

# MAT 222 Linear Algebra

## Week 10

### Lecture Notes 1

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# Orthogonal Set of Vectors

- Let  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p \in \mathbb{R}^n$ . If these vectors are mutually orthogonal, that is if  $\mathbf{v}_i \cdot \mathbf{v}_j = 0$  for  $i \neq j$ , then the set  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$  is an **orthogonal set of vectors**.
- Let  $\mathbf{u}_1 = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}$ ,  $\mathbf{u}_2 = \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}$ ,  $\mathbf{u}_3 = \begin{bmatrix} -1/2 \\ -2 \\ 7/2 \end{bmatrix}$ . Then the set  $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$  is an orthogonal set. (Please check)
- An orthogonal set of nonzero vectors is always linearly independent.  
To see this, write,  $0 = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_p\mathbf{v}_p$  and take inner product with  $\mathbf{v}_k$  for  $k = 1, 2, \dots, k$ .
- This implies the following: If the set  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$  is orthogonal, then it is a basis, called an **orthogonal basis**, for  $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$ .
- So, for example, if  $\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3$  are as given above, the set  $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$  is an orthogonal basis for  $\mathbb{R}^3$ .



# Orthogonal Basis

- Working with an orthogonal basis is extremely easy.
- To see this, assume that  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$  is an orthogonal basis and we want to express the vector  $\mathbf{u}$  with respect to this basis. So we have

$$\mathbf{u} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_p\mathbf{v}_p$$

- Taking inner product with  $\mathbf{v}_1$  gives

$$\begin{aligned}\mathbf{u} \cdot \mathbf{v}_1 &= (c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_p\mathbf{v}_p) \cdot \mathbf{v}_1 \\ &= c_1\mathbf{v}_1 \cdot \mathbf{v}_1 + c_2\mathbf{v}_2 \cdot \mathbf{v}_1 + \dots + c_p\mathbf{v}_p \cdot \mathbf{v}_1 \\ &= c_1\|\mathbf{v}_1\|^2 \longrightarrow c_1 = \frac{\mathbf{u} \cdot \mathbf{v}_1}{\|\mathbf{v}_1\|^2}\end{aligned}$$

- Similarly,  $c_k = \frac{\mathbf{u} \cdot \mathbf{v}_k}{\|\mathbf{v}_k\|^2}$  for all  $k = 1, 2, \dots, p$ .
- This shows the following: the coordinates of any vector with respect to an orthogonal basis can easily be computed just by taking inner products.



# Orthogonal Basis: Example

- As an example, consider the basis  $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$  for  $\mathbf{R}^3$ , where  $\mathbf{u}_1 = (3, 1, 1)$ ,  $\mathbf{u}_2 = (-1, 2, 1)$ ,  $\mathbf{u}_3 = (-1, -4, 7)$ . This is an orthogonal basis. Let us express the vector  $\mathbf{v} = (1, 2, 3)$  with respect to this basis.
- Let  $\mathbf{v} = c_1\mathbf{u}_1 + c_2\mathbf{u}_2 + c_3\mathbf{u}_3$ .  $c_1$  is given by

$$c_1 = \frac{\mathbf{v} \cdot \mathbf{u}_1}{\|\mathbf{u}_1\|^2} = \frac{8}{11}.$$

- Similarly, for  $c_2$  and  $c_3$  we have

$$c_2 = \frac{\mathbf{v} \cdot \mathbf{u}_2}{\|\mathbf{u}_2\|^2} = \frac{6}{6} = 1$$

and

$$c_3 = \frac{\mathbf{v} \cdot \mathbf{u}_3}{\|\mathbf{u}_3\|^2} = \frac{12}{66}$$

- So we have 
$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \frac{8}{11} \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} + 1 \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix} + \frac{12}{66} \begin{bmatrix} -1 \\ -4 \\ 7 \end{bmatrix}.$$



# Orthonormal Basis

- If an orthogonal basis has the additional property that every vector in it is a unit vector, then it is called an **orthonormal basis**.
- Standard basis is the simplest orthonormal basis.

**Example:** Consider the vectors

$$\mathbf{v}_1 = \left( \frac{2}{3}, \frac{1}{3}, \frac{2}{3} \right), \mathbf{v}_2 = \left( -\frac{1}{\sqrt{18}}, \frac{4}{\sqrt{18}}, -\frac{1}{\sqrt{18}} \right), \mathbf{v}_3 = \left( -\frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}} \right).$$

These three vectors are unit vectors and they are mutually orthogonal (Please check). So the set  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$  is an orthonormal basis for  $\mathbf{R}^3$ .

- Given an orthogonal basis, normalizing every vector in the basis gives an orthonormal basis. More explicitly, if  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$  is an orthogonal basis, then  $\left\{ \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|}, \frac{\mathbf{v}_2}{\|\mathbf{v}_2\|}, \dots, \frac{\mathbf{v}_p}{\|\mathbf{v}_p\|} \right\}$  is an orthonormal basis.
- Coordinates with respect to an orthonormal basis is particularly easy.

**Example:** Let us express the vector  $\mathbf{w} = (1, 2, 3)$  with respect to the above orthonormal basis  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ . If  $\mathbf{w} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + c_3\mathbf{v}_3$ , then

$$c_1 = \mathbf{w} \cdot \mathbf{v}_1 = \frac{10}{3}, \quad c_2 = \mathbf{w} \cdot \mathbf{v}_2 = \frac{2\sqrt{2}}{3}, \quad c_3 = \mathbf{w} \cdot \mathbf{v}_3 = \sqrt{2}.$$

So we have  $\mathbf{w} = \frac{10}{3}\mathbf{v}_1 + \frac{2\sqrt{2}}{3}\mathbf{v}_2 + \sqrt{2}\mathbf{v}_3$ . (Please check)



# Computing the Projection onto a Subspace

- Now we are ready to tackle the problem of computing the orthogonal projection of a vector onto a subspace.
- Let  $V = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$ , where  $\mathbf{u}_1 = (3, 1, 1)$ ,  $\mathbf{u}_2 = (-1, 2, 1)$ . Let  $\mathbf{y} = (1, 1, 1)$ . Observe that  $\mathbf{y} \notin V$ .
- We had shown that  $\{\mathbf{u}_1, \mathbf{u}_2\}$  is an orthogonal basis for  $V$ .
- To find the orthogonal projection of  $\mathbf{y}$  onto  $V$ , we compute the projections of  $\mathbf{y}$  onto both  $\mathbf{u}_1$  and  $\mathbf{u}_2$ .
- We have

$$\text{proj}_{\mathbf{u}_1} \mathbf{y} = \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 = \left( \frac{15}{11}, \frac{5}{11}, \frac{5}{11} \right) \text{ and}$$
$$\text{proj}_{\mathbf{u}_2} \mathbf{y} = \frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2 = \left( -\frac{1}{3}, \frac{2}{3}, \frac{1}{3} \right).$$

- Then we add these projections.  $\hat{\mathbf{y}} = \text{proj}_{\mathbf{u}_1} \mathbf{y} + \text{proj}_{\mathbf{u}_2} \mathbf{y} = \left( \frac{34}{33}, \frac{37}{33}, \frac{26}{33} \right)$ .
- $\mathbf{y} - \hat{\mathbf{y}} = \left( -\frac{1}{33}, -\frac{4}{33}, \frac{7}{33} \right)$  is orthogonal to both  $\mathbf{u}_1$  and  $\mathbf{u}_2$  (please verify), which shows  $\mathbf{y} - \hat{\mathbf{y}} \in V^\perp$ .
- But this shows that  $\hat{\mathbf{y}} = \text{proj}_{\mathbf{u}_1} \mathbf{y} + \text{proj}_{\mathbf{u}_2} \mathbf{y} = \text{proj}_V \mathbf{y}$ .
- We can use this process whenever we have an orthogonal basis for  $V$ .



# Orthogonalizing a Basis

- Since orthogonal bases are so easy to work with, it is important to be able to construct them.

## Example

Let  $\mathbf{v}_1 = (1, 3, -1)$ ,  $\mathbf{v}_2 = (2, 1, 0)$ ,  $\mathbf{v}_3 = (3, 4, 1)$ . The set  $S = \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$  is a non-orthogonal basis for  $\mathbb{R}^3$ .

In order to construct an orthogonal basis from  $S$ , we will proceed as follows:

- First, we will use  $\mathbf{v}_2$  to construct a vector  $\mathbf{w}_2$  that is orthogonal to  $\mathbf{v}_1$ .
- Then we will use  $\mathbf{w}_3$  to construct a vector  $\mathbf{w}_3$  that is orthogonal to both  $\mathbf{v}_1$  and  $\mathbf{w}_2$ .
- The set  $\{\mathbf{v}_1, \mathbf{w}_2, \mathbf{w}_3\}$  will be an orthogonal basis for  $\mathbb{R}^3$ .

$$\text{Step 1: } \mathbf{w}_2 = \mathbf{v}_2 - \text{proj}_{\mathbf{v}_1} \mathbf{v}_2 = (2, 1, 0) - \left( \frac{5}{11}, \frac{15}{11}, -\frac{5}{11} \right) = \left( \frac{17}{11}, -\frac{4}{11}, \frac{5}{11} \right)$$

$$\begin{aligned} \text{Step 2: } \mathbf{w}_3 &= \mathbf{v}_3 - \text{proj}_{\mathbf{v}_1} \mathbf{v}_3 - \text{proj}_{\mathbf{w}_2} \mathbf{v}_3 \\ &= (3, 4, 1) - \left( \frac{14}{11}, \frac{42}{11}, -\frac{14}{11} \right) - \left( \frac{68}{33}, -\frac{16}{33}, \frac{20}{33} \right) = \left( -\frac{1}{3}, \frac{2}{3}, \frac{5}{3} \right) \end{aligned}$$

**Step 3:** The set  $\{\mathbf{v}_1, \mathbf{w}_2, \mathbf{w}_3\}$  is an orthogonal basis for  $\mathbb{R}^3$ . (Please check)

# Gram-Schmidt Orthogonalization

- The above mentioned method is known as **Gram-Schmidt (Orthogonalization) Process** and can be generalized as follows:

## Gram-Schmidt Process

Given a set of linearly independent vectors  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$  in  $\mathbb{R}^n$ , we can construct an orthonormal basis for the subspace spanned by these vectors as follows:

- 1 Set  $\mathbf{w}_1 = \mathbf{v}_1$ .
- 2 For  $k = 2, 3, \dots, p$ , define

$$\mathbf{w}_k = \mathbf{v}_k - \sum_{j=1}^{k-1} \text{proj}_{\mathbf{w}_j}(\mathbf{v}_k)$$

The resulting set  $\{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_p\}$  is an orthonormal basis for the subspace spanned by  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$ .

**Exercise:** Let  $\mathbf{v}_1 = (1, 1, 1, 1)$ ,  $\mathbf{v}_2 = (0, 1, 1, 1)$ ,  $\mathbf{v}_3 = (0, 0, 1, 1)$ . Let  $V = \text{Span}\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ . Construct an orthogonal basis for  $V$ . Then extend it to an orthogonal basis for  $\mathbf{R}^4$ .





# Finding the Distance to a Subspace

- Let  $\mathbf{u}_1 = (2, 5, -1)$  and  $\mathbf{u}_2 = (2, 11, -1)$ . Find the distance of the vector  $\mathbf{y} = (1, 2, 3)$  to the subspace  $V = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$ .
  - To compute the distance of  $\mathbf{y}$  to  $V$ , we must find the vector in  $V$  that is closest to  $\mathbf{y}$ . But this vector is just  $\text{proj}_V \mathbf{y}$ .
  - In order to calculate  $\text{proj}_V \mathbf{y}$ , we must first find an orthogonal basis of  $V$ . Observe that  $\{\mathbf{u}_1, \mathbf{u}_2\}$  is not orthogonal.
  - To construct an orthogonal basis of  $V$ , we start with the basis  $\{\mathbf{u}_1, \mathbf{u}_2\}$  and apply Gram-Schmidt process to it.
- (1) Set  $\mathbf{w}_1 = \mathbf{u}_1 = (2, 5, -1)$ .
  - (2) Compute  $\mathbf{w}_2 = \mathbf{u}_2 - \text{proj}_{\mathbf{w}_1} \mathbf{u}_2 = (-2, 1, 1)$ . (Please check)
    - Then  $\{\mathbf{w}_1, \mathbf{w}_2\} = \{(2, 5, -1), (-2, 1, 1)\}$  is an orthogonal basis for  $V$ .
    - The projection of  $\mathbf{y}$  onto  $V$  is computed by
$$\text{proj}_V \mathbf{y} = \text{proj}_{\mathbf{w}_1} \mathbf{y} + \text{proj}_{\mathbf{w}_2} \mathbf{y} = \left( \frac{3}{5}, \frac{3}{2}, -\frac{3}{10} \right) + \left( -1, \frac{1}{2}, \frac{1}{2} \right) = \left( -\frac{2}{5}, 2, \frac{1}{5} \right).$$
    - Thus, the point in  $V$  that is closest to  $\mathbf{y}$  is  $\text{proj}_V \mathbf{y} = \left( -\frac{2}{5}, 2, \frac{1}{5} \right)$ .
    - The distance of  $\mathbf{y}$  to  $V$  is  $\|\mathbf{y} - \text{proj}_V \mathbf{y}\| = \left\| \left( \frac{7}{5}, 0, \frac{14}{5} \right) \right\| = \frac{7\sqrt{5}}{5}$ .



# Inner Product in Function Spaces

- In a similar way that we can define an inner product between vectors in  $\mathbf{R}^n$ , we can define an inner product between functions in a function space.
- Let's consider the vector space of real-valued functions defined on the interval  $[a, b]$ . This space is denoted by  $\mathcal{F}([a, b])$ .
- The inner product of two functions  $f, g \in \mathcal{F}[a, b]$  is defined as
$$f \cdot g = \int_a^b f(x)g(x)dx$$

**Example:** Let's consider the functions  $f(x) = x$  and  $g(x) = \sin(x)$  defined on the interval  $[0, \pi]$ . Then their inner product is

$$f \cdot g = \int_0^{\pi} x \sin(x) dx = [\sin(x) - x \cos(x)]_0^{\pi} = \pi$$

- Just like in Euclidean spaces, two functions  $f$  and  $g$  are said to be orthogonal to each other if  $f \cdot g = 0$ .
- For example, the functions  $f(x) = x - \frac{\pi}{2}$  and  $g(x) = \sin(x)$  are orthogonal on the interval  $[0, \pi]$ . (Note that the interval matters; they are not orthogonal e.g. on  $[0, 2\pi]$ .)



# Fourier Series

- Now we will see a famous application of inner product in function spaces.
- A **trigonometric polynomial** of degree  $n$  on the interval  $[a, b]$  is a function of the form

$$\begin{aligned} f(x) &= \frac{a_0}{2} + \sum_{k=1}^n (a_k \cos(kx) + b_k \sin(kx)) \\ &= \frac{a_0}{2} + a_1 \cos(x) + \dots + a_n \cos(nx) + b_1 \sin(x) + \dots + b_n \sin(nx) \end{aligned}$$

where  $a_0, a_1, \dots, a_n$  and  $b_1, \dots, b_n$  are real numbers.

- The following result, due to Joseph Fourier, makes trigonometric polynomials extremely important in approximation theory: For any continuous function  $f(x)$  on  $[a, b]$ , we can approximate  $f$  by a trigonometric polynomial as accurately as we desire.
- We are particularly interested function defined on the interval  $[-\pi, \pi]$ . Given  $f \in C([a, b])$ , there are real numbers  $a_0, a_1, a_2, \dots$  and  $b_1, b_2, \dots$ , called the **Fourier coefficients**, such that

$$f(x) = \frac{a_0}{2} + \sum_{k=1}^{\infty} (a_k \cos(kx) + b_k \sin(kx)) \text{ for all } x \in [-\pi, \pi].$$

- In other words, the infinite set  $\{1, \cos(x), \sin(x), \cos(2x), \sin(2x), \dots\}$  is a basis for  $C([-\pi, \pi])$ . It is called the **Fourier basis**.



# Calculating Fourier coefficients

- Given a function  $f \in C([-\pi, \pi])$ , how to calculate its Fourier coefficients?
- These calculations are made substantially easier by the following observation: A Fourier basis is orthogonal.
- To see this, just observe that  $\int_{-\pi}^{\pi} \cos(mx) \sin(nx) dx = 0$  for integers  $m, n$  and also that  $\int_{-\pi}^{\pi} \sin(mx) \sin(nx) dx = \int_{-\pi}^{\pi} \cos(mx) \cos(nx) dx = 0$  for  $m \neq n$ .  
(Please check)
- Observe also that  $\int_{-\pi}^{\pi} \cos(kx) \cos(kx) dx = \int_{-\pi}^{\pi} \sin(kx) \sin(kx) dx = \pi$ .
- Then, calculating Fourier coefficients is straightforward:

$$a_k = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cos(kx) dx \text{ for } k = 0, 1, 2, \dots$$

$$b_k = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \sin(kx) dx \text{ for } k = 1, 2, \dots$$



# Calculating Fourier coefficients: Example

- Let us calculate the Fourier coefficients of the function  $f(t) = t^2$ .
- First observe that  $f$  is an even function. Since  $\sin(kt)$  is odd and  $\cos(kt)$  is even,  $f(t) \sin(kt)$  is odd and  $f(t) \cos(kt)$  is even for all  $k = 1, 2, \dots$

- This shows that  $\int_{-\pi}^{\pi} f(t) \cos(kt) dt = 2 \int_0^{\pi} f(t) \cos(kt) dt$  and  $\int_{-\pi}^{\pi} f(t) \sin(kt) dt = 0$ . Thus all the Fourier coefficients corresponding to the sine terms are zero.

- For the constant term we have  $a_0 = \frac{1}{\pi} \cdot 2 \int_0^{\pi} t^2 dt = \frac{2\pi^2}{3}$ .

- For the remaining cosine terms we have

$$a_k = \frac{1}{\pi} \cdot 2 \int_0^{\pi} t^2 \cos(kt) dt = \frac{2}{\pi} \frac{2\pi}{k^2} (-1)^k = \frac{4(-1)^k}{k^2} \text{ for } k = 1, 2, \dots$$

(Please check)

- Thus, the Fourier series for  $f$  is

$$f(t) = t^2 = \frac{\pi^2}{3} + \sum_{k=1}^{\infty} \frac{4(-1)^k}{k^2} \cos(kt) = \frac{\pi^2}{3} + 4 \left( -1 \cos(t) + \frac{1}{2^2} \cos(2t) - \frac{1}{3^2} \cos(3t) + \dots \right)$$



# Calculating Fourier coefficients: Example

- We have computed the Fourier series for the function  $f(t) = t^2$  defined on  $[-\pi, \pi]$ .
- Let us now evaluate this series at  $t = \pi$ . Since  $f(\pi) = \pi^2$  we have

$$\pi^2 = \frac{\pi^2}{3} + \sum_{k=1}^{\infty} \frac{4(-1)^k}{k^2} \cos(k\pi)$$

- Since  $\cos(k\pi) = (-1)^k$  for every integer  $k$ , the above implies

$$\pi^2 = \frac{\pi^2}{3} + \sum_{k=1}^{\infty} \frac{4(-1)^k}{k^2} (-1)^k = \frac{\pi^2}{3} + 4 \sum_{k=1}^{\infty} \frac{1}{k^2} \longrightarrow 4 \sum_{k=1}^{\infty} \frac{1}{k^2} = \frac{2\pi^2}{3}$$

- From this follows the famous identity

$$\sum_{k=1}^{\infty} \frac{1}{k^2} = 1 + \frac{1}{2^2} + \frac{1}{3^2} + \frac{1}{4^2} + \dots = \frac{\pi^2}{6}$$

**Exercise:** Find the Fourier coefficients for the square wave defined by

$$g(t) = \begin{cases} -1, & \text{if } -\pi \leq t < 0 \\ 1, & \text{if } 0 \leq t < \pi \end{cases}.$$

