### Naïve Bayes Algorithm -Implementation from scratch in Python.

Never tell me the odds ... .without first establishing a Bayesian Prior.



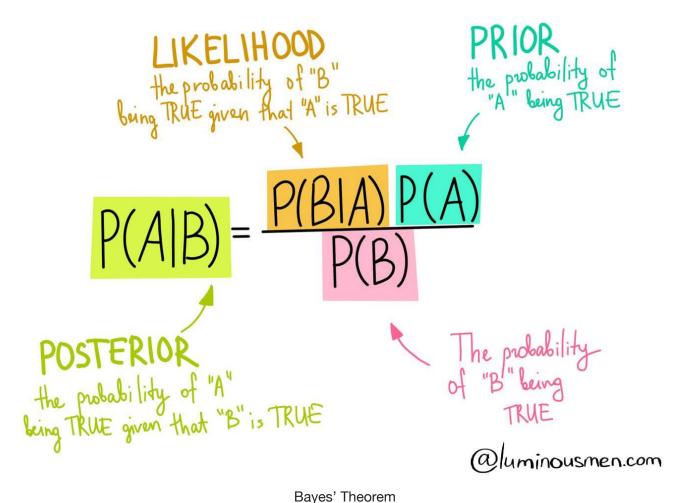
Photo by Moritz Kindler on Unsplash

### ntroduction

Naïve Bayes algorithm is a supervised classification algorithm based on Bayes theorem with strong(Naïve) independence among features.

#### Bayes' Theorem

In probability theory and statistics, **Bayes' theorem** describes the probability of an event, based on prior knowledge of conditions that might be related to the event — *Source: Wikipedia* 



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Naive Bayes Classifier formula can be written based on Bayes theorem as:

$$P(y \mid x_1, \dots, x_j) = \frac{P(x_1, \dots x_j \mid y)P(y)}{P(x_1, \dots, x_j)}$$

#### **Naive Bayes Classifier Formula**

#### Where,

- x1, ..., xj are j features that are independent of each other. y is the dependent variable.
- P(y|x1,..., xj): **Posterior Probability**
- P(x1, ..., xj|y): **Likelihood** of features x1 to xj given that their class is y.

- P(y): **Prior Probability**
- P(x1, ..., xj): Marginal Probability

#### **How Does Naïve Bayes Algorithm Works?**

Let's understand through an example:

#### Step 1: We start by importing dataset and necessary dependencies

We will be using the weather dataset for training. This dataset includes features [Outlook, Temp, Humidity, Windy], and the corresponding target variable 'Play'. Now, we need to predict whether players will play or not based on given weather conditions.

#### **#Weather Dataset**

<b>Outlook</b>	Temp	Humidity	Windy	Play
Rainy	Hot	High	f	no
Rainy	Hot	High	t	no
0vercast	Hot	High	f	yes
Sunny	Mild	High	f	yes
Sunny	Cool	Normal	f	yes
Sunny	Cool	Normal	t	no
<b>Overcast</b>	Cool	Normal	t	yes
Rainy	Mild	High	f	no
Rainy	Cool	Normal	f	yes
Sunny	Mild	Normal	f	yes
Rainy	Mild	Normal	t	yes
0vercast	Mild	High	t	yes
<b>Overcast</b>	Hot	Normal	f	yes
Sunny	Mild	High	t	no

Step1: Loading Dataset

#### Step 2: Calculate Prior Probability of Classes P(y)

**#Frequency table** 

Prior Probability Calculation Function

#### **Step 3: Calculate the Likelihood Table for all features**

**#Likelihood Table** 

# #Outlook Play Overcast Rainy Sunny Yes 4/9 2/9 3/9 No 0/5 3/5 2/5 4/14 5/14 5/14

## #Temp Play Cool Mild Hot Yes 3/9 4/9 2/9 No 1/5 2/5 2/5 4/14 4/14

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### #Windy Play f t Yes 6/9 3/9 No 2/5 3/5 8/14 6/14

Step 4: Now, Calculate Posterior Probability for each class using the Naive Bayesian equation. The Class with maximum probability is the outcome of the prediction.

**Query:** Whether Players will play or not when the weather conditions are [Outlook=Rainy, Temp=Mild, Humidity=Normal, Windy=t]?

**Calculation of Posterior Probability:** 

Since Conditional independence of two random variables, A and B gave C holds just in case

$$P(A, B \mid C) = P(A \mid C) * P(B \mid C)$$

= 0.43

$$= \frac{(2/9) * (4/9) * (6/9) * (3/9) * (9/14)}{(5/14) * (6/14) * (7/14) * (6/14)}$$

$$P(y=No|x) = P(No|Rainy,Mild,Normal,t)$$

$$= \frac{(3/5) * (2/5) * (1/5) * (3/5) * (5/14)}{(5/14) * (6/14) * (7/14) * (6/14)}$$
$$= 0.31$$

Now, **P(Play=Yes|Rainy,Mild,Normal,t)** has the highest Posterior probability.

From the above calculation, we can say that there is a high probability for the players **to Play** in the given weather condition i.e., data belongs to a class **Yes.** 

**Complete Source Code of Naïve Bayes Classifier:** 



#### Weather Dataset:

#### Train Accuracy: 92.86

```
Query 1:- [['Rainy' 'Mild' 'Normal' 't']] ---> ['yes']
Query 2:- [['Overcast' 'Cool' 'Normal' 't']] ---> ['yes']
Query 3:- [['Sunny' 'Hot' 'High' 't']] ---> ['no']
```