```
#include <iostream>
// Enumerated data type for Rating
enum Rating { Present, Absent, Leave, Withdrawn };
// Data structure for Phone
struct Phone {
    int areaCode;
    int exchange;
    int phoneNumber;
};
// Data structure for ClassAttendance
struct ClassAttendance {
    char className[50];
    Phone phone;
    Rating rating;
};
// Function to set up ClassAttendance with user input
void SetUpAttendance(ClassAttendance &attendance) {
    std::cout << "Enter class name: ";</pre>
    std::cin.ignore(); // Ignore previous newline character
    std::cin.getline(attendance.className, 50);
    std::cout << "Enter area code: ";</pre>
    std::cin >> attendance.phone.areaCode;
    std::cout << "Enter exchange: ";</pre>
    std::cin >> attendance.phone.exchange;
    std::cout << "Enter phone number: ";</pre>
    std::cin >> attendance.phone.phoneNumber;
    int ratingValue;
    std::cout << "Enter rating (0 for Present, 1 for Absent, 2 for Leave, 3 for
Withdrawn): ";
    std::cin >> ratingValue;
    attendance.rating = static_cast<Rating>(ratingValue);
}
// Function to set up ClassAttendance with default punctual student information
ClassAttendance SetUpAttendance() {
    ClassAttendance attendance:
    // Default student information
    strcpy(attendance.className, "Punctual Student");
    attendance.phone.areaCode = 123;
    attendance.phone.exchange = 456;
    attendance.phone.phoneNumber = 7890;
    attendance.rating = Present;
```

```
return attendance;
}
// Function to write out ClassAttendance information
void WriteItOut(const ClassAttendance &attendance) {
    std::cout << "Class Name: " << attendance.className << std::endl;</pre>
    std::cout << "Phone: " << "(" << attendance.phone.areaCode << ") "</pre>
               << attendance.phone.exchange << "-" << attendance.phone.phoneNumber <<
std::endl;
    std::cout << "Rating: ";</pre>
    switch (attendance.rating) {
        case Present:
             std::cout << "Present";</pre>
            break;
        case Absent:
             std::cout << "Absent";</pre>
             break;
        case Leave:
            std::cout << "Leave";</pre>
             break;
        case Withdrawn:
            std::cout << "Withdrawn";</pre>
            break;
    }
    std::cout << std::endl << std::endl;</pre>
}
int main() {
    ClassAttendance attendance1, attendance2;
    // Call the version of SetUpAttendance with reference parameter
    SetUpAttendance(attendance1);
    // Call the version of SetUpAttendance without input parameters
    attendance2 = SetUpAttendance();
    // Call WriteItOut function for both ClassAttendance variables
    WriteItOut(attendance1);
    WriteItOut(attendance2);
    return 0;
}
```