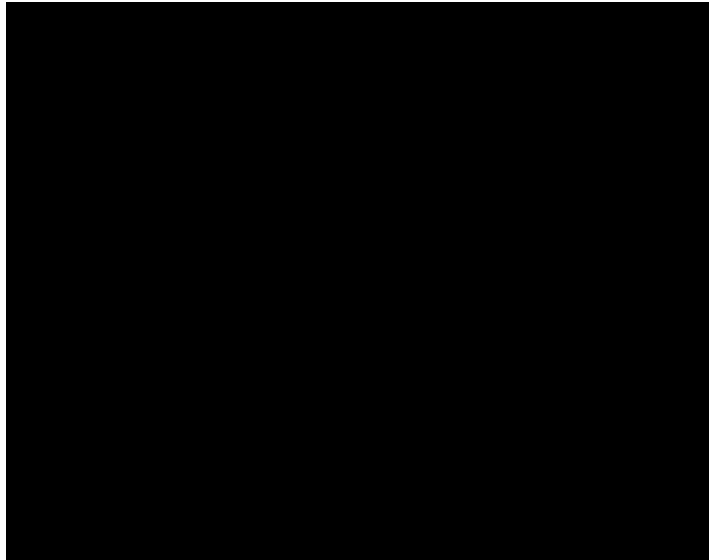


Wii RetroPad Adapter 2.0 User Manual

Rev. 2.0 - 01/04/2012



Connecting the adapter to the Wiimote:

- Disconnect the adapter from the Wiimote before plugging in any joystick or extension adapter;
- If you are going to use a Sega Genesis, Master System, Atari 2600 or compatible joystick, plug it directly to the Wii RetroPad Adapter DB9 port, or...
- If you are going to use any other supported joystick, first connect the appropriate extension adapter (sold/built separately) to the DB9 port of the Wii RetroPad Adapter, then plug your joystick into the end connector of the extension adapter;
- Plug the Wii RetroPad Adapter in the Wiimote. It will be recognized as a Wii Classic Controller;
- Play!

Button Mappings:

Old-school Joystick	Wii Classic Controller button mapping													
	D-Pad	Y	B	X	A	+	-	HOME	Left Analog	Right Analog	L	R	ZL	ZR
NES	D-Pad	-	B	-	A	START	SELECT	SEL.+START	-	-	-	-	-	-
Super NES	D-Pad	Y	B	X	A	START	SELECT	SEL.+START	-	-	L	R	-	-
Sega Genesis	D-Pad	A	B	Y	C	START	MODE	UP+START	-	-	X	Z	-	-
PS2	D-Pad	[]	X	^	O	START	SELECT	SEL.+START	Left Analog	Right Analog	L1	R1	L2	R2
Game Cube	D-Pad	Y	B	X	A	START	-	UP+START	Left Analog	Right Analog	L	R	Z	Z
Nintendo 64	D-Pad	CL	B	CR	A	START	-	UP+START	Left Analog	C Buttons	L*	R	Z*	Z*

* - L and Z will be swapped if N64 controller is plugged in with L pressed (best for N64 Zelda Virtual Console games).

Additional information:

- Joystick rumble is not supported.
- Although some PS2, Game Cube and Nintendo 64 clone joypads may work with the Wii RetroPad Adapter, only first party ORIGINAL joypads are guaranteed to work.
- For additional information, please go to <http://www.brunofreitas.com/?q=node/35>