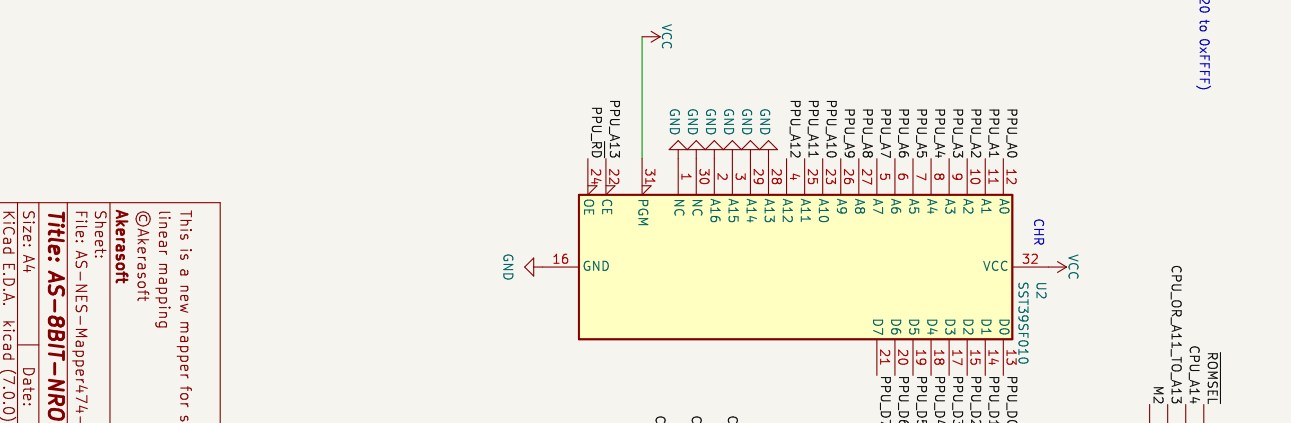
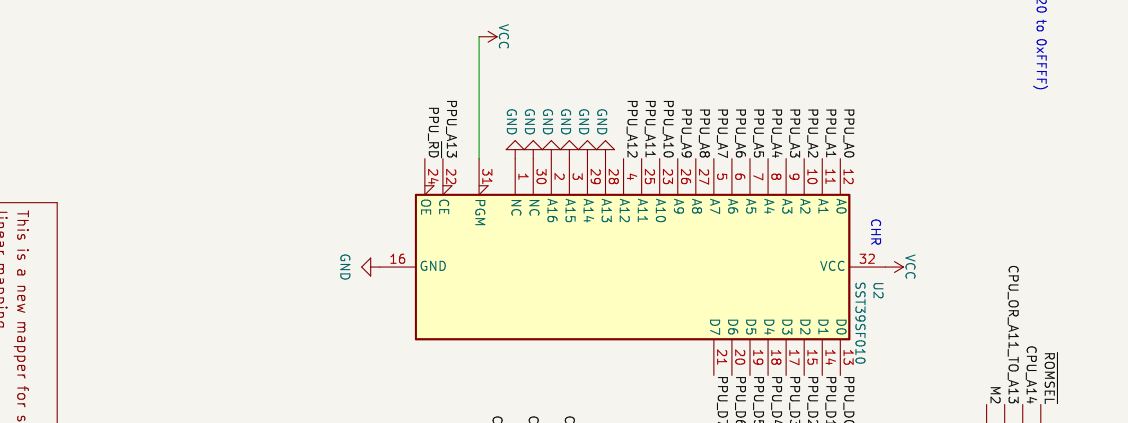
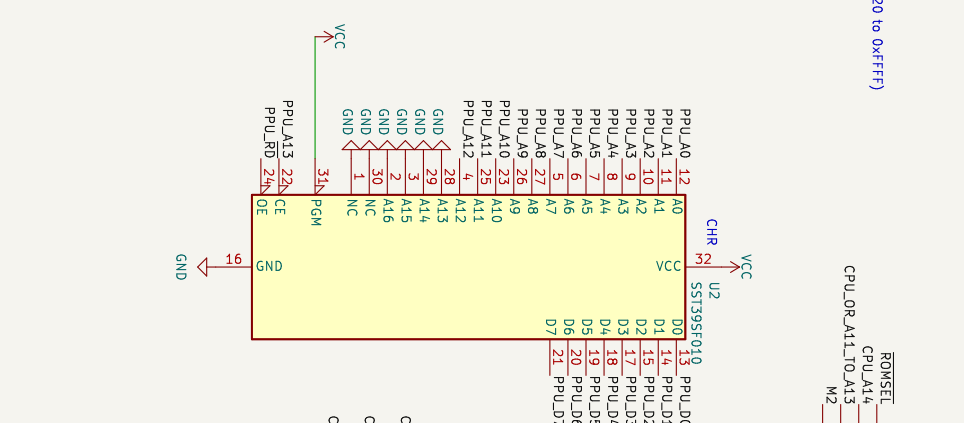
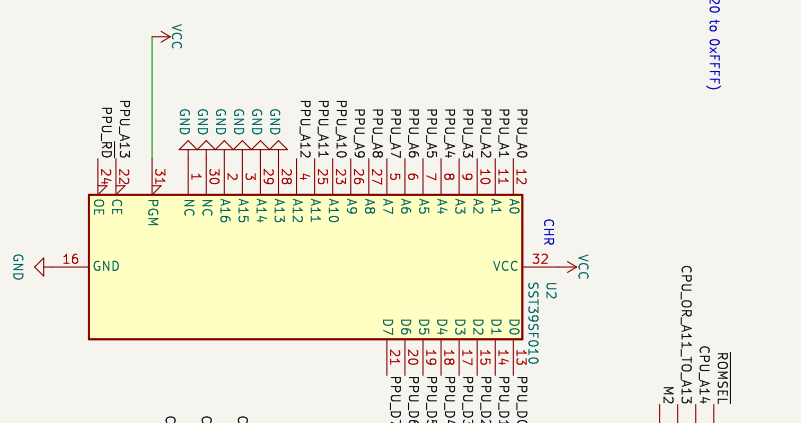
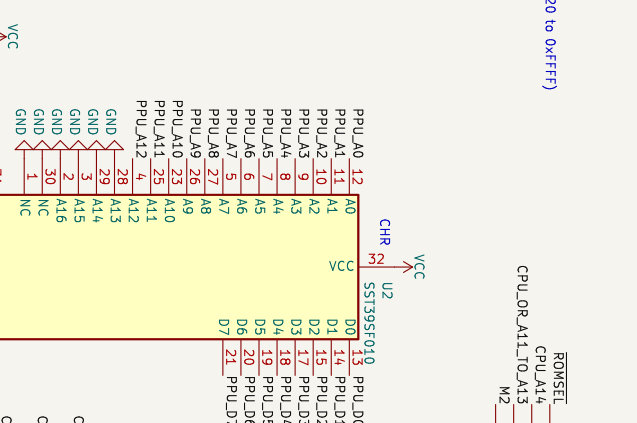
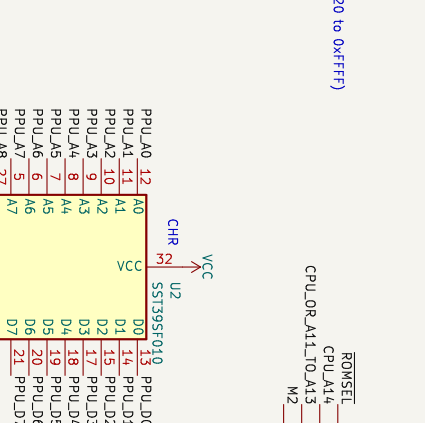
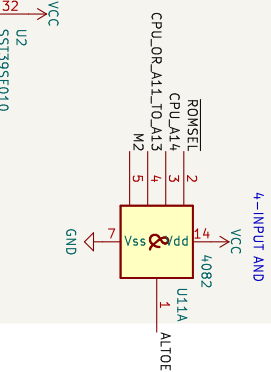


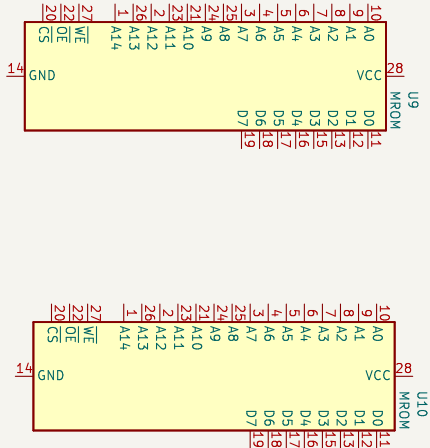
PRG SHOULD BE /OE FOR:  
0x4800 to 0x7FFF using ALTOE logic (uses M2)  
0x8000 to 0xFFFF using /ROMSEL

4-INPUT AND



32k games and also just for extra space in

WHEN THIS IS USED FOR A BUG FIX OF 32KB ROM  
AND THE FIX NEEDED A LITTLE BIT OF EXTRA  
SPACE LIKE 48K -- 32 bytes THEN PUT  
OLD ROWS HERE BUT NO ROUTING



Sheet:			
File: OldParts.kicad_sch			
Title:			
Size: A4	Date:	Rev:	
KiCad E.D.A. kicad (7.0.0)		Id: 2/2	