# Linux OS

## Basics

ASCII

a

b

2

\_

alphanumeric

a-z A-Z 0-9 \_

## Unix/Linux

### History

GE Bell/At&T MIT

PDP7

Ken Thompson

Dennis Ritchie C

Brian Kerningham

PDP11

MULTICS

multiplexed operating computing systems

UNICS

uniplexed operating computing systems

UNIX

UNIX → C

university of california, berkeley

mid 70s BSD

(berkley software distribution)

At&T UNIX

HP HPUX

IBM AIX

Sun Microsystems Solaris

Richard Stallman (FSF) free software foundation

Linus Torvalds

MINIX

Linux

RedHat

#### standards

BSD

system V

POSIX (IEEE)

1a OS

1b RTOS

1c threads (pthreads)

### Shell

sh shell

csh c-shell

zsh zeeshell

tsh

tcsh

bash born-again

### Linux flavors

ubuntu

debian

kali

raspbian

redhat

centOS

Fedora

### misc

directory == folder

command options operand

mkdir captain

ls -l

cd captain

### redirection operators

> output redirection

>> output redirection (append)

### basic commands

clear clear the screen

date

cal

who

alias

unalias

### more commands

#### echo

followed by a string

#### read

read from the input

#### ulimit

-a limits related to the OS

### command paths

/bin

/usr/bin

### dir & file commands

pwd

cd change

cd captain

cd ..

cd .

cd ~ (home)

mkdir create directory

ls list

cat

head

-n

tail

-n

less

more

uniq

cp copying

mv move

renaming

rm remove

rmdir remove an empty directory

rm -r remove a full directory

## file system

### various file systems

fat

file allocation table

fat32

fat64

ntfs

new tech file system

apfs

apple file system

ext3/4

journaling

linux uses

procfs

### inode

unique number given to every file

inode data struct

all info file

### types of files

- regular

d directory

p pipe/fifo

b block device driver

c char device diver

s socket

/dev

/dev/tty0

/dev/tty1

/dev/tty2

/dev/pts/1

/dev/pts/2

### path

relative path

step by step

/amazon/hyd15/floor2/room7/chair5

cd ..

/amazon/hyd15/floor2/room7/

cd ..

/amazon/hyd15/floor2

cd ..

/amazon/hyd15

cd floor3

/amazon/hyd15/floor3/

cd room6

/amazon/hyd15/floor3/room6

cd chair2

/amazon/hyd15/floor3/room6/chair2

absolute path

/amazon/hyd15/floor2/room7/chair5

cd /amazon/hyd15/floor3/room6/chair2

/amazon/hyd15/floor2/room7/chair5

### permissions

participants.xlsx

user group others

r w x r w - r - -

1 1 1 1 1 0 1 0 0

7 6 4

### users & groups

every user belongs to a group

u g o r w x

o+r read for others

+r read for all

g-w remove write permissions for group

#### directory permissions

writing into folder → creating new files

reading a folder → viewing list of files & folders

executing folder → can’t even cd

#### root

super user

### file descriptors

temporary number given to each open file

smallest available number is assigned

#### open file descriptors

stdin 0

stdout 1

stderr 2

hello.txt 3

## editors

### general

sublimetext

atom

vscode

notepad++

command based CLI

### linux editors

vi (vim)

gedit

atom

sublimetext

vscode

emacs

notepad++

nano

## vi

visual editor

vim

### two modes

#### insertion

i

a

#### command

esc

:w save

:wq save & quit

:q! quit without saving

:w! save as

yy copy

p paste

dd cut

delete

u undo

ctrl+r redo

4yy copies four lines

## specials (w.r.t strings)

### wild cards

\*

?

### escape characters

\” “

\\ \

\$ $

## grep

-i ignore-case

-v invert the condition

-n line number

-c total counts

-w match the entire word

-m max counts

-A2 also displays 2 lines after the match

-B3 also displays 3 lines before the match

-C5 also displays 5 lines before & after match

-E extended grep (includes regex)

### regular expressions

#### meta characters

^ line starts with

$ ends with

[ ] pick from within that range

[a-z] all lower

[A-Z] all upper

[a-zA-Z] all alphabets

[a-egtkl] [abcdegtkl]

[0-9] any digit

[0-39] [01239]

. place holder for one character (except newline)

\* zero or more occurrences

? zero or one occurrence

+ one or more

{x, y} min x number of times

max y number of times

{1,} one or more (same as +)

{1,4} min 1 max 4

{1} only 1

#### specail sequences

\d digits

[0-9]

\D any non digit

\s whitespace

(space tab newline )

\S invert of \s

\w alphanumeric

[a-zA-Z\_]

\W

\| or

"akash\|akshat" looks for akash or akshat anywhere in the file

\b word boundary

\\ \

\\* \*

\[ [

## more file commands

### find

find where option operand more options

find /home/nigam -type d -exec

-empty empty files

-name name of the file

-type type of the file

f file

d directory

p pipe/fifo

-exec execute something over find

-size

c bytes

k Kilobytes

b block(512bytes)

M mega

G giga

-delete

### wc

-l line

-c character

-w word

### sort

-r reverse

-n numeric

-k column

-c

-u unique

-o store it in an output file

### uniq

-c count

-d only repeated lines

-f skip some words

-s skip some characters

-i ignore case

## links

hard links

symbolic link

### ln

create a hard link

-s create symbolic link (soft)

## shell scripts

### variables

local

shell

env

### local variables

can start with a-z A-Z \_

can have a-z A-Z \_ 0-9

hello23

max\_temp

hi\_34\_XX

invalid:

23hello

hi-we

hy,iu

### environment variables

SHELL

LOGNAME  
HOME  
PWD

PATH

IFS

internal field separator

### special variables

$0 filename

$n command line arguments

$1

$2

$# total number of arguments

$\* all the arguments

$@

$? exit status of the last command

$$ current pid

$! pid of last process executed

### arithmetic

let

to ensure its a mathematical expressions

+

-

\* mul

/ div

% modulus (remainder)

= assignment

expr ` `

(( ))

### conditional

#### if

if [ conditional expression ]

then

set of commands

else

other commands

fi

the square brackets are called as test

can also use the keyword test

#### case

case $data in

)

;;

)

;;

\*) default

### loops

while

for

until

#### while

while [ condition ]

do

commands

done

### operators

#### arth

+

-

\* mul

/ div

% modulus (remainder)

#### = assignment

== equality

!=

#### relational

-eq equality

-ne not equal to

-lt lesser than

-le less than or equal to

-gt greater than

-ge greater than or equal to

#### strings

= equal to

!= not equal to

-z size is zero

-n size is non-zero

#### logical

&& and

|| or

-o or

-a and

! not

#### file

-f file exists & is a regular file

-d file exists & is a directory

-e file exists

-x file is executable

-w file is writable

-r file is readable

-p file is pipe

-S file is socket

-s file exists & is non zero in size

#### key words

if

elif

else

then

test

while

do

done

## process

everything in linux → file

if it’s running its a process

### pid

## man

1 commands

2 system calls

3 functions

4

5

6

7 misc , signals

## scheduling algorithms

### FCFS

First Come First Serve

simple to implement

queue

poor performance

### SRT (SJF) (SJN)

shortest remaining time (shortest job first)

CPU time is known in advance

### Priority Based Scheduling

### Round Robin

polling

1. interrupts
2. priorities
   1. increase the frequency
   2. increase the quantum
3. time scheduling (quantum)

### processors & processes & threads

multi cores

2 burner 2 core 40 minutes

4 burner 4 cores 30 minutes

multi processors

iPod

2 burner 2 core

knife, plate , water

thread

### concurrency

appearance of simultaneous tasks

multi processes

multi threads

## memory management

### virtual memory

### 

### block memory

1 litre bottles

0.7 milk 1

1.6 water 2

0.4 coffee 1

0.8 oil 1

list of bottles :

bot1 milk

bot2 water

bot3 water

bot4 coffee

bot5 oil

inventory of items:

milk bot1

water bot2, bot3

coffee bot4

oil bot5

2 litre bottles

0.7 milk 1

1.6 water 1

0.4 coffee 1

0.8 oil 1

list of bottles :

bot1 milk

bot2 water

bot3 coffee

bot4 oil

inventory of items:

milk bot1

water bot2

coffee bot3

oil bot4

0.1 litre bottles

0.7 milk 7

1.6 water 16

0.4 coffee 4

0.8 oil 8

list of bottles :

bot1 milk

bot2 milk

bot3 milk

bot4 milk

….

….

….

inventory of items:

milk bot1, bot2, bot3, bot4, …..

water bot8, …..

coffee botx

oil botx

0.4 litre bottles

0.7 milk 2

1.6 water 4

0.4 coffee 1

0.8 oil 2

list of bottles :

bot1 milk

bot2 milk

bot3 water

bot4 water

….

….

….

inventory of items:

milk bot1, bot2

water bot3, bot4, bot5, bot6

coffee bot7

oil bot8, bot9

### terminologies & imp points

CPU

RAM

cache

temporary (fast) memory

in CPU is like tiny RAM in the CPU

opening a file

Hard Disk

modification → RAM

after saving send to Hard Disk



Virtual Memory

Resident Memory

memory-over allocation

allocation of memory

give

used

OOM

out-of-memory

memory management

multiple levels:

Hardware Assisted - MMU

Software assisted -

Logical Address

(virtual address)

MMU will map logical address to its actual physical address

generated by CPU

Physical address

actual or real address in the RAM

generated by MMU

actual hardware stored

listed in PTE

Page Table Entry



### memory of a process



stack → local data from functions, auto deleted

heap → dynamically allocated data from malloc etc., have to be manually deleted

BSS

uninitialised static data

Data

initialised static data

Text

code segment

## Networking

### overview

MAC

Media Access Control

48 bit

hardware address

IP address

220.40.13.167

Ipv4

Ipv6

localhost

127.0.0.1

loopback address

DNS

Domain Name System

www.google.com

host google.com

similar:

dig

nslookup

whois

ping

packet internet groper

traceroute

netstat

### remote connections

FTP File Transfer Protocol

Telnet

SSH Secure Shell (Secure Socket Shell)

RDP Remote Desktop Protocol

HTTP

SSH

OpenSSH

sudo apt install openssh-client

sudo apt install openssh-server

ssh remote\_username@remote\_host

scp

secure copy

transfer of files



# system programming

1. application programming
2. system programming
3. kernel programming

### system calls

codes inside the kernel

## file based system calls

### open

opens a file

O\_RDONLY read only

O\_WRONLY write only

previous content is deleted

O\_RDWR read & write

O\_APPEND append mode

### read

(from where -fd, read into where - buffer, how many bytes/chars)

return → number of bytes/characters read

### write

(where to write -fd, what to write - buffer, how many bytes/chars)

return → number of bytes/characters write

### lseek

lseek(fd, OFFSET, from where)

fd file desc

from where

SEEK\_CUR (current)

SEEK\_END (end)

SEEK\_SET (start)

### create()

### unlink()

### chmod()

### close()

### dup()

create a duplicate fd

### dup2()

create a duplicate fd, with number specified by user

| p |
| --- |
| \n |
| k |
| a |
| a |
| a |

printf is nothing but

write(1, …, …)

0 stdin

1 stdout

2 stderr

### modes of operation

user mode

kernel mode

## process

ps

### information about process

pid pid

ppid ppid

mem

virtual mem

actual ram

shared mem

start time stime

elapsed time etime

running time

cpu/kernel time

uid

gid

name/command cmd

cpu usage

priority pri

state stat

tty tty

num of threads nlwp

### init

pid 1

first process to run

### fork()

creates a new process

returns 0 to child

child’s pid to the parent

shared with child:

code written after fork

open file descriptors

### wait(NULL)

wait for a child process to exit

### waitpid()

wait for a particular pid to exit

### state

R Run

using CPU resources

S Sleep

wait, delay

T Stop

pause

--------------------------------------

Z zombie

D uninterruptible

-------------------------------------

I kernel threads

+ needs a stdout

s session leader

## signals

### kill

### kill()

### 

|  | action | keyboard | handled? |
| --- | --- | --- | --- |
| SIGTERM | end | no | yes |
| SIGINT | end | ctrl + c | yes |
| SIGKILL | end | no | no |
| SIGSTOP | stop | ctrl + z | no |
| SIGQUIT | end | ctrl + \ | yes |
| SIGALARM | end self | no | yes |
|  |  |  |  |

#### from keyboard:

SIGINT SIGSTOP SIGQUIT

two signals can not be handled:

SIGKILL SIGSTOP

### other functions & system calls

memset()

ftok()

perror()

# Inter Process Communication

### types of communication

#### primitive

pipes/fifos

#### sys V

message queues

shared memory

semaphores

#### POSIX

message queues

shared memory

semaphores

mutex

## pipes

### pipe

P1 write → pipe → P2

1. unidirectional
2. read data is deleted
3. separate cursors for read & write
4. read process can not move ahead until write is done
5. only related processes are communicating
6. everything happens in the main memory (RAM)

### fifos

named pipes

1. unidirectional
2. read data is deleted
3. separate cursors for read & write
4. both the ends of the fifo should be open
5. unrelated process can use it for communication
6. read process can not move ahead until write is done
7. everything happens in the main memory (RAM)

## multithreading

pthread\_t structure

pthread\_create() (&ta, NULL, (void) (\*) function, NULL)

last parameter →

pthread\_join()

pthread\_self() thread id

## sys V IPCS

key

unique id

xxxget()

msgget()

shmget()

semget()

#### ipcs

list of IPCs in sys V

-q msg queues

-m shared memory

-s semaphores

-l limit

#### ipcrm

id:

-q msg queues

-m shared memory

-s semaphores

### Message Queue

1. key = ftok()
2. id = msgget(key)
3. msgsnd(id, ) or msgrcv(id, ….)
4. msgctl(id, …..)

### Shared Memory

broadcast

data remains until overwritten

synchronisation issues

race around condition

1. key = ftok()
2. id = shmget(key)
3. shmat(id, )
4. shmctl(id, )

posix shared memory:

gcc -lrt

### Semaphore

counting semaphore

count = 1

binary semaphores

posix semaphores

gcc -lrt -lpthread