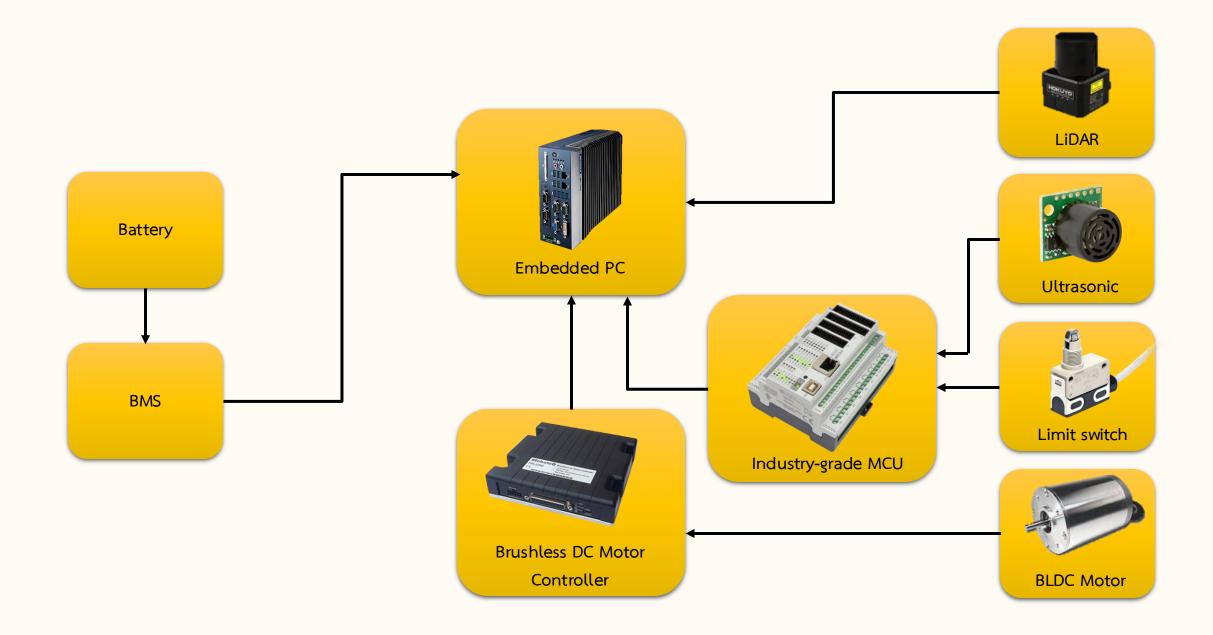


Hardware Connection

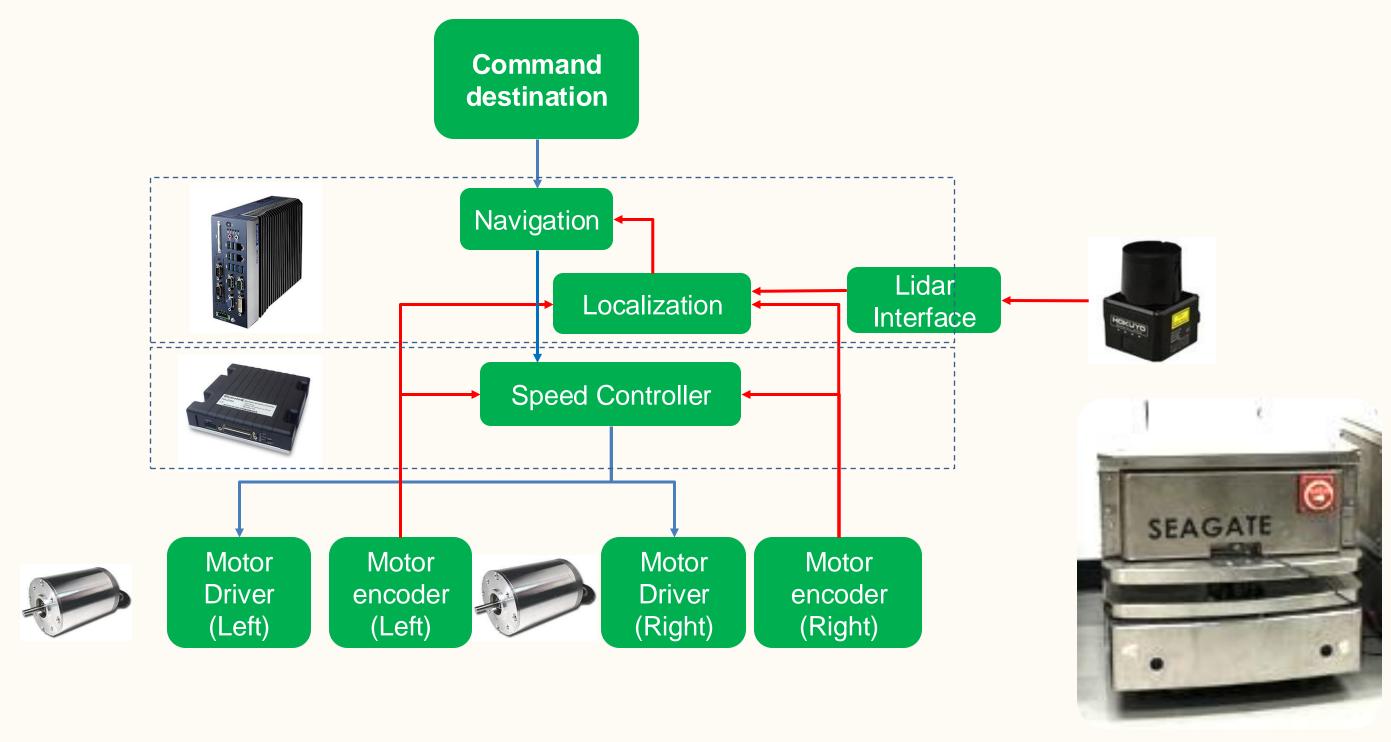


Short-review

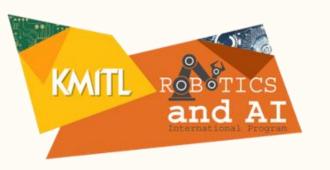


Navigation Workflow Short-brief



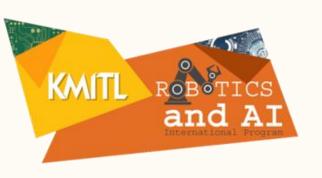


Dealing with low-level



Forward/Inverse Kinematics are needed!!

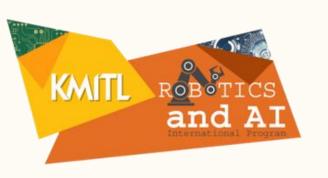
Overview of Mobile Robot Kinematics



Kinematics = The branch of mechanics that deals with the motion of objects without considering the forces that cause the motion.

Used to describe the motion of robots, including their position, velocity, and acceleration.

Overview of Mobile Robot Kinematics (2)



Kinematics = Mathematical framework to translate desired robot motion (e.g., moving forward, turning) into commands for the robot's actuators (e.g., wheel velocities).

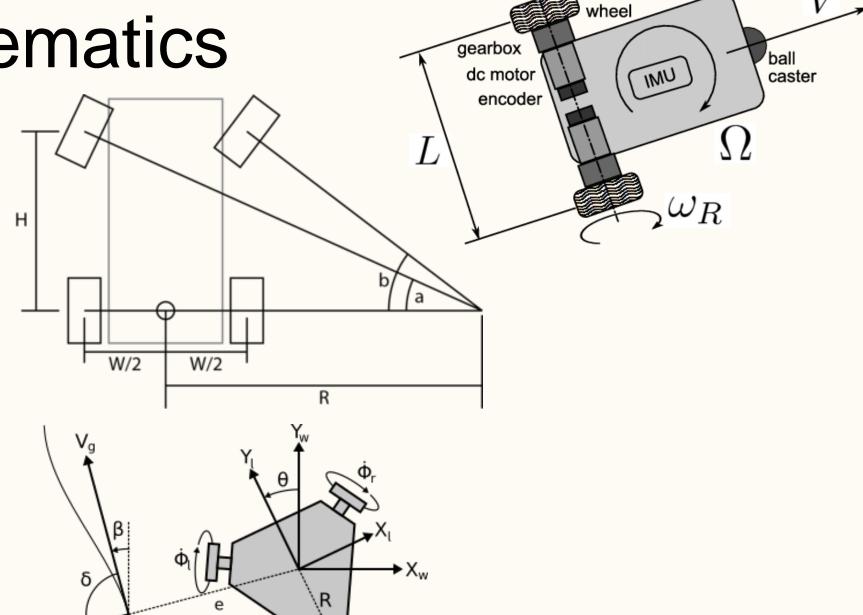
Overview of Mobile Robot



Kinematics (3)

Types of Mobile Robot Kinematics

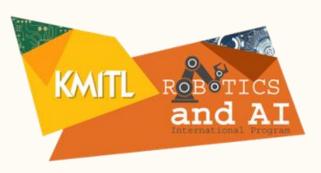
- > Differential Drive
- > Ackermann Steering
- > Omnidirectional Drive

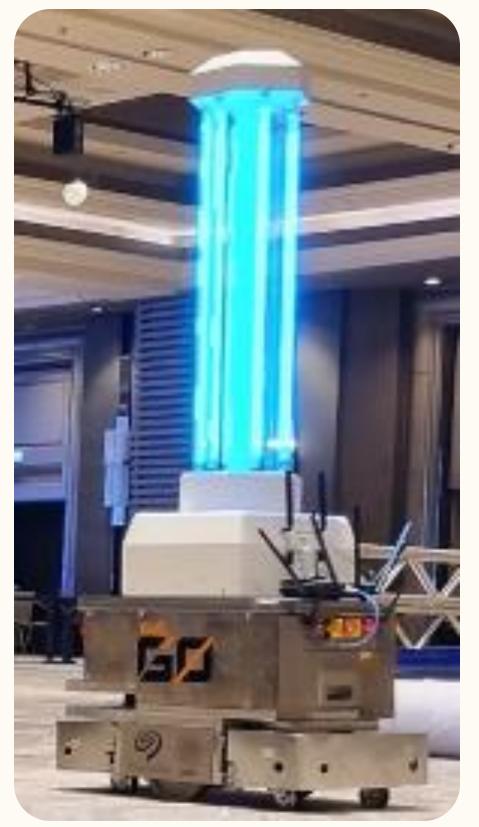


Differential Drive

Characteristics

- > Two independently driven wheels and a passive caster for balance.
- Designed for vehicles with nonholonomic constraints,meaning they can't move sideways.





Differential Drive

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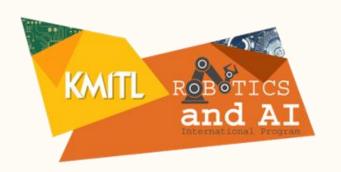
Applications

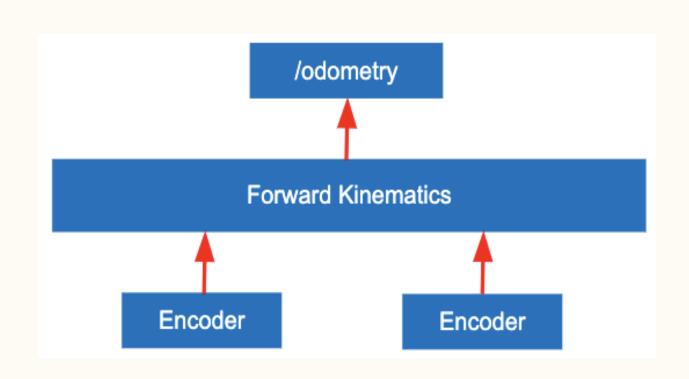
> Design for simple of development and maintenance. Mostly, it can be found in home use (e.g.

Autonomous Delivery Robots, and Robotic Vacuum Cleaners.)



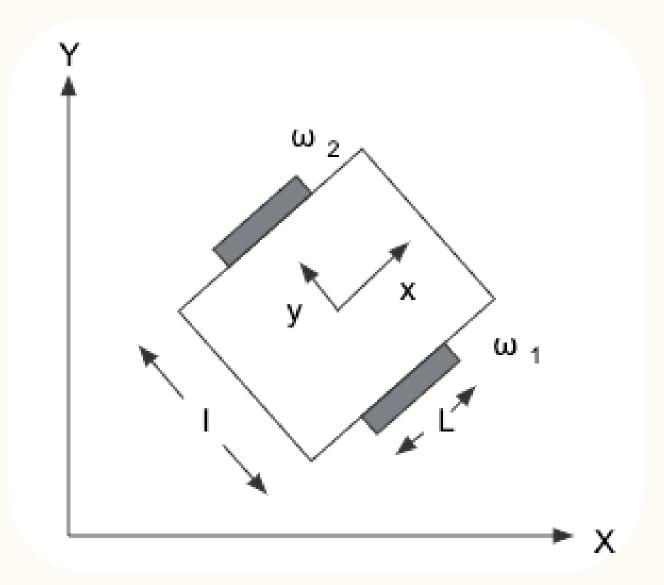
Differential Drive Forward Kinematics



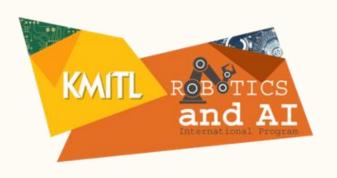


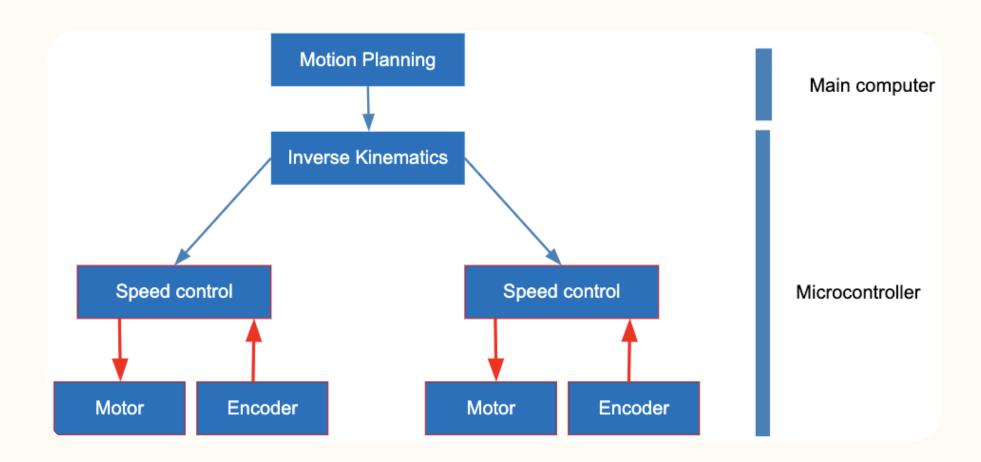
$$v_r = \frac{\omega_1 + \omega_2}{2}$$

$$\omega_r = \frac{\omega_1 - \omega_2}{l}$$

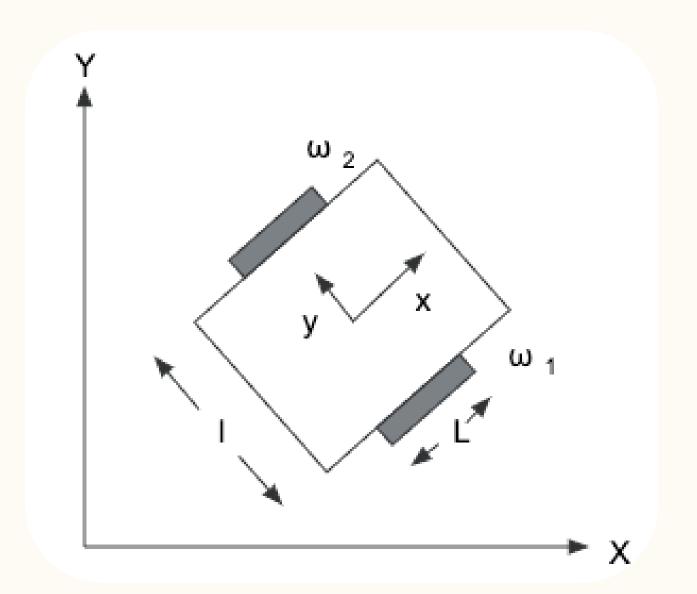


Differential Drive Inverse Kinematics



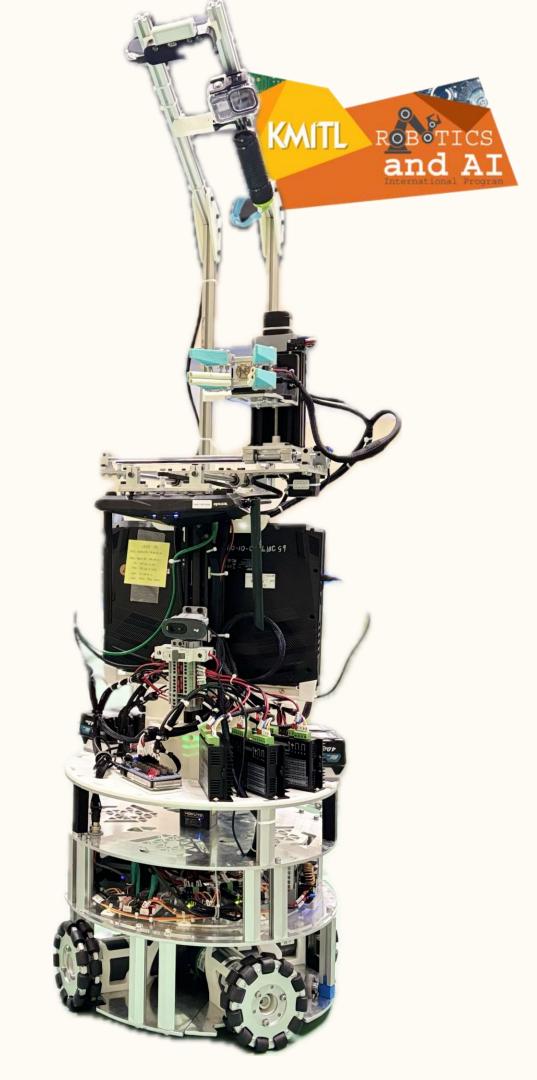


$$\begin{bmatrix} \omega_1 \\ \omega_2 \end{bmatrix} = \begin{bmatrix} L/2 & L/2 \\ L/l & -L/l \end{bmatrix}^T \begin{bmatrix} v_r \\ \omega_r \end{bmatrix}$$

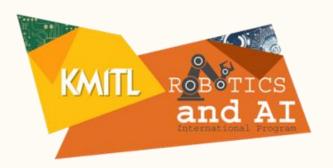


Characteristics

- > Uses specially designed wheels
- (e.g., mecanum or omni wheels)
- > Exhibits holonomic constraints,
- meaning it can move in any
- direction and rotate independently.



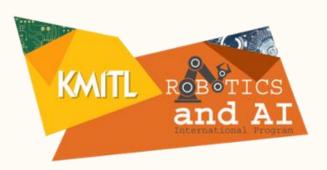
Holonomic Systems



Definition

> A holonomic system is one where the number of controllable degrees of freedom (DoF) matches the number of total degrees of freedom the system can physically achieve. (Move in any direction in its operational space, without any constraints)

Holonomic Systems



Characteristics

- > Full Mobility The robot can translate (move in x, y, and sometimes z directions) and rotate simultaneously.
- > Immediate Response: The robot can achieve any desired position or orientation without needing intermediate steps or maneuvering.

Nonholonomic Systems



Definition

> A nonholonomic system in robotics is a system where the robot's motion is **constrained**, meaning it has

fewer controllable degrees of freedom (DoF)

Nonholonomic Systems



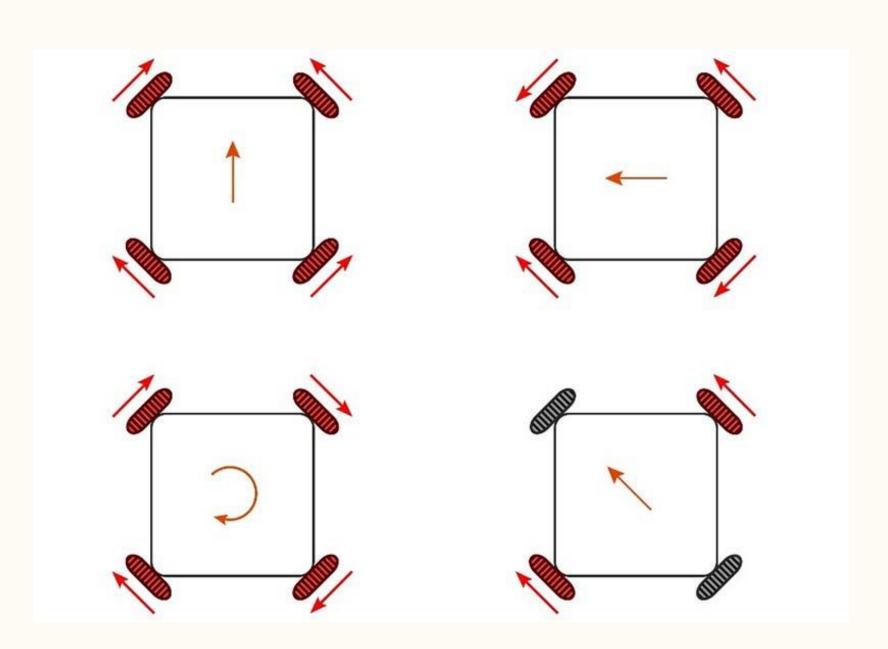
Characteristics

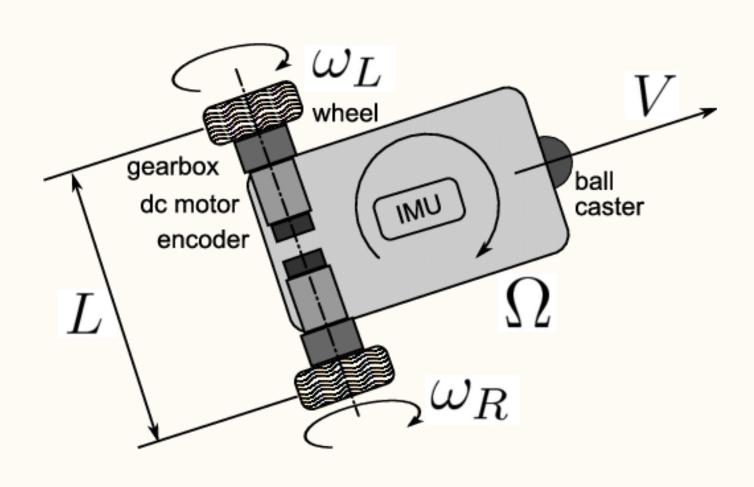
- > Movement Constraints The robot cannot directly move sideways or in certain directions; it must reorient or follow a specific path to reach a target position.
- > Path Dependency: Movement often requires a planned sequence of maneuvers to achieve the desired position and orientation.

Holonomic Systems



vs Nonholonomic Systems

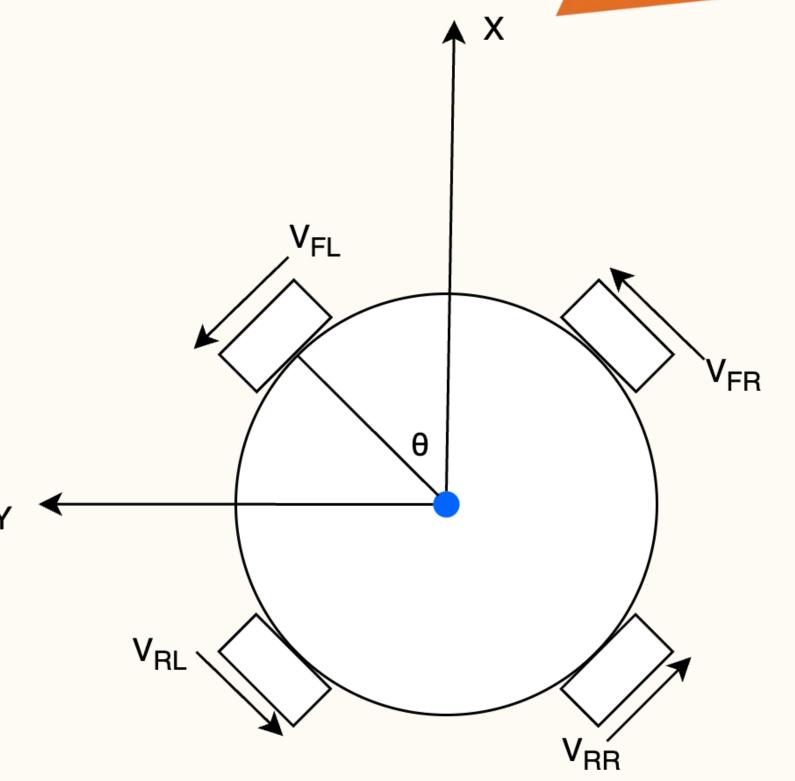




KMITL ROBOTICS and AI International Program

Configuration

> These wheels are mounted at 45-degree angles relative to the robot's frame (V_x)



Applications

> Ideal for robots that need to navigate tight spaces, such as warehouse or manipulate with machine.



Inverse kinematics

> The standard form for computing the velocity of each wheel is:

$$v_i = v_x cos(\theta_i) + v_y sin(\theta_i) + \omega \times R$$

** Project linear velocity in x/y-direction onto wheel direction

** heta is measured CCW from the positive x-axis of the robot's coordinate system.

 V_{FL}

** ω×R represents the contribution of the robot's rotational movement to the

velocity of each wheel



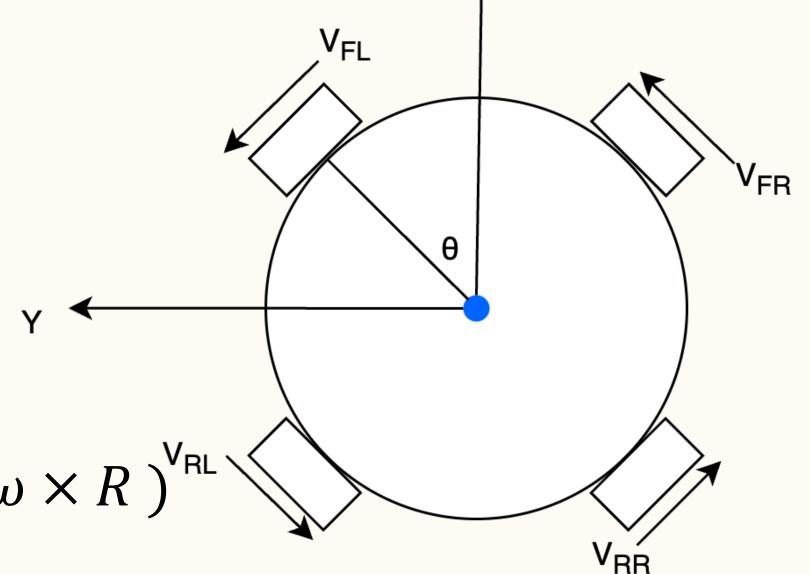
Inverse kinematics

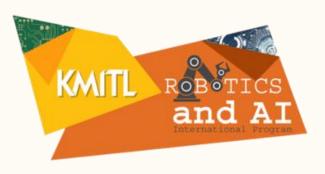
> On practicing, our robot is opposite wheel direction from common

So, we need to

- 1. Applying a -1 multiplier
- 2. Swap the roles of cos and sin to ensure the trigonometric functions interact correctly with your wheel configuration.

$$v_i = -1 * (v_x sin(\theta_i) + v_y cos(\theta_i) + \omega \times R)^{V_{RL}}$$





Kinematics Implementation

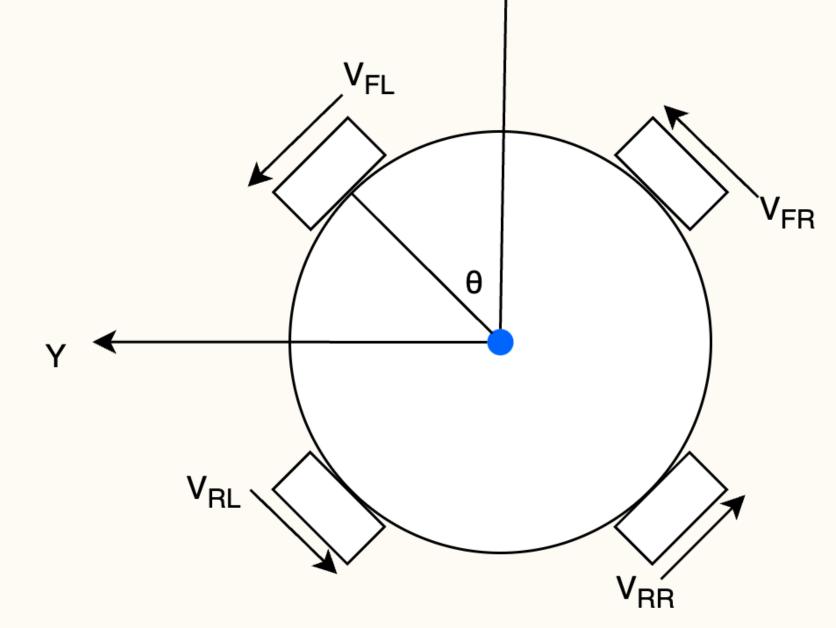
```
def command_velocity_callback(msg):
last_time_cmd_vel = time()
goal_linear_x_velocity = msg.linear.x
goal_linear_y_velocity = msg.linear.y
goal_angular_velocity = msg.angular.z
wheel_speed_cmd[FRONT_LEFT] = ?
wheel_speed_cmd[FRONT_RIGHT] = ?
wheel_speed_cmd[REAR_LEFT] = ?
wheel_speed_cmd[REAR_RIGHT] = ?
set_speed_motor[FRONT_LEFT] = MPS2RPM(wheel_speed_cmd[FRONT_LEFT])
set_speed_motor[FRONT_RIGHT] = MPS2RPM(wheel_speed_cmd[FRONT_RIGHT])
set_speed_motor[REAR_LEFT] = MPS2RPM(wheel_speed_cmd[REAR_LEFT])
set_speed_motor[REAR_RIGHT] = MPS2RPM(wheel_speed_cmd[REAR_RIGHT])
```



Forward kinematics

$$v_{x} = -\frac{1}{2} \left(-V_{FL} \sin(45) - V_{FR} \sin(315) - V_{RL} \sin(135) - V_{RR} \sin(225) \right)$$

** The angles 45, 315, 135, and 225 correspond to the orientations of these wheels relative to the robot's coordinate system.

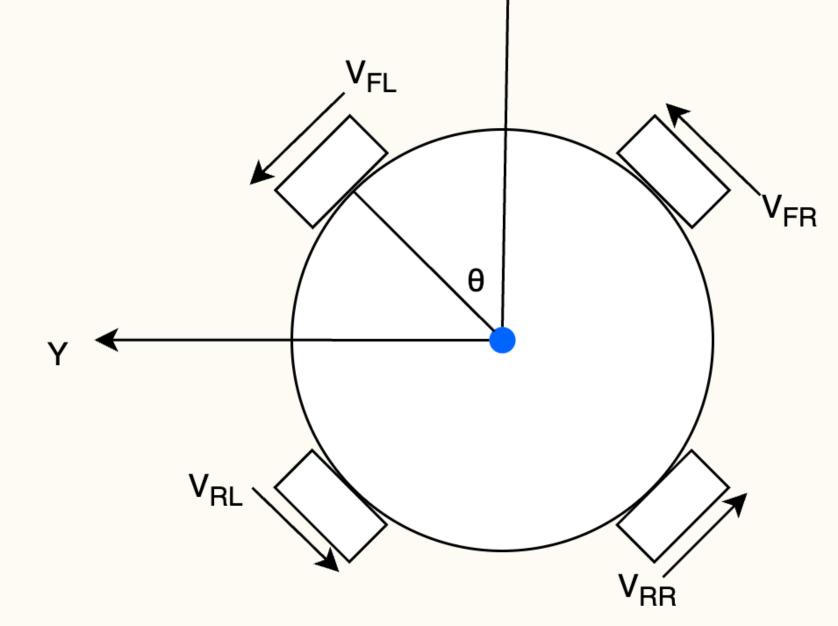




Forward kinematics

$$v_y = -\frac{1}{2} * (v_{FL} * \cos(45^\circ) + v_{FR} * \cos(315^\circ) + v_{RL} * \cos(135^\circ) + v_{RR} * \cos(225^\circ))$$

** The angles 45, 315, 135, and 225 correspond to the orientations of these wheels relative to the robot's coordinate system.

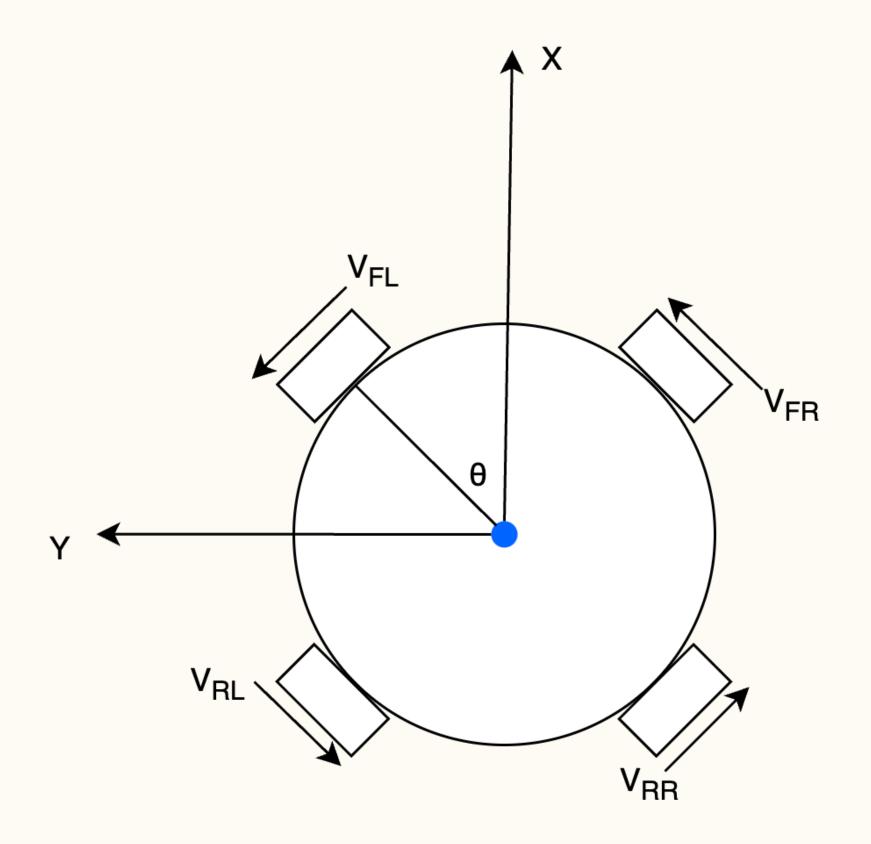


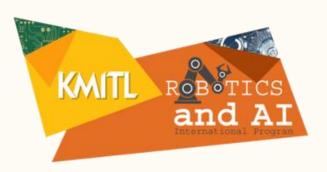


Forward kinematics

$$\omega_{z} = -\frac{1}{4 * R} * (v_{FL} + v_{FR} + v_{RL} + v_{RR})$$

** The angles 45, 315, 135, and 225 correspond to the orientations of these wheels relative to the robot's coordinate system.

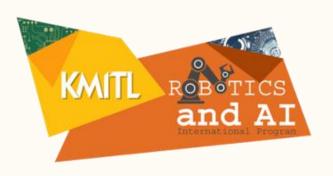




Kinematics

> Then, write into python code.

Reference



- Rijalusalam, D. U., & Iswanto, I. (2021). Implementation Kinematics Modeling and Odometry of Four Omni Wheel Mobile Robot on The Trajectory Planning and Motion Control Based Microcontroller.

Journal of Robotics and Control (JRC), 2(5), 448-455. https://doi.org/10.18196/jrc.25121