



Distributed Web Crawling, Indexing, and Search

Ricardo Baeza-Yates
B. Barla Cambazoglu

Yahoo! Research
Barcelona Lab

YAHOO!

Outline

- Overview of Web search
- Web crawling
- Query processing
- Indexing
- Federated and P2P search
- References

Web Search

- Dimensions in Web search
 - Web
 - users
 - queries
 - search engines
- Web
 - today, there are more than 130 million Web servers
 - Web is the largest data repository (estimated as 100 billion pages)
 - well-connected graph with out- and in-link power law distributions
- Users
 - culturally and educationally diverse
 - little patience (few queries posed & few answers seen)

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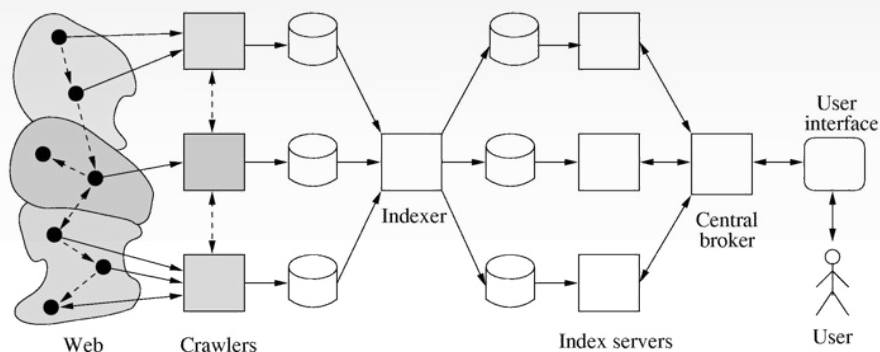
Web Search

- Queries
 - very short (inherent to users or due to the query language?)
 - different goals
 - informational
 - navigational
 - transactional
- Search engines
 - indices typically contain terabytes of data
 - hundreds of millions of queries served every day (thousands of queries per second)
 - a query must be evaluated under 300 ms
 - massive hardware infrastructures

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Components of a Search Engine

- Three main components in a search engine
 - crawling
 - indexing
 - query processing



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Web Crawling

- Web crawling is the process of locating, fetching, and storing the pages on the Web
- The computer programs that perform this task are referred to as Web crawlers or spiders
- A typical Web crawler
 - starts from a set of seed pages,
 - locates new pages by parsing the downloaded seed pages,
 - extracts the hyperlinks within,
 - stores the extracted links in a fetch queue for retrieval,
 - continues downloading until the fetch queue gets empty or a satisfactory number of pages are downloaded.

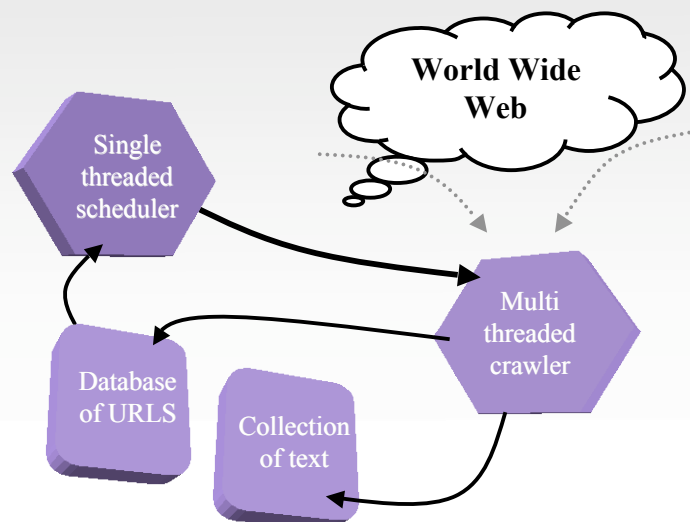
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Web Crawling Architectures

- Sequential
 - single computer
 - not scalable
- Parallel
 - multiple computers, single data center
 - not scalable in terms of network
- Geographically distributed
 - multiple computers, multiple data centers
 - scalable, but has overheads

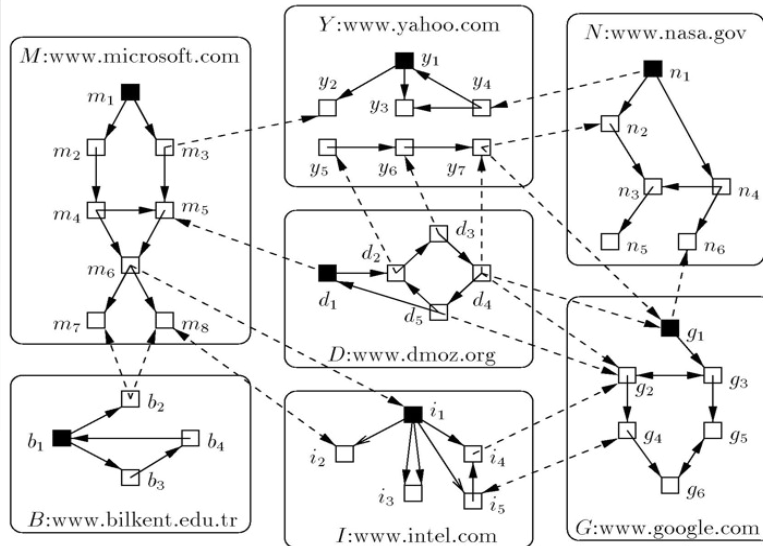
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Sequential Web Crawling



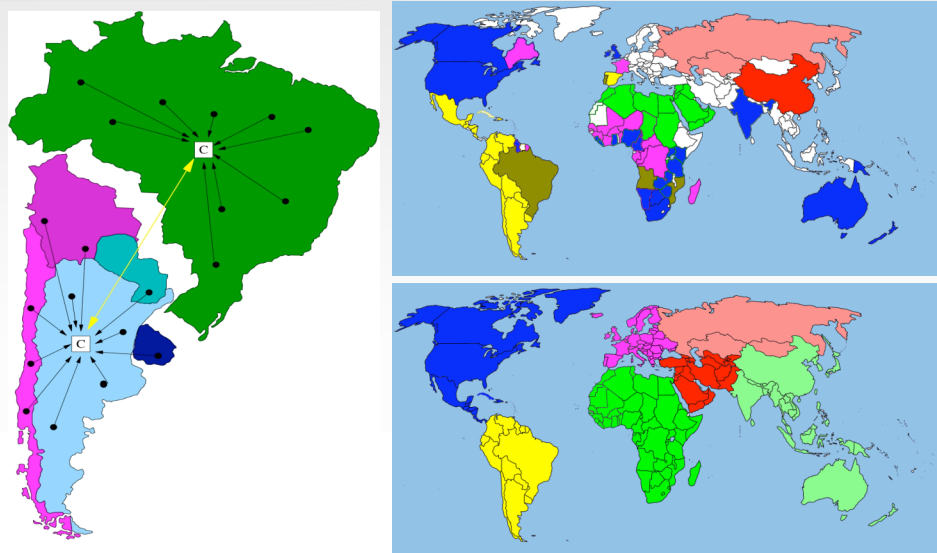
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Parallel Web Crawling



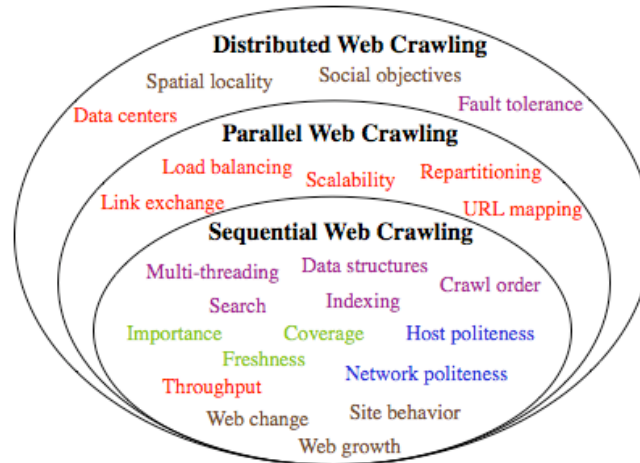
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Geographically Distributed Web Crawling



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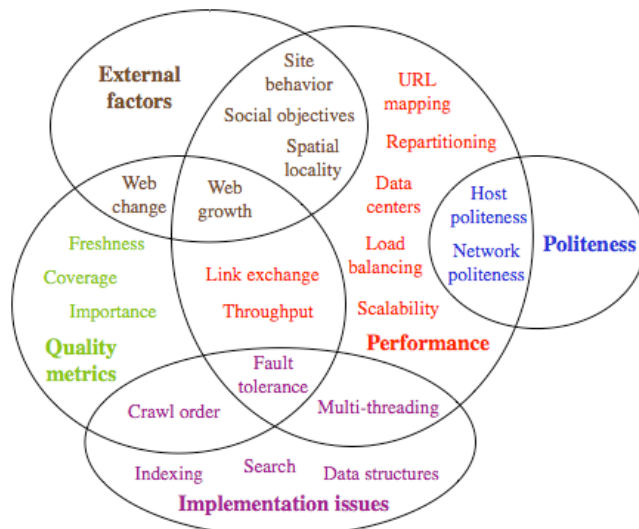
An Architectural Classification of Concepts



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A Topical Classification of Concepts

- Quality metrics
- External factors
- Performance
- Implementation issues
- Politeness



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Quality Metrics

- Coverage: The percentage of the Web discovered or downloaded by the crawler.
- Freshness: Measure of out-datedness of the local copy of a page relative to the page's original copy on the Web.
- Page importance: Percentage of important or popular pages in the repository.

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External Factors

- Web growth
- Web change
- Site behavior
 - hostile sites (e.g., spider traps, infinite domain name generators)
 - spam sites (e.g., link farms)
 - sites with restricted content (e.g., robot exclusion),
 - unstable sites (e.g., variable host performance, unreliable networks)
- Social objectives
 - language
 - country
 - region
 - interest
- Spatial locality

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Performance

- Throughput: Download rate in bytes per second
- Load balancing
 - content stored
 - bytes downloaded
 - requests issued
- Scalability in terms of the number of
 - pages
 - crawlers
 - data centers
- Link exchange
- URL mapping
- Repartitioning
- Data centers

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Implementation Issues / Politeness

- Multi-threading
- Crawl order
- Data structures
 - queue of the URLs to be downloaded
 - list of the URLs seen
 - local DNS cache
 - cache of robots.txt files
- Fault tolerance
- Indexing
- Search
- Host politeness
- Network politeness

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Benefits of Distributed Web Crawling

- Higher crawling throughput
 - spatial locality
 - low latency
- Improved network politeness
 - less overhead on routers
- Resilience to network partitions
 - better coverage
- Increased availability
 - continuity of business
- Better coupling with distributed indexing/search
 - reduced data migration

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Challenges in Distributed Web Crawling

- Web partitioning/repartitioning: the problem of finding a Web partition that minimizes the overheads in distributed Web crawling
 - minimization objectives
 - page download times
 - link exchange overhead
 - repartitioning overhead
 - constraints
 - coupling with distributed search
 - load balancing
- Data center placement: the problem of finding the optimum geographical placement for a fixed number of data centers
 - geographical locations are now objectives, not constraints
 - optimum number of data centers

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Challenges in Distributed Web Crawling

- Link classification
 - may need to identify
 - language
 - region
 - interest to a community
 - may utilize
 - site content
 - link connectivity of the site
 - IP databases
 - multi-language sites
 - overlap

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Challenges in Distributed Web Crawling

- Coupling with indexing/search
 - data may be moved to
 - a single data center
 - replicated on multiple data centers
 - partitioned among a number of data centers
 - decisions must be given on
 - what data to move (e.g., pages or index)
 - how to move (i.e., compression)
 - how often to move (i.e., synchronization)

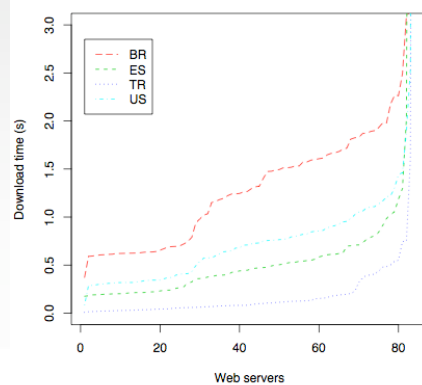
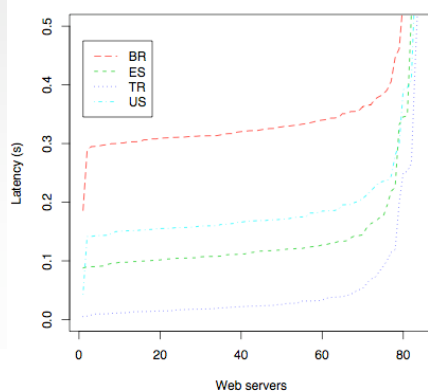
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Experiments on Throughput Performance

- Network access statistics over the .edu domains
 - using a customized echoping version
 - over one week
- Eight crawled countries
 - US, Canada
 - Brazil, Chile
 - Spain, Portugal
 - Turkey, Greece
- Four crawling countries
 - US
 - Brazil
 - Spain
 - Turkey

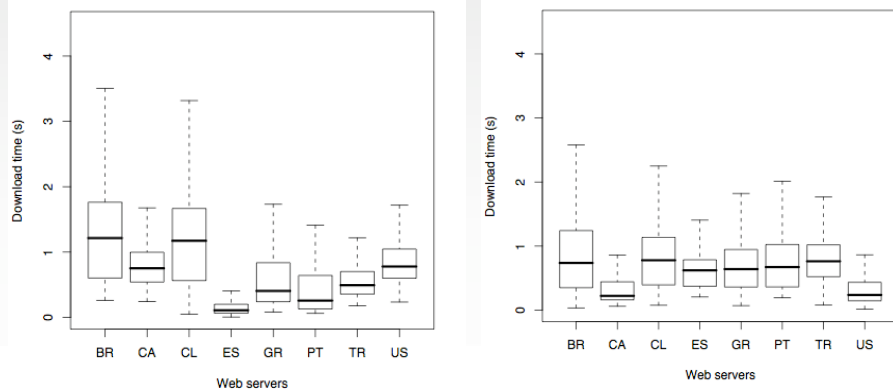
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Spatial Locality



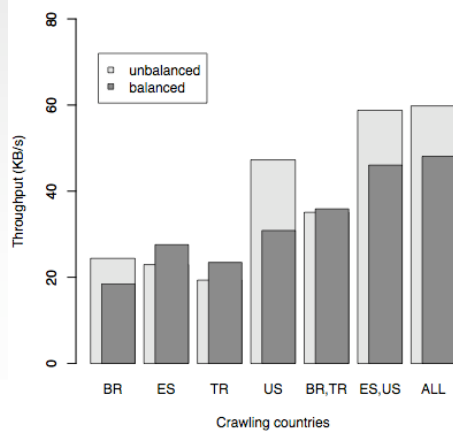
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Crawler Performance



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Throughput



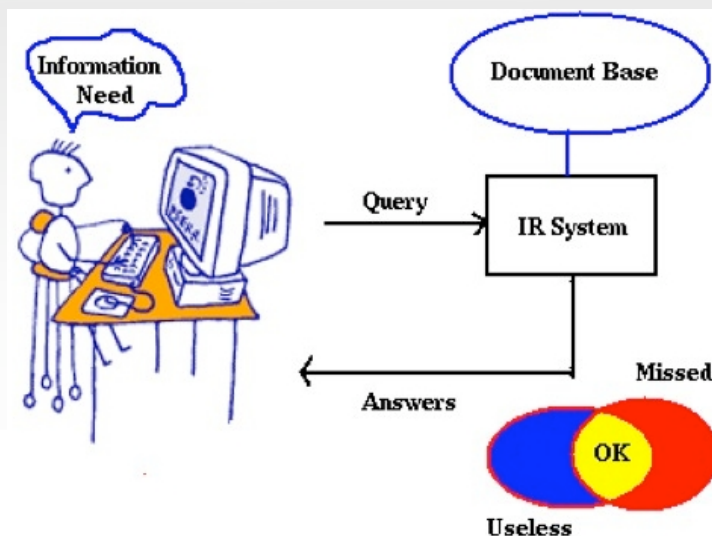
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Observations

- There should be at least one data center in US as US has
 - more Web pages
 - better network infrastructure
- For the current distribution of pages, centralized Web crawling seems to be still feasible
- A complete feasibility analysis requires work in both theory & practice
 - on the theoretical side, appropriate cost models should be developed.
 - financial costs (operational, maintenance, revenue)
 - scalability (number of data centers, number of crawlers per center, the network bandwidths)
 - performance (download, link exchange, repartitioning times)
 - on the practical side, the trends in the Web should be followed

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Query Processing



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Query Processing

Yahoo! Search Results for 'women shoes'. The page displays a list of search results, including links to various shoe retailers and collections. The results are organized into sections like 'Did you mean: women's shoes' and 'SPONSOR RESULTS'.

Ranking

- Two important measures
 - recall
 - precision
- Most important features
 - Content (e.g., tf-idf)
 - URL (e.g., site importance)
 - Link (e.g., PageRank)
 - Spam (e.g., porn)
 - Click

Relevant

	YES	NO
Retrieved YES	[Green Box]	[Red Box]
Retrieved NO	[Yellow Box]	[Blue Box]

Recall = $\frac{\text{Green Box}}{\text{Green Box} + \text{Yellow Box}}$

Precision = $\frac{\text{Green Box}}{\text{Green Box} + \text{Red Box}}$

Background on Parallel Architectures

		Data stream	
		Single	Multiple
Instruction stream	Single	SISD classical	SIMD simple
	Multiple	MISD (rare)	MIMD many SISD

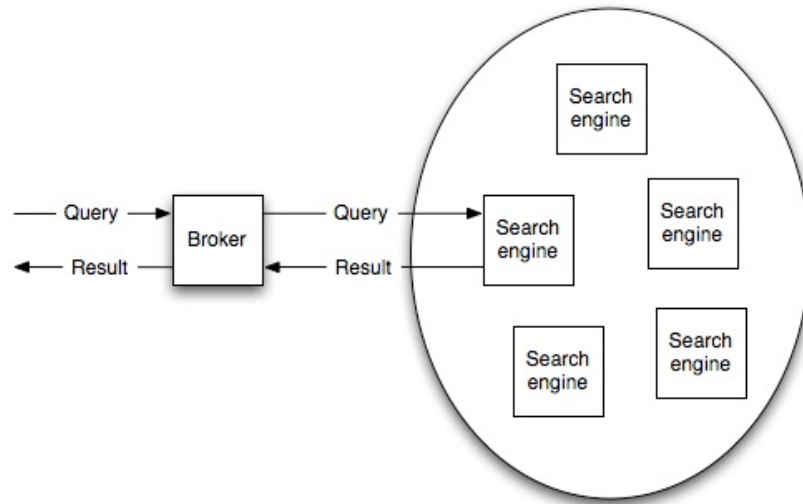
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MIMD Architectures

- Can be
 - tightly coupled (shared memory)
 - loosely coupled (distributed memory)
- Distributed-memory architectures
 - many computers interacting via network
 - PC Clusters
 - very loosely coupled
 - more coarse-grained programs
- Two ways a retrieval system can exploit a MIMD machine
 - parallel multitasking (inter-query parallelism)
 - partitioned parallel processing (intra-query parallelism)

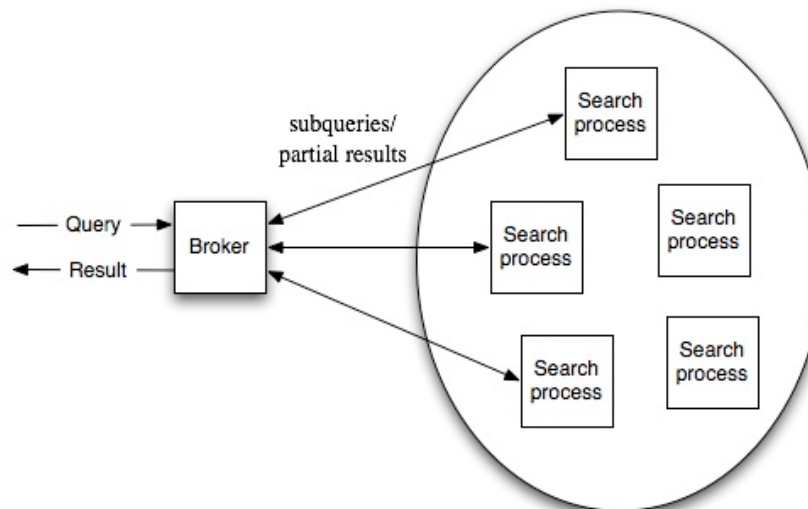
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Inter-query Parallelism



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Intra-query Parallelism



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Indexing

- An inverted index is a representation for the document collection over which user queries will be evaluated
- Alternatives
 - signature files
 - suffix arrays
- An inverted index is composed of two parts
 - a set of inverted lists
 - a set posting entries
 - document id
 - word score
 - word positions
 - an index into these lists

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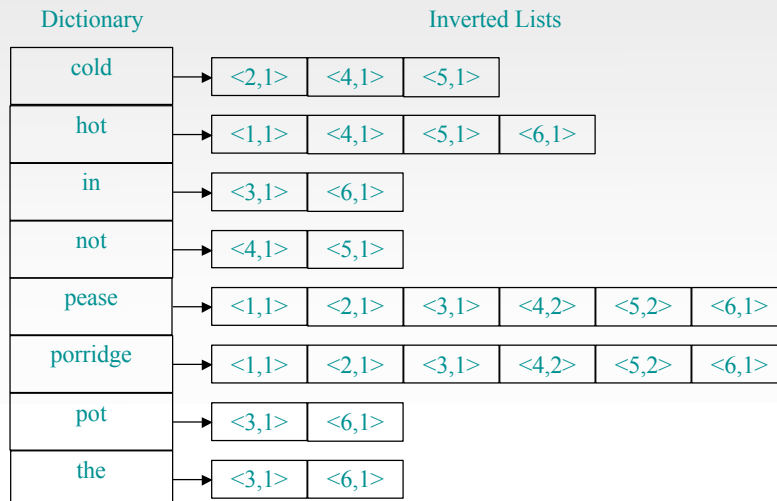
Indexing

A sample document collection

Document	Text
1	Pease porridge hot
2	Pease porridge cold
3	Pease porridge in the pot
4	Pease porridge hot, pease porridge not cold
5	Pease porridge cold, pease porridge not hot
6	Pease porridge hot in the pot

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Indexing



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Inverted Index Partitioning

- There are two possible methods for partitioning an index
 - Term-based partitioning
 - T inverted lists are distributed across P processors
 - each processor is responsible for processing the postings of a mutually disjoint subset of inverted lists assigned to itself
 - single disk access per query term
 - multiple accumulators communicated per document
 - Document-based partitioning
 - N documents are distributed across P processors
 - each processor is responsible for processing the postings of a mutually disjoint subset of documents assigned to itself
 - multiple disk accesses per query term
 - single accumulator communicated per document

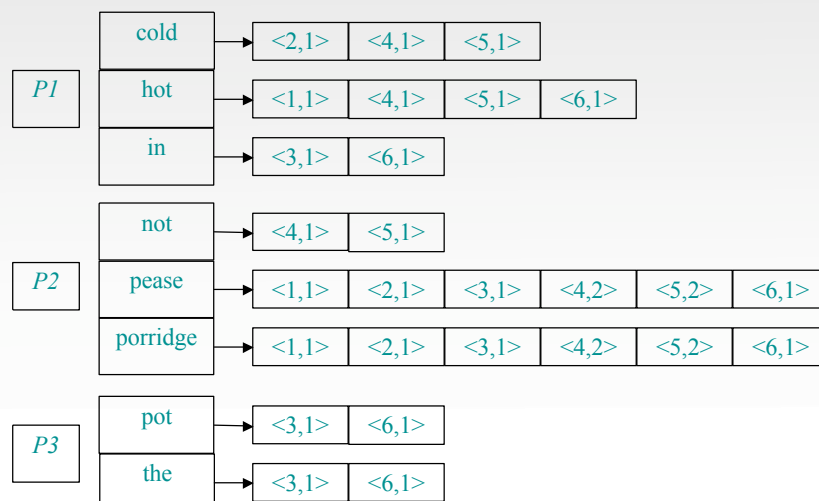
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Term-Based Partitioning

- Parallel index construction
 - documents are assigned to processors
 - each indexing process generates a batch of inverted lists
 - a merge step is performed to create the final, global index
- Query processing
 - query is decomposed into terms
 - each term is sent to a processor holding the corresponding inverted list
 - each processor that received a subquery creates an accumulator list with partial document scores and returns them to the broker
 - broker combines partial document scores and creates a final answer set

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Term-Based Partitioning



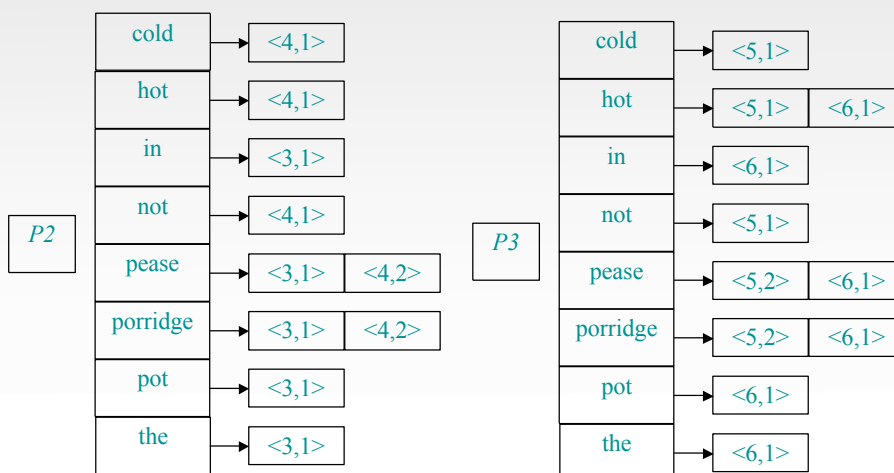
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Document-Based Partitioning

- Parallel index construction
 - each processor concurrently processes its document collection and creates a local index
 - processors exchange their local index statistics with others
 - a merge step is performed to form the global index statistics on all processors
- Query processing
 - broker sends the query to all processors
 - each processor evaluates the query on its local index producing a partial answer set
 - the broker combines the partial answer sets into a final answer set

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Document-Based Partitioning



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Comparison of Partitioning Schemes

Document-Based Partitioning	Term-Based Partitioning
<p>■ Disk space consumption: More space consumption since the index file has to be replicated. Balanced disk space consumption.</p>	<p>■ Disk space consumption: Less space consumption since the index file is partitioned. Unbalanced disk space consumption.</p>
<p>■ Number of disk accesses: More disk accesses: the number of inverted list accesses for a given term is equal to the number of disks containing the inverted lists.</p>	<p>■ Number of disk accesses: Fewer disk accesses: for a given term, there is only a single disk access.</p>
<p>■ Load distribution: Though there are more disk accesses, they are concurrent.</p>	<p>■ Load distribution: The parallelism is limited by number of terms in the query.</p>
<p>■ I/O time: Shorter inverted lists. Hence, the resulting I/O time could be less.</p>	<p>■ I/O time: Longer inverted lists. The I/O time depends on the size of the longest posting entry.</p>

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In Practice...

- The state-of-the-art in search engines is document-based partitioning
- This is simpler to build and update
- Low inter-query-processing concurrency, but good load balance
- Low throughput, but high response time
- High throughput is achieved by replication
- Easier to maintain
- More fault tolerant

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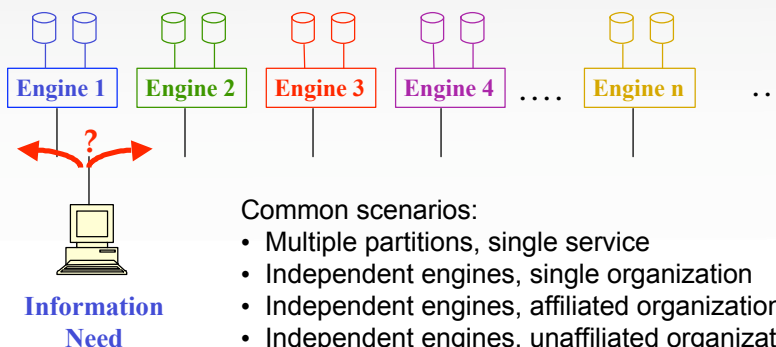
Federated Query Processing

- Federated search is the process of searching multiple, online databases with potentially contextually independent content usually by means of a portal logically unifying these databases.
- This type of search is different than distributed text retrieval
 - databases are autonomous
 - semantically disjoint content
 - partial content overlap
 - infrastructure is heterogeneous

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Federated Query Processing

- This kind of search involves three steps
 - collection selection
 - query processing
 - result aggregation



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Issues Addressed

- Site description
 - content
 - search engine
 - services
- Resource ranking
 - ranking resources by how likely to contain desired content
- Resource selection
 - selecting the best subset from a ranked list
- Searching
 - interoperability
- Result merging
 - merging a set of document rankings
 - different underlying corpus statistics
 - different search engines

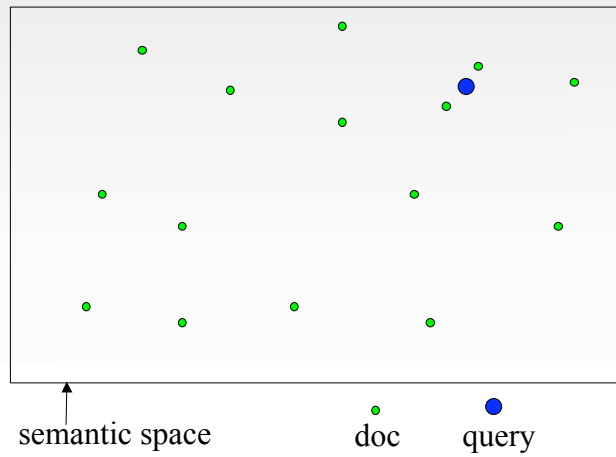
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Peer-to-Peer Search

- P2P search is performed over a set of search agents by forwarding the search request between them and collecting results on the way. Agents are typically
 - many,
 - autonomous,
 - very dynamic.
- In practice, mostly for retrieval of
 - music,
 - video
- Traditional approaches
 - centralized
 - flooding
- More advanced approaches
 - CAN, Chord, Pastry, Tapestry, pSearch
 - scalable, fault-tolerant, self-organizing

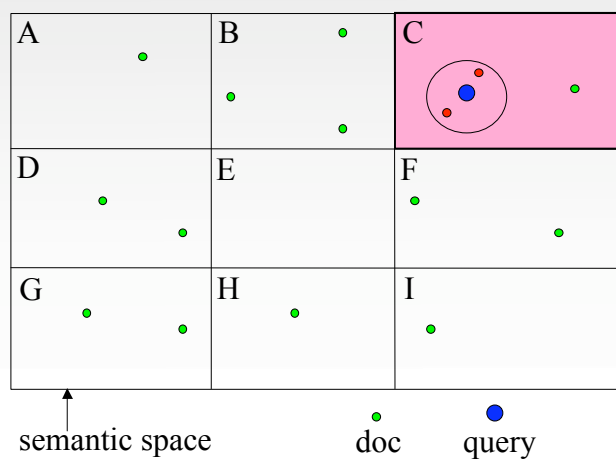
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Peer-to-Peer Search



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Peer-to-Peer Search



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Open Problems

- New retrieval models
- New ranking techniques
- More on indexing & searching
- Quality evaluation (Web, XML)
- Geographically distributed IR architectures
- More on P2P
- Spam detection
- Multimedia retrieval
- Grid computing

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