

16.1 Scope and Hoisting

Block 1

```
function funcA() {  
  console.log(a);  
  console.log(foo());  
  var a = 1;  
  function foo() {  
    return 2;  
  }  
}  
funcA();
```

The program will output `undefined` and `2`.

Since `a` is declared using `var` and `foo()` is a function, they're hoisted by the interpreter when the program starts. But because `a` is passed to `console.log()` before assigning a value to it, the program outputs `undefined`.

Block 2

```
var fullName = 'John Doe';  
var obj = {  
  fullName: 'Colin Ihrig',  
  prop: {  
    fullName: 'Aurelio De Rosa',  
    getFullName: function () {  
      return this.fullName;  
    }  
  }  
};  
console.log(obj.prop.getFullName());  
var test = obj.prop.getFullName;  
console.log(test());
```

The program outputs `Aurelio De Rosa` and `John Doe`.

`console.log(obj.prop.getFullName())` outputs the `fullName` of `obj.prop` because the function looks for the closest `fullName` to its scope.

On the other hand, `test` saves a reference to the function `getFullName`, which if executed, returns the closest `fullName` to it which is the one at the beginning of the program `'John Doe'`.

Block 3

```
function funcB(){
  let a = b = 0;
  a++;
}
funcB();
console.log(typeof a);
console.log(typeof b);
```

The program outputs the type of `a` as `undefined` and `b` as a number, and that because the line `let a = b = 0;` declares `a` as a variable in the function scope with initial value of 0 while implicitly declaring `b` as a global variable with a value of 0.

Block 4

```
function funcC() {
  console.log("1");
}
funcC();
function funcC() {
  console.log("2");
}
funcC();
```

The program outputs the number 2 twice and that's because when the program runs, the interpreter hoists all function and uses the last declarations of functions with same name.

Block 5

```
function funcD1() {  
  d = 1;  
}  
funcD1();  
console.log(d);  
function funcD2() {  
  var e = 1;  
}  
funcD2();  
console.log(e);
```

The program outputs the number 1 and throws an error stating that the variable `e` is not defined.

```
Uncaught ReferenceError: e is not defined  
    at <anonymous>:10:13
```

That's because the variable `d` is implicitly declared as a global variable while `e` is declared inside the function `funcD2()` and is accessible only inside its scope.

To be able to access variable `e` outside of the function, it should be declared globally.

Block 6

```
function funcE() {  
  console.log("Value of f in local scope: ", f);  
}  
console.log("Value of f in global scope: ", f);  
var f = 1;  
funcE();
```

The program outputs `undefined` and the number 1. That's because when it starts, the variable `f` is hoisted and initialized with `undefined` value. The value changes when the program gets to the line where the value 1 is assigned to it.