

Strings – Introduction to Strings

1. What is a String?

A **string** is a sequence of **characters** stored together to represent **textual data** such as words, sentences, or symbols.

In most programming languages, a string is treated as an **array (or collection) of characters**.

Example:

```
"CodeZapra"
```

Each character (C, o, d, e, Z, a, p, r, a) occupies a position in the string.

2. Why Do We Need Strings?

Strings are essential because programs often deal with **text-based data**, such as:

- User names and passwords
- Messages and descriptions
- File names and URLs
- Search queries and commands

Without strings, handling text data would be extremely difficult and inefficient.

3. Characteristics of Strings

Important characteristics of strings include:

1. Sequence of Characters

A string is made up of individual characters arranged in order.

2. Index-Based Access

Each character can be accessed using an index, starting from 0.

3. Immutable or Mutable (Language Dependent)

- In some languages (like Python, Java), strings are **immutable**
- In others (like C), strings can be modified

4. Contiguous Memory Storage

Characters are stored in consecutive memory locations.

5. Length Property

Every string has a defined length representing the number of characters.

4. String Indexing

Just like arrays, strings use **zero-based indexing**.

Example string:

"HELLO"

Index	0	1	2	3	4
Char	H	E	L	L	O

- First character → index 0
 - Last character → index length – 1
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5. Memory Representation of Strings

Strings are stored as **character arrays** in memory.

Example:

"ABC"

Memory layout:

A | B | C

In some languages (like C), an additional **null character (\0)** is used to mark the end of the string.

6. Types of Strings

1 Single-Line Strings

- Contain characters in a single line
- Example: "Hello World"

2 Multi-Line Strings

- Can span across multiple lines

- Used for paragraphs or long text
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7. Basic Operations on Strings

Strings support several fundamental operations, such as:

- Traversal (visiting each character)
- Comparison
- Concatenation (joining strings)
- Reversal
- Substring extraction
- Searching characters or patterns

These operations form the base for advanced string algorithms.

8. Advantages of Using Strings

- Easy handling of text data
 - Built-in support in most languages
 - Efficient storage of characters
 - Useful for communication-based applications
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9. Limitations of Strings

- Modification can be costly in immutable strings
 - Memory usage increases with large text
 - Some string operations are time-consuming
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10. Real-World Examples of Strings

- Username and password validation
 - Email addresses
 - Search engine queries
 - Text editors
 - Chat applications
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11. Importance of Strings in DSA

Strings play a major role in:

- Pattern matching
- Text processing
- Data validation
- Competitive programming
- Interview problems

Understanding strings is essential before learning advanced topics like **substring search**, **anagrams**, and **palindromes**.

12. Summary

- Strings are sequences of characters
 - They store textual data efficiently
 - Characters are accessed using indexes
 - Strings are widely used in real-world applications
 - They are a core topic in DSA
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