

# Queue – Queue Operations

## 1. Introduction

**Queue operations** are the basic actions performed on a queue data structure.

All operations follow the **FIFO (First In, First Out)** principle and are performed using two pointers:

- **Front** – points to the first element
- **Rear** – points to the last element

Understanding these operations is essential before implementing queues using arrays or linked lists.

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## 2. Main Queue Operations

A queue supports the following core operations:

1. **Enqueue**
  2. **Dequeue**
  3. **Front / Peek**
  4. **isEmpty**
  5. **isFull** (for array-based queue)
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## 3. Enqueue Operation

### What is Enqueue?

**Enqueue** is the operation of **adding an element to the rear of the queue**.

### Logic (Plain English)

1. Check if the queue is full
2. If full, report queue overflow

3. Otherwise:

- Increase the rear pointer
- Insert the element at the rear position

## Example

Enqueue 10  
Enqueue 20  
Enqueue 30

Queue:

Front → 10 20 30 ← Rear

## 4. Dequeue Operation

### What is Dequeue?

**Dequeue** is the operation of **removing an element from the front of the queue**.

### Logic (Plain English)

1. Check if the queue is empty
2. If empty, report queue underflow
3. Otherwise:
  - Remove the element at the front
  - Increase the front pointer

## Example

Dequeue → removes 10

Queue becomes:

Front → 20 30 ← Rear

## 5. Front / Peek Operation

### What is Peek?

**Peek** returns the **front element of the queue without removing it**.

### Logic (Plain English)

1. Check if the queue is empty
2. If not empty, return the front element
3. Queue remains unchanged

## 6. isEmpty Operation

### What is isEmpty?

**isEmpty** checks whether the queue contains **no elements**.

### Condition

Front > Rear OR Front == -1

Used before dequeue and peek operations.

## 7. isFull Operation

### What is isFull?

**isFull** checks whether the queue is **completely filled** (array implementation).

### Condition

Rear == size - 1

Used before enqueue operations.

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## 8. Queue Overflow

### What is Queue Overflow?

Queue overflow occurs when:

- Trying to enqueue an element into a full queue

This happens in array-based queue implementations.

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## 9. Queue Underflow

### What is Queue Underflow?

Queue underflow occurs when:

- Trying to dequeue an element from an empty queue

This is an error condition.

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## 10. Time Complexity of Queue Operations

Operation	Time Complexity
Enqueue	$O(1)$
Dequeue	$O(1)$
Peek	$O(1)$
isEmpty	$O(1)$
isFull	$O(1)$

All queue operations are executed in **constant time**.

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## 11. Advantages of Queue Operations

- Efficient task processing
- Maintains order of execution

- Simple logic
  - Ideal for scheduling systems
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## 12. Limitations of Queue Operations

- No random access
  - Fixed size in simple array queues
  - Space wastage in linear queues
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## 13. Real-World Applications

- CPU scheduling
  - Printer job management
  - Network packet handling
  - Breadth-First Search (BFS)
  - Customer service systems
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## 14. Summary

- Queue operations follow FIFO principle
  - Enqueue adds at rear
  - Dequeue removes from front
  - Peek views front element
  - All operations run in  $O(1)$  time
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