DSA ASSIGNHENT-G

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Ditake the elements from the uses and sort them in descending order and do the following.

a) Using binary search find the element and the location in the array where the element is asked from uses.

6) Ask the user to enter any two locations point the sum and product of values at those locations in the sorted array.

```
# include < stdio.h>

int main()

s

int i, low, high, mid, n, key, and [100], temp, i, one, two, num, product;

printf(" enter the number of elements in array");

scanf("/d", An);

printf("Enter 1/d Integers," n);
```

tor(i=0; i<n;i++)
sanf ("/d", & arr[i]);
tor(i=0; i<n;i++)

if (j=[t];jzn;j+t)

٤

(Lijnas lijna) ti

if (temp=on [j])

```
٤
          arreij= arrejj;
        arrijj= temp;
  ζ
}
Paint & ["In elements of away is sorted in descending order:\n");
for (i=0; (<n; i++)
 2
   PAINER ("Xd", arr(iD)
 3
 Prints ("Enter Value to find");
 scanf ("/d; +key);
 10W = 0
 high=n-1
mid = (low + high)/2;
While (LOW Lhigh)
  if (arr[mid]> key)
   {
    low = mid +1;
    else if larr[mid]=key)
    5
     printf(" 1.d found at location 1.d', key, mid + i);
      break i
   3
```

```
else
     high = mid-1;
     mid = (low+high)/2;
 ζ
  if (low > high)
  PAINER ("Not tound! I'd isn't present in the list in key);
  ("m") HMKg
  paints (" Enter two locations to find sum and product of the
                                                    elements),
 Scant ( " 7.d; & one);
 scan 1 (" /d", * two);
 sum = (arr [one] + arr[two]);
 product = (arrione] * arr[two]);
 printf ("The sum of elements = 1/d", sum);
  paints ("The product of elements = %d", product);
  return 0;
Output :
 enter number of elements in away 5
 enter 5 integers
   3
   9
   7
   2
```

element of array is sorted in descending order 97632 Enter the value to find 6
6 is found at location 3
Enter two locations to find sum and product of the elements.
2
4
The sum of elements = 8
The product of elements = 12.

2) soat the array wing merge sort where elements are taken. From the product of the kth elements from first and last whose k is taken from the uses.

include < ctdro h>

include < conio h>

define HAX_size 5

void merge_soit[MAX_size];

void_merge_avay (int, int, inb, inb);

int onr_coit[HAX_size];

int morne;

int i,t, pro=1;

printf ("sample merge soit example functions and caraginal, printf ("In enter I.d elements for sorting \n", MAX_size);

```
for (i=0; Ecman-size; i++)
 scanf ("/d" + arr_sat (i));
 Print ("In your data:");
for (i=0) ic HAX-S126; i++)
 Printa ("He/d" arr sont (i"),
3
 merge_sort (0, max_size -n)
 prints ("In sorted data:");
 tor (1=0), (< MAX-Size), (++)
 5
 printf (" It Id," arr sortfil);
3
prints ("find the product of the 1th element from first and
                                    last where k \n');
scanf ("1.d", 41);
PAD = arr_sore [k] + arr_sort [HAX_Size-k];
 printf ["Roduct = 1.d" P.D)
 getch ();
  void merge-soit (inti, inti)
```

```
int mi
11((<))
5
  m=(i+j)/2;
  muge-ont (i,m);
  mage sort (m+1,j);
11 merging two ausays
    merge_array (i, m, m+1, j);
 ζ
 void merge - array lint a, int b, intc, int d)
 ٤
    int + [50];
    int (=a; j=c, k=0;
    While (icb + + jc=d)
       (art-rost[i] < art-sort[j])
        t[k++] = arr_sort[i++];
     else
       t [k++] = arr - sort [j++];
    3
    11 collecting remaining
                             elements
      while
            (i(=b)
```

Ş

```
t[r++] = axx = cost[j++];
   for [i=a,j=a, i<=d; i++; j++]
   aux - soxt [i] = t[j];
Output :
  Sample merge sout example - functions and away.
  Enter 5 elements for sorting
  9
  7
  L
  2
 your data: 9 7 4 62
 sorted data: 2 4 6 79
 Find the product of 16th elements from first and last where
```

K =2.

Product = 36.

Discuss injunction sout and selection sort with examples Inscrition sout:

Insertion sost works by inserting the set of value in the existing sosted file. It constructs the sorted array by inserting a single element at a time. This process continues until whole array is sorted in same order. The paimary concept behind insultion sost is to insert each item into its appropriate place in the final list. The insultion sost method saves an effective ammount of memory.

Wasting of insertion sost:

- -) It were two sets of arrays where one stores the sosted data and other on unsorted data.
- -> The sosting algorithm works untill there are elements in the unsorted set.
- → Lets assume there are in numbers elements in the array. Initially the element with indea o (LB=0) exists in the sorted set remaining elements are in the unsorted position. g list.
- -> The first element of the unsosted postion has away indea 1 (if LB=0).
- After each iteration, it chooses the first element of the mosted position and insurts it into the paper place in the sosted set.

15 16

Advantages of Insertion sort:

- Sets of data.
- The additional memory space sequirement of insution sort is less. (ie., (0(1)))
- If is considered to be line souting techniques as the list can be souted as the new elements are revieved.
- It is faster than other souting algorithms.

Complexity of Insertion sort:

The best case complexity of insertion sort is O(n) times, i'e., when the array is possessing sorted in the same way, while the array is sorted in the reverse order, the first element in the unsorted array is to be composed with each element in the sorted test. so, in the worst case, sunning time of insulton sort is quadratic, i.e. (O(n)). In average case also it has to make the minimum (k-1)k comparisions.

there, the average case also have quadratic running time O(n2)

Example'-

arr[7 = 46 22 11 20 9

Il find the minimum element in arr[0...4] and place at beginning.

9 46 22 11 20

. The state of the

11 Find the minimum. element in arr [1.4] and place at deginning of arr[1.4]

9 11 46 22 20

lifting the minimum element in on [2. 4] and place at beginning of arr[2.4]

9 11 20 46 22

Il find the minimum element in the array ans[3-4] and insert at the beginning of the array [3-4]

: sorted array

9 11 20 22 46

Selection sost.

The selection sost perform sorting by seasiching for the minimum value number and placing it into the first or last position according to the order (ascending or descending). The process of searching the minimum key and plating it in the proper position is continued until all the elements are placed at right position.

Working of the relection cont:

- suppose an away Am with n elements in the memory.

- In the first pass, the smallest key is searched along with hits position, then the Amspos) is supposed and swapped with Arrs [0]. Therefore Ams [0] is sorted.
- In the second pass, again the position of the smallest value is determined in the subarray of (n-1) elements inter change the Arr[pos] with Arr[1]
- In the pass (n-i), the same process is performed to soil the n number of elements

Advantages of selection sort:

- → The main advantage of selection sort is that to performs well on small list:
- I further more, because it is an in-place sorting algorithm, no additional temporary storage is sequired beyond what is needed to hold the original list.

Complexity of selection south

As the working of selection soit does not depend on the oxiginal order of the elements in the away. So there is not much difference between best case and worst case complexity. The selection sort selects the minimum value element, in the selection process. At the 'n' number of elements are scanned, therefore no comparisions are made in the first pass.

Then the elements are into changed similarly in the second Pars also to find the second smallest domant we require scanning of rest n-1 elements and the process is continued till the whole array sorted. Thus running time complexity of relection sort is $O(n^2) = (n-n) + (n-2) \cdot - + 2 + 1 = n(n-1) = O(n^2)$

frample:

13 12 14 6 7

Let us loop for i=1 (record element of the array) to 4 (but element of array)

i=1, since 12 is smaller than 13, move 13 and insect 12 before 13.

Do same for 1,2,1,3,1=4

.. orted array.

6 7 12 13 14.

```
4) Sout the away using bubble sout where elements are taken from the user and display the elements
```

i, in alternate order

il, sum of elements in odd positions and products of elements in even positions.

in, Elements which are divisible by m where m is taken from the user.

include < stdio h>
include < conjoh>
int main()

5

Int on [5a], i,j, n, temp, sum=0, product=1;
printf("Enter total number of elements to store s");
scons("'/d', &n);

paintl ("Enter 1d dements: n);

for li=0; i<n; i++)

gant ("/d" + on(i)),

prints ("In sorting mray using bubble sort technique\n");
for (i=0; i<(n-1); i+1);

{ for (j=0; j<(n-1-1); j+ +)

chimestim h

```
5
        temp= arr [j];
       ancij = anci+i]
       arr[j+i] = temp',
   ξ
3
Print ("All away elements norted succentully:\n")
print ("Away elements in according order: Inin");
 fox (i-o; icn; i+t)
  5
      paints ("1.d\n", am[i]);
   paint ("onray elements in alkanate orderling",
   for (1:0; cc=n; (=1+2)
       print ("y.d\n", arr[i]);
    for (i=1; i <= n; i= i+2)
    2
        sum = sum+ arr[i];
     printf ("The sum of odd position elements are = 1d/n', sum),
       for (i=0; i<=n; i+2)
```

```
5
   Product + = arrij;
 Print ("The product of even position elements are = 1.dln; product);
9 etch (),
returno();
Output:
 Enter the total number of elements to store = 5
 Enter 5 dements
  8
  LJ
 sorting array using bubble sort technique
  Array elements in available order
  93
  4
  away elements in alternate order
  2
  4
 The sum of odd position elements is 9
  the product of even position elements is 64.
```

```
5) histe a recurive program to implement binary reasch?
    # include c stdio-h7
    # include cstalibh>
     void binory search (int one ), int num, int first, int last)
      5
       int mid;
         if (first>lost)
           printf (" Number is not found");
         else
           mid= (first +last)/2;
         if (arr[mid] = = num)
           printf (" Element is found at index 1.d', mid);
         e xit (0)',
        else if (arr smid)>num)
         primary search (on, num, first, mid-1);
        elsc
         Binary read (ar, num, mid+1, last);
    3
```

```
void main()
2
  int arr[100], beg, mid, end, i, n, num;
  Prints (" Enter the size of an array");
  zout["1.9", ₺v);
  Printe ("Inter the values in sorted sequence \n9)
  for (i>0; icn; i++)
  5
   scanf ("",d" & an [i]);
  ζ
  beg = 0
   end > n-1;
   prinif ("Enter a value to be secuch:")
   scanf ("1.d" & num);
  Binary search (am, num, beg, end);
ζ
output :-
 enter the size of an array 5
 Enter the value in sorted sequence
 4
 5
 G
  7
 8
enter a value to seasch: 5
Element is found at inder:
```