

## Assignment-4

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CSE-H

1) Write a program to insert and delete an element at the  $n^{\text{th}}$  and  $k^{\text{th}}$  position in a linked list where  $n$  and  $k$  is taken from the user.

Ans:-

```
#include <stdio.h>
#include <stdlib.h>
struct node
{
    struct node * next;
};
struct node * curr, * temp;
void input( struct node)
void delete( struct node)
void main (void)
{
    struct node * s;
    int n;
    s = null;
    do {
        printf (" Enter the number to insert : \n");
```

```
printf("2. Delete\n");  
printf("3. Exit\n");  
printf("Enter the choice:");  
scanf("%d", &n);
```

```
switch(n)
```

```
{
```

```
case 1: input(5);
```

```
break;
```

```
case 2: delete(5);
```

```
break;
```

```
} while(n != 5)
```

```
}
```

```
void input(struct node *z)
```

```
{
```

```
int pos, c=1
```

```
curr = z;
```

```
printf("Enter the element to be inserted:");
```

```
scanf("%d", &pos);
```

```
while(curr->next != NULL)
```

```
{
```

```
c++;
```

```
if (c == pos)
```

```
{
```

```
temp = (struct node *) malloc(sizeof(struct node));
```

```
printf("Enter the numbers:");
```

```
scanf ("%d", &temp->n);  
temp->next = curr->next  
curr->next = temp;  
break;
```

```
}
```

```
}
```

```
void delete(struct node *z)
```

```
{
```

```
int pos, c=1;
```

```
curr = z;
```

```
printf("Enter the element to be delete:");
```

```
scanf ("%d", &pos);
```

```
while (curr->next != Null)
```

```
{
```

```
c++;
```

```
if (c==pos)
```

```
{
```

```
temp = curr->next;
```

```
curr->next = curr->next->next;
```

```
free(temp)
```

```
}
```

```
curr = curr->next;
```

```
}
```

```
void merge(struct node *p, struct node *q)
```

```
{
```

```
struct node *p_curr = p, *q_curr = *q;
```

```
struct node *p_next, *q_next;
```

```
while (p_curr != Null && q_curr != Null)
```

```
{
```

```
    p_next = p_curr → next;
```

```
    q_next = q_curr → next;
```

```
    q_curr → next = p_next;
```

```
    p_curr → next = q_next;
```

```
    p_curr = p_next;
```

```
    q_curr = q_next;
```

```
}
```

```
*q = q_curr
```

```
}
```

```
int main()
```

```
{
```

```
    struct node *p = Null, *q = Null;
```

```
    push(&p, 1);
```

```
    push(&p, 2);
```

```
    push(&p, 3);
```

```
    printf("first linked list:\n");
```

```
    print_list(p);
```

```
push (&q, 4);
```

```
push (&q, 5);
```

```
push (&q, 6);
```

```
printf ("second linked list :\n");
```

```
print list (q);
```

```
merge (p, &q);
```

```
printf ("modified first linked list :\n");
```

```
print list (p);
```

```
printf ("modified second linked list :\n");
```

```
print list (q);
```

```
return 0;
```

```
}
```

2) Construct a new linked list by merging alternatives nodes of two linked lists for example in list 1 we have {1,2,3} and in list 2 we have {4,5,6} in the new list we should have {1,4,2,5,3,6}.

sol:-

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <assert.h>
```

```
struct node
```

```
{
```

```

int data;
struct node *next;
};

void move_node(struct node **x, struct node **y);
struct node *sorted_merge(struct node *a, struct node *b)
{

```

```

    struct node dummy;
    struct node *tail = &dummy;

```

```

    dummy.next = Null;

```

```

    while(1)
    {

```

```

        if (a == Null)
        {

```

```

            *y = newnode → next;

```

```

            newnode → next = *x;

```

```

            *x = new node.
        }
    }
}

```

```

void push(struct node **head_ref, int new_data)
{

```

```

    struct node *new_node = (struct node *) malloc( size of (struct node))

```

```

    new_node → data = new_data.
}

```

```
new_node → next = (*head_ref);
```

```
(*head_ref) = new_node;
```

```
}
```

```
void print_list(struct node *node)
```

```
{
```

```
    while (node != Null)
```

```
    {
```

```
        printf("%d", node → data);
```

```
        node = node → next;
```

```
    }
```

```
}
```

```
tail → next = b
```

```
break;
```

```
}
```

```
else if (b == Null)
```

```
{
```

```
    tail → next = a;
```

```
    break;
```

```
}
```

```
if (a → data < b → data)
```

```
{
```

```
    move_node [(tail) → next], &a);
```

```
}
```

else

```
{  
    move node(&(tail) → next, &b);
```

```
}
```

```
tail = tail → next;
```

```
}
```

```
return(dummy next);
```

```
}
```

```
void movenode * (struct node **x, struct node **y)
```

```
{
```

```
    struct node * newnode = *y;
```

```
    assert ( new node != NULL);
```

```
}
```

```
int main()
```

```
{
```

```
    struct node * res = null;
```

```
    struct node * a = null;
```

```
    struct node * b = null;
```

```
    push (&a, 1);
```

```
    push (&a, 2);
```

```
    push (&a, 3);
```

```
    push (&b, 4);
```

```
    push (&b, 5);
```

```
    push (&b, 6);
```



```
res = sorted merge(a,b);
```

```
printf("merge linked list is : \n");
```

```
print list(res);
```

```
return 0;
```

```
}
```

3) Find all the element in the stack whose sum is equal to k  
(Where k is given from user)

Sol:-

```
#include <stdio.h>
```

```
int s1[10], top1 = -1, s2[10], top2 = -1;
```

```
int s1_empty()
```

```
{
```

```
    if (top1 == -1)
```

```
        return 1;
```

```
    else
```

```
        return 0;
```

```
}
```

```
int s1_pop()
```

```
{
```

```
    top1--;
```

```
}
```

```
int s1_push(int x)
```

{

s1[++top1] = x;

}

int s2\_empty()

{

if (top == -1)

return 1;

else

return 0;

}

int s2\_top()

{

return s2[top2];

}

int s2\_pop()

{

top2--;

}

int s2\_push(int x)

{

s2[++top2] = x;

}

int sum(int k)

{

int x;

while (s1\_empty() != 1)

```
while (s1 empty() != 1)
{
```

```
    x = s1 top();
```

```
    s1 pop();
```

```
    while (s1 empty() != 1)
```

```
    {
```

```
        if (x + s1 top() == k)
```

```
        {
```

```
            printf ("x.d, %.d\n", x, s1 top());
```

```
        }
```

```
        s2 push (s1 top());
```

```
        s1 pop();
```

```
    }
```

```
    while (s2 empty() != 1)
```

```
    {
```

```
        s1 push (s2 top());
```

```
        s2 pop();
```

```
    }
```

```
}
```

```
}
```

```
int main()
```

```
{
```

```
    int n, i, e, k;
```

```
printf("Enter the number of elements of stack:\n");
```

```
scanf("%d", &n);
```

```
for(i=0; i<n; i++)
```

```
{
```

```
    scanf("%d", &e);
```

```
    s.push(e);
```

```
}
```

```
read
```

```
printf("Enter the value of constant sum:\n");
```

```
scanf("%d", &k);
```

```
printf("The combination whose sum is equal to k is:\n");
```

```
sum(k);
```

```
}
```

4) Write a program to print the element in a queue.

i, in reverse order

ii, in alternate order.

sol j,

```
#include <stdio.h>
```

```
#include "stack.h"
```

```
#include "qq.h"
```

```
int main()
```

```
{
```

```
int n, arr[20], i, j = 0;
```

```
struct stack s;
```

```
int stack (&s);
```

```
printf ("Enter no");
```

```
scanf ("%d", &n);
```

```
for (i=0; i<n; i++)
```

```
{
```

```
printf ("Enter values:");
```

```
scanf ("%d", &arr[i]);
```

```
}
```

```
for (i=0; i<n; i++)
```

```
{
```

```
insert (arr[i]);
```

```
}
```

```
while (j != n)
```

```
{
```

```
push (&s, delc);
```

```
j++;
```

```
}
```

```
Print ("Reverse is");
```

```
while (stop != -1)
```

```

    {
        printf("%d", pod(&s));
    }
    printf("\n");
return 0;
}

ii,
#include <stdio.h>
#include <stdlib.h>
struct node
{
    int data;
    struct node * next;
}
void print node (struct node * head)
{
    int count = 0;
    while (head != Null)
    {
        if (count % 2 == 0)
        {
            printf("%d", head->data);
        }
        count++;
        head = head->next;
    }
}

```

```
void push(struct node **head-ref, int new_data)
```

```
{
```

```
    struct node * new_node = (struct node*) malloc (size of (struct node))
```

```
    new_node->data = new_data;
```

```
    new_node->next = (*head-ref);
```

```
    (*head-ref) = new_node;
```

```
}
```

```
int main()
```

```
{
```

```
    struct node * head = null;
```

```
    push(&head, 12);
```

```
    push(&head, 11);
```

```
    push(&head, 10);
```

```
    push(&head, 6);
```

```
    push(&head, 23);
```

```
    print_node(head);
```

```
    return 0;
```

```
}
```

5) i) How array is different from the linked list?

ii) Write a program to add the first element of one list to another list of example we have {1,2,3} in list 1 and {4,5,6} in list 2. We have to get {4,1,2,3} as output for list 1 and {5,6} for list 2.

Sol

i) The major difference between array and linked list regards to their structure, Arrays are index data structure where each element associated with an index on the other hand, linked list relies on reference to the previous and next element.

ii) `#include <stdio.h>`

`#include <stdlib.h>`

`struct node`

`{`

`int data;`

`struct node *next;`

`}`

`void push (struct node ** head-ref, int new-data)`

`{`

`struct node **new-node = (struct node*) malloc (size of (struct node));`

`new-node->data = new-data;`

`new-node->next = (*head-ref);`



```
(*head_ref) = new_node;
}
void print_list (struct node * head)
{
    struct node * temp = head;
    while (temp != Null)
    {
        printf("%d", temp->data);
        temp = temp->next;
    }
    printf("\n");
}
```