1) Write a C program to print preorder, inorder, and postorder traversal on Binary Tree.

```
//C program for different tree transversals
#include<stdio.h>
#include<stdlib.h>
struct node
  int data;
  struct node* left;
  struct node* right;
};
struct node* newNode(int data)
{
  struct node* node = (struct node*)
                    malloc(sizeof(struct node));
   node->data = data;
   node->left = NULL;
  node->right = NULL;
  return(node);
}
void printPostorder(struct node* node)
{
  if (node == NULL)
```

```
return;
   // first recur on left subtree
   printPostorder(node->left);
   // then recur on right subtree
   printPostorder(node->right);
   // now deal with the node
   printf("%d ", node->data);
void printInorder(struct node* node)
   if (node == NULL)
      return;
   /* first recur on left child */
   printInorder(node->left);
   /* then print the data of node */
   printf("%d ", node->data);
   /* now recur on right child */
   printInorder(node->right);
```

}

}

```
void printPreorder(struct node* node)
   if (node == NULL)
      return;
  /* first print data of node */
  printf("%d ", node->data);
  /* then recur on left sutree */
   printPreorder(node->left);
  /* now recur on right subtree */
  printPreorder(node->right);
}
int main()
{
   struct node *root = newNode(5);
   root->left
                    = newNode(6);
   root->right
               = newNode(7);
   root->left->left = newNode(8);
  root->left->right = newNode(9);
  printf("\nPreorder traversal of binary tree is \n");
   printPreorder(root);
  printf("\nInorder traversal of binary tree is \n");
   printInorder(root);
```

```
printf("\nPostorder traversal of binary tree is \n");
printPostorder(root);

getchar();
return 0;
}
```

2) Write a C program to create (or insert) and inorder traversal on Binary Search Tree.

```
// C program to demonstrate insert operation in binary search tree.
#include<stdio.h>
#include<stdlib.h>

struct node
{
   int key;
   struct node *left, *right;
};

struct node *newNode(int item)
{
   struct node *temp = (struct node *)malloc(sizeof(struct node));
   temp->key = item;
   temp->left = temp->right = NULL;
   return temp;
```

```
}
void inorder(struct node *root)
{
  if (root != NULL)
     inorder(root->left);
     printf("%d \n", root->key);
    inorder(root->right);
  }
}
struct node* insert(struct node* node, int key)
  /* If the tree is empty, return a new node */
  if (node == NULL) return newNode(key);
  /* Otherwise, recur down the tree */
  if (key < node->key)
     node->left = insert(node->left, key);
  else if (key > node->key)
     node->right = insert(node->right, key);
  /* return the (unchanged) node pointer */
  return node;
}
```

```
int main()
  /* Let us create following BST
        50
      / \
      30 70
     / \ / \
    20 40 60 80 */
  struct node *root = NULL;
  root = insert(root, 50);
  insert(root, 30);
  insert(root, 20);
  insert(root, 40);
  insert(root, 70);
  insert(root, 60);
  insert(root, 80);
  // print inoder traversal of the BST
  inorder(root);
  return 0;
}
```

3) Write a C program depth first search (DFS) using array.

//Write a C program depth first search (DFS) using array.

```
#include <stdio.h>
#include <stdlib.h>
int source, V, E, time, visited [20], G[20][20];
void DFS(int i)
  int j;
  visited[i]=1;
  printf(" %d->",i+1);
  for(j=0;j< V;j++)
    if(G[i][j]==1\&\&visited[j]==0)
       DFS(j);
  }
}
int main()
{
  int i,j,v1,v2;
  printf("\t\tGraphs\n");
  printf("Enter the no of edges:");
  scanf("%d",&E);
  printf("Enter the no of vertices:");
  scanf("%d",&V);
  for(i=0;i<V;i++)
    for(j=0;j< V;j++)
       G[i][j]=0;
  }
```

```
creating edges :P */
  for(i=0;i<E;i++)
  {
    printf("Enter the edges (format: V1 V2) : ");
    scanf("%d%d",&v1,&v2);
    G[v1-1][v2-1]=1;
  }
  for(i=0;i< V;i++)
  {
    for(j=0;j< V;j++)
       printf(" %d ",G[i][j]);
    printf("\n");
  }
  printf("Enter the source: ");
  scanf("%d",&source);
    DFS(source-1);
  return 0;
}
4) Write a C program breath first search (BFS) using array.
//Write a C program breath first search (BFS) using array.
```

#include<stdio.h>

int G[20][20], q[20], visited [20], q[20], rear [20], rear [20]

```
void bfs(int v)
{
  int i;
  visited[v] = 1;
for(i=1;i<=n;i++)
 if(G[v][i] \ \&\& \ !visited[i]) \\
 q[++rear]=i;
 if(front <= rear)</pre>
  bfs(q[front++]);
 }
int main()
{
int v,i,j;
printf("\n Enter the number of vertices:");
scanf("%d",&n);
for(i=1;i<=n;i++)
 {
 q[i]=0;
 visited[i]=0;
 }
```

```
printf("\n Enter graph data in matrix form:\n");
for(i=1;i<=n;i++)
 for(j=1;j<=n;j++)
 scanf("%d",&G[i][j]);
printf("\n Enter the starting vertex:");
scanf("%d",&v);
bfs(v);
printf("\n The nodes which are reachable are:\n");
for(i=1;i<=n;i++)
 if(visited[i])
 printf("%d\t",i);
 else
 printf("\n %d is not reachable",i);
return 0;
}
5)Write a C program for linear search algorithm.
#include <stdio.h>
int search(int arr[], int n, int x)
  int i;
```

```
for (i = 0; i < n; i++)
    if (arr[i] == x)
       return i;
  return -1;
}
int main(void)
{
  int arr[] = { 2, 13, 46, 10, 40 };
  int x = 10;
  int n = sizeof(arr[0]);
  int result = search(arr, n, x);
  (result == -1) ? printf("Element is not present in array")
            : printf("Element is present at index %d",
                  result);
  return 0;
}
```

6) Write a C program for binary search algorithm.

```
#include <stdio.h>
int main()
{
  int c, first, last, middle, n, search, array[100];
  printf("Enter number of elements\n");
  scanf("%d", &n);
```

```
printf("Enter %d integers\n", n);
for (c = 0; c < n; c++)
 scanf("%d", &array[c]);
printf("Enter value to find\n");
scanf("%d", &search);
first = 0;
last = n - 1;
middle = (first+last)/2;
while (first <= last) {
 if (array[middle] < search)</pre>
  first = middle + 1;
 else if (array[middle] == search) {
  printf("%d found at location %d.\n", search, middle+1);
  break;
 }
 else
  last = middle - 1;
 middle = (first + last)/2;
if (first > last)
 printf("Not found! %d isn't present in the list.\n", search);
```

```
return 0;
```