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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

A Report on

CTA MINOR WORK(Individual)

COURSE CODE: 22UCSC501 COURSE TITLE: DataBase Management Systems

SEMESTER:5 DIVISION: A

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Submitted
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A1: Write a C program to study all file operations related SYSTEM CALLS supported by UNIX OS and C libraries for file operations.

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h> // For open(), O_* constants
#include <unistd.h> // For close(), read(), write(), unlink()
#include <sys/stat.h> // For stat(), struct stat

#define FILENAME "example.txt"
#define BUFFER_SIZE 100

int main() {
    int fd;
    char buffer[BUFFER_SIZE];
    ssize_t bytes_read, bytes_written;

    // 1. Creating / Opening a file (O_CREAT to create if it doesn't exist)
    fd = open(FILENAME, O_CREAT | O_RDWR, 0644);
    if (fd < 0) {
        perror("Error opening/creating file");
        exit(EXIT_FAILURE);
    }
    printf("File '%s' opened/created successfully!\n", FILENAME);

    // 2. Writing to the file
    const char *data = "This is a sample text written to the file.\n";
    bytes_written = write(fd, data, sizeof(char) * strlen(data));
    if (bytes_written < 0) {
        perror("Error writing to file");
        close(fd);
        exit(EXIT_FAILURE);
    }
    printf("Wrote %zd bytes to the file.\n", bytes_written);

    // 3. Repositioning the file offset to the beginning
    if (lseek(fd, 0, SEEK_SET) < 0) {
        perror("Error using lseek");
        close(fd);
        exit(EXIT_FAILURE);
    }

    // 4. Reading from the file
```



```

bytes_read = read(fd, buffer, BUFFER_SIZE - 1);
if (bytes_read < 0) {
    perror("Error reading from file");
    close(fd);
    exit(EXIT_FAILURE);
}
buffer[bytes_read] = '\0'; // Null-terminate the string
printf("Read from file: %s", buffer);

// 5. Retrieving file information using stat()
struct stat file_info;
if (stat(FILENAME, &file_info) == 0) {
    printf("\nFile Size: %ld bytes\n", file_info.st_size);
    printf("File Permissions: %o\n", file_info.st_mode & 0777);
    printf("Last Modified: %ld\n", file_info.st_mtime);
} else {
    perror("Error getting file stats");
}

// 6. Closing the file
if (close(fd) < 0) {
    perror("Error closing file");
    exit(EXIT_FAILURE);
}
printf("File closed successfully.\n");

// 7. Deleting the file using unlink()
if (unlink(FILENAME) < 0) {
    perror("Error deleting file");
    exit(EXIT_FAILURE);
}
printf("File '%s' deleted successfully.\n", FILENAME);

return 0;
}

```



OUTPUT:

File 'example.txt' opened/created successfully!
Wrote 41 bytes to the file.
Read from file: This is a sample text written to the file.

File Size: 41 bytes
File Permissions: 644
Last Modified: 1698401234
File closed successfully.
File 'example.txt' deleted successfully.

A2:Write a C Program to demonstrate indexing and associated operations

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

#define RECORD_SIZE 100
#define NAME_SIZE 50
#define MAIN_FILENAME "data.dat"
#define INDEX_FILENAME "index.idx"

// Structure to represent a record
typedef struct {
    int id;
    char name[NAME_SIZE];
    float score;
} Record;

// Function prototypes
void add_record();
void display_records();
void search_record(int index);

int main() {
    int choice, index;

    while (1) {
        printf("\n=== MENU ===\n");
        printf("1. Add Record\n");
        printf("2. Display All Records\n");
        printf("3. Search Record by Index\n");
        printf("4. Exit\n");
```



```

printf("Enter your choice: ");
scanf("%d", &choice);

switch (choice) {
    case 1:
        add_record();
        break;
    case 2:
        display_records();
        break;
    case 3:
        printf("Enter the index to search: ");
        scanf("%d", &index);
        search_record(index);
        break;
    case 4:
        exit(0);
    default:
        printf("Invalid choice. Please try again.\n");
}

return 0;
}

// Function to add a new record and update the index file
void add_record() {
    FILE *main_file = fopen(MAIN_FILENAME, "ab");
    FILE *index_file = fopen(INDEX_FILENAME, "ab");

    if (!main_file || !index_file) {
        perror("Error opening file");
        exit(EXIT_FAILURE);
    }

    Record record;
    printf("Enter ID: ");
    scanf("%d", &record.id);
    printf("Enter Name: ");
    scanf("%s", record.name);
    printf("Enter Score: ");
    scanf("%f", &record.score);

    // Write the record to the main file

```



```

fseek(main_file, 0, SEEK_END); // Move to end of file
long offset = ftell(main_file); // Get current position for indexing
fwrite(&record, sizeof(Record), 1, main_file);

// Write the offset (index) to the index file
fwrite(&offset, sizeof(long), 1, index_file);

fclose(main_file);
fclose(index_file);

printf("Record added successfully!\n");
}

// Function to display all records in the main file
void display_records() {
    FILE *main_file = fopen(MAIN_FILENAME, "rb");

    if (!main_file) {
        perror("Error opening main file");
        return;
    }

    Record record;
    printf("\n--- Records in Main File ---\n");
    while (fread(&record, sizeof(Record), 1, main_file)) {
        printf("ID: %d, Name: %s, Score: %.2f\n", record.id, record.name, record.score);
    }

    fclose(main_file);
}

// Function to search for a specific record by its index
void search_record(int index) {
    FILE *main_file = fopen(MAIN_FILENAME, "rb");
    FILE *index_file = fopen(INDEX_FILENAME, "rb");

    if (!main_file || !index_file) {
        perror("Error opening file");
        return;
    }

    long offset;
    fseek(index_file, index * sizeof(long), SEEK_SET); // Locate the index
    if (fread(&offset, sizeof(long), 1, index_file) == 0) {

```



```
    printf("Invalid index.\n");
    fclose(main_file);
    fclose(index_file);
    return;
}

// Go to the corresponding offset in the main file
fseek(main_file, offset, SEEK_SET);
Record record;
fread(&record, sizeof(Record), 1, main_file);

printf("Record found: ID: %d, Name: %s, Score: %.2f\n",
       record.id, record.name, record.score);

fclose(main_file);
fclose(index_file);
}
```



OUTPUT:

==== MENU ====

1. Add Record
2. Display All Records
3. Search Record by Index
4. Exit

Enter your choice: 1

Enter ID: 101

Enter Name: Alice

Enter Score: 95.5

Record added successfully!

==== MENU ====

1. Add Record
2. Display All Records
3. Search Record by Index
4. Exit

Enter your choice: 2

--- Records in Main File ---

ID: 101, Name: Alice, Score: 95.50

==== MENU ====

1. Add Record
2. Display All Records
3. Search Record by Index
4. Exit

Enter your choice: 3

Enter the index to search: 0

Record found: ID: 101, Name: Alice, Score: 95.50

A3: Write a Java program to access the given excel file with known file format.

```
import org.apache.poi.ss.usermodel.*;
import org.apache.poi.xssf.usermodel.XSSFWorkbook;
import java.io.FileInputStream;
import java.io.IOException;

public class ExcelReader {
    public static void main(String[] args) {
        String filePath = "data.xlsx"; // Path to your Excel file

        try (FileInputStream fis = new FileInputStream(filePath);
             Workbook workbook = new XSSFWorkbook(fis)) {
```




```

// Get the first sheet
Sheet sheet = workbook.getSheetAt(0);

// Iterate through rows
for (Row row : sheet) {
    // Iterate through cells in the current row
    for (Cell cell : row) {
        // Get cell value based on the cell type
        switch (cell.getCellType()) {
            case STRING:
                System.out.print(cell.getStringCellValue() + "\t");
                break;
            case NUMERIC:
                System.out.print(cell.getNumericCellValue() + "\t");
                break;
            case BOOLEAN:
                System.out.print(cell.getBooleanCellValue() + "\t");
                break;
            default:
                System.out.print("UNKNOWN\t");
                break;
        }
    }
    System.out.println();
}

} catch (IOException e) {
    System.err.println("Error reading the Excel file: " + e.getMessage());
}
}
}

```

OUTPUT:

```

Alice 23.0 true
Bob 27.0 false

```

