



# *Round Robin Algorithm*

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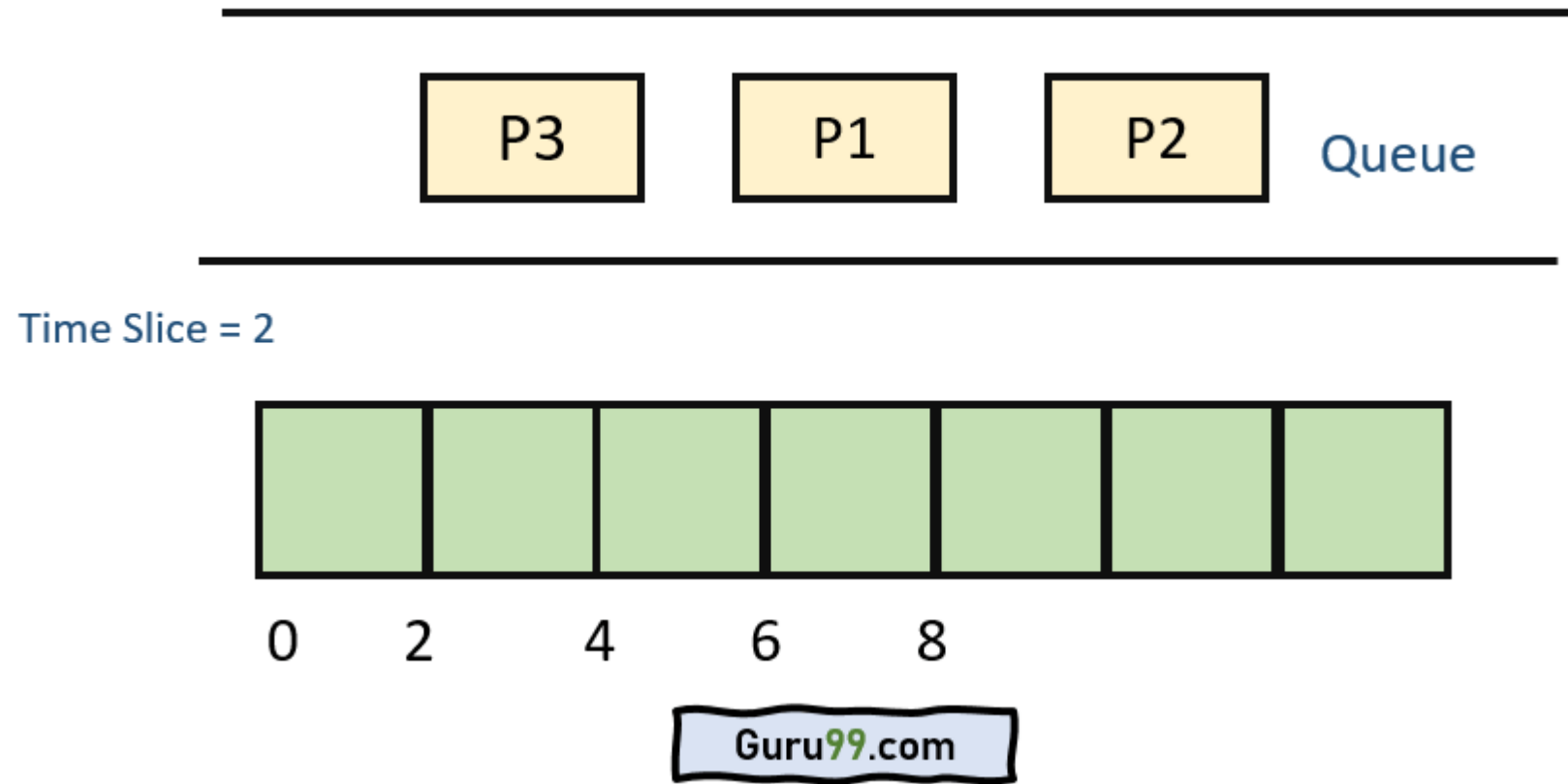
# *What is Round Robin Algorithm?*

Round robin is a scheduling algorithm used in computing and data communication systems. It involves processing tasks or data sequentially, where each task or unit of data is assigned to a resource in a circular manner. This ensures that each resource gets an equal share of processing time or data access.

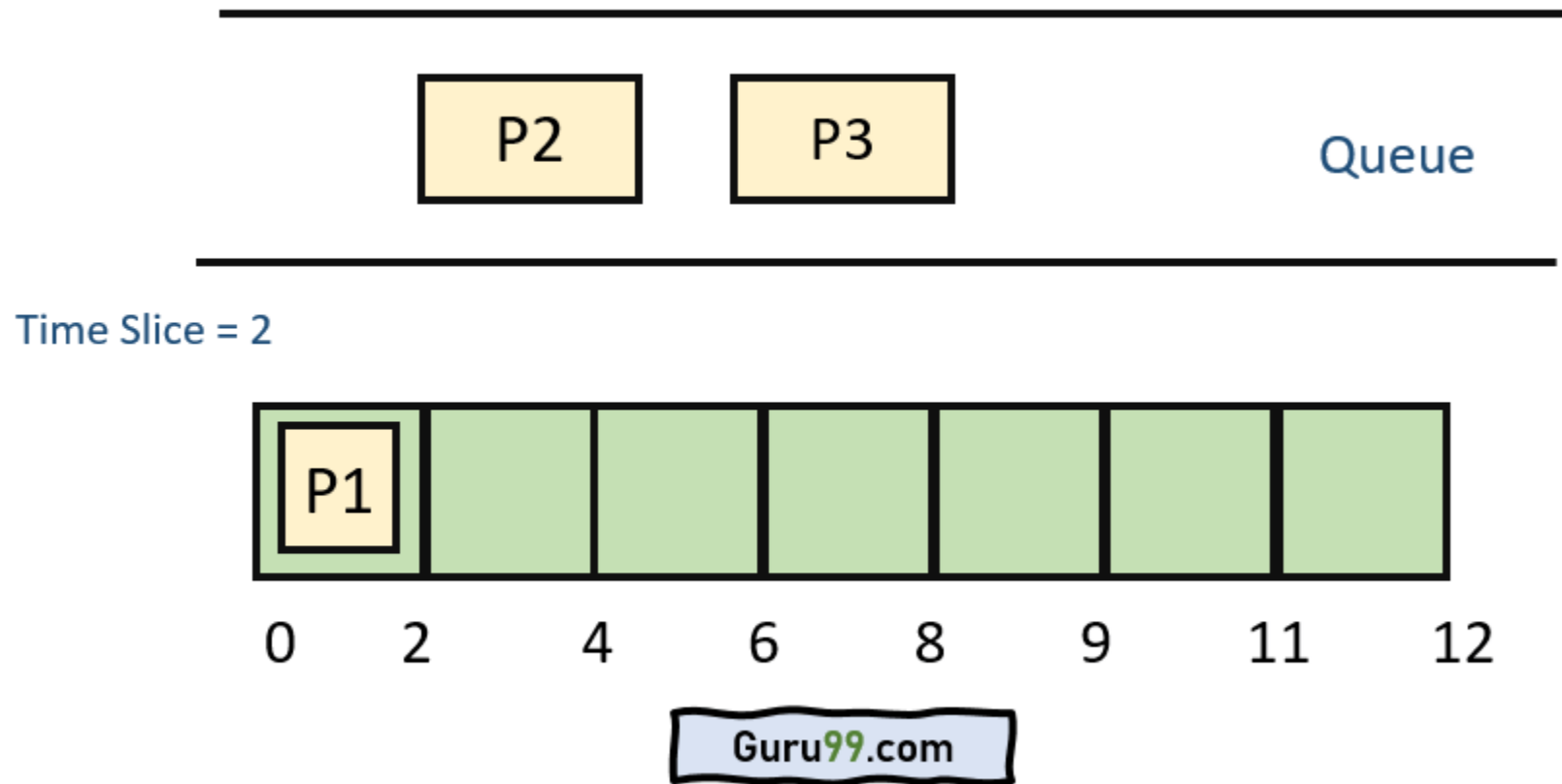
# ***Characteristics of Round Robin scheduling***

- A pre-emptive scheduling algorithm
- CPU shifts to next process after a fixed time interval known as time quantum or time-slice
- Pre-empted process are added to the end of the queue
- A hybrid and clock-driven model
- Time slice is usually the minimum but differs from OS to OS.
- Oldest , fairest, and easiest algorithm
- Widely used in traditional OS.

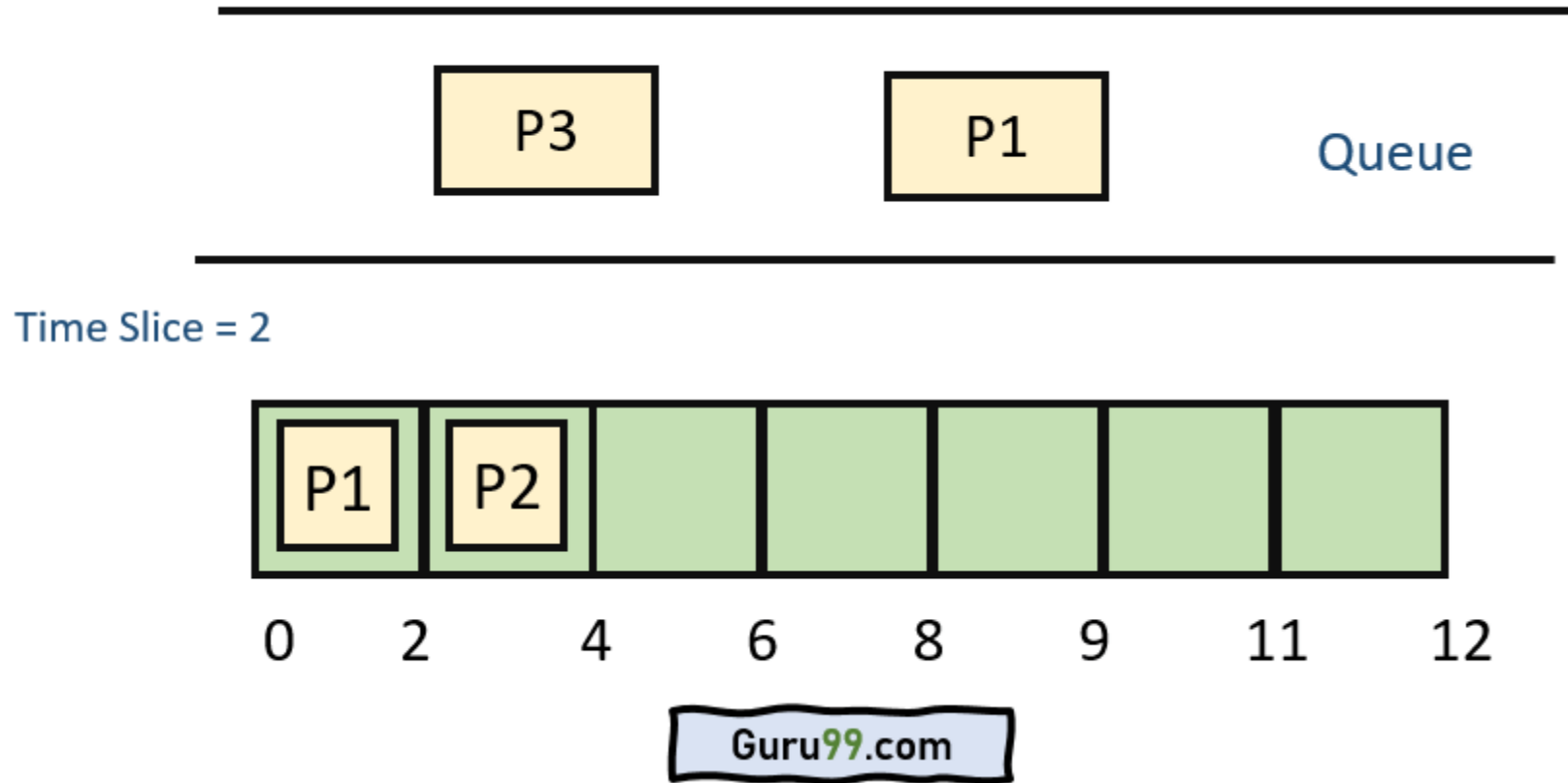
# *Examples of Round Robin Algorithm*



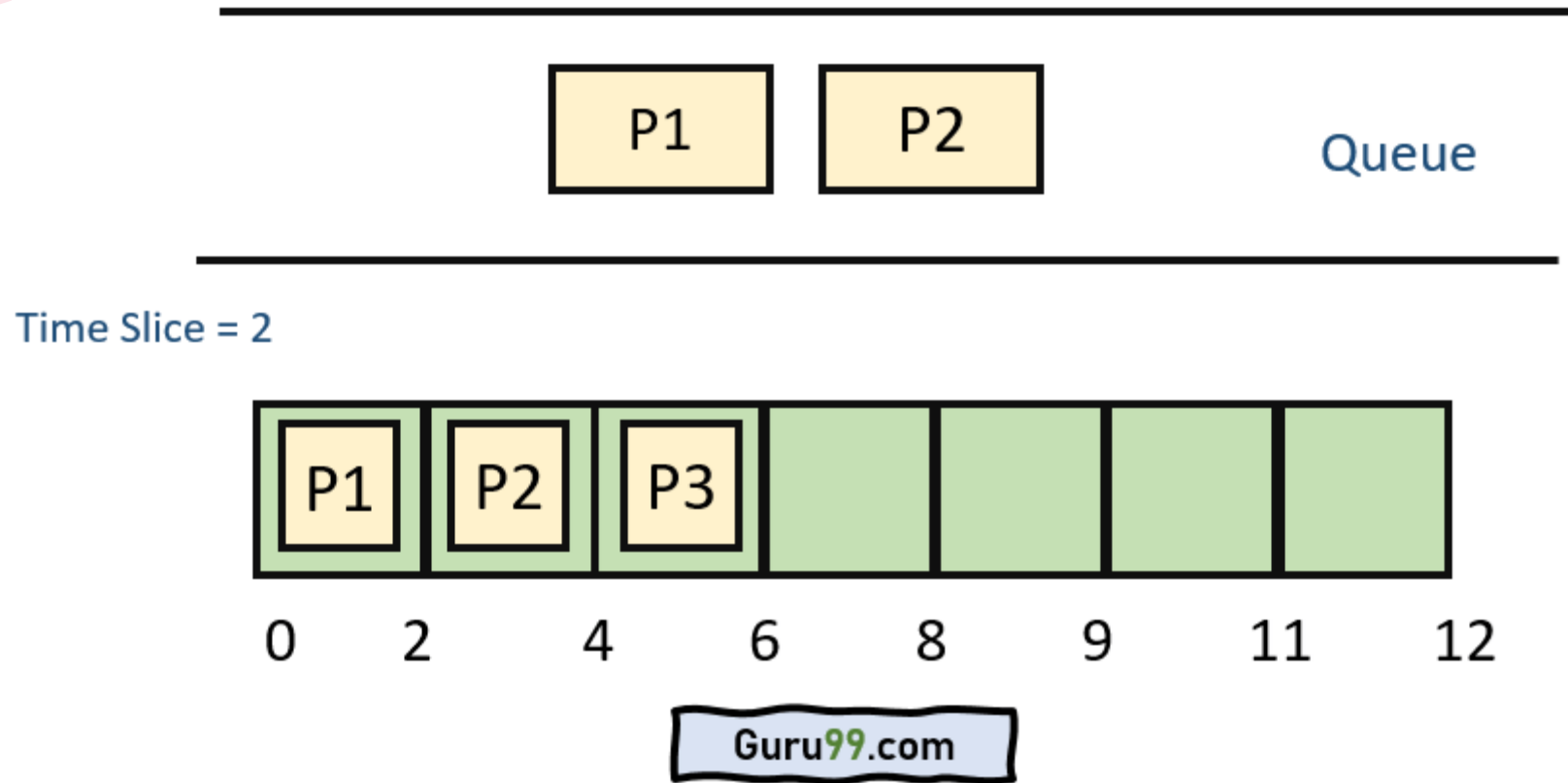
**Step 1)** The execution begins with process P1, which has burst time 4. Here, every process executes for 2 seconds. P2 and P3 are still in the waiting queue



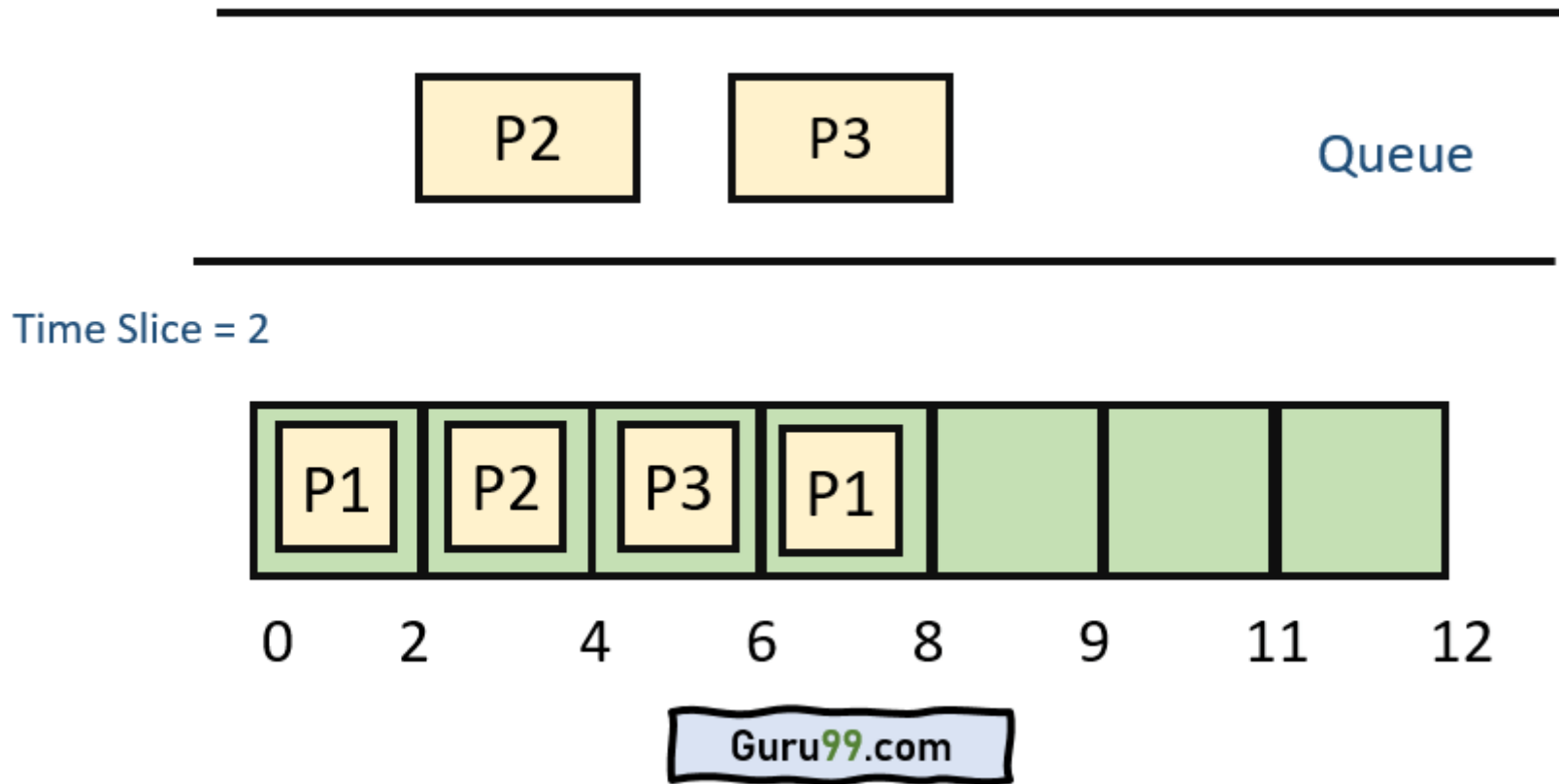
**Step 2)** At time =2, P1 is added to the end of the Queue and P2 starts executing



**Step 3)** At time=4 , P2 is preempted and add at the end of the queue.  
P3 starts executing.

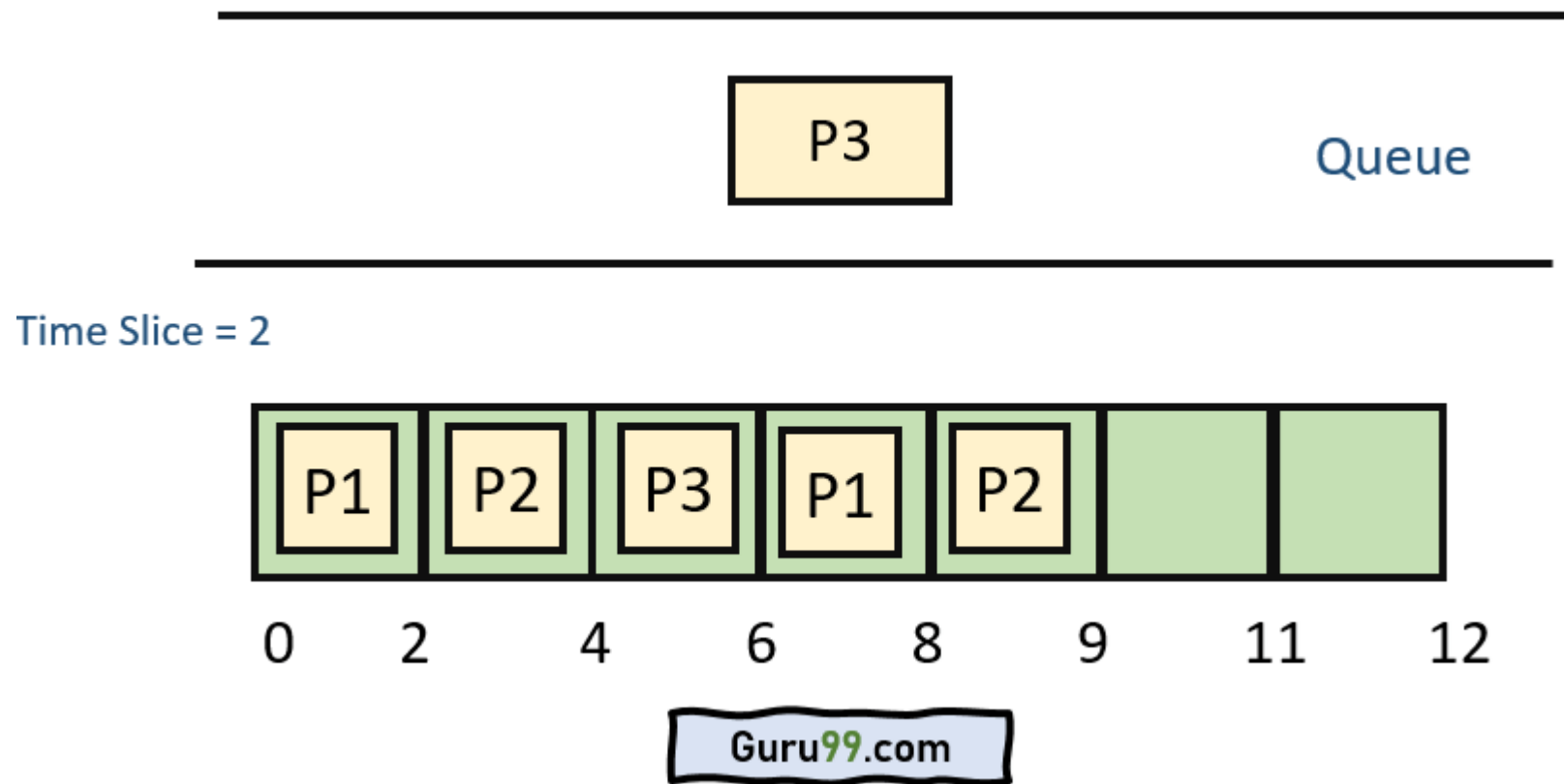


**Step 4)** At time=6 , P3 is preempted and add at the end of the queue.  
P1 starts executing.

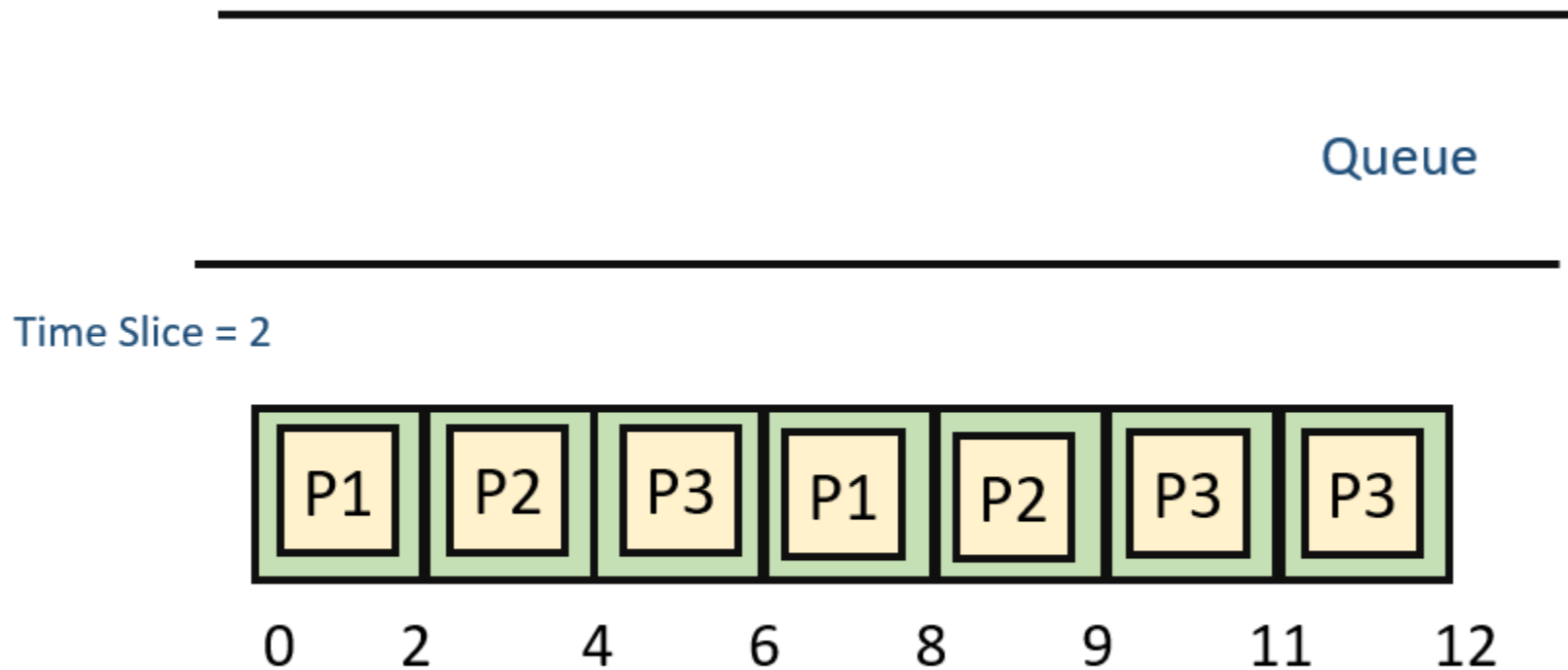




**Step 5)** At time=8 , P1 has a burst time of 4. It has completed execution. P2 starts execution



**Step 6)** P2 has a burst time of 3. It has already executed for 2 interval. At time=9, P2 completes execution. Then, P3 starts execution till it completes.



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**Step 7) Let's calculate the average waiting time for above example.**

Wait time

$$P1 = 0 + 4 = 4$$

$$P2 = 2 + 4 = 6$$

$$P3 = 4 + 3 = 7$$

# ***Advantages of Round Robin Scheduling***

- It provides fairness by giving each process an equal share of the CPU time in a cyclic manner.
- Round robin scheduling typically has low latency because processes are served in a predictable order, ensuring that no process waits too long for CPU time.
- It's relatively easy to implement compared to other scheduling algorithms like priority scheduling or shortest job next (SJN).
- Round robin scheduling is well-suited for time-sharing systems where multiple users are accessing the system concurrently.

# ***Dis-advantages of Round Robin Scheduling***

- Processes with short bursts of CPU time may be delayed due to the fixed time slices allocated to each process.
- It might not be the most efficient scheduling algorithm when dealing with processes with vastly different CPU time
- In scenarios where there's high variability in process execution times, round robin may lead to poor performance due to frequent context switches.
- There's additional overhead associated with managing the ready queue and performing context switches at regular intervals

# ***Worst Case Latency***

- **dt = Denote detection time when a task is brought into the list**
- **st = Denote switching time from one task to another**
- **et = Denote task execution time**

THANK

YOU