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```
#ifndef __NETINET_IP_ICMP_H
#define __NETINET_IP_ICMP_H    1

#include <sys/cdefs.h>
#include <sys/types.h>

__BEGIN_DECLS

struct icmphdr
{
    u_int8_t type;                /* message type */
    u_int8_t code;                /* type sub-code */
    u_int16_t checksum;
    union
    {
        struct
        {
            u_int16_t id;
            u_int16_t sequence;
        } echo;                  /* echo datagram */
        u_int32_t gateway;        /* gateway address */
        struct
        {
            u_int16_t __unused;
            u_int16_t mtu;
        } frag;                  /* path mtu discovery */
    } un;
};

#define ICMP_ECHOREPLY          0        /* Echo Reply */
#define ICMP_DEST_UNREACH       3        /* Destination Unreachable */
#define ICMP_SOURCE_QUENCH      4        /* Source Quench */
#define ICMP_REDIRECT            5        /* Redirect (change route) */
#define ICMP_ECHO                8        /* Echo Request */
#define ICMP_TIME_EXCEEDED      11       /* Time Exceeded */
#define ICMP_PARAMETERPROB      12       /* Parameter Problem */
#define ICMP_TIMESTAMP          13       /* Timestamp Request */
#define ICMP_TIMESTAMPREPLY     14       /* Timestamp Reply */
#define ICMP_INFO_REQUEST       15       /* Information Request */
#define ICMP_INFO_REPLY         16       /* Information Reply */
#define ICMP_ADDRESS            17       /* Address Mask Request */
#define ICMP_ADDRESSREPLY       18       /* Address Mask Reply */
#define NR_ICMP_TYPES           18
```

```
/* Codes for UNREACH. */
```

```

#define ICMP_NET_UNREACH      0      /* Network Unreachable */
#define ICMP_HOST_UNREACH    1      /* Host Unreachable */
#define ICMP_PROT_UNREACH    2      /* Protocol Unreachable */
#define ICMP_PORT_UNREACH    3      /* Port Unreachable */
#define ICMP_FRAG_NEEDED     4      /* Fragmentation Needed/DF set */
#define ICMP_SR_FAILED       5      /* Source Route failed */
#define ICMP_NET_UNKNOWN     6
#define ICMP_HOST_UNKNOWN    7
#define ICMP_HOST_ISOLATED   8
#define ICMP_NET_ANO         9
#define ICMP_HOST_ANO        10
#define ICMP_NET_UNR_TOS     11
#define ICMP_HOST_UNR_TOS    12
#define ICMP_PKT_FILTERED    13      /* Packet filtered */
#define ICMP_PREC_VIOLATION   14      /* Precedence violation */
#define ICMP_PREC_CUTOFF     15      /* Precedence cut off */
#define NR_ICMP_UNREACH      15      /* instead of hardcoding immediate value */

```

```
/* Codes for REDIRECT. */
```

```

#define ICMP_REDIRECT_NET      0      /* Redirect Net */
#define ICMP_REDIRECT_HOST    1      /* Redirect Host */
#define ICMP_REDIRECT_NETTOS   2      /* Redirect Net for TOS */
#define ICMP_REDIRECT_HOSTTOS 3      /* Redirect Host for TOS */

```

```
/* Codes for TIME_EXCEEDED. */
```

```

#define ICMP_EXC_TTL          0      /* TTL count exceeded */
#define ICMP_EXC_FRAGTIME     1      /* Fragment Reass time exceeded */

```

```
#ifndef __USE_BSD
```

```

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 *
 * @(#)ip_icmp.h 8.1 (Berkeley) 6/10/93
 */

```

```
#include <netinet/in.h>
```

```
#include <netinet/ip.h>
```

```
/*
```

```

* Internal of an ICMP Router Advertisement
*/
struct icmp_ra_addr
{
    u_int32_t ira_addr;
    u_int32_t ira_preference;
};

struct icmp
{
    u_int8_t icmp_type; /* type of message, see below */
    u_int8_t icmp_code; /* type sub code */
    u_int16_t icmp_cksum; /* ones complement checksum of struct */
    union
    {
        {
            u_char ih_pptr; /* ICMP_PARAMPROB */
            struct in_addr ih_gwaddr; /* gateway address */
            struct ih_idseq /* echo datagram */
            {
                u_int16_t icd_id;
                u_int16_t icd_seq;
            } ih_idseq;
            u_int32_t ih_void;

            /* ICMP_UNREACH_NEEDFRAG -- Path MTU Discovery (RFC1191) */
            struct ih_pmtu
            {
                u_int16_t ipm_void;
                u_int16_t ipm_nextmtu;
            } ih_pmtu;

            struct ih_rtradv
            {
                u_int8_t irt_num_addrs;
                u_int8_t irt_wpa;
                u_int16_t irt_lifetime;
            } ih_rtradv;
        } icmp_hun;
#define icmp_pptr      icmp_hun.ih_pptr
#define icmp_gwaddr    icmp_hun.ih_gwaddr
#define icmp_id        icmp_hun.ih_idseq.icd_id
#define icmp_seq       icmp_hun.ih_idseq.icd_seq
#define icmp_void      icmp_hun.ih_void
#define icmp_pmvoid    icmp_hun.ih_pmtu.ipm_void
#define icmp_nextmtu   icmp_hun.ih_pmtu.ipm_nextmtu
#define icmp_num_addrs icmp_hun.ih_rtradv.irt_num_addrs
#define icmp_wpa       icmp_hun.ih_rtradv.irt_wpa
#define icmp_lifetime  icmp_hun.ih_rtradv.irt_lifetime
    }
    union
    {
        struct
        {
            {
                u_int32_t its_otime;
                u_int32_t its_rtime;
                u_int32_t its_ttime;
            } id_ts;
            struct
            {
                struct ip idi_ip;
                /* options and then 64 bits of data */
            } id_ip;
            struct icmp_ra_addr id_radv;
            u_int32_t id_mask;
            u_int8_t id_data[1];
        } icmp_dun;
    }
};

```

```

#define icmp_otime      icmp_dun.id_ts.its_otime
#define icmp_rtime      icmp_dun.id_ts.its_rtime
#define icmp_ttime      icmp_dun.id_ts.its_ttime
#define icmp_ip         icmp_dun.id_ip.idi_ip
#define icmp_radv       icmp_dun.id_radv
#define icmp_mask       icmp_dun.id_mask
#define icmp_data       icmp_dun.id_data
};

/*
 * Lower bounds on packet lengths for various types.
 * For the error advice packets must first insure that the
 * packet is large enough to contain the returned ip header.
 * Only then can we do the check to see if 64 bits of packet
 * data have been returned, since we need to check the returned
 * ip header length.
 */
#define ICMP_MINLEN      8                      /* abs minimum */
#define ICMP_TSLEN      (8 + 3 * sizeof (n_time)) /* timestamp */
#define ICMP_MASKLEN     12                     /* address mask */
#define ICMP_ADVLENMIN   (8 + sizeof (struct ip) + 8) /* min */
#ifdef _IP_VHL
#define ICMP_ADVLEN(p)   (8 + ((p)->icmp_ip.ip_hl << 2) + 8)
/* N.B.: must separately check that ip_hl >= 5 */
#else
#define ICMP_ADVLEN(p)   (8 + (IP_VHL_HL((p)->icmp_ip.ip_vhl) << 2) + 8)
/* N.B.: must separately check that header length >= 5 */
#endif

/* Definition of type and code fields. */
/* defined above: ICMP_ECHOREPLY, ICMP_REDIRECT, ICMP_ECHO */
#define ICMP_UNREACH      3                      /* dest unreachable, codes: */
#define ICMP_SOURCEQUENCH 4                      /* packet lost, slow down */
#define ICMP_ROUTERADVERT 9                      /* router advertisement */
#define ICMP_ROUTERSOLICIT 10                    /* router solicitation */
#define ICMP_TIMXCEED     11                     /* time exceeded, code: */
#define ICMP_PARAMPROB    12                     /* ip header bad */
#define ICMP_TSTAMP       13                     /* timestamp request */
#define ICMP_TSTAMPREPLY  14                     /* timestamp reply */
#define ICMP_IREQ         15                     /* information request */
#define ICMP_IREQREPLY    16                     /* information reply */
#define ICMP_MASKREQ      17                     /* address mask request */
#define ICMP_MASKREPLY    18                     /* address mask reply */

#define ICMP_MAXTYPE      18

/* UNREACH codes */
#define ICMP_UNREACH_NET      0 /* bad net */
#define ICMP_UNREACH_HOST     1 /* bad host */
#define ICMP_UNREACH_PROTOCOL 2 /* bad protocol */
#define ICMP_UNREACH_PORT     3 /* bad port */
#define ICMP_UNREACH_NEEDFRAG 4 /* IP_DF caused drop */
#define ICMP_UNREACH_SRCFAIL   5 /* src route failed */
#define ICMP_UNREACH_NET_UNKNOWN 6 /* unknown net */
#define ICMP_UNREACH_HOST_UNKNOWN 7 /* unknown host */
#define ICMP_UNREACH_ISOLATED  8 /* src host isolated */
#define ICMP_UNREACH_NET_PROHIB 9 /* net denied */
#define ICMP_UNREACH_HOST_PROHIB 10 /* host denied */
#define ICMP_UNREACH_TOSNET    11 /* bad tos for net */
#define ICMP_UNREACH_TOSHOST   12 /* bad tos for host */
#define ICMP_UNREACH_FILTER_PROHIB 13 /* admin prohib */
#define ICMP_UNREACH_HOST_PRECEDENCE 14 /* host prec vio. */
#define ICMP_UNREACH_PRECEDENCE_CUTOFF 15 /* prec cutoff */

/* REDIRECT codes */

```

```
#define ICMP_REDIRECT_NET      0          /* for network */
#define ICMP_REDIRECT_HOST    1          /* for host */
#define ICMP_REDIRECT_TOSNET  2          /* for tos and net */
#define ICMP_REDIRECT_TOSHOST 3          /* for tos and host */

/* TIMEXCEED codes */
#define ICMP_TIMXCEED_INTRANS 0          /* ttl==0 in transit */
#define ICMP_TIMXCEED_REASS   1          /* ttl==0 in reass */

/* PARAMPROB code */
#define ICMP_PARAMPROB_OPTABSENT 1      /* req. opt. absent */

#define ICMP_INFOTYPE(type) \
    ((type) == ICMP_ECHOREPLY || (type) == ICMP_ECHO || \
     (type) == ICMP_ROUTERADVERT || (type) == ICMP_ROUTERSOLICIT || \
     (type) == ICMP_TSTAMP || (type) == ICMP_TSTAMPREPLY || \
     (type) == ICMP_IREQ || (type) == ICMP_IREQREPLY || \
     (type) == ICMP_MASKREQ || (type) == ICMP_MASKREPLY)

#endif /* __USE_BSD */

__END_DECLS

#endif /* netinet/ip_icmp.h */
```