

PID	Source	Purpose
P4	Change log	existing implementations of similar feature
P8	Change log	clone similar functionalities based on previous implementations and expected outcomes
P11	Change log	look for similar features
P3	Change log	to check for similarities with previous projects
P5	Change log	opposite implementation in previous change logs
P9	Change log	instances of implementation
P14	Change log	stakeholder reported bug - identify list of changes causing the bug
P7	Commit	check for commits that solved the issue
P14	Commit history	during issue resolution on UI screen
P13	Commit history	list of commits resulting in changes
P2	Commit history	reach out to committer on occurrence of an issue in "ready for release" product
P10	Commit history	on issue in UI - check commit history of files to spot the file to be changed
P6	Commit messages	changes made
P13	Commit messages	to re-implement reverted changes due to an issue
P3	Commit messages	for file with similar functionalities
P5	Commits	similar implementations of desired functionalities
P8	Commits	clone similar functionalities based on previous implementations and expected outcomes
P11	Commits	find sequence of steps followed
P12	Commits	identify change (file) that updated the database
P9	Commits	instances of implementation
P5	Commits	path extraction
P6	Design Diagrams	understand flow of new features
P9	Design Documents	modules to be included
P1	Design Documents	generate test plan and test cases
P3	Design Documents	to check for similarities with previous projects
P10	Design Documents	target of actions on new UI and link UI with target
P5	Design Documents	understand components to be added in the game
P5	File Structure	dependent files to assess impact
P6	File Structure	for naming conventions and location to store new files
P13	File Structure	all files using a function
P8	File Structure	to insert new file; to get naming convention and to get path of the utility function
P3	File Structure	to check file path
P6	File Structure	extract path and names of modules
P9	Issue history	issues that occur with required libraries
P12	Issue history	to log issue
P7	Issue history	search for similar issue

P2	Old Test cases	to design new test cases
P1	Requirements	create test plan, design estimates
P9	Requirements	compare similarities between current and existing functionalities
P11	Requirements	compare expected and obtained output and create database structure
P3	Requirements	to check for similarities with previous projects
P13	Requirements	list of users with access permissions
P12	Requirements	to confirm obtained results
P6	Resource Utility Logs	during implementation of a new feature
P7	Resource Utility Logs	miikube dashboard - for monitoring application performance
P4	Resource Utility Logs	inspect reason for longer time being taken to process
P5	Source code	similar implementations of desired functionalities
P6	Source code	understand code changed
P8	Source code	search utility functions
P9	Source code	previous implementation of a functionality
P12	Source code	path to directory
P13	Source code	add new code
P14	Source code	during issue resolution on UI screen
P13	Source code	issue resolution in production ready application
P5	Source code	path extraction
P11	Source code	get target file location and parameters of new API function
P14	Source code	identify path of target and source files
P7	Source code	trace function executed in infinity loop
P3	Source code	wrong values being obtained
P4	Source code	naming conventions of files
P3	Team interactions	discussion of a new feature
P12	Team interactions	implement new feature; input and output discussions
P2	Test plan	execute functionalities
P2	Test plan	to design test cases
P12	Test plan	to test
P14	UI Files	tally with previous UI to get list of communicating files
P10	UI Screens	Add new UI icons
P14	UI Screens	implement new UI
P1	UI Screens	UI development