

```

/*
Argument/parameter : A function call sends some value to function
definition
for communication. These values are called parameter/argument.
types of argument
1-actual (in function call)
2-formal (in function definition)
void sum(int x);
void main()
{
int a=10;
sum(a); //function call : a is actual argument    strlen("nikita");
}
void sum(int x)    //x is formal argument
{
printf("x =%d",x);
}
*/
#include<stdio.h>
#include<conio.h>
void sum(int x);
void main()
{
int a=10;
clrscr();
sum(a); //function call : a is actual argument    strlen("nikita");
getch();
}
void sum(int x)    //x is formal argument
{
printf("x =%d",x);
}

```