```
/*
types of UDF (according to argument
1-No argument and no return
2-with argument and no return
3-with argument and with return
4-no argument but return
2- with argument and no return (input in main(), process and output in
function
body/definition)
void main()
int a=10
 sum(a); //no argument actual argument a
void sum(int x) //formal argument x
   //no return
}
sum of two number
*/
#include<stdio.h>
#include<conio.h>
void sum(int x,int y);
void main()
{
int a=10,b=2;
clrscr();
sum(a,b); //function name
getch();
void sum(int x,int y)
int c;
c=x+y; //process
printf(" c = %d",c); //output
```