# Akhilesh Vijaykumar

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#### EXPERIENCE

#### DreamWorks Animation L.L.C

Glendale, CA

Jan 2022 - Present

Technical Director

Jan 2024 - Present

Generalist TD on Unannounced Project
Generalist TD for Kung Fu Panda 4

Oct 2022 - Dec 2022

• Effects TD and Generalist TD for Kung Fu Panda 4

Aug 2022 - Oct 2022

• Character Effects TD for Trolls Band Together

Jan 2022 - Jul 2023

Electronic Arts Inc.

Orlando, FL

Technical Artist Intern

Jun 2021 - Dec 2021

- Developing procedural tools to simplify and speed-up Body workflows for Character Artists
- Scripting in the Frostbite engine using Python

# Texas A&M University

College Station, TX

Graduate Teaching Assistant

Aug 2019 - May 2021

- Teaching and grading assignments on Object-Oriented Programming Concepts in C++ and OpenGL
- Developed the TxGRAPH'2021 Conference website using HTML5,CSS3 and jQuery
- Grading assignments for The Digital Image and Image Synthesis

## TECHNICAL SKILLS

Languages: Python, MEL, C++, C#, C, Java, SQL, GLSL/HLSL

Web Technologies: HTML5, CSS3, PHP, JavaScript, AJAX, jQuery, TypeScript

Libraries: OpenGL, Tensorflow, PyTorch

Softwares: Maya, Houdini, UE4, Photoshop, After Effects, Unity, Substance Painter

Certification: NPTEL Online ELITE Certification in Introduction to Machine Learning from I IT Kharagpur

## **PROJECTS**

## Independent Study - Deep Learning for Houdini

Spring 2021

• Trained AI models to predict real-valued parameters from images and use them to build procedural 3D models

#### Mesh Grouping Tool in Houdini

Fall 2020

• A simple interface to form the closest possible, non-intersecting group of meshes, with randomized orientations

# Houdini Game Jam | Theme: Don't Panic

Fall 2020

• Worked in a team of 2 to make a game in Unity

#### Animation Industry Course | Theme: Photorealism

Summer 2020

- Worked in a team of 5 to create a 30 second Animated short film in Maya
- Roles: Project Management, Modeling, Surfacing, FX and Lighting

# **3D Modeling and Animation** | Secret of the Quokka

Fall 2019

- Worked in a team of 5 to create a 30 second Animated short film in Maya
- Roles: Modeling, Animation and Lighting

#### **EDUCATION**

## Texas A&M University

College Station, TX

Master of Science in Visualization (GP A: 4.0)

Aug 2019 - Dec 2021

# R N Shetty Institute of Technology

Bangalore, India

Bachelor of Engineering in Information Science

Aug 2015 - Jul 2019