```
system.cpu.commit.op class 0::SimdAlu ≤ 62.0
                          gini = 0.324768
                          samples = 209
                         value = [199, 51]
                          class = benign
                                            False
                  True
                            system.cpu.commit.op class 0::SimdMisc ≤ 1967.5
         aini = 0.0
                                              gini = 0.152137
       samples = 28
                                              samples = 181
       value = [0, 33]
                                             value = [199, 18]
      class = malicous
                                              class = benign
system.cpu.fetch.PendingQuiesceStallCycles ≤ 376.0
                                                          system.mem_ctrls.bytesWrittenSys ≤ 452928.0
                   gini = 0.0198
                                                                         gini = 0.110727
                  samples = 166
                                                                          samples = 15
                                                                          value = [1, 16]
                  value = [198, 2]
                   class = benian
                                                                         class = malicous
                 aini = 0.0
                                      qini = 0.0
                                                                    gini = 0.0
                                                                                         aini = 0.0
              samples = 165
                                     samples = 1
                                                                  samples = 14
                                                                                        samples = 1
             value = [198, 0]
                                    value = [0, 2]
                                                                  value = [0, 16]
                                                                                        value = [1, 0]
              class = benign
                                  class = malicous
                                                                 class = malicous
                                                                                       class = benign
```