

```

1  #include<stdio.h>
2  #include<process.h>
3  #define QUE_SIZE 3
4  int item,front=0,rear=-1,q[QUE_SIZE],count=0;
5  void insertrear()
6  {
7      if(count==QUE_SIZE)
8      {
9          printf("Queue Overflow\n");
10         return;
11     }
12     rear=(rear+1)%QUE_SIZE;
13     q[rear]=item;
14     count++;
15 }
16 int deletefront()
17 {
18     if(count==0) return -1;
19     item=q[front];
20     front=(front+1)%QUE_SIZE;
21     count=count-1;
22     return item;
23 }
24 void displayQ()
25 {
26     int i,f;
27     if(count==0)
28     {
29         printf("Queue is Empty\n");
30         return;
31     }
32     f=front;
33     printf("Contents of the Queue are :\n");
34     for(i=1;i<=count;i++)
35     {
36         printf("%d\n",q[f]);
37         f=(f+1)%QUE_SIZE;
38     }

```

```

32 f=front;
33 printf("Contents of the Queue are :\n");
34 for(i=1;i<=count;i++)
35 {
36     printf("%d\n",q[f]);
37     f=(f+1)%QUE_SIZE;
38 }
39 }
40 int main()
41 {
42     int choice;
43     for(;;)
44     {
45         printf("\n1:Insertrear\n2:Deletefront\n3:Display\n4:Exit\n");
46         printf("Enter the Choice\n");
47         scanf("%d",&choice);
48
49         switch(choice)
50         {
51             case 1:printf("Enter the Item to be Inserted\n");
52                     scanf("%d",&item);
53                     insertrear();
54                     break;
55             case 2:item=deletefront();
56                     if(item==-1)
57                         printf("Queue is Empty\n");
58                     else
59                         printf("The Item Deleted is =%d\n",item);
60                     break;
61             case 3:displayQ();
62                     break;
63             default:exit(0);
64         }
65     }
66     return 0;
67 }
68

```

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

3

Queue is Empty

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

1

Enter the Item to be Inserted

5

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

1

Enter the Item to be Inserted

10

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

1

Enter the Item to be Inserted

15

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

1

```
4:Exit
Enter the Choice
1
Enter the Item to be Inserted
15
```

```
1:Insertrear
2:Deletefront
3:Display
4:Exit
Enter the Choice
1
Enter the Item to be Inserted
20
Queue Overflow
```

```
1:Insertrear
2:Deletefront
3:Display
4:Exit
Enter the Choice
3
Contents of the Queue are :
5
10
15
```

```
1:Insertrear
2:Deletefront
3:Display
4:Exit
Enter the Choice
2
The Item Deleted is =5
```

```
1:Insertrear
2:Deletefront
3:Display
4:Exit
Enter the Choice
2
The Item Deleted is =10
```

Enter the Choice

2

The Item Deleted is =10

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

2

The Item Deleted is =15

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

3

Queue is Empty

1:Insertrear

2:Deletefront

3:Display

4:Exit

Enter the Choice

4

(program exited with code: 0)

Press any key to continue . . .