```
ab.c
                 3
                     F {
                        int sum=x+y;
                 4
 ak.c
                        printf("Sum is %d\n", sum);
                 5
 arith.c
                        return (float) (x+y)/2;
                 6
 insert.c
                 7
 lab test.c
                      void printeven (int x, int y)
                 9
 matadd.c
                        if (x%2==0)
                10
 matrix.c
                one.c
                           printf("%d",x);
                12
 prime.c
                13
                        if (y%2==0)
                14
 ■ q8.c
                15
 @ q10.c
                          printf("%d",y);
                16
 smallest.c
                17
                        if (x%2!=0 && y%2!=0)
18
                19
                     Ė
 b.c
                          printf("None of the numbers are even \n");
                20
 bin.c
                21
                22
 cal.c
                      int main()
                23
 calculator.c
                24
                    日{
 dd.c
                25
                        int g1, g2, n1, n2, n3;
                        printf("Enter 3 numbers\n");
 hash.c
                26
                        scanf ("%d %d %d", &n1, &n2, &n3);
                27
 matpro.c
                28
 00.C
                        if (n1>n2 && n1>n3)
                29
 pri.c
                30
                31
                          q1=n1;
 rand func.c
                32
                          g2=n2>n3 ? n2 : n3;
  SS.C
                33
  st.c
                       if (n3>n1 && n3>n2)
                34
                35
  ten.c
                36
                         q1=n3;
                         g2=n1>n2 ? n1 : n2;
      gcc -Wall -o "rand func" "rand func.c" (in directory: C:\Users\DELL\Desktop\New folder)
compiler Compilation finished successfully.
```

mbols Documents lab teste

#include<stdio.h>

float sumaver (int x, int y)

```
arith.c
                  14
                          if (y%2==0)
  insert.c
 lab test.c
                            printf("%d", y);
                 16
 matadd.c
                 17
                 18
                          if (x % 2!=0 && y % 2!=0)
 matrix.c
                 19
 one.c
                 20
                            printf("None of the numbers are even\n");
 prime.c
                 21
                 22
 □ q8.c
                 23
                       int main()
 q10.c
                 24
 smallest.c
                 25
                         int g1, g2, n1, n2, n3;
► ~\Desk...w folder
                 26
                         printf("Enter 3 numbers\n");
                 27
                         scanf ("%d %d %d", &n1, &n2, &n3);
 Db.c
                 28
 D bin.c
                 29
                         if (n1>n2 && n1>n3)
 Cal.c
                 30
 acalculator.c
                 31
                           g1=n1;
                 32
                           g2=n2>n3 ? n2 : n3;
 dd.c
                 33
 hash.c
                 34
                         if (n3>n1 && n3>n2)
 matpro.c
                 35
                 36
 @ 00.C
                           g1=n3;
                 37
                           g2=n1>n2 ? n1 : n2;
 pri.c
                 38
 rand func.c
                 39
                        printf("%d and %d are the greatest of the 3\n",g1,g2);
                 40
 SS.C
                         float sumover1 = sumaver(g1,g2);
                 41
 D st.c
                        printf("Value returned by sumaver %f\n", sumover1);
                 42
 ten.c
                43
                        printeven(g1,g2);
                44
                        return 0;
                45
                46
      gcc -Wall -o "rand func" "rand func.c" (in directory: C:\Users\DELL\Desktop\New
Status
      Compilation finished successfully.
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lessages
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```

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```
Enter 3 numbers
2 4 5
5 and 4 are the greatest of the 3
Sum is 9
Value returned by sumaver 4.500000
4

(program exited with code: 0)
Press any key to continue . . . .
```