

East West University Department of Computer Science and Engineering

CSE 302: LAB 07

Course Instructor: Mahmuda Rawnak Jahan

Entity Relationship Modeling using Data Modeler in SQLDeveloper

Lab Objective

Familiarize students with Entity-Relationship Model.

Lab Outcome

After completing this lab successfully, students will be able to:

- 1. Understand E-R Model.
- 2. Understand and use Data Modeler tool for E-R modeling.

Psychomotor Learning Levels

This lab involves activities that encompass the following learning levels in psychomotor domain.

Level	Category	Meaning	Keywords
P1	Imitation	1 12	Relate, Repeat, Choose, Copy, Follow, Show, Identify, Isolate.
P2	Manipulation	Reproduce activity from instruction or memory	Copy, response, trace, Show, Start, Perform, Execute, Recreate.

Practice Exercise

Step 1: Add the following domains.

Name	Logical Type	Other Information	
Person Name	VARCHAR	Size: 25	
Address Line	VARCHAR	Size: 40	
City	VARCHAR	Size: 25	
State	VARCHAR	Size: 2	
Zip	VARCHAR	Size: 10	
Book Id	VARCHAR	Size: 20	
Numeric Id	NUMERIC	Precision: 7, Scale: 0	
Title	VARCHAR	Size: 50	

Step 2: Creating the Books Entity Set

Name	Datatype	Other Information and Notes
book_id	Domain: Book Id	Primary UID (unique identifier). (The Dewey code or other book identifier.)
title	Domain: Title	M (mandatory, that is, must not be null).
author_last_name	Domain: Person Name	M (mandatory, that is, must not be null).
author_first_name	Domain: Person Name	25 characters maximum.
rating	Logical type: NUMERIC (Precision=2, Scale=0)	(Librarian's personal rating of the book, from 1 (poor) to 10 (great).)

Step 3: Creating the Patrons Entity

Attribute Name	Туре	Other Information and Notes	
patron_id	Domain: Numeric Id	Primary UID (unique identifier). (Unique patron ID number, also called the library card number.)	
last_name Domain: Person Name		\boldsymbol{M} (mandatory, that is, must not be null). 25 characters maximum.	
first_name Domain: Person Na		(Patron's first name.)	
street_address	Domain: Address Line	(Patron's street address.)	
city	Domain: City	(City or town where the patron lives.)	
state Domain: Sta		(2-letter code for the state where the patron lives.)	
zip Domain: Zip		(Postal code where the patron lives.)	
location Structured type: SDO_ GEOMETRY		Oracle Spatial geometry object representing the patron's geocoded address.	

Step 4: Creating the Transactions Entity

Attribute Name	Туре	Other Information and Notes	
transaction_id	Domain: Numeric Id	Primary UID (unique identifier). (Unique transaction ID number)	
patron_id	Domain: Numeric Id	M (mandatory, that is, must not be null). Must match a patron_id value in the Patrons entity.	
book_id Domain: Book Id		M (mandatory, that is, must not be null). Must match a book_id value in the Books entity.	
transaction_date	Logical type: Datetime	M (mandatory, that is, must not be null). Date and time of the transaction.	
transaction_type	Domain: Numeric Id	M (mandatory, that is, must not be null). (Numeric code indicating the type of transaction, such as 1 for checking out a book.	

Step 5: Creating Relations between Entities

- **Books and Transactions:** one-to-many. Each book can be involved in multiple sequential transactions. Each book can have zero or one active checkout transactions; a book that is checked out cannot be checked out again until after it has been returned.
- Patrons and Transactions: one-to-many. Each patron can be involved in multiple sequential and simultaneous transactions. Each patron can check out one or many books in a visit to the library and can have multiple active checkout transactions reflecting several visits; each patron can also return checked out books at any time.

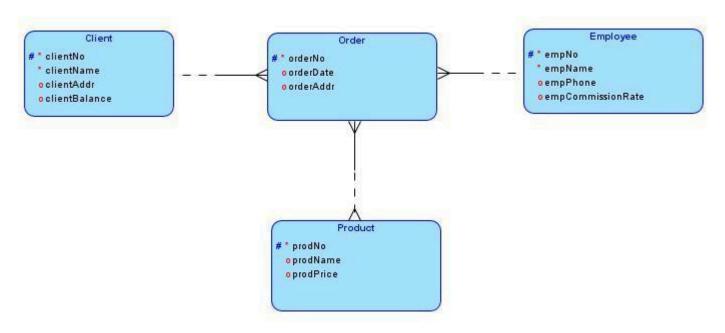
Step 6: Save the Design

Step 7: Develop the Relational Model (Schema Diagram)

Step 8: Generate DDL and Save the script

Exercise:

Draw the following ER Diagram



- Create **four entities** with appropriate attributes first.
- Create the following three relationships:
 - o Client to Order: one to many. A client can give many orders. An order can be placed by one client.
 - Employee to Order: one to many. An employee can process many orders. An order is processed by one employee.
 - o **Product to Order: many to many.** A product can be included in many orders. An order may have many products.