

main() {

```
int a = scanf("%d", &a);  
int suma = 0;  
while(a > 0) {  
    suma += a % 10;  
    a /= 10;  
}  
SOP(suma);
```

...

```
int b = scanf("%d", &b);  
int sumb = 0;  
while(b > 0) {  
    sumb += b % 10;  
    b /= 10;  
}  
SOP(sumb);
```

→ ctrl+C ctrl+V

}

$$f(x) = x^2 + 2 = y$$

f → Name of function

x → Input

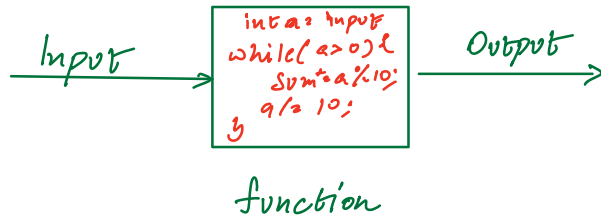
y → Output

0

$$f_1(x) = y = x^2 + 2$$

$$x = 3$$

$$f_1(3) = y = (3)^2 + 2 = 9 + 2 = 11$$



Function → Block of code, takes some input & provides the required output

return-type function_name (type input-parameter) {

_____ } code

} return ans;

int sumOfDigits (int num) {

int sum = 0;
while (num > 0) {

```

        sum += num % 10;
        num /= 10;
    }
    return sum;
}

```

main() {

```

    .....
    int num = SCn.nextInt();
    int sum = sumOfDigits(num);
    SOP(sum)
}

```

```

int numnum = SCn.nextInt()
int sumsum = sumOfDigits(numnum);
SOP(sumsum);
}

```

// Q: Write a funcⁿ that returns sum of integers A & B

```

int Sum(int A, int B) {
    int ans = A+B;
    return ans;
}

```

main() {

```
int A=15, B=5;  
SOP(Sum(A,B));  
}
```

// Q: Write a funcⁿ that prints sum of integers A & B

```
void printSum(int A, int B) {  
    int ans = A+B;  
    SOP(ans);  
    return;  
}
```

// Q: Write a funcⁿ to check whether an integer is even or not

```
boolean isEven(int num) {
```

```
    boolean ans;  
    if (num % 2 == 0) {  
        ans = true;  
    }  
    else {  
        ans = false;  
    }  
}
```

3 return. ans;

10:10 pm