

- User Story: It is the Smallest Unit of Work in a Agile framework./Simple description from User Perspective body of work
- An epic user story is a Large, that Cannot be delivered in a single iteration and Epics are large work items broken down into a set of Stories
- The purpose of User Story was to articulate how a piece of work will deliver a particular value to Customer
- Sprint: A sprint is a fixed-duration iteration, typically 2-3 weeks, where a set of User Stories are developed
At end of Sprint, a review and retrospective are held to identify improvements of progress.
- Daily Standup: A short meeting where team members share updates.
What did I do yesterday?
What I am gonna do today?
Are there any blockers?
- User Story Contains → Acceptance Criteria
→ Definition of ready
→ Definition of Done
→ Time Impact.

Acceptance Criteria: requirements that a user story must meet to be considered as complete.

DOR: checklist that ensures a user story is prepared and actionable

DOD: checklist ~~to determine~~ of activities that must be completed to consider as done

- Backlog grooming: process of reviewing and updating a product backlog to keep it current and prepare items for future sprints
- Sprint review: At end of Sprint, team presents what has been completed to stakeholders.
- Sprint retrospective: A meeting held after Sprint review where the team discuss what went well, what didn't and how process can be improved