E-Commerce Platform - Comprehensive Documentation

1. User Documentation

Overview

The E-Commerce Platform is a console-based application designed to emulate an online marketplace. It allows users to register as buyers, sellers, or admins and provides role-based functionality for managing products and users.

Application Classes

Main Classes

1. App

- O Purpose: Entry point of the application.
- Key Functions:
 - Initializes the application.
 - Handles user login, registration, and navigation to role-specific menus.
 - Provides prompts based on user roles (buyer, seller, or admin).

2. User

- o Purpose: Represents a user in the system.
- o Attributes:
 - user id: Unique identifier for the user.
 - username: User's unique name.
 - password: Encrypted password.
 - email: Contact email address.
 - role: Role of the user (buyer, seller, or admin).

O Derived Classes:

- Buyer: Subclass of User for buyer-specific functionality.
- Seller: Subclass of User for seller-specific functionality.
- Admin: Subclass of User for admin-specific functionality.

3. Product

- o Purpose: Represents a product listed by sellers.
- O Attributes:
 - product id: Unique identifier for the product.

- name: Name of the product.
- price: Price of the product (NUMERIC).
- quantity: Available quantity of the product.
- seller id: ID of the seller who listed the product.

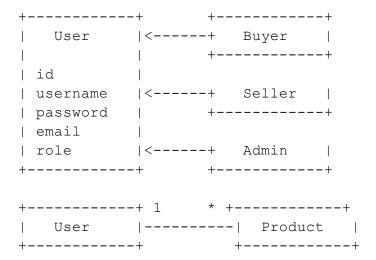
4. UserDAO and ProductDAO

- **Purpose:** Perform CRUD operations on users and products tables in the database.
- O Key Functions:
 - UserDAO: Handles user authentication, registration, and data retrieval.
 - ProductDAO: Manages product addition, updates, deletion, and retrieval.

5. DBConnection

- o Purpose: Manages database connectivity for the application.
- O Key Features:
 - Establishes connection to the PostgreSQL database.
 - Ensures proper resource cleanup.

Class Diagram



How to Start

- 1. Clone the repository:
 git clone https://github.com/your-repo/ecommerce-platform.git
- 2. Navigate to the project directory and build the application: mvn clean install
- 3. Start the application: java -cp target/ecommerce-platform-1.0-SNAPSHOT.jar com.ecommerce.App

2. Development Documentation

Directory Structure

```
The following structure represents an e-commerce platform:
ecommerce-platform
 -- src
    --- main
        — java
           --- com
               -- ecommerce
                   --- App.java # Entry point of the application
                    — dao
                       - UserDAO.java # Handles user-related database
                       --- ProductDAO.java # Handles product-related
database
                       -- User.java # Represents a user
                       --- Product.java # Represents a product
                      · util
                       -- DBConnection.java # Manages database
connections
    -- test
        ├-- java
             - com
                 - ecommerce
                   -- ProductDAOTest.java # Unit tests for ProductDAO
                   ├── UserDAOTest.java # Unit tests for UserDAO
-- pom.xml
                                            # Maven configuration file
- create_tables.sql
                               # SQL script to set up the database
tables
--- README.md
                               # Documentation for the project
```

Build Process

- 1. Ensure Maven is installed.
- 2. Navigate to the project directory.
- 3. Run the build command: mvn clean install

Development Standards

- Architecture: Follow the MVC design for modularity and scalability.
- Coding Standards:

- Use meaningful class and method names.
- Include Javadoc comments for all public methods.
- o Maintain consistent formatting and indentation.

• Error Handling:

- Catch and log exceptions using SLF4J/Logback.
- Ensure database resources are closed properly.

Setting Up the Database

1. Create Database:

CREATE DATABASE ecommerce_db;

```
Create Tables:
```

```
-- Create the users table
CREATE TABLE users (
   user id SERIAL PRIMARY KEY, -- Unique ID for each user
   username VARCHAR(50) NOT NULL UNIQUE, -- Unique username
   password VARCHAR(255) NOT NULL, -- Hashed password
   email VARCHAR(100) NOT NULL UNIQUE, -- Email address
   role VARCHAR(10) NOT NULL
                                  -- Role: buyer, seller, or admin
);
-- Create the products table
CREATE TABLE products (
   name VARCHAR(100) NOT NULL, -- Product name
price DECIMAL(10, 2) NOT NULL, -- Product price
   name VARCHAR(100) NOT NULL,
                                  -- Product name
   quantity INT NOT NULL,
                                   -- Quantity available
   seller_id INT NOT NULL, -- Foreign key linking to the
seller
   FOREIGN KEY (seller id) REFERENCES users (user id) ON DELETE CASCADE
);
```

Create Indexes:

```
Create indexes for performance
CREATE INDEX idx_users_username ON users (username);
CREATE INDEX idx_users_email ON users (email);
CREATE INDEX idx_products_name ON products (name);
```

Insert users data:

```
INSERT INTO users (username, password, email, role) VALUES
('John', 'John123', 'John123@gmail.com', 'buyer'),
('Tom', 'Tom123', 'Tom123@gmail.com', 'seller'),
('Robert', 'Robert123', 'Robert123@gmail.com', 'admin');
```

Insert products data:

INSERT INTO products (name, price, quantity, seller id) VALUES

```
('Laptop', 999.99, 10, 2), -- seller1's product ('Phone', 499.99, 20, 2), ('Headphones', 49.99, 100, 2)
```

2. Configure Database Connection:

```
Update DBConnection.java with your PostgreSQL credentials:
private static final String URL =
"jdbc:postgresql://localhost:5432/ecommerce_db";
private static final String USER = "postgres";
private static final String PASSWORD = "*********";
```

Getting the Source Code

• Clone the repository: git clone https://github.com/your-repo/ecommerce-platform.git

3. Deployment Documentation

Installation Steps

- 1. Install Prerequisites:
 - o Java JDK 11 or higher.
 - o Maven 3.8.1 or higher.
 - o PostgreSQL database server.
- 2. Set Up the Database:
 - o Follow the steps outlined in the development documentation.
- 3. Build the Application:
 - Navigate to the project directory and execute: mvn clean install
- 4. Run the Application:
 - o Start the application using: java -cp target/ecommerce-platform-1.0-SNAPSHOT.jar com.ecommerce.App

Verifying Installation

- 1. Test Registration:
 - o Register a user and verify that the users table is updated.
- 2. Test Product Management:

• Log in as a seller and add products to ensure the products table is updated.

3. Test Role-Specific Features:

 $\circ\,$ Confirm functionality for buyers, sellers, and admins through their respective menus.

Appendix

References

- Java Documentation
- Maven Documentation
- PostgreSQL Documentation