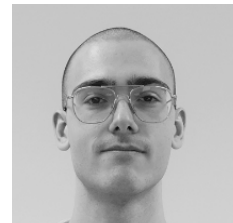


Aki Gonzalez  
Stockholm - 16 September 1995  
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**Portfolio:** <https://aki-gonzalez.github.io>



## EDUCATION

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2019-2021	<b>The Game Assembly</b> <i>thegameassembly.com</i>	Advanced Diploma in Higher Vocational Education, Game Programming.
2014-2016	<b>Blekinge Institute of Technology</b> <i>bth.se</i>	Technical Artist in Games.

## SKILLS

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●●●●○ C++	<i>I know the language well</i>
●●●●○ Visual Studio	<i>I handle this program effortlessly</i>
●●●●○ SCRUM	<i>Good understanding of the concept</i>
●●●●○ C#	<i>Comfortable but inexperienced</i>
●●●●○ HLSL, DX11	<i>Comfortable but inexperienced</i>
●●●●○ Unity	<i>Comfortable but inexperienced</i>
●●●●○ Git	<i>I know the program/ language well</i>
●●●●○ Subversion	<i>I know the program well</i>
●●○○○ Maya	<i>Basic knowledge of modeling and rigging</i>
●●○○○ Photoshop	<i>Basic knowledge of the program</i>

## EMPLOYMENT

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2017-2019	Little Adolf Fredrik's School	Assistant janitor, leisure staff for grades 1-3.
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## LANGUAGE

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Swedish	Native language.
English	Full professional proficiency.
Spanish	Conversational proficiency.

## INTERESTS

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Cooking and baking.  
Nature Photography.

References available upon request.