



AKI GONZALEZ

GAME PROGRAMMER

CONTACT

Mobile: +46737856747

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Location: Stockholm, Sweden

PORTFOLIO

<https://aki-gonzalez.github.io>

EDUCATION

The Game Assembly

Advanced Diploma in Higher Vocational

Education, Game Programming

Stockholm, 2019 - 2022

EMPLOYMENT

Zenz VR

Internship - Generalist Programmer

Unity C#. XR and Switch Development.

Stockholm, 2021 Aug - 2022 Mars

Little Adolf Fredrik's School

Assistant janitor, leisure staff for grades 1-3.

Stockholm, 2017 - 2019

PROFILE

Experienced in C++ and C#.

During my internship at Zenz VR I worked on development on a game targeting Oculus VR in Unity.

Worked on 8 smaller game projects at The Game Assembly in custom engines as well as Unity.

SKILLS

C++	I know the language well
C#	I know the language well
HLSL, DX11	Basic knowledge of the language
Unity	I know the program well
Visual Studio	I Handles this program effortlessly
Git	I know the program/ language well
Subversion	Basic knowledge of the program
SCRUM	Good understanding of the concept

LANGUAGE

Swedish	Native language
English	Full professional proficiency
Spanish	Conversational proficiency

INTERESTS

Cooking & baking
Nature photography
Video games