



AKI GONZALEZ

GAME PROGRAMMER

PORTFOLIO

<https://aki-gonzalez.github.io>

CONTACT

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Location: Stockholm, Sweden

EDUCATION

The Game Assembly

Advanced Diploma in Higher Vocational Education, Game Programming
Stockholm, 2019 - 2021

Blekinge Institute of Technology

Technical Artist in Games
Karlskrona, 2014 - 2016

EMPLOYMENT

Little Adolf Fredrik's School

Assistant janitor, leisure staff for grades 1-3.

Stockholm, 2017 - 2019

PROFILE

I am experienced in C++ and C#, and as part of my studies at The Game Assembly I have worked on 7 smaller game projects.

Currently looking for an internship.

SKILLS

●●●●○	C++	I know the language well
●●●●○	Visual Studio	I handle this program effortlessly
●●●●○	SCRUM	Good understanding of the concept
●●●○	C#	Comfortable but inexperienced
●●●○	HLSL, DX11	Comfortable but inexperienced
●●●○	Unity	Comfortable but inexperienced
●●●○	Git	I know the program/language well
●●●○	Subversion	I know the program well
●●○○○	Maya	Basic knowledge of the program
●●○○○	Photoshop	Basic knowledge of the program

LANGUAGE

Swedish	Native language
English	Full professional proficiency
Spanish	Conversational proficiency

INTERESTS

Cooking & baking
Nature photography