



# AKI GONZALEZ

GAME PROGRAMMER

## CONTACT

Mobile: +46737856747

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Location: Stockholm, Sweden

## PORTFOLIO

<https://aki-gonzalez.github.io>

## EDUCATION

The Game Assembly

Advanced Diploma in Higher Vocational

Education, Game Programming

*Stockholm, 2019 - 2022*

## EMPLOYMENT

Zenz VR

Internship - Generalist Programmer

Unity C#. XR and Switch Development.

*Stockholm, 2021 Aug - 2022 Mars*

Little Adolf Fredrik's School

Assistant janitor, leisure staff for grades 1-3.

*Stockholm, 2017 - 2019*

## PROFILE

Experienced in C++ and C#.

During my internship at Zenz VR I worked on development on a game targeting Oculus VR in Unity.

Worked on 8 smaller game projects at The Game Assembly in custom engines as well as Unity.

## SKILLS

|               |                                     |
|---------------|-------------------------------------|
| C++           | I know the language well            |
| C#            | I know the language well            |
| HLSL, DX11    | Basic knowledge of the language     |
| Unity         | I know the program well             |
| Visual Studio | I Handles this program effortlessly |
| Git           | I know the program/ language well   |
| Subversion    | Basic knowledge of the program      |
| SCRUM         | Good understanding of the concept   |

## LANGUAGE

|         |                               |
|---------|-------------------------------|
| Swedish | Native language               |
| English | Full professional proficiency |
| Spanish | Conversational proficiency    |

## INTERESTS

Cooking & baking  
Nature photography  
Video games