# Akaun Platform Guide (Public)

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This is the public guide that provides all public use cases of the Akaun Platform. To view this in other formats, click on the following:

- Epub Format
- Single File HTML
- PDF Format

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# (1) Public Guide by User Types

This repository contains all the source code for publishing the Akaun Platform Public Documentation.

### (1.1) General Users

The very first thing that every akaun-platform users would need to have, is to sign up for and AkaunID. You can do so by visiting https://akaun.com/

### Your AkaunID

It is important for you to understand that with a single AkaunID, it is possible for you to have multiple Sign-In methods. You could be using an email with password, a phone number with the same password, you could also be adding access keys to your AkaunID for integration purposes.

### The Production, Staging and Development Environment

The very first thing to know is to understand the usage of each of the following environments.

Environment	URL	<b>Custom Domain</b>	Description
Production	https://akaun.com	https:// <something>.aka un.net</something>	This is the life environment, used by real businesses in their day to day operations.
Staging	https://akaun.com	https:// <something>.aka un.app</something>	This environment is usually used for testing by the customers and project managers. New features are tested by the end users here before it gets deployed to the production environment.
Development	https://akaun.dev	https:// <something>.aka un.xyz</something>	This environment is usually used by the software developers to do their experiments.

If you have registered an AkaunID to login to the Production environment, that doesn't mean you have the same AkaunID registered in the Staging Environment and vice versa.

### **Understanding Root vs Tenant**

Within a single environment (Production vs Staging vs Development) there's one and only one root database, and there could be MANY tenant databases. Each user could be joining MULTIPLE tenants and they could have different "RANK" when joining each tenant, for example, OWNER, ADMIN, MEMBER, GUEST, VISTOR.

Rank of a users in a Tenant	Description
	1

OWNER	The OWNER of a tenant is able to add any applets to an "applet catalog" if the person is also the owner/admin of the "applet catalog". The OWNER is able to add, remove or promote another user in the tenant to be the OWNER of the tenant. This RANK is usually granted to the business owners or MIS Manager of a company.
ADMIN	The ADMIN of a tenant can do almost everything that the OWNER can do, except adding, removing or promoting another user in the tenant to become the OWNER. This role is usually granted to the MIS Executive or managers in a company.
MEMBER	The MEMBER Rank does not entitle a user to administer the Tenants , Applet Catalogs, they can however, become the OWNER/ADMIN or MEMBER of an Applet after they installed the specific applet. It is important to understand that the "OWNER/ADMIN of the Tenant" is NOT the same as the "OWNER/ADMIN" of the "Applet"

# (1.2) Project Implementors

Guide for Project Implementors

### **Section 1**

some sections here

## (1.3) Tenant Owners

Platform Guide for Tenant Owners

**Section 1** 

## (1.4) Applet Developers Guide

Guid for applet Developers

Signing up your bigledger account

## (1.5) Resellers' Guide

Guide for resellers

**Section 1** 

## (1.6) System Integrations

Guide for system integrators

### **Section 1**

some sections here

# (2) Guide by Industry

This guide by industry provide :

- use cases
- case study
- key paint points and feature of each industry

(2.1) Consumer Electronics Industry		
Problems		
Solutions		
Features		
(2.2) Pharmacies		
Problems		
Solutions		
Features		
(2.3) Car Workshops		
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Problems		
Solutions		
Features		
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**Problems** 

**Solutions** 

**Features** 

# (3) Modules Guide

The Akaun platform is like lego blocks, users will be able to mix and match different applets to formulate a new module, even if it is not in the list below.

## **Section 1**

testing

## **Section 2**

asdf

# (4) Applet Directory

## **Section here**

lksjdkdjs

## (5) Documentation Authoring

## **Authoring this Documentation**

If you wish to contribute to this documentation, kindly follow the steps below:

## **Setup and Configurations**

### **Github Repository**

• Github User Account

In order to author this documentation, you will need to have a <a href="https://github.com">https://github.com</a> account. As an employee of Wavelet.net or BigLedger.com , you will be using the <username>@wavelet.net to register for the github user.

You can request the HR department to grant you access to the hr@wavelet.net to grant you the access to Github Akaun organization (https://github.com/akaun).

• Downloading the Github Desktop Client by clicking on the button below:

[github akaun PublicGuide download code] |

content/chapters/Documentation\_Authoring/assets/github\_akaun\_PublicGuide\_download\_code.png

Please visit https://desktop.github.com/ to download the Github Desktop.

• Accessing the repository

The repository is located at https://github.com/akaun/Public-Guide

You may click on the link below

### Visual Studio Code

• Downloading Visual Studio Code

Please visit the following page to download. https://code.visualstudio.com/download

- Installing extensions
- Checking out the source code
- Creating a new branch for your edit
- Pull request to the main branch

### **Installing the AsciiDoctor Tool Chain**

## **Understanding the Directory Structure**

Folder Name	Description
bin	This folder contains shell scripts that you need to install and setup. You will also see a file called all_in_one.sh, and this is the file that you would execute to compile the asciidoc into various file formats, and save them in the "docs" folder. You shouldn't be editing any files in this folder.
build	This is a temporary folder that gets deleted and re-created every time we "compile" the documentation. You shouldn't need to mess with files in this folder.
content	This is where you will be contributing by editing the files in this folder.
docs	You shouldn't need to edit any files in this folder. But you are welcome to open the files in this folder to check the "compiled output" of your changes, to ensure they are correct before pushing your code to the github, and request for your branch to be merged with the "main" branch in github.