

Usernetes Gen2

Kubernetes in Rootless Docker, with Multiple Nodes

https://github.com/rootless-containers/usernetes

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Podman, and nerdctl

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[Introduction] Rootless Containers



- Puts container runtimes (as well as containers) in a user namespace
 - UserNS: Linux kernel's feature that maps a non-root user to a fake root (the root privilege is limited inside the namespace)
- Can mitigate potential vulnerabilities of the runtimes
 - No access to read/write other users' files

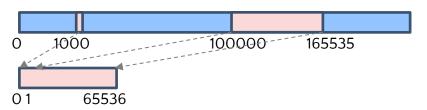
- e.g., runc breakout CVE-2024-21626 (2024-01-31)
- No access to modify the kernel (e.g., to inject invisible malware)
- No access to modify the firmware
- No ARP spoofing
- No DNS spoofing
- Also useful for shared hosts (High-performance Computing, etc.)
 - Works with GPU too

[Introduction] User namespaces



Linux kernel's feature to remap UIDs and GIDs

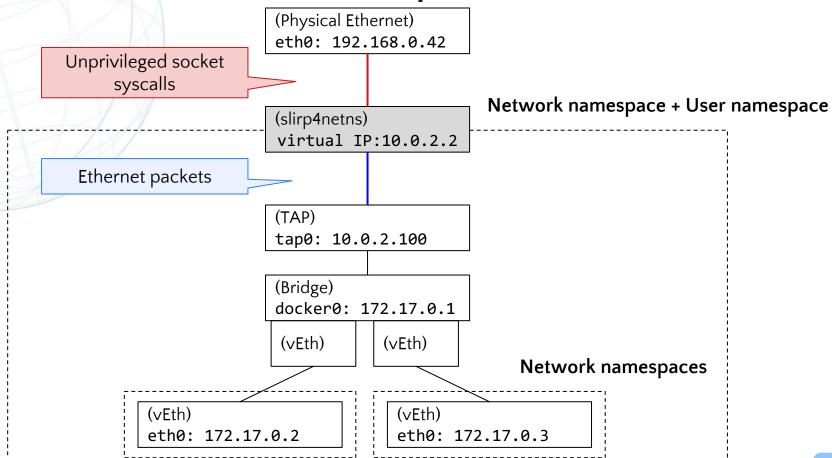
/etc/subuid
1000:100000:65536



- UID=1000 gains fake root privileges (UID=0) that are enough to create containers
- The privileges are limited inside the namespace
- No privilege for setting up vEth pairs with "real" IP addresses;
 user mode TCP/IP (e.g., slirp4netns) is used instead
- Also notorious as the culprit of the several kernel CVEs,
 but at least it is more secure than just running everything as the root
 - Ubuntu 24.04 disables UserNS by default with the allowlist (AppArmor profiles)

[Introduction] Network namespaces





Rootless Kubernetes



- Usernetes: Rootless Kubernetes, since 2018
 https://github.com/rootless-containers/usernetes
- As old as Rootless Docker (pre-release at that time) and Rootless Podman

- The changes to upstream was merged in Kubernetes ∨1.22 (2021)
 - Feature gate: KubeletInUserNamespace (Alpha)
 - The feature gate is also used by kind, minikube, k3s, etc.
- The first generation ("Gen1", 2018-2023) of Usernetes didn't gain much popularity due to its complexity ("The Hard Way")

KubeletInUserNamespace feature gate



- The gate is slightly misnomer; as it requires CRI, OCI, CNI, and kube-proxy to be in the same UserNS too
- Quite "boring" gate to allow trivial permission errors
 https://github.com/search?q=repo%3Akubernetes%2Fkubernetes%2OKubeletInUserNamespace&type=code
 - dmesg
 - sysctl -w vm.overcommit_memory
 - etc.
- The UserNS has to be created by an external runtime
 - Usernetes Gen1: RootlessKit.
 - Usernetes Gen2: Rootless Docker/Podman/nerdctl
 - LXD/Incus can be used too

Usernetes Gen 1 vs Gen 2



"The Hard Way"

Similar to `kind` and minikube, but supports real multi-node

	Gen 1 (2018-2023)	Gen 2 (2023-)
Host dependency	RootlessKit	Rootless Docker, Rootless Podman, or Rootless nerdctl (contaiNERD CTL)
Supports kubeadm	No	Yes
Supports multi-node	Yes, but practically No, due to complexity	Yes
Supports hostPath volumes	Yes	Yes, for most paths, but needs an extra config

File layout

Everything is just a plain text file, for ease of customization



- Makefile
 - Defines targets like make up to wrap docker compose up, etc.
- Dockerfile
 - FROM kindest/node (kind's node image) with a few additional ADD and RUN
- docker-compose.yaml
 - Just defines a single node container
 - Currently, node ports, etc. have to be statically defined here
- kubeadm-config.yaml
 - Configures feature gates, CIDRs, TLS SANs, etc.

Usage



```
# Bootstrap the first node
make up
make kubeadm-init
make install-flannel
```

Enable kubectl make kubeconfig export KUBECONFIG=\$(pwd)/kubeconfig kubectl get pods -A

```
# Multi-node
make join-command
scp join-command another-host:~/usernetes
ssh another-host make -C ~/usernetes up kubeadm-join
make sync-external-ip
```

Multi-node Network



- VXLAN is known to work
 - Just kubectl -f kube-flannel.yaml
- "External IP" is used, as the containerized kubelet's IP is not accessible from other nodes
 - kubelet is launched with --cloud-provider=external
 - node.status.addresses is dynamically patched with kubectl patch node
 - node is also annotated with flannel.alpha.coreos.com/public-ip-overwrite
 - UDP checksums are recomputed with
 ethtool -K flannel.1 tx-checksum-ip-generic off

Experimental: network acceleration

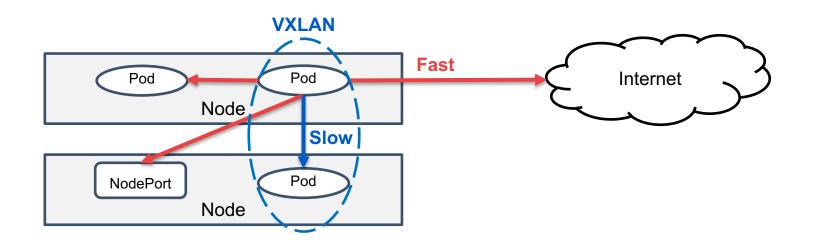


- Bypass4netns allows bypassing slirp4netns to eliminate the overhead caused by the usermode TCP/IP https://github.com/rootless-containers/bypass4netns
- Captures socket syscalls inside the NetNS, reconstructs the FDs outside the NetNS, and replaces the FDs inside the NetNS, using seccomp_unotify(2))
- As fast as the host network (e.g., 1.28 Gbps vs 49.9 Gbps)
- Bypass4netns supports both connect(2) and bind(2),
 but Usernetes only supports accelerating connect(2) currently
 - bind(2) is already fast anyway
- Available for nerdctl

Experimental: network acceleration



- Pod-to-Pod communications across multiple nodes are not accelerated yet
 - VXLAN packets are generated by the kernel itself and cannot be intercepted via seccomp_unotify(2)
 - NodePorts can be still accelerated, as it does not incur VXLAN packets



Experimental: network acceleration



• iperf3 (TCP) benchmark across multiple nodes

	slirp4netns	bypass4netns
Pod → Pod (same node)	37.6 Gbps	37.6 Gbps
Pod → Pod (different node)	1.40 Gbps	1.41 Gbps
Pod → NodePort (same node)	1.28 Gbps	49.9 Gbps
Pod → NodePort (different node)	1.47 Gbps	9.53 Gbps
Host → NodePort (same node)	50.2 Gbps	49.4 Gbps
Host → NodePort (different node)	9.53 Gbps	9.52 Gbps

laaS: Amazon EC2 (m7i.2xlarge)

Versions: Ubuntu 22.04, nerdctl v2.0.0-beta.4, bypass4netns v0.4.1, Usernetes Gen2-v20240410.0 (Kubernetes v1.29)

Future works



- Integrate bypass4netns into Docker and Podman too
- Support accelerating Pod-to-Pod communications across different nodes, perhaps with a sidecar proxy that would forward packets to NodePorts
- Support dynamic port forwarding
 - Ports are currently statically defined in docker-compose.yaml
 - If docker container update could support modifying port forwards, Usernetes coud just watch Kubernetes service events and update the Docker ports accordingly https://github.com/docker/cli/issues/5013
- Help other Kubernetes distributions to support rootless
 - k3s has been supporting rootless since 2019, but still lacks support for multi-node setup
 - Are Podman folks interested in running OKD inside Rootless Podman?