## **AKIHISA WATANABE**

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▼ Tokyo, Japan

## SUMMARY

I am currently a 3rd-year undergraduate student in Simo-Serra Lab. of Waseda University, advised by Prof. Edgar Simo-Serra. My research intereset is in 3D human motion generation, focused on generatin a wide range of movements, from daily activities to complex, sport-specific and specialized movements. My vision is to leverage this technology to devise new techniques for fields such as sports, facilitating new ways of learning and advancing while reducing the risks associated with physical practice.

SKILLS -

Languages: Python, C++, Swift.

Frameworks: PyTorch, Gym (OpenAI), Isaacgym.

PUBLICATIONS AND PROJECTS

Open-Domain Dialogue Quality Evaluation: Deriving Nugget-level Scores from Turn-level Scores Paper

Rikiya Takehi, Akihisa Watanabe, Tetsuya Sakai, SIGIR-AP '23, 2023.

arXiv:2310.00410

Time's Up for Replay Attacks: Countermeasures Against Replay Attacks Considering the Temporal Paper (Japanese)

**Changes of Biometrics** 

Watanabe.A, Matsumoto.K, Mori.T, Iijima.R, Computer Security Symposium (CSS2023), 2023.

https://drive.google.com/file/d/11Zhm1RihxNjFbcCrCdsb1ga8wGfV0KV0/view

sEMG-based Gesture Authentication for Smartwatch Paper (Japanese)

Watanabe.A, Iijima.R, Mori.T, IEICE Technical Committee on Information and Communication System Se-

curity(ICSS2023), 2023.

https://drive.google.com/file/d/15GXWDjpoN2YoShbSvD9irV5tfG9e6QPu/view

Reinterpretation of 'Eternal Sunshine of the Spotless Net: Selective Forgetting in Deep Networks' Article

Akihisa Watanabe, 2023.

https://drive.google.com/file/d/1Gcgvb7YKZ9V0n-tH80m9gY\_rT0JQ1Sve/view

Project Implementation of the Basic Policy Gradients Algorithm for Character Animation (UC Berkley CS 285)

Akihisa Watanabe, 2023.

https://github.com/Akihisa-Watanabe/berkeleydeeprlcourse\_solusions

**EDUCATION** 

4/2021 -Waseda Universiy

Tokyo, Japan

Major: Applied Mechanics and Aerospace Engineering.

Minor: Computer Science.

Waseda University Honjo Senior High School 4/2018 - 3/2021

Saitama, Japan

EXPERIENCE

10/2021 - 3/2023 Adacotech Inc.

Tokyo, Japan

Primarily engaged in the implementation of POC projects as an ML Engineer (Anomaly Detection).

Python / OpenCV / Pytorch

LANGUAGES

English - C1, Japanese - native