
Algorithm 1 Sample Memory Allocator Implementation

```
1: function MALLOC( $sz$ )
2:    $sz \leftarrow \text{ALIGN\_UP}(sz, \text{MAX\_ALIGNMENT})$   $\triangleright$  Align size to max
   alignment
3:    $\text{MallocCounter} \leftarrow \text{MallocCounter} - sz$   $\triangleright$  Update remaining memory
4:    $\text{ptrLink} \leftarrow \&\text{ptr}[\text{MallocCounter}]$   $\triangleright$  Calculate pointer address
5:    $\text{ptrLink} \leftarrow \text{SET\_BOUNDS}(\text{ptrLink}, sz)$   $\triangleright$  Set bounds for memory safety
   and to track the length of the pointer
6:   return  $\text{ptrLink}$   $\triangleright$  Return allocated memory pointer
7: end function
```

```
1: function FREE( $\text{ptr}$ )
2:    $\text{len} \leftarrow \text{GET\_LENGTH}(\text{ptr})$   $\triangleright$  Get length of memory block from the
   defined bounds
3:    $\text{UNMAP}(\text{ptr}, \text{len})$   $\triangleright$  Release memory block
4: end function
```

```
1: function INIT_ALLOC
2:    $sz \leftarrow 1 \text{ GB}$   $\triangleright$  Define pre-allocated memory size
3:    $\text{fd} \leftarrow \text{CREATE\_LARGE\_PAGE\_MEMORY}(sz)$   $\triangleright$  Create shared memory
4:    $\text{ptr} \leftarrow \text{MAP\_MEMORY}(sz)$   $\triangleright$  Map memory region
5:    $\text{MallocCounter} \leftarrow sz$   $\triangleright$  Initialize memory counter
6: end function
```
