



Day 38



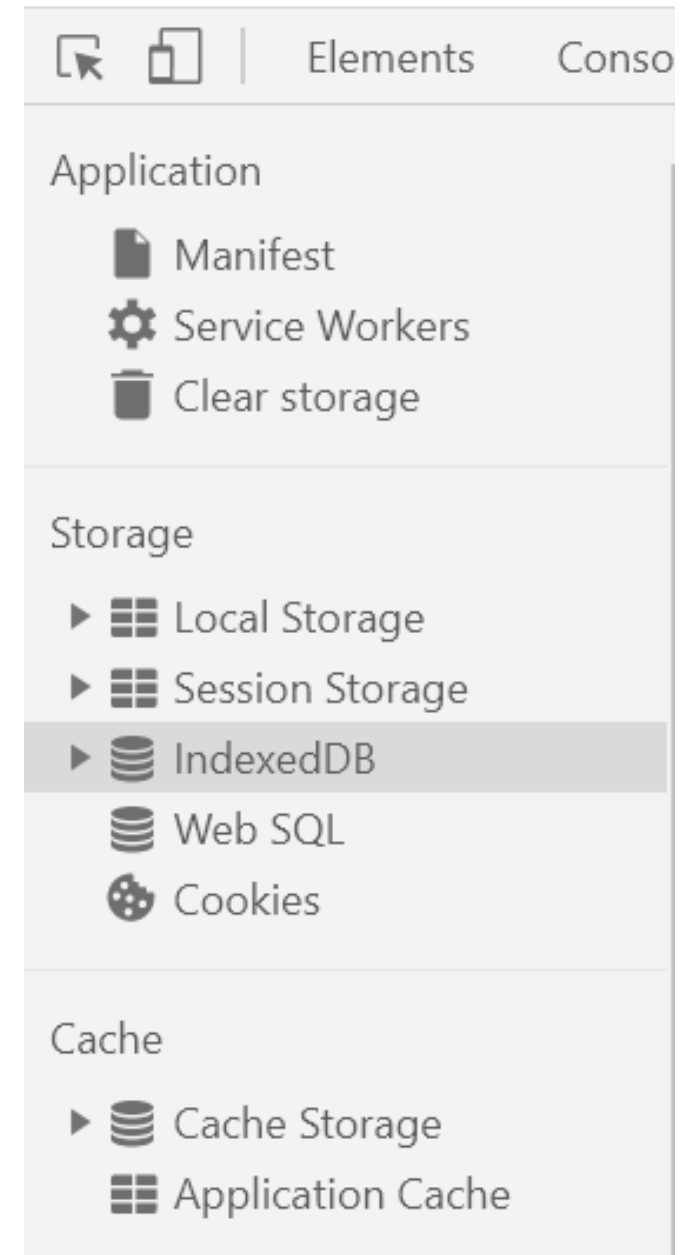
Client Side Storage

- Refers to storage on the client device - on the browser
- Accessible by JavaScript
- Uses cases for browser storage
 - Site preferences like language, colour, layout, etc
 - History like activities on Amazon
 - Store immutable/static data for faster access
 - For offline use
- Data is only available on the browser that it created it
 - Not replicated to other browser
 - Need to do this manually
- Relatively safe as each application can only read their own data
 - Should not store sensitive data in browser storage



Storage on the Browser

- Client side storage are dictated by
 - By the browser
 - By the application/user
 - By the web application
- By the browser
 - Service worker using the Cache API to cache request/response
 - <https://developer.mozilla.org/en-US/docs/Web/API/Cache>
- By the application
 - HTML 5 application
 - Web applications
- By the web application
 - For caching responses eg. `Cache-Control` header





Storage on the Browser

- Cookies

- Used by web application to save information on the client



- Information saved as cookies are returned to the web application whenever the browser makes a request to the same server

- Local and session storage

- Key/value data bases
- Values can only be strings
- Session storage clears all data when you exit the browser
- Local storage will persist data across browser restarts

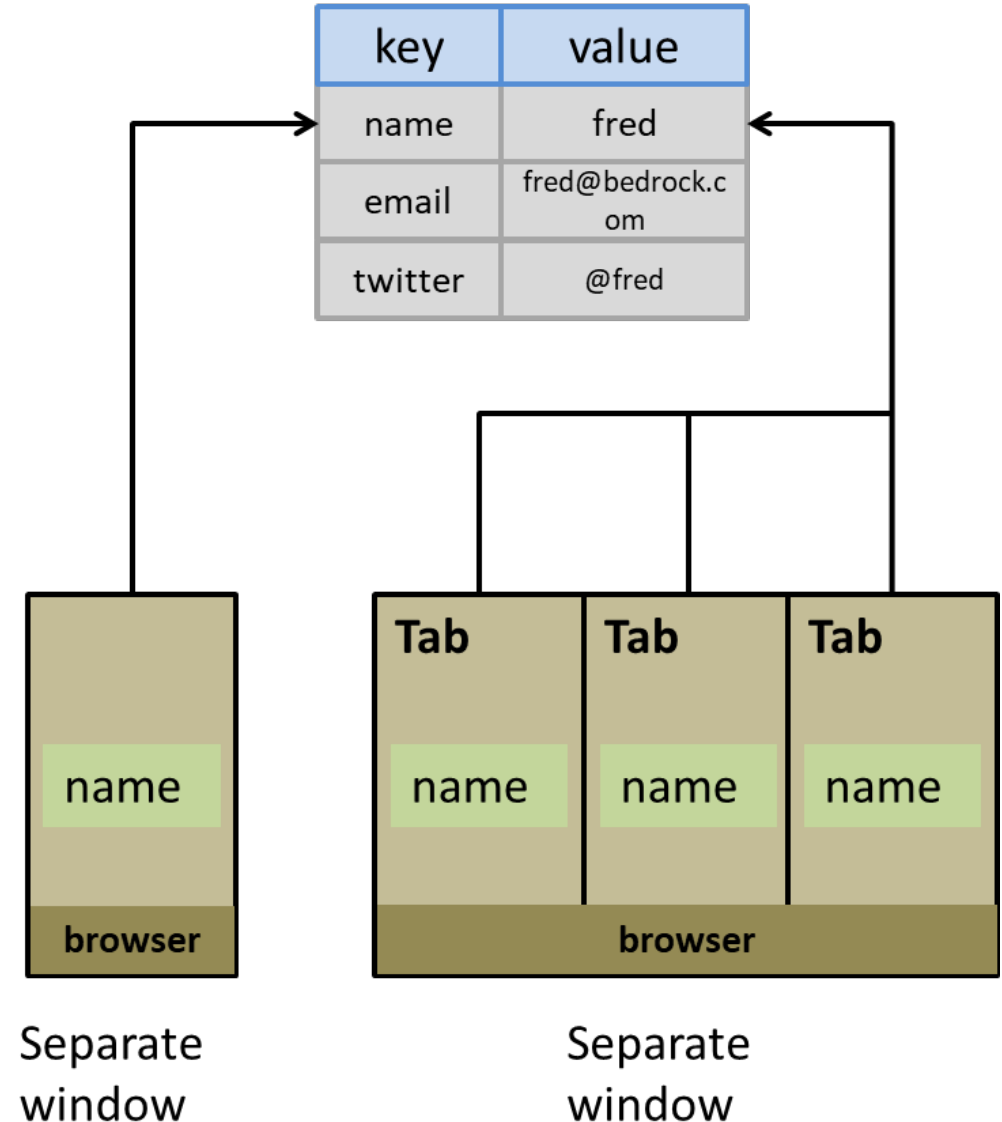
- IndexedDB

- Document/object store
- Richer data format and data type
- Can store more data and higher performance



Local/Session Storage

- Local storage is a key/value pair storage
- Both key and value are string
 - So need to convert String to appropriate data type
 - Eg parseInt() to convert to integer
- Local storage data are shared by all open tabs/windows from the same domain
- The data are stored locally in the browser
 - It is not encrypted so its not secure
 - Only store non sensitive data





Using Local/Session Storage

- Browsers that support local storage provides a global object called **localStorage** or **sessionStorage**
- To save and retrieve data from **localStorage**
 - `localStorage.setItem("key", "value")`
 - `localStorage.getItem("key")`
- **localStorage** also behaves like an object
 - `localStorage["key"] = "value"`
 - `localStorage["key"]`
- To remove an item
 - `localStorage.removeItem("key")`
 - `localStorage["key"] = null` will not remove the item
 - Just sets the value of the key to `null`
- Remove all data for the current domain
 - `localStorage.clear()`



IndexedDB

- Has larger storage capacity than local storage
- Can store structured data type and rich data types
 - Number, string, boolean, objects, array
- Native IndexedDB API is very low level and cumbersome
 - Uses callback
- Dexie.js is a wrapper for the IndexedDB native API
 - API is very easy to use
- Install with

```
npm install dexie
```



Creating a Database

```
import Dexie from 'dexie';

export class MyStore extends Dexie {

  cart: Dexie.Table<Cart, number>;

  constructor() {
    super('MyStoreDB')
    this.version(1).stores({
      cart: '++cartId'
    });
    this.cart = this.table('cart')
  }
}
```

Extend Dexie



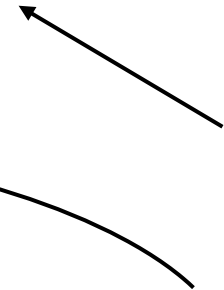
```
export interface Item {
  description: string
  price: number;
}

export interface Cart {
  cartId: number;
  username: string;
  date: number;
  contents: Item[];
}
```

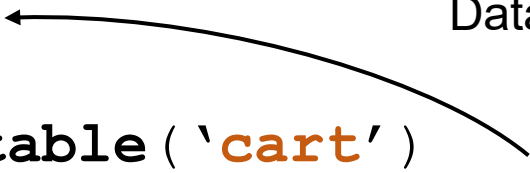
Schema of the document



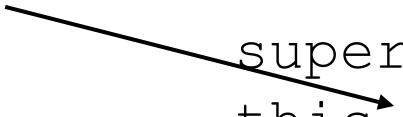
Table with Cart as the schema
and the primary key is number



Database name



Schema
version



Collection
name



One or more attributes to be
indexed. Can annotate fields with
special characters to indicate the
type of index

Hold a reference
of the collection





Database Version

- `version()` is used to set the version of the database
- Once created, schema cannot be changed unless the version number is increased

```
this.version(1).store({  
  cart: '++cartId'  
})
```

```
this.version(1).store({  
  cart: '++cartId',  
  user: 'userId'  
})
```



```
this.version(2).store({  
  cart: '++cartId',  
  user: 'userId'  
})
```



- See <https://dexie.org/docs/Version/Version> for more details



Indexes

- Indexes are specified when database is created
 - Can indexed multiple attributes, separated by comma
- ```
this.version(1).store({
 cart: `++cartId,username`
})
```
- Do not indexed 'blobs' eg. images, MP3
  - First field is the primary key, the rest are indexed attributes

- Non auto-incremented primary key  
`cart: `username``
- Auto incremented primary key
  - Attribute type must be number  
`cart: `++cartId``
- Compound primary key  
`cart: `[cartId+username]``
- See [https://dexie.org/docs/Version/Version.stores\(\)#indexable-types](https://dexie.org/docs/Version/Version.stores()#indexable-types)



# Dexie Examples

- Return the entire collection

- `toArray()` returns then entire collection as an array

```
const carts: Cart[] = await this.cart.toArray()
```

- Return 50 documents starting from the 50<sup>th</sup> document

```
const carts: Cart[] = this.cart
 .offset(50).limit(50)
 .toArray()
```

- Processing one document at a time

```
this.cart
 .orderBy('date').reverse()
 .each(c => { ... })
```



# Dexie Examples

- Find a document by primary key

```
const cart: Cart = await this.cart.get(12345)
```

- Find documents

```
this.cart.filter(c => c.date > yesterday).toArray()
```

```
this.cart.where('username').equals('fred').toArray()
```

```
this.cart.where('username').equals('fred')
 .and(c => c.date > yesterday).
 .each(c => { ... })
```



# Dexie Examples

- Creating or updating a document
  - Document will be inserted if it does not exist, based on the primary key

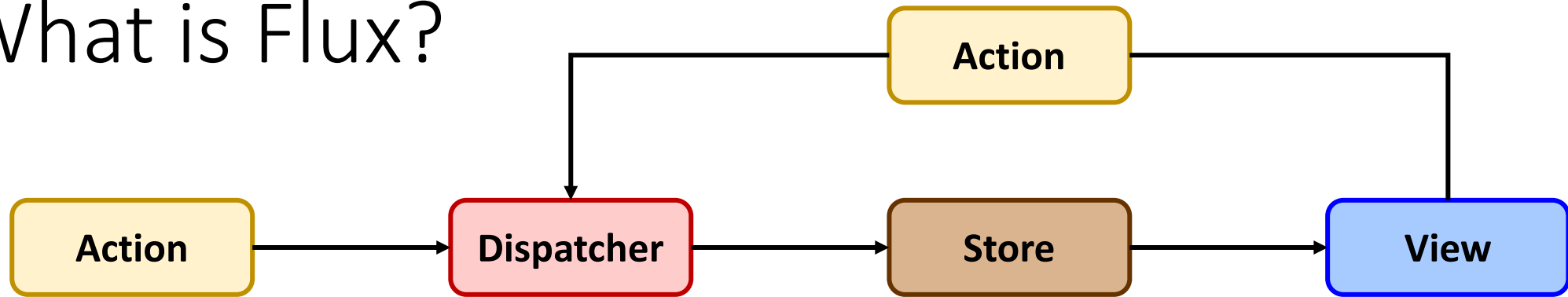
```
const cart: Cart = await this.cart.get(12345)
// changes cart, write update back
...
await this.cart.put(cart)
```

- Delete one or more documents
  - Returns the number of documents deleted

```
const deleteCount = await this.cart
 .where('name').anyOf('fred', 'barney')
 .and(c => c.date < someDate)
 .delete()
```



# What is Flux?



- Flux is an architectural pattern which runs a unidirectional data flow
  - A dispatcher to perform updates to the data store
  - Alternative unidirectional data flow architecture is Redux
- Major components
  - Actions describes the modification to be performed on the store
  - Dispatcher coordinates operations (actions) on the store
  - Store holds data and application state for the entire application
  - Views subscribes to store events like value changes; receive notification on store events



# Example - Flux

```
@Injectable
public class CartStore extends Dixie {
 store!: Dixie<Cart, number>
 constructor(private logger: Logger) {
 super('carts')
 this.version(1).stores({ ... })
 }
 on: Subject<Operation<Cart>>()
 async create(cart: Cart) {
 await this.store.put(cart)
 logger.info(`create: ${cart.id}=${JSON.stringify(cart)}`)
 this.on.next({ action: 'create', newData: cart } as Operation<Cart>)
 }
 async update(cart: Cart) {
 const oldData = await this.cart.get(cart.id)
 await this.cart.put(cart)
 logger.info(`update: ${cart.Id}=${JSON.stringify(oldData)}=>${JSON.stringify(cart)}`)
 this.on.next({ action: 'update', key, oldData, newData: cart } as Operation<Cart>)
 }
 ...
}
```

```
export interface Operation<T> {
 action: string
 newData?: T
 oldData?: T
}
```

← Create and interface for the store operations

Fire an event whenever the an operation is performed on the store



# Example - Flux

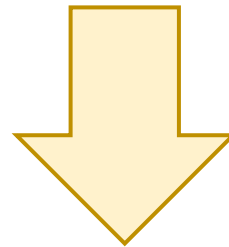
```
@NgModule({
 provider: [CartStore],
 ...
})
export AppModule { }
```

## Provide the store as a Service

Whenever an operation happens in the store,  
subscribers will be notified of the operation

```
constructor(private custStore: CartStore) { }
```

```
process() {
 const newCart = ... //Create new cart
 this.custStore.create(cart)
}
```



```
constructor(private custStore: Store<Customer>) { }
```

```
ngOnInit() {
 this.custStore$ = this.custStore.on(
 event => {
 switch event.action {
 case 'create':
 ...
 }
 }
)
}
```

