

Mohamed Nadeem — Computer Science Junior — Aspiring Developer & Game Enthusiast

Chennai, Tamil Nadu, India

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Objective

Third-year Computer Science student at Vellore Institute of Technology with strong skills in programming, web development, and Artificial Intelligence. Passionate about building scalable applications, designing user-friendly interfaces, and developing interactive games. Seeking an internship opportunity to grow as a versatile developer and contribute to innovative software solutions.

Education

Vellore Institute of Technology

B.Tech, Computer Science

Vellore, India

2023 – 2027

Chettinad Vidyashram

Class XII, Computer Science

Chennai, India

Completed 2022

Skills

Programming: Python, C, C++, Java, HTML, CSS, JavaScript

AI/ML: TensorFlow, PyTorch, Scikit-learn

Developer Tools: Git, Docker, VS Code, Jupyter

Game Development: Unity (C#), Pygame, Game Design Basics

Projects

Car Rental Feedback Analyzer: Built a sentiment analysis system using Python, IBM Watsonx.ai, and Prompt Lab to analyze customer feedback and generate automated reports.

Store Website Frontend: Developed a responsive e-commerce website frontend using HTML, CSS, and JavaScript. Designed product pages, shopping cart UI, and interactive navigation to improve user experience.

Smart Complaint Management System: Developed a prototype web app using Flask, Python, and SQLite for logging and tracking complaints; added ML-based categorization.

Memory Card Game: Designed and developed an interactive memory card game using Python (Pygame). Implemented card shuffling, flip animations, scoring system, and win detection for an engaging user experience.

Languages

Fluent: Tamil, English, Hindi

Certifications

- What Is Generative AI?
- Ethics in the Age of Generative AI
- Introduction to Artificial Intelligence
- Streamlining Your Work with Microsoft Bing Chat
- Generative AI: The Evolution of Thoughtful Online Search