Introduction

Getting Started

Namespace AkiraNetwork.VirtualStorage Library

Classes

<u>VirtualStorage<T></u>

VirtualCycleDetector VirtualDirectory <u>VirtualDirectoryAdapter<T></u> **VirtualException** <u>VirtualGroupCondition<T, TKey></u> VirtualItem The virtual item. <u>VirtualItemAdapter<T></u> VirtualItem<T> The virtual item. VirtualNode Represents an abstract class for nodes. VirtualNodeContext **VirtualNodeExtensions** <u>VirtualNodeName</u> <u>VirtualNodeNotFoundException</u> **VirtualPath** VirtualSortCondition<T> <u>VirtualStorageExtensions</u> <u>VirtualStorageSettings</u> <u>VirtualStorageState</u>

<u>VirtualSymbolicLink</u>

<u>VirtualSymbolicLinkAdapter<T></u>

Structs

<u>VirtualID</u>

<u>VirtualNodeListConditions</u>

Interfaces

IVirtualDeepCloneable<T>

<u>IVirtualWildcardMatcher</u>

Enums

<u>VirtualNodeType</u>

<u>VirtualNodeTypeFilter</u>

Delegates

<u>ActionNodeDelegate</u>

 $\underline{NotifyNodeDelegate}$

PatternMatch