### Module 0: About this course

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Prof. Tran Minh Triet

## Objectives

- to introduce students to object-oriented programming.
- to experience object oriented design and programming.

... Do you expect more?

# Minor objectives

\*to "feel" how to organize a software and reuse components and patterns

## Instructor and Teaching Assistants

#### Instructor:

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## Exams and Marking

- \*Lab assignments
- Mid-term exam
  - Lab exam
- Final exam
  - Lab exam / Final project
  - Writing
- Plagiarism found ==> 0 (zero)

### Tentative schedule

- Module 1: Introduction of Object-Oriented Programming
- Module 2: Class and object concepts and declaration
- \* Module 3: Constructor and Destructor
- Module 4: Operators
- \* Module 5: Inheritance
- \* Module 6: Polymorphism
- Module 7: Relationships between classes
- \* Module 8: Design Patterns

### References

#### \* Main Book:

C++ Primer, 5th Edition, Stanley B. Lippman,
Josée Lajoie, Barbara E. Moo

#### Further readings:

- Effective C++, Scott Meyers
- Effective and More Effective C++, Scott Meyers
- The C++ Programming Language, Bjarne Stroustrup