# **ASSIGNMENT 1**

## PROGRAMMING TECHNIQUES AND PRACTICES

### **Plantation**

There are N trees in a plantation. Each tree is assigned an information card which notes the following information: location (x, y), type (coffee or tea).

The plantation manager wants to construct a fence around the plantation. For minimum cost, the fence length needs to be as short as possible.

The manager also wants to build a watering system based on tubes to let water runs from the pump to each tree. The location of the pump needs to be considered to minimize the total length of the used tubes.

Write a C program that can help the manager to do the above.

#### Guidance:

a) First, declare necessary C structs to represent the plantation.

// Declare struct	//Declare more if needed.	//Declare more if needed.
struct	struct	struct
{	{	{
<b>}</b> ;	};	<b> </b> };

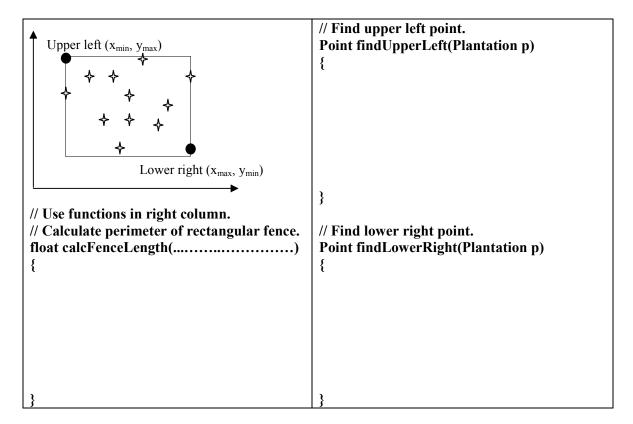
b) Write C functions to count trees of each type.

```
// Count trees of a specific type.
int countTrees(Plantation p, int type)
{

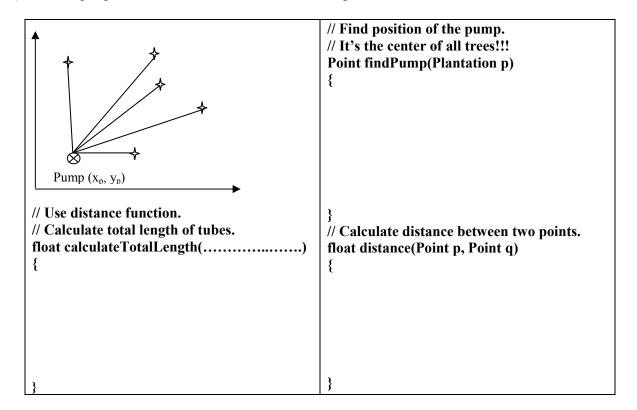
// Count coffee trees.
int countCoffeeTrees(.........)
}

// Count tea trees.
int countTeaTrees(.......)
{
```

c) Write C functions to calculate the shortest fence length need to be built.



d) Let the program calculate the minimum total length of used tubes.



e) Let the program input and output through file.

## Structure of file FARM.in

- First line: N (number of trees).
- The following N lines, line #i (0 <= i <= N 1):  $X_i Y_i L_i$  ( $X_i Y_i$ : real number, location of tree #i,  $L_i$ : type of tree #i 0-coffee, 1-tea).

### Structure of file FARM.out:

- Line #1:  $S_0$   $S_1$  ( $S_0$ : coffee tree count,  $S_1$ : tea tree count).
- Line #2: C<sub>min</sub> (shortest fence length).
- Line #3: D<sub>min</sub> (minimum total length of used tubes).