

AKINORI JOSHUA SAITO

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EDUCATION

University of California, Davis
B.S., Computer Science
Graduated June 2018

SKILLS

Web Development:

HTML · CSS · JavaScript
Node.js · npm
React · JSX
Angular · TypeScript
WordPress

Programming Languages:

C++
JavaScript
Python
Java
Swift
Objective-C
Microsoft Visual Basic

Tools:

Git
AWS
Postman
UNIX · Command Prompt

Courses

- Algorithm and design
- Data structures
- Computer architecture
- NLP in Machine Learning
- Operating Systems
- Object Oriented Programming

EXPERIENCE

Smart International Services Associate Software Engineer

November 2018 - Present

- Implementing front-end features to improve user experience through the home page to what POS is best for the client's business.
- Delivering fast and responsive pages for clients to view over any platform.
- Designed and developed website for English users.

UC Davis Student Startup Center & UC Plasma Front-End Developer

June 2017 – December 2017

- Overall front-end responsibility for maintaining UC Plasma's website for student entrepreneurs.
- Coordinated with Student Startup Center to organize a design with informative material for users and managed version control between both teams.

PROJECTS

Junction

June 2019 - Present

- Deployed and developed a full-stack cloud service integration platform for a social network application that focuses on professional networking and career development.
- Implementing front-end features using React and Redux, back-end with Node.js, Express, database with MongoDB, and deployment with Heroku.

findaki.com

October 2019 - Present

- Designing an interface for showcasing personal projects and about myself.

WeatherApp

April 2017

- Implemented a carousel graphical interface with parsed JSON data weather information based on zip code using Yahoo Weather API.
- Designed a carousel graphical interface to view daily weather highlights.

HACKATHON PROJECTS

HackDavis - Medminder

January 2018

- Designed and implemented an intuitive interface on XCode with Swift to assist medicine management.

AT&T VR/AR - ChemQuest

May 2017

- Designed and wrote JavaScript scripts for 3-D objects for an interactive chemistry lab game through virtual reality experience.