Specification

We shall define a class named **DirectedGraph** representing a *directed graph*.

The class **DirectedGraph** will provide the following methods:

DirectedGraph(int size = 0)

Constructs a graph with size vertices, the default size is 0

get_vertices(): int

Returns the number of vertices of the graph

get_edges(): int

Returns the number of edges of the graph

add_edge(int from_vertex, int to_vertex, int cost)

Adds an edge to the graph

parse_vertices(): list

Returns an iterable list of vertices

is_edge_defined(int having_start, int having_end): boolean

Returns true if an edge is defined by the start and end vertices and false otherwise

get_vertex_in_out(int vertex): (int, int)

Returns a pair of total in degree and out degree vertices for a given vertex

parse_vertex_in(int vertex): list

Returns an iterable list of in degree vertices for a given vertex

parse_vertex_out(int vertex): list

Returns an iterable list of out degree vertices for a given vertex

get_edge_cost(int having_start, int having_end): int

Returns the cost of a defined edge for a given start and end vertex

set edge cost(int having start, int having end, int cost)

Sets a given cost to a given edge defined by a start and end vertex

add_vertex()

Adds a new vertex

```
remove_edge(int having_start, int having_end)
Removes an edge defined by the given start and end of a vertex

remove_vertex(int vertex)
Removes the given vertex

get_copy(): DirectedGraph
Returns a copy of the DirectedGraph as a DirectedGraph
```

Implementation

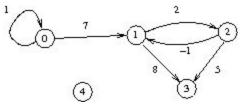
The implementation uses 3 maps:

```
def __init__(self, size=0):
    self.store_from = {}
    self.store_to = {}
    self.store_cost = {}

    for v in range(size):
        self.store_from[v] = []
        self.store_to[v] = []
```

One map is used to store a list of "out vertices", one is used to store a list of "in vertices" and one stores the cost of a pair of vertices. In the constructor, the vertices are initialized for the given size.

Example



store_from:

0: [0, 1]

1: [2, 3]

2: [1, 3]

3: []

4: []

store_to:

0: [0]

1: [0, 2]

2: [1]

3: [1, 2]

4: []

store_cost:

(0, 0): 1

(0, 1): 7

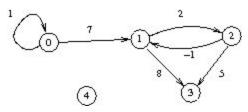
(1, 2): 2

(1, 3): 8

(2, 1): -1

(2, 3): 5

Assignment 2



Example for exercise 2

Let's suppose that there are 2 more connections: 0 to 4 and 4 to 1

If we call the function *breadth_first_search(source, target)* with source = 0 and target = 3, then the algorithm will start with node 3. It will search for all the inbound edges (1, 2 and 4), it will mark them as visited, compute the distance and add them to the queue. The next element from the queue is 1 and the same steps repeat (inbound edges being 0 and 2). The next element is 2

with the inbound edge 1. And the next one is 0 which is the number that we want to compute and the algorithm stops here.

Line	source	target	visited	distance	queue	root	V
L238	3	1	None	None	None	None	None
L240	3	1	[False, False, False, False, False]	None	None	None	None
L241	3	1	[False, False, False, False]	[SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, [])]	None	None	None
L243	3	1	[False, False, False, False]	[SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, [])]	[3]	None	None
L244	3	1	[False, False, False, True, False]	[SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, [])]	[3]	None	None
L246	3	1	[False,	[SearchP	[3]	None	None

			False, False, True, False]	air(0, []), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, []), SearchP air(0, [])]		
L249	3	1	[False, False, False, True, False]	[SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, [])]	3	None
L251	3	1	[False, False, False, True, False]	[SearchP air(0, []), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, [3]), SearchP air(0, [])]	3	1
L252	3	1	[False, True, False, True, False]	[SearchP air(0, []), SearchP air(0, []), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, [])]	3	1
L253	3	1	[False, True, False, True,	[SearchP air(0, []), SearchP air(1, [3,	3	1

			False]	1]), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, [])]			
L253	3	1	[False, True, False, True, False]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, [3]),	[1]	3	1
L251	3	1	[False, True, False, True, False]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, [3]),	[1]	3	2
L252	3	1	[False, True, True, True, False]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(0, []), SearchP air(0, [3]), SearchP air(0, [])]	[1]	3	2
L253	3	1	[False, True, True,	[SearchP air(0, []), SearchP	[1]	3	2

			True, False]	air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(0, [])]			
L254	3	1	[False, True, True, True, False]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(0, [])]	[1, 2]	3	2
L251	3	1	[False, True, True, True, False]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(0, [])]	[1, 2]	3	4
L252	3	1	[False, True, True, True]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP	[1, 2]	3	4

				air(0, [])]			
L253	3	1	[False, True, True, True]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[1, 2]	3	4
L254	3	1	[False, True, True, True]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[1, 2, 4]	3	4
L249	3	1	[False, True, True, True]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[2, 4]	1	None
L251	3	1	[False, True, True,	[SearchP air(0, []), SearchP	[2, 4]	1	0

			True, True]	air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]			
L252	3	1	[True, True, True, True]	[SearchP air(0, []), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[2, 4]	1	0
L253	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[2, 4]	1	0
L253	3	1	[True, True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP	[2, 4, 0]	1	0

				air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]			
L251	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[2, 4, 0]	1	2
L249	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[4, 0]	2	None
L251	3	1	[True, True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]),	[4, 0]	2	1

				SearchP air(0, [3]), SearchP air(1, [3, 4])]			
L249	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[0]	4	None
L251	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	[0]	4	0
L249	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]),		0	None

				SearchP air(1, [3, 4])]		
L251	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	0	0
L256	3	1	[True, True, True, True]	[SearchP air(2, [3, 1, 0]), SearchP air(1, [3, 1]), SearchP air(1, [3, 2]), SearchP air(0, [3]), SearchP air(1, [3, 4])]	None	None

Outputs of algorithm:

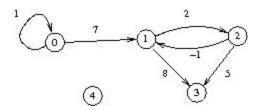
1 -> 100 from graph1k: [100, 624, 699, 175, 487, 5, 1] having the length of 6 100 -> 1 from graph1k: [1, 109, 865, 354, 416, 100] having the length of 5

1 -> 100 from graph10k: [100, 4722, 739, 1494, 690, 2404, 4118, 7317, 1] having the length of 8 100 -> 1 from graph10k: [1, 4260, 528, 4997, 1451, 2781, 5568, 100] having the length of 7

 $1 \rightarrow 100 \text{ from graph} 100\text{k}$: [100, 14973, 32753, 4156, 3075, 14969, 27471, 17024, 1] having the length of 8

 $100 \rightarrow 1$ from graph100k: [1, 58288, 98655, 95930, 53263, 6606, 54527, 44340, 100] having the length of 8

Assignment 3



Example for exercise 3

Line	source	target	queue	previous	distance	x	у
L268	0	3	0	None	None	None	None
L269	0	3	0	[0]	None	None	None
L270	0	3	[(0,0)]	[0]	None	None	None
L271	0	3	[(0,0)]	[0]	{0:0}	None	None
L273	0	3	0	[0]	{0:0}	0	None
L277	0	3	0	[0]	{0:0}	0	0
L277	0	3	0	[0]	{0:0}	0	1
L278	0	3		[0]	{0:0, 1:7}	0	1
L279	0	3	[(7,1)]	[0]	{0:0, 1:7}	0	1
L282	0	3	[(7,1)]	[0, 1]	{0:0, 1:7}	0	1
L273	0	3		[0, 1]	{0:0, 1:7}	1	None
L277	0	3		[0, 1]	{0:0, 1:7}	1	2
L278	0	3		[0, 1]	{0:0, 1:7, 2:9}	1	2
L279	0	3	[2]	[0, 1]	{0:0, 1:7, 2:9}	1	2
L282	0	3	[2]	[0, 1, 2]	{0:0, 1:7,	1	2

					2:9}		
L277	0	3	[2]	[0, 1, 2]	{0:0, 1:7, 2:9}	1	3
L278	0	3	[2]	[0, 1, 2]	{0:0, 1:7, 2:9, 3:15}	1	3
L279	0	3	[2, 3]	[0, 1, 2]	{0:0, 1:7, 2:9, 3:15}	1	3
L282	0	3	[2, 3]	[0, 1, 2, 3]	{0:0, 1:7, 2:9, 3:15}	1	3
L273	0	3	[3]	[0, 1, 2, 3]	{0:0, 1:7, 2:9, 3:15}	2	None
L277	0	3	[3]	[0, 1, 2, 3]	{0:0, 1:7, 2:9, 3:15}	2	1
L277	0	3	[3]	[0, 1, 2, 3]	{0:0, 1:7, 2:9, 3:15}	2	3
L278	0	3	[3, 3]	[0, 1, 2, 3]	{0:0, 1:7, 2:9, 3:14}	2	3
L273	0	3	[3]	[0, 1, 2, 3]	{0:0, 1:7, 2:9, 3:14}	3	None
L283	0	3		[0, 1, 2, 3]	{0:0, 1:7, 2:9, 3:14}	None	None