

Vector Environments

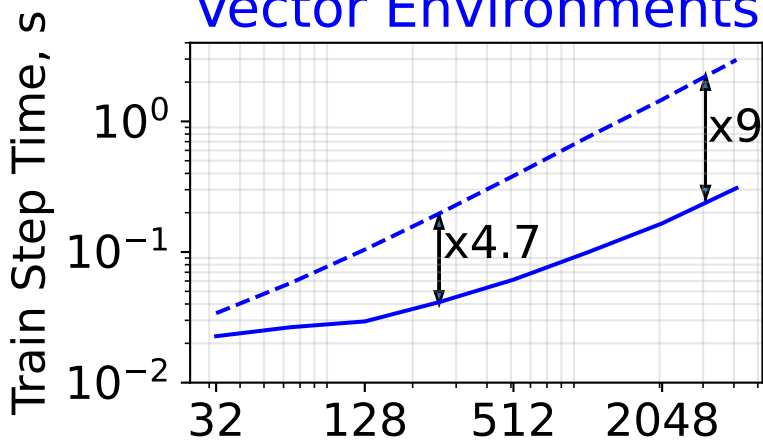
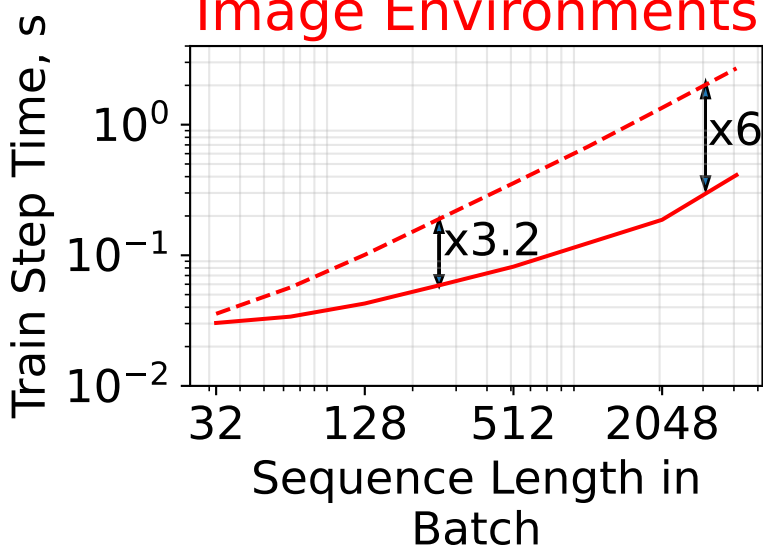


Image Environments



----- DreamerV3

—— R2I (Ours)