

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**BACKFEDAL**  
**DEFENSIVE ACTION**

Move 2 away from the  
most Heroes.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**BACKSTEP**  
**DEFENSIVE ACTION**

Move 1 away from the  
most Heroes.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**BLINK**  
**DEFENSIVE ACTION**

Teleport 2 away from  
the most Heroes.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**DEFEND ME!**  
**DEFENSIVE ACTION**

Swap places with the  
Mob within 3 zones  
away from the most  
Heroes.

**ELSE**

Swap places with a  
Mob within 3 zones.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**DEFENSIVE STRIKE**  
**DEFENSIVE ACTION**

Attack a Hero in the  
Boss's zone, if able.

**ELSE**

Execute a normal  
attack action.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**FLEE**  
**DEFENSIVE ACTION**

Move 3 away from the  
most Heroes.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**FOCUSED DEFENSE**  
**DEFENSIVE ACTION**

Until the next Boss  
Activation:  
The Boss takes half the  
wounds dealt by  
attacks (round down to  
a minimum of 1).

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**GUARD**  
**DEFENSIVE ACTION**

Until the next Boss  
Activation:

**Defense: +2**



**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**PUSH**

DEFENSIVE ACTION

Move all Heroes in the  
Boss's zone 1 space  
toward the Heroes  
starting zone.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**SHOVE**

DEFENSIVE ACTION

Move all Heroes in the  
Boss's zone 2 spaces  
toward the Heroes  
starting zone.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**THROW**

DEFENSIVE ACTION

Move all Heroes in the  
Boss's zone 3 spaces  
toward the Heroes  
starting zone.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**REINFORCEMENTS**

DEFENSIVE ACTION

Spawn a Level 5 Guard  
in the Boss's zone.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**SHADOWSTEP**

DEFENSIVE ACTION

Teleport to the  
furthest Shadow Zone  
in line of sight away  
from the most Heroes.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**SIGNATURE SKILL**

DEFENSIVE ACTION

Execute the Boss's  
Signature Skill.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**SIGNATURE SKILL**

DEFENSIVE ACTION



Execute the Boss's  
Signature Skill.

**BOSS**  
**AI**

**MASSIVE  
DARKNESS**

**HUNKER DOWN**

DEFENSIVE ACTION

Until the next Boss  
Activation:  
Defense: All defense  
rolls are 3  + 3  and  
ignore any effects.