



# Data Manipulation

Module 4L: Databases





# Databases

## Module 4: Contents

- › CRUD operations.
- › Inserting, updating, and deleting.





# Objectives

## Data manipulation

### **Describe CRUD operations in MySQL:**

- What does the syntax look like?

### **Insert data into a table:**

- How can we start filling our table with data?

### **Update a record from a table:**

- How can we easily edit records?





# The current game database

**games**

PRODUCT ID	TITLE	QUANTITY	PRICE	AGE RATING
1	SHOOT THE COOL GUN 9	8965	£79.99	18
2	GUNBLADERS XXII	546	£64.99	15
3	PAINT DRYING SIMULATOR	435	£37.99	3
4	SITAR HERO	456	£45.99	12

**customers**

CUSTOMER ID	NAME	ADDRESS	EMAIL	PASSWORD
1	SIMON	256 BYTE STREET	SI@MAIL.CO.UK	*****
2	MARKUS	47 RED TIE ROAD	MARKUS47@POST.COM	*****
3	EMMA	63 NUMBER LANE	EM@LETTER.BOX	*****

**orders**

ORDER #	CUSTOMER ID	PLACED	TOTAL
1	1	2019-08-06	45.99
1	2	2019-08-14	37.99

**orderline**

ORDER ID	CUSTOMER ID	QTY_ORDERED
1	1	1
2	2	1



# **CRUD operations**

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# QA **CRUD operations**

**You may see applications being referred to as CRUD applications:**

- **Create.**
- **Read.**
- **Update.**
- **Delete.**

**In MySQL syntax, there are a few ways that we can use CRUD functionality:**

- Create: **CREATE, INSERT INTO.**
- Read: **SELECT, DESCRIBE, SHOW.**
- Update: **ALTER, UPDATE.**
- Delete: **DROP, DELETE.**

# QA Data Manipulation Language (DML)

**Data Manipulation Language (DML) is used to manipulate the *content* of the database:**

- Arguably the most widely-used subtype of MySQL.

**The most well-used CRUD operations we'd expect to use in DML are:**

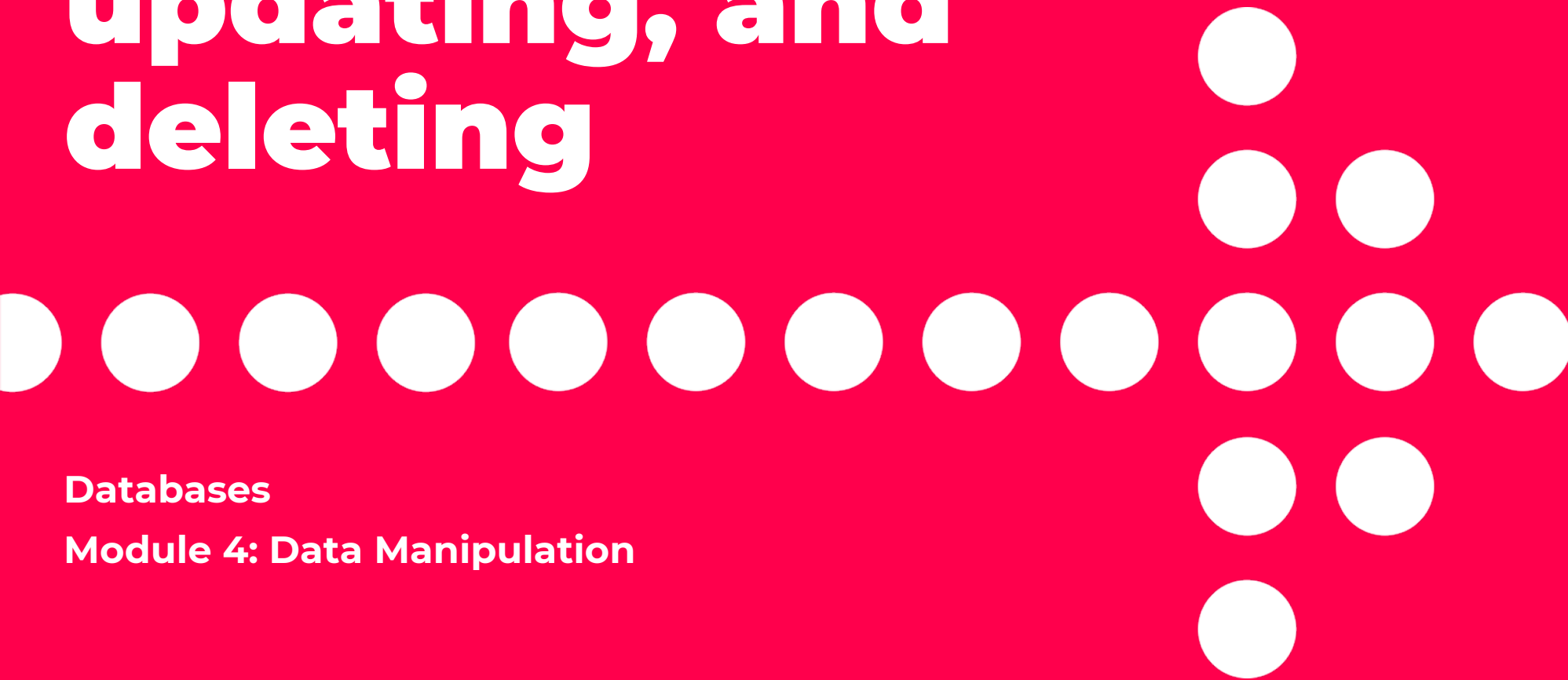
- Inserting data to, and deleting data from, tables.
- Reading data from tables based on various criteria.
- Updating the existing records in a table.



# Inserting, updating, and deleting

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# QA DML: Inserting into tables

The syntax for inserting records into a table breaks down into the following:

- Outline the table to insert into.
- Outline the fields that are being inserted into.
- Outline the values that are being inserted.

If we are inserting into all fields in a table, we can omit the column names from the statement:

```
INSERT INTO table_name (column_1, column_4, column_5)
VALUES (value_1, value_2, value_3);
```

```
INSERT INTO table_name
VALUES (value_1, value_2, value_3);
```

# QA Example: Inserting a record

If we take the customer's table we're using for the GAME database:

customers				
CUSTOMER ID	NAME	ADDRESS	EMAIL	PASSWORD
1	SIMON	256 BYTE STREET	SI@MAIL.CO.UK	*****
2	MARKUS	47 RED TIE ROAD	MARKUS47@POST.COM	*****
3	EMMA	63 NUMBER LANE	EM@LETTER.BOX	*****

We can insert into it by doing something like this:

```
INSERT INTO customers (name, address, email, password)
VALUES ('Jeremy', '132 Islington Row', 'jez@islington.co', '1SL1n8t0n');
```

Why might we not have included the customer ID in our insert statement?

# QA Creating a record for our GAME database



## Outcome:

- Get used to adding records to a table.



## Steps:

**10 minutes, solo**

- Using the table below as an example, insert a few records into our **customers'** table:

customers				
CUSTOMER ID	NAME	ADDRESS	EMAIL	PASSWORD
1	SIMON	256 BYTE STREET	SI@MAIL.CO.UK	*****
2	MARKUS	47 RED TIE ROAD	MARKUS47@POST.COM	*****
3	EMMA	63 NUMBER LANE	EM@LETTER.BOX	*****



customers				
CUSTOMER ID	NAME	ADDRESS	EMAIL	PASSWORD
1	SIMON	256 BYTE STREET	SI@MAIL.CO.UK	*****
2	MARKUS	47 RED TIE ROAD	MARKUS47@POST.COM	*****
3	EMMA	63 NUMBER LANE	EM@LETTER.BOX	*****



```
INSERT INTO customer (customer_name, address, email, password)
VALUES ('Simon', '256 Byte Street', 'si@mail.co.uk', 'interestingpassword');

INSERT INTO customer (customer_name, address, email, password)
VALUES ('Markus', '47 Red Tie Road', 'markus47@post.com', 'boringpassword');

INSERT INTO customer (customer_name, address, email, password)
VALUES ('Emma', '63 Number Lane', 'em@letter.box', 'imafish');
```



# Deleting a database

Either of these will work.

Prevents an error happening if the database you try to delete doesn't exist.

Name of the database/schema you want to delete.

```
DROP {DATABASE | SCHEMA} [IF EXISTS] database_name;
```

```
DROP DATABASE IF EXISTS very_important_db;
```

This will delete all tables within the database as well – so use with caution!

# QA Deleting a table

## Deleting a table is easy:

- You can list multiple tables if more than one needs to be dropped.
- However, table data and definitions are all removed, so use with caution.
- If not all the listed tables exist, MySQL will still drop all tables that do exist.

```
DROP TABLE table_that_shouldnt_be_dropped;
```

```
DROP TABLE [if exists] table_that_shouldnt_be_dropped;
```

# QA Deleting a record

## Deleting rows from a table uses the **DELETE** keyword

- To delete a row, specify exactly **WHERE** the row you want to delete is.
- If you don't do this, MySQL will simply delete everything with no mercy.
- These delete commands can become much more complex, by using some additional keywords that we can look at later.

```
DELETE FROM customers;
```

```
DELETE FROM customers WHERE name='Simon';
```

# QA Updating a record

**The syntax for updating records in a table breaks down into the following:**

- Outline the table that the record exists in.
- Specify the value for the changed field.
- Outline any conditions.

```
UPDATE table_name  
SET column1=value1, column2=value2  
WHERE field=value;
```



# QA Updating records in our GAME database



## Outcome:

- Get used to editing tables in a database.



## Steps:

### 10 minutes, solo

- Edit your customers table so that there are **postcode** and **age** fields associated with it.
- Edit your games table with a **release\_date** field.
- Add any other bits you think the GAME database might need, but don't update the orders field yet.



```
ALTER TABLE <tName> add age int;  
ALTER TABLE <tName> add postcode varchar(8);
```

```
UPDATE customers SET age=25, postcode='NG1 1AA' WHERE name='Simon';  
UPDATE customers SET age=31, postcode='ETC ETC' WHERE name='Markus';  
UPDATE customers SET age=21, postcode='ETC ETC' WHERE name='Emma';
```

To view the content of the table, use the command:

```
mysql> SELECT * from customers;
```

customer_id	name	address	email	password	postcode	age
1	Simon	256 Byte Street	simon@nomis.com	interestingpassword	NG1 1AA	25
2	Markus	47 Red Tie Road	markus47@post.com	boringpassword	ETC ETC	31
3	Emma	63 Number Lane	em@letter.box	iamafish	ETC ETC	21

```
3 rows in set (0.01 sec)
```



```
ALTER TABLE games ADD release_date date;  
UPDATE games SET release_date='2014-09-12' WHERE title='Sitar Hero';
```

To view the content of the table, use the command:

```
mysql> SELECT * from games;
```

product_id	title	quantity	price	age_rating	release_date
1	Shoot The Cool Gun 9	8965	79.99	18	2012-10-10
2	Gunbladers XXII	546	64.99	15	2009-09-12
3	Paint Drying Simulator	435	37.99	3	1994-05-05
4	Sitar Hero	456	45.99	12	2014-09-12

4 rows in set (0.03 sec)



# Summary

## DATABASES: MODULE 4

### **Describe CRUD operations in MySQL:**

- Create, Read, Update, Delete can be used with various DDL and DML commands in MySQL.

### **Insert data into a table:**

- We inserted records into the customer and games tables of the GAME database.

### **Update a record from a table:**

- We updated an existing record and altered the schema of our GAME database.



A large, stylized teal arrow graphic that points from the left towards the right, spanning across the entire width of the slide. It is composed of two main horizontal bars with diagonal cutouts at the ends, creating a sense of motion and direction.

# Thank you for listening

Any questions?