```
#include <stdio.h>
 2
     #include <stdlib.h>
 3
     typedef struct list{
 4
         int data;
 5
         struct list *link;
 6
     eqn *head,*new,*pre,*cur,*disp,*temp;
 7
 8
     int a,posn=0,n,i,item;
 9
     void addition(){
         new=(eqn*)malloc(sizeof(eqn));
10
         new->link=NULL;
11
         puts("\nEnter the data");
scanf("%d",&new->data);
12
13
         if(head==NULL)
14
             head=new;
15
         else{
16
17
             puts("Enter the position u wnt 2 enter:");
             scanf("%d",&n);
18
             cur=head;
19
20
             for(i=1;i<n;i++){</pre>
21
                  pre=cur;
                  cur=cur->link;
22
23
             if(n==1)
24
25
                  head=new;
26
             else
27
                  pre->link=new;
28
             new->link=cur;
29
30
     void deletion(){
31
32
         if (head==NULL){
33
             puts("no data to delete");
34
             return;
35
         printf("input the element to delete");
36
         scanf("%d",&item);
37
38
         pre=cur=head;
39
         while(cur->link!=NULL&&cur->data!=item)
40
              { pre=cur;
                cur=cur->link;}
41
         if(cur==NULL){
42
             printf("no data to delete");
43
             return; }
44
         else
45
46
47
             if(cur==head)
                  head=head->link;
48
49
             else
50
                  pre->link=cur->link;
51
         free(cur);
52
53
54
     void display(){
         for(disp=head;disp!=NULL;disp=disp->link){
55
56
             printf("%d -> ",disp->data);
57
58
     void main(){
59
         int x=1;
60
61
         while(x){
             puts("case1:additem\ncase2:delete\ncase3:display");
62
             scanf("%d",&a);
63
64
             switch(a){
                  case 1:addition();break;
65
                  case 2:deletion();break;
66
```