```
/* B1: Write a program to implement
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(a) Recursive Descent Parsing with back tracking (Brute Force Method)

 $S \rightarrow cAd$

 $A \rightarrow ab/a$

(b) Recursive Descent Parsing with back tracking (Brute Force Method)

 $S \rightarrow cAd$

 $A \rightarrow a/ab$

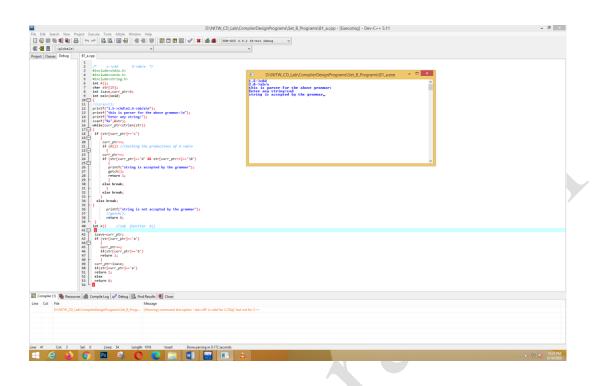
Note: What is the difference that you have experienced w.r.t. the language accepted for these two CFGs. */

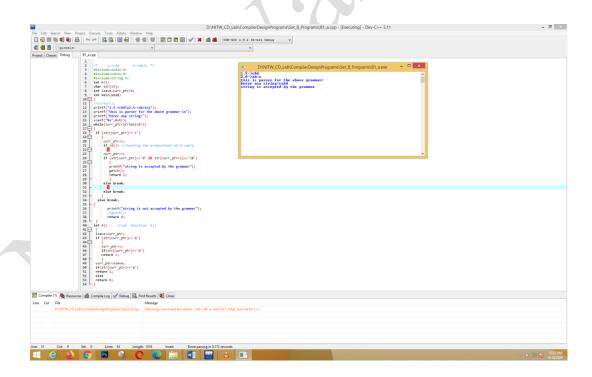
/* s->cAd A->ab/a */

File: B1_a.cpp

```
s->cAd
                    A->ab/a */
#include<stdio.h>
#include<conio.h>
#include<string.h>
int A();
char str[15];
int isave, curr ptr=0;
int main(void)
//clrscr();
printf("1.S->cAd\n2.A->ab/a\n");
printf("this is parser for the above grammar:\n");
printf("Enter any string:");
scanf("%s",&str);
while(curr ptr<strlen(str))</pre>
//S has only one immediate derivation which is cAd
//match with c
 if (str[curr ptr] == 'c')
     curr ptr++;
     //call function to match A
     if (A()) //checking the productions of A->ab/a
      curr ptr++;
     //match d
      if (str[curr ptr]=='d' && str[curr ptr+1]=='\0')
     //success
         printf("string is accepted by the grammar");
         getch();
         return 1;
      else break;
```

```
else break;
    }
 else break;
}
     //incase any of them fail to match return negatively.
       printf("string is not accepted by the grammar");
       //getch();
       return 0;
            //sub function A()
int A()
//this function matches all terminal strings generated by the variable
A. Here the only terminal strings generated by A is ab or a.
 isave=curr ptr;
//match with a and advance and match with b. If successful return
positive.
 if (str[curr ptr]=='a')
    curr ptr++;
    if(str[curr ptr] == 'b')
    return 1;
 curr ptr=isave; //return to start
//check if a is matched and return accordingly.
 if(str[curr ptr] == 'a')
 return 1;
else
 return 0;
```





File: B1_b.cpp

```
/*
    The Production are:
                                       S -> cAd
        A \rightarrow a/ab
*/
#include <stdio.h>
#include <conio.h>
#include <ctype.h>
int S ();
int A ();
int i=0;
char S1[10];
int main()
int j=0;
//clrscr();
printf(" Enter Input String \n ");
gets(S1);
j=S();
if(j) {
printf( " String is Accepted \n ");
}
else {
printf(" String is Rejected \n"
getch();
int S ()
//S has only one immediate derivation which is cAd
//match with c
    if(S1[i] == 'c')
          i++;
      //call function to match A
        if (A ())
          {
         //match d
                   if(S1[i] == 'd')
                            i++;
                              if(S1[i] != '\0' && S1[i]!= ' ' &&
S1[i]!= '\t') return 0;
                           else return 1;
                   }
        }
```

```
}
return 0;
int A ()
//this function matches all terminal strings generated by the variable
A. Here the only terminal strings generated by A is ab or a.
     if(S1[i] == 'a')
     {
          i++;
         return 1;
     if(S1[i] == 'a')
    i++;
     if(S1[i]=='b')
      i++;
      return 1;
    return 1;
}
else
return 0;
```

