/* C3: Use YACC to implement: Expression values evaluation (Desktop calculator). */

File C3.y

```
/* definition section*/
응 {
        #include <stdio.h>
        #include <ctype.h>
        int x[5], y[5], k, j[5], a[5][10], e, w;
응 }
// creating tokens whose values are given by lex
%token digit
// following a grammer rule which is printing the digit first
then solving
// the expression of additiion , subtraction, multiplication, and
power .
응응
S : E \{ printf("\nAnswer : %d\n", $1);
 ;
E : T \{ x[e] = \$1; \} E1 \{ \$\$ = x[e]; \}
E1 : '+' T { w=x[e]; x[e]=x[e]+$2; printf("Addition Operation %d")}
and %d : %d\n",w,$2,x[e]); } E1 { $$=x[e]; }
  | '-' T { w=x[e]; x[e]=x[e]-$2; printf("Subtraction Operation
%d and %d : %d\n",w,$2,x[e]); } E1 { $=x[e]; }
  | { $$=x[e]; }
   ;
T : Z \{ y[e] = \$1; \} T1 \{ \$\$ = y[e]; \}
 ;
T1 : '*' Z { w=y[e]; y[e]=y[e]*$2; printf("Multiplication
Operation of %d and %d : %d\n",w,$2,y[e]); } T1 { $\$=y[e]; }
 | { $$=y[e]; }
Z : F \{ a[e][j[e]++]=\$1; \} Z1 \{ \$\$=\$3; \}
Z1 : '^' Z { $$=$2; }
   | \{ for(k=j[e]-1;k>0;k--) \{ w=a[e][k-1]; a[e][k--] \} \}
1]=powr(a[e][k-1],a[e][k]); printf("Power Operation %d ^ %d :
F : digit { $$=$1; printf("Digit : %d\n",$1); }
  | '(' { e++; } E { e--; } ')' { $$=$3; }
```

```
응응
int main()
     //initializing all the variables to zero
        for (e=0; e<5; e++) { x[e]=y[e]=0; j[e]=0; }
     // takes input as a expression
        printf("Enter an expression\n");
        yyparse();
        return 0;
// if any error yyerror will be called
yyerror()
  printf("NITW Error");
// when the input is finished yywrap is called to exit the code
int yywrap()
 return 1;
// power function to calculate m ^ n
int powr(int m, int n)
        int ans=1;
        while(n) { ans=ans*m;
        return ans;
}
File C3.1
/* definitions */
// including required header files
#include "y.tab.h"
#include <stdlib.h>
// declaring a external variable yylval
extern int yylval;
응}
응응
//If the token is an Integer number, then return it's value.
[0-9]+ {yylval=atoi(yytext); return digit;}
//If the token is space or tab, then just ignore it.
//If the token is new line, return 0.
      return 0;
//For any other token, return the first character read since the
last match.
       return yytext[0];
응응
```

