



EDUCATION

Texas A&M University, College Station, TX || *Class of 2020*

- Bachelor of Science in Visualization
- Minor in Computer Science

EMPLOYMENT

Technical Artist || *Texas A&M University / Rotary International*

2021 - present

- Developing an animation to be shown at the 2022 Rotary International Conference

VFX/Technical Artist || *Learning Interactive Visualization Experience (LIVE) Lab*

2020 - 2021

- Created a building destruction sequence and visualizations for an architecture installation

Music Video Production || *Universal Music Group NZ*

2020

- Composed a music video for the band eleven7four

EXPERIENCE

Summer Industry Game Studio || *Lead Programmer - Luci's Lemonade Stand*

2020

- Led a team of six to create a game in 10-weeks
- Mentored by gameplay programmer, Kyle Purser, from Robot Entertainment

TAMU Game Studio || *Technical Artist - Beleaguered Woods + Medieval RPS*

2019; 2020

Chillennium Game Jam [48 hr] || *Programmer/Artist*

2016; 2017; 2018; 2019

Mix and Game Jam [48 hr] || *Solo - A Knightly Sale*

2020

Texas Aggie Game Developer (TAGD) Semester Jam || *Lead Programmer*

2021 - present

GMTK Jam 2020 [48 hr] || *Solo - Control Loss*

2020

TAMU Live Lab COVID Game Jam [2 weeks] || *Programmer - Pancea*

2020

SKILLS

- Programming - C#, C++
- Visual Scripting
- Gameplay Design
- Level Design
- Visual Design
- Rapid Prototyping

TOOLS

- Unreal Engine 4
- Unity
- Adobe Suite
- Autodesk Suite
- Houdini
- Substance Designer

ACHIEVEMENTS

- Winner of Unreal Online Learning 2020 Challenge
- Second place LIVE LAB 2020 Game Jam Winner (Panacea)
- 1000+ views on eleven7four music visualizer