

EDUCATION

Texas A&M University, College Station, TX || *Class of 2020*

- Bachelor of Science in Visualization
- Minor in Computer Science

EMPLOYMENT

Technical Artist || *Texas A&M University / Rotary International*

2021 - present

- Developing an animation to be shown at the 2022 Rotary International Conference

VFX/Technical Artist || *Learning Interactive Visualization Experience (LIVE) Lab*

2020 - 2021

- Created a building destruction sequence and visualizations for an architecture installation

Music Video Production || *Universal Music Group NZ*

2020

- Composed an music video for the band eleven7four

EXPERIENCE

Summer Industry Game Studio || Lead Programmer - *Luci's Lemonade Stand*

2020

- Led a team of six to create a game in 10-weeks
- Mentored by a gameplay programmer from Robot Entertainment

TAMU Game Studio || Technical Artist - *Beleaguered Woods + Medieval RPS*

2019; 2020

Chillennium Game Jam [48 hr] || Programmer/Artist

2016; 2017; 2018; 2019

Mix and Game Jam [48 hr] || Solo - *A Knightly Sale*

2020

Texas Aggie Game Developer (TAGD) Semester Jam || Lead Programmer

2021 - present

GMTK Jam 2020 [48 hr] || Solo - *Control Loss*

2020

TAMU Live Lab COVID Game Jam [2 weeks] || Programmer - *Pancea*

2020

SKILLS

- Programming - C#, C++
- Visual Scripting
- Gameplay Design
- Level Design
- Visual Design
- Rapid Prototyping

TOOLS

- UE4
- Unity
- Adobe Suite
- Autodesk Suite
- Houdini
- Substance Designer

ACHIEVEMENTS

- Winner of Unreal Online Learning 2020 Challenge
- Second place LIVE LAB 2020 Game Jam Winner (Panacea)
- 1000+ views on eleven7four music visualizer