
EDUCATION

Texas A&M University, College Station, TX - Class of 2020

- Bachelor of Science in Visualization
- Minor in Computer Science

Skills: UE4, Unity, Adobe Suite, Python, C#, Houdini, Substance Designer

WORK EXPERIENCE

Universal Music Group NZ - Music Video Production 2020

Worked with a high-profile music company to produce a music professional-grade music video for the band called eleven7four. Used Houdini and After Effects to create a one minutes forty-six second visualizer that reinforced the design language and brand used by the artists. Received monetary compensation and a referral from the NZ team to get me an interview with the US branch of the Universal Music Group.

Austin Aquatics - Swim Coach/Water Safety Instructor 2015 - 2016

Austin Aquatics & TAMU Rec - Headguard/Lifeguard 2015 - 2018

Southwestern Advantage Sales - Door-to-Door Salesman 2017

Dairy Queen - Cashier/Server 2014 - 2015

LEADERSHIP AND RELEVANT EXPERIENCE

2D Visual Developers - President/Founder/General Officer 2018-2020

- Founder of a student organization that promoted 2D art within the TAMU Visualization department.
- The organization has amassed over thirty-plus members and provided virtual talks with industry professionals from Riot Games, Webtoons, and Powerhouse Animation.

Summer Industry Game Studio - Student 2020

- Lead a team of six people to create a game in 10-weeks.
- Mentored by a professional programmer from Robot Entertainment.

TAMU Game Studio - Student 2019; 2020

Chillennium Game Jam - Contestant 2016; 2017; 2018; 2019

TAMU Live Lab COVID Game Jam - Contestant 2020