



Community Call #2



Our mission is to protect the open economy

OpenZeppelin is a software company that provides **security audits** and **products** for decentralized systems.

Projects from any size — from new startups to established organizations — trust OpenZeppelin to build, inspect and connect to the open economy.

We're hiring!



Security, Reliability and Risk Management

OpenZeppelin provides a complete suite of **security and reliability products** to build, manage, and inspect all aspects of software development and operations for Ethereum projects.



Community Call Goals

- Give visibility to new features & improvements
- Involve you in the process
 - Provide feedback
 - Request features
 - Engage discussion
 - Review the code



Contracts

@openzeppelin/contracts@4.5.0-rc.0

@openzeppelin/contracts-upgradeable@4.5.0-rc.0

OpenZeppelin Contracts Security Process

- Internal code reviews
- 99% test coverage
- External audit and formal verification
- Community review
 - Release candidates
 - Open Review Period
 - Bug Bounty on [Immunefi](#)



449 lines (339 sloc) 43.8 KB

<> 📄 Raw Blame ✎ 🗑

Changelog

4.5.0

- `ERC2891` : add implementation of the royalty standard, and the respective extensions for `ERC721` and `ERC1155` . (#3012)
- `GovernorTimelockControl` : improve the `state()` function to have it reflect cases where a proposal has been canceled directly on the timelock. (#2977)
- `Math` : add a `abs(int256)` method that returns the unsigned absolute value of a signed value. (#2984)
- Preset contracts are now deprecated in favor of `Contracts Wizard`. (#2986)
- `Governor` : add a relay function to help recover assets sent to a governor that is not its own executor (e.g. when using a timelock). (#2926)
- `GovernorPreventLateQuorum` : add new module to ensure a minimum voting duration is available after the quorum is reached. (#2973)
- `ERC721` : improved revert reason when transferring from wrong owner. (#2975)
- `Votes` : Added a base contract for vote tracking with delegation. (#2944)
- `ERC721Votes` : Added an extension of `ERC721` enabled with vote tracking and delegation. (#2944)
- `ERC2771Context` : use immutable storage to store the forwarder address, no longer an issue since Solidity >=0.8.8 allows reading immutable variables in the constructor. (#2917)
- `Base64` : add a library to parse bytes into base64 strings using `encode(bytes memory)` function, and provide examples to show how to use to build URL-safe `tokenURIs` . (#2884)
- `ERC28` : reduce allowance before triggering transfer. (#3056)
- `ERC28` : do not update allowance on `transferFrom` when allowance is `type(uint256).max` . (#3085)
- `ERC777` : do not update allowance on `transferFrom` when allowance is `type(uint256).max` . (#3085)
- `SignedMath` : a new signed version of the `Math` library with `max` , `min` , and `average` . (#2686)
- `ERC1967Upgrade` : Refactor the secure upgrade to use `ERC1822` instead of the previous rollback mechanism. This reduces code complexity and attack surface with similar security guarantees. (#3021)
- `UUPSUpgradeable` : Add `ERC1822` compliance to support the updated secure upgrade mechanism. (#3021)
- Some more functions have been made virtual to customize them via overrides. In many cases this will not imply that other functions in the contract will automatically adapt to the overridden definitions. People who wish to override should consult the source code to understand the impact and if they need to override any additional functions to achieve the desired behavior.

Breaking changes

- `ERC1967Upgrade` : The function `_upgradeToAndCallSecure` was renamed to `_upgradeToAndCallUUPS` , along with the change in security mechanism described above.
- `Address` : The Solidity pragma is increased from `^0.8.0` to `^0.8.1` . This is required by the `account.code.length` syntax that replaces inline assembly. This may require users to bump their compiler version from `0.8.0` to `0.8.1` or later. Note that other parts of the code already include stricter requirements.

UUPSUpgradeable simplified

Removed “rollback test”.


Goal: Simplify code to reduce attack surface.

Remain protected against accidents.

Pending proposal to extend ERC-1822.

```
try IERC1822Proxiable(newImplementation).proxiableUUID() returns (bytes32 slot) {
    require(slot == _IMPLEMENTATION_SLOT, "ERC1967Upgrade: unsupported proxiableUUID");
} catch {
    revert("ERC1967Upgrade: new implementation is not UUPS");
}

_upgradeToAndCall(newImplementation, data, forceCall);
```



```
✓ 37 contracts/proxy/ERC1967/ERC1967Upgrade.sol

- address oldImplementation = _getImplementation();
-
- // Initial upgrade and setup call
- _setImplementation(newImplementation);
- if (data.length > 0 || forceCall) {
-     Address.functionDelegateCall(newImplementation, data);
- }
-
- // Perform rollback test if not already in progress
- StorageSlot.BooleanSlot storage rollbackTesting = StorageSlot.getBooleanSlot(_ROLLBACK_SLOT);
- if (!rollbackTesting.value) {
-     // Trigger rollback using upgradeTo from the new implementation
-     rollbackTesting.value = true;
-     Address.functionDelegateCall(
-         newImplementation,
-         abi.encodeWithSignature("upgradeTo(address)", oldImplementation)
-     );
-     rollbackTesting.value = false;
-     // Check rollback was effective
-     require(oldImplementation == _getImplementation(), "ERC1967Upgrade: upgrade breaks further upgrades");
-     // Finally reset to the new implementation and log the upgrade
-     _upgradeTo(newImplementation);
- }
- // Upgrades from old implementations will perform a rollback test. This test requires the new
- // implementation to upgrade back to the old, non-ERC1822 compliant, implementation. Removing
- // this special case will break upgrade paths from old UUPS implementation to new ones.
- if (StorageSlot.getBooleanSlot(_ROLLBACK_SLOT).value) {
-     _setImplementation(newImplementation);
- } else {
-     try IERC1822Proxiable(newImplementation).proxiableUUID() returns (bytes32 slot) {
-         require(slot == _IMPLEMENTATION_SLOT, "ERC1967Upgrade: unsupported proxiableUUID");
-     } catch {
-         revert("ERC1967Upgrade: new implementation is not UUPS");
-     }
- }
- _upgradeToAndCall(newImplementation, data, forceCall);
```


Votes & ERC721Votes

Goal: Enable governance protocols with
NFT-based voting. (1 NFT = 1 vote)

Modularize vote-tracking logic.

```
interface IVotes {
    event DelegateChanged(address indexed delegator, address indexed delegate, uint256 prevBalance);
    event DelegateVotesChanged(address indexed delegate, uint256 prevBalance, uint256 newBalance);
    function getVotes(address account) external view returns (uint256);
    function getPastVotes(address account, uint256 blockNumber) external view returns (uint256);
    function getPastTotalSupply(uint256 blockNumber) external view returns (uint256);
    function delegates(address account) external view returns (address);
    function delegate(address delegatee) external;
    function delegateBySig(
        address delegatee,
        uint256 nonce,
        uint256 expiry,
        uint8 v,
        bytes32 r,
        bytes32 s,
        bytes sig
    ) external;
```

```
abstract contract ERC721Votes is ERC721, Votes {
    /**
     * @dev Adjusts votes when tokens are transferred.
     *
     * Emits a {Votes-DelegateVotesChanged} event.
     */
    function _afterTokenTransfer(
        address from,
        address to,
        uint256 tokenId
    ) internal virtual override {
        _transferVotingUnits(from, to, 1);
        super._afterTokenTransfer(from, to, tokenId);
    }

    /**
     * @dev Returns the balance of `account`.
     */
    function _getVotingUnits(address account) internal virtual override returns (uint256) {
        return balanceOf(account);
    }
}
```

NFT Royalties (ERC2981)

Goal: Support ERC2981 for NFT royalties.

```
function royaltyInfo(uint256 _tokenId, uint256 _salePrice) external view override returns (address, uint256) {
    RoyaltyInfo memory royalty = _tokenRoyaltyInfo[_tokenId];

    if (royalty.receiver == address(0)) {
        royalty = _defaultRoyaltyInfo;
    }

    uint256 royaltyAmount = (_salePrice * royalty.royaltyFraction) / _feeDenominator();

    return (royalty.receiver, royaltyAmount);
}
```

Gas optimization: infinite allowance for ERC20 & ERC777

Goal: Reduce gas cost of some transferFrom calls.

PR proposed by @[0xclaudeshannon](#)

```
function transferFrom(
    address sender,
    address recipient,
    uint256 amount
) public virtual override returns (bool) {
    uint256 currentAllowance = _allowances[sender][_msgSender()];
+   if (currentAllowance  $\neq$  type(uint256).max) {
        require(currentAllowance  $\geq$  amount, "ERC20: transfer amount exceeds allowance");
        unchecked {
            _approve(sender, _msgSender(), currentAllowance - amount);
        }
+   }

    _transfer(sender, recipient, amount);

    return true;
}
```

SignedMath

Goal: Support math operations on int256.

PR proposed by [@rotcivegaf](#) and [@barakman](#)

```
library SignedMath {  
  /**  
   * @dev Returns the largest of two signed numbers.  
   */  
  function max(int256 a, int256 b) internal pure returns (int256) {  
    return a ≥ b ? a : b;  
  }  
  
  /**  
   * @dev Returns the smallest of two signed numbers.  
   */  
  function min(int256 a, int256 b) internal pure returns (int256) {  
    return a < b ? a : b;  
  }  
}
```

```
/**  
 * @dev Returns the average of two signed numbers without overflow.  
 * The result is rounded towards zero.  
 */  
function average(int256 a, int256 b) internal pure returns (int256) {  
  // Formula from the book "Hacker's Delight"  
  int256 x = (a & b) + ((a ^ b) >> 1);  
  return x + (int256(uint256(x) >> 255) & (a ^ b));  
}  
  
/**  
 * @dev Returns the absolute unsigned value of a signed value.  
 */  
function abs(int256 n) internal pure returns (uint256) {  
  unchecked {  
    // must be unchecked in order to support `n = type(int256).min`  
    return uint256(n ≥ 0 ? n : -n);  
  }  
}
```

Base64

Goal: Bytes to base64 string conversion.

PR proposed by [@ernestognw](#)

```
8 library Base64 {
9   /**
10    * @dev Base64 Encoding/Decoding Table
11    */
12    string internal constant _TABLE = "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/";
13
14    /**
15     * @dev Converts a `bytes` to its Bytes64 `string` representation.
16     */
17    function encode(bytes memory data) internal pure returns (string memory) {
18      /**
19       * Inspired by Brecht Devos (BrechtPD) implementation - MIT licence
20       * https://github.com/BrechtPD/base64/blob/e78d9fd951e7b0977ddca77d92dc85183770daf4/base64.sol
21       */
22      if (data.length == 0) return "";
23
24      // Loads the table into memory
25      string memory table = _TABLE;
26
27      // Encoding takes 3 bytes chunks of binary data from `bytes` data parameter
28      // and split into 4 numbers of 6 bits.
29      // The final Base64 length should be `bytes` data length multiplied by 4/3 rounded up
30      // `data.length + 2` -> Round up
31      // `... / 3` -> Number of 3-bytes chunks
32      // `4 * ...` -> 4 characters for each chunk
33      string memory result = new string(4 * ((data.length + 2) / 3));
34
35      assembly {
36        // Prepare the lookup table (skip the first "length" byte)
37        let tablePtr := add(table, 1)
38
39        // Prepare result pointer, jump over length
40        let resultPtr := add(result, 32)
```

Contribute

Participate in our bug bounty on Immunefi.

Rewards of up to \$25,000 and a special POAP for each release.

Open Review Period

4.5 Release Candidate - Available Now!

<https://zpl.in/contracts/v/4.5>



zpl.in/contracts/requests

 OpenZeppelin | forum

OpenZeppelin Contracts - Feature requests [Q1 2022]

 General



frangio  OpenZeppelin Team 184 

1m

Please use this thread to share the contracts or utilities that you'd most like to see added to OpenZeppelin Contracts.

Share one idea per answer and use the like button to vote for other suggestions!

An area we're actively looking into is Layer 2 and bridges, so if you have specific requests around this topic they're specially welcome!

Upgrades plugins

@openzeppelin/hardhat-upgrades@1.13.0

@openzeppelin/truffle-upgrades@1.12.0

Upgradable contracts

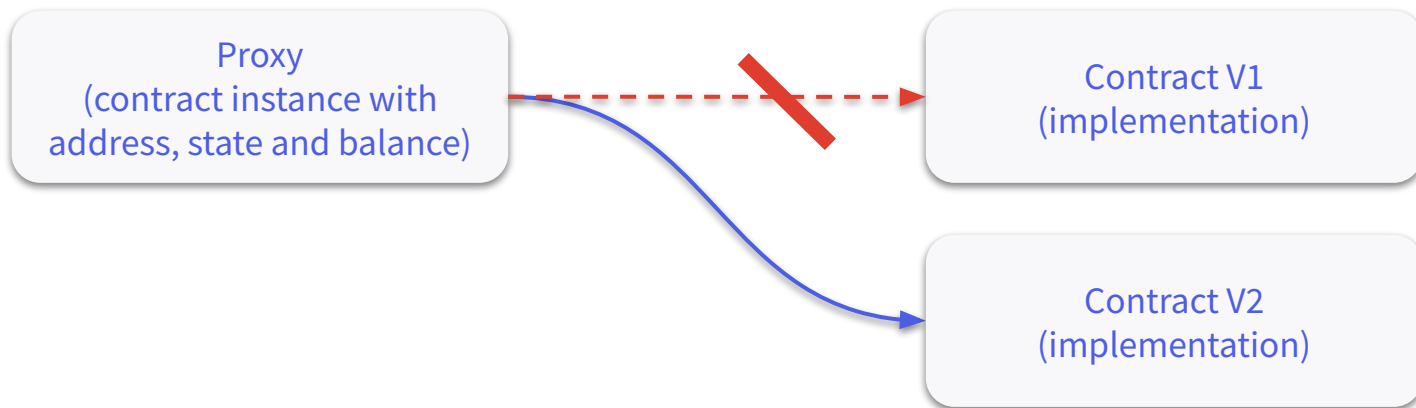
- Smart contracts are immutable by default
- In some scenarios, you may want contracts that can be changed
 - Bug fixes, security fixes
 - Code improvements, new features
- OpenZeppelin Contracts provide three proxy patterns for upgradability: UUPS, transparent, and beacon proxies

UUPS and transparent proxies



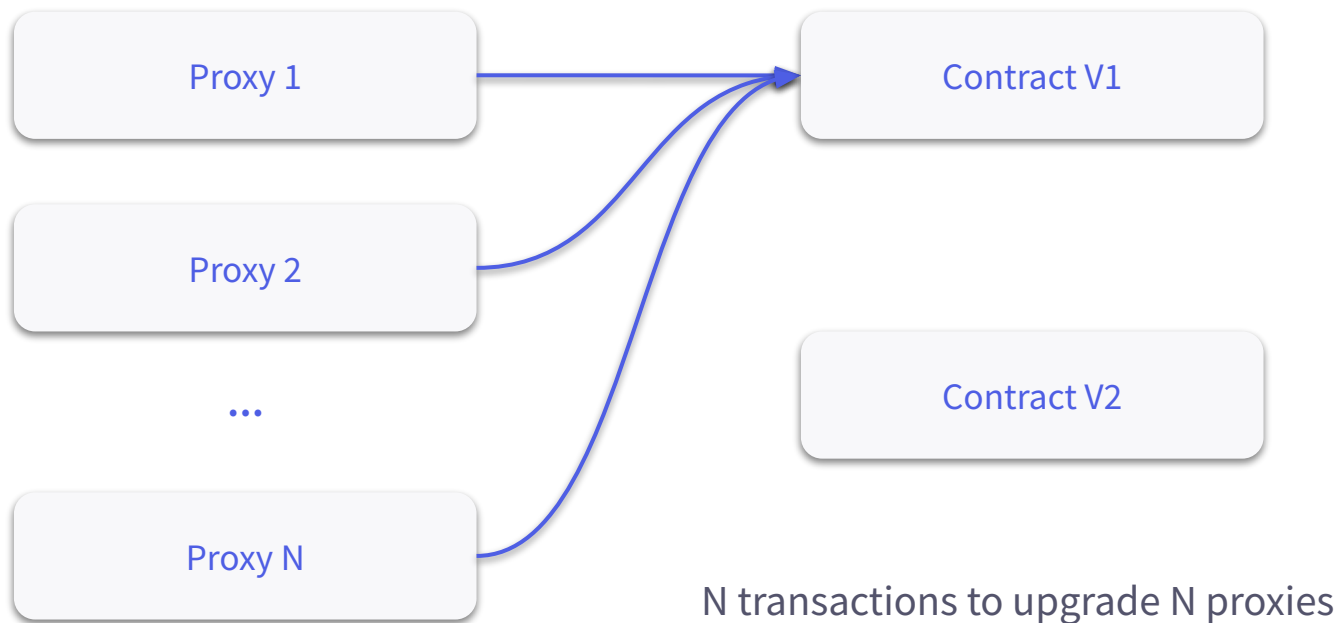
Proxies *delegate* calls to their implementation

Upgrading proxies

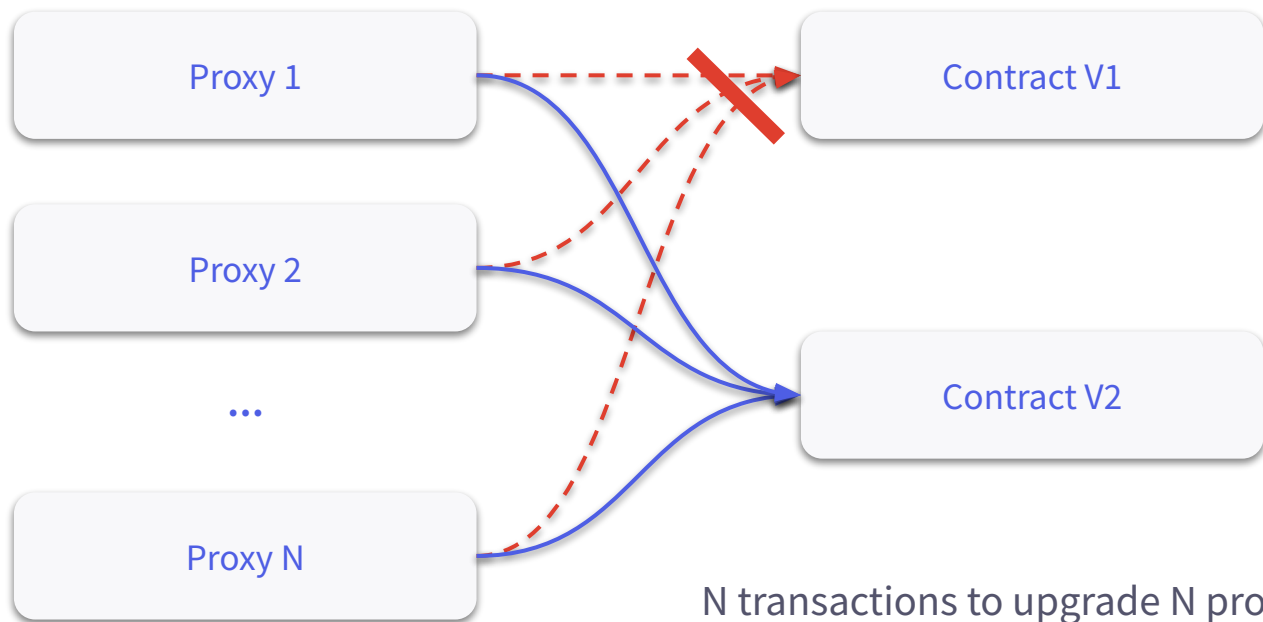


Upgrading a proxy changes its implementation while preserving address, state, and balance

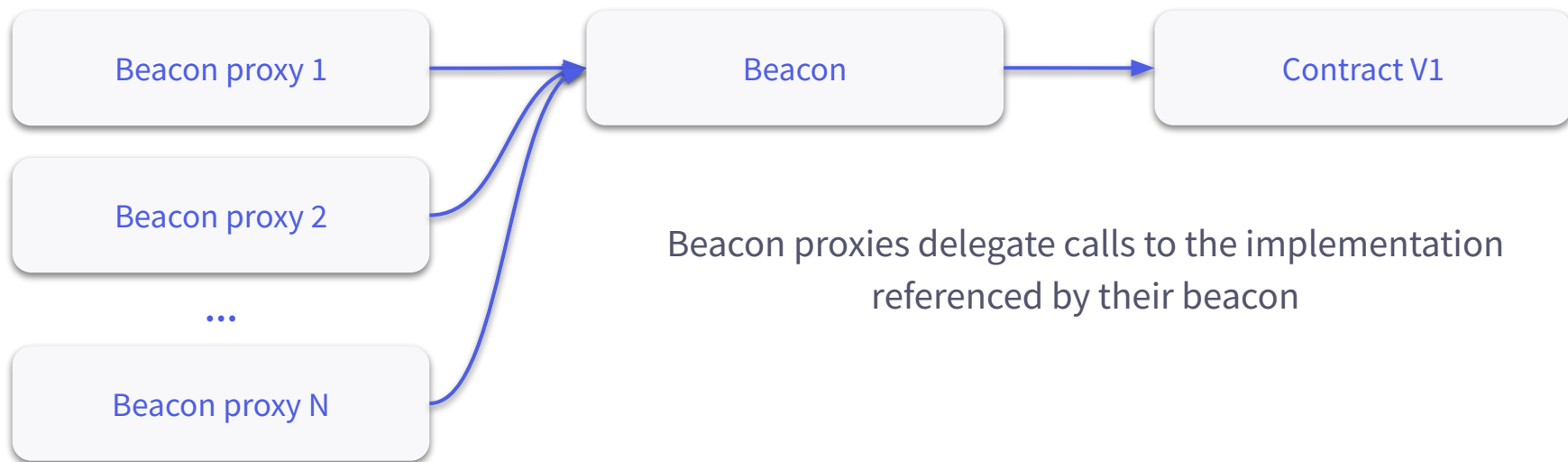
Upgrading multiple proxies



Upgrading multiple proxies



Beacon proxies



Beacon proxies



Upgrades plugins

- Deploy and manage upgradable contracts in Hardhat or Truffle
- Validates that your contracts are **upgrade safe**

Deploying and managing proxies

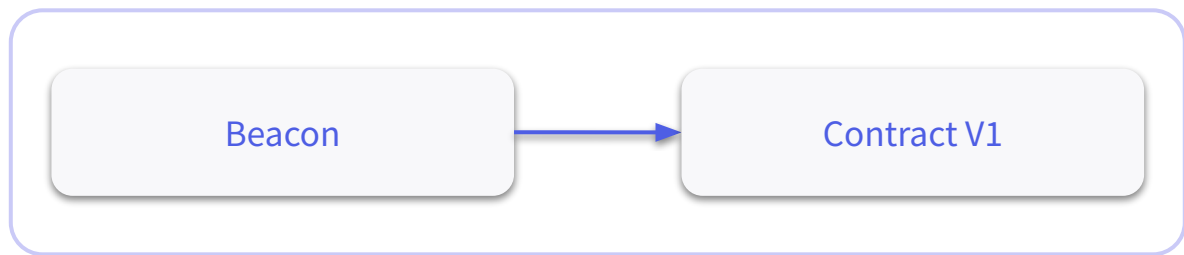
- UUPS and transparent proxies

`deployProxy()`, `upgradeProxy()`

- **New:** Beacon proxies

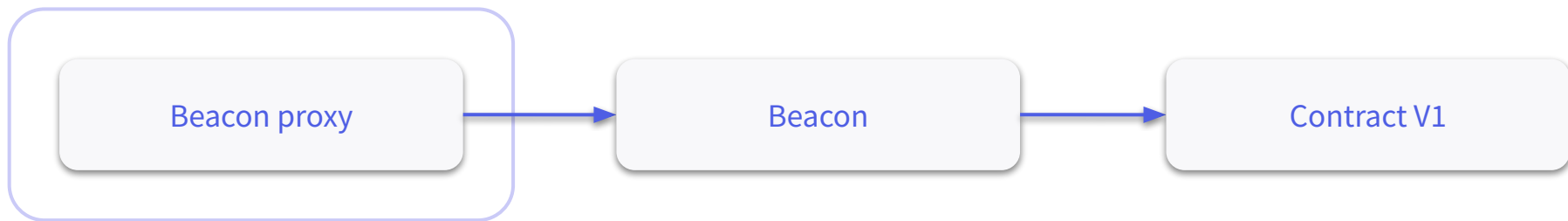
`deployBeacon()`, `deployBeaconProxy()`, `upgradeBeacon()`

Deploying a beacon



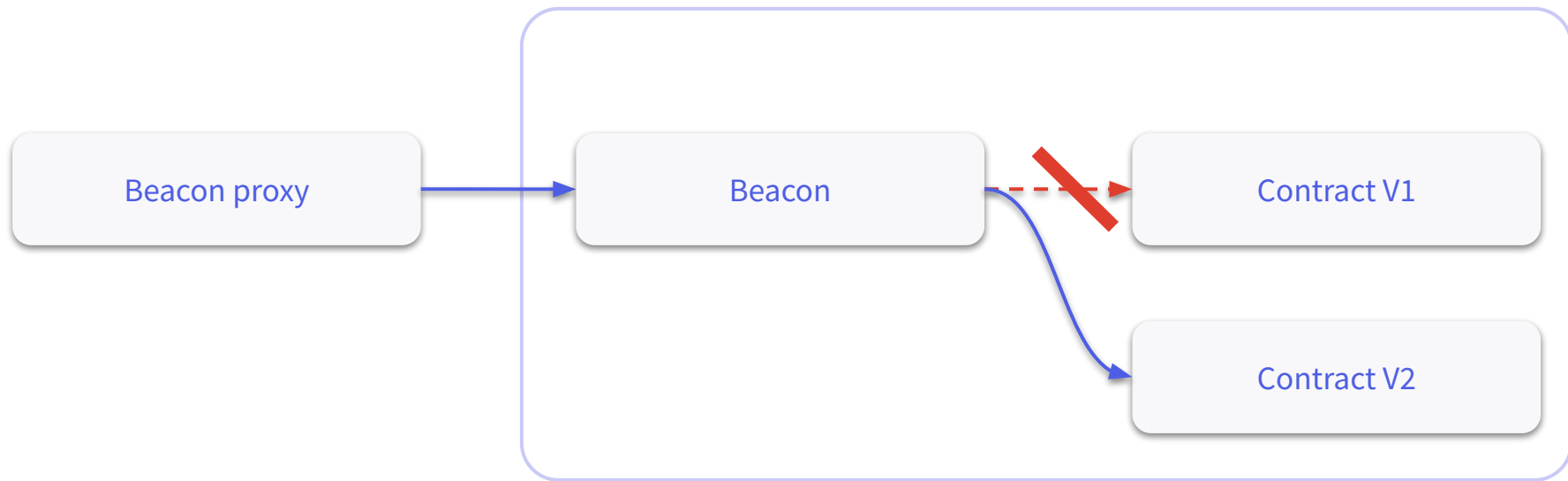
```
deployBeacon(ContractV1);
```

Deploying a beacon proxy



```
deployBeaconProxy(beacon,  
ContractV1, ["arg for initializer"]);
```

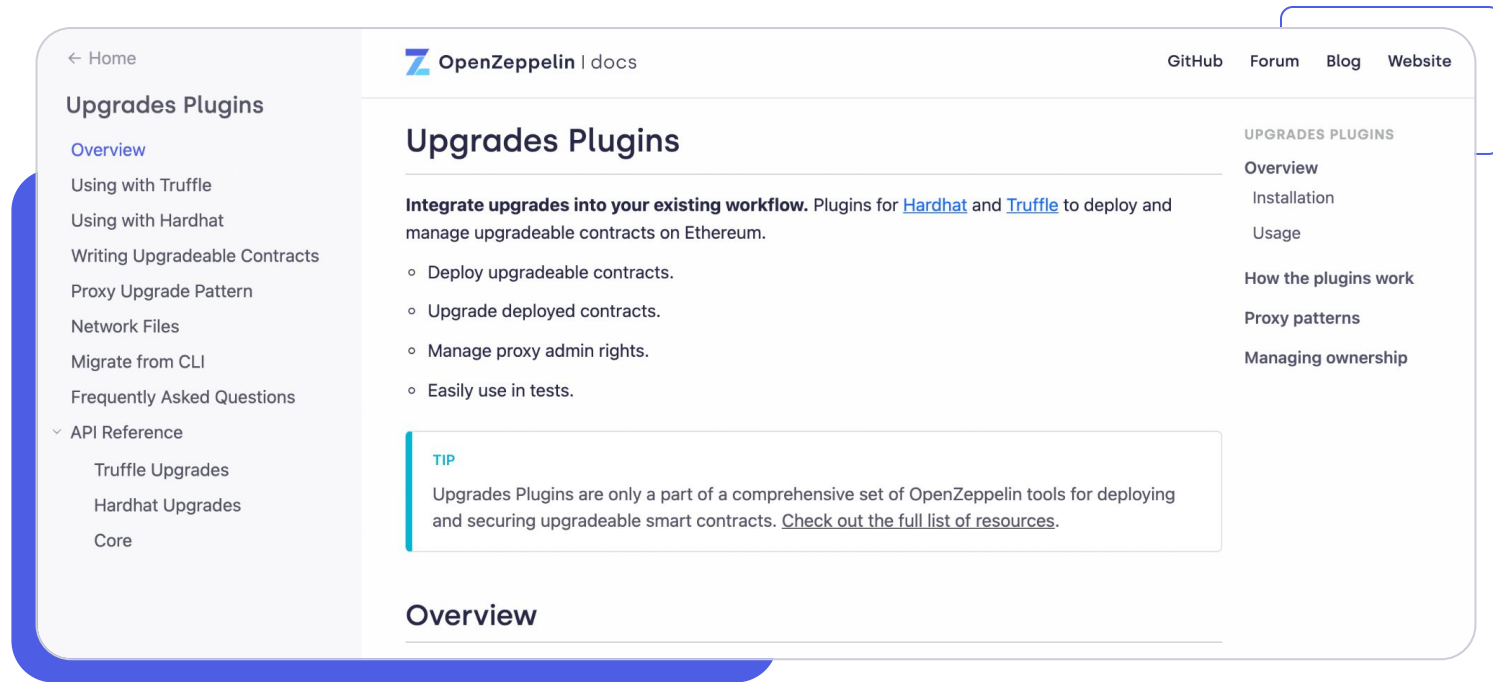
Upgrading a beacon



```
upgradeBeacon(beacon, ContractV2);
```

Learn more

docs.openzeppelin.com/upgrades-plugins



Defender

Secure operations platform for smart contract systems

zpl.in/defender

Security, Reliability and Risk Management

OpenZeppelin provides a complete suite of **security and reliability products** to build, manage, and inspect all aspects of software development and operations for Ethereum projects.



Admin / Manage contracts via Multisigs, Timelocks, or Governance

EXECUTED

Set fee to 20%

Description
Because 30% was too high

Vault contract at address
 0xB07b1C80371915dEFd254d1C57BeF2bDe6D3b610

Network
RINKEBY

EXECUTION STRATEGY

MULTISIG (NONCE: 277)
 Rinkeby Gnosis...
2/5 signatures needed

→

CONTRACT
 Vault
setFee

TARGET FUNCTION

```
setFee (  
  20  
)  
_FEE: UINT256
```

Executed
This proposal was executed and confirmed.

Approved 2/2
 Santiago's EOA
 Santiago's EOA2

Repeat proposal

Archive Proposal

You may archive this proposal if you no longer wish to see this in your proposals summary.

Archive

Execution strategy

☒ Multisig
 Gnosis Safe v1.3 ×

☐ EOA

☐ Governor

☒ Timelock
 Team Timelock ×

Delay
Once the proposal is approved and scheduled, the admin action will not be executable for this amount of time. Minimum: 3 minutes.

MULTISIG
 Gnosis Safe v1.3
2/4 signatures needed

→

TIMELOCK
 Team Timelock
3 minutes

→




CONTRACT
 Vault
setFee

Relayers / Secure vaults for private keys and simplified txs

[← Back to relayers](#)

My Rinkeby Relayer

Address

 0x2e51...51af  

Network

RINKEBY

Status




RUNNING

1.30 ETH




Balance

Withdraw funds

API Keys

 HqNmV3ytbyMDNEo1MGyhJ6HyFSDsrJZw  

Created on 30 Oct 2020

 mtwGARGTeZwJEW7ag1nSCyxHCUK4AQ6C  

Created on 20 Jul 2020


Wired Autotasks

Canary Test

Running every 15 minutes

ERC20 Test

Paused

 OpenZeppelin

<https://openzeppelin.com>

Sentinels / Monitor contracts

[← Back to sentinels](#)

Deposits on Vault

Monitoring

Vault

Network

RINKEBY

Status

RUNNING


Monitoring


Contract

EVENTS (1/5)


Deposited(address,uint256,uint256)

Notifications

**Santiago**
Active santiago@openzeppelin.com

**defender-sentinels-demo**
Active

Threshold
Press edit to specify how often you want to receive Sentinel notifications.

 **defender-sentinel** APP 6:52 PM

⚡ Deposits in Rinkeby Vault was triggered by a transaction ⚡

0x87c89b8be4f672f88d79e0b217604c571a43446f0dd96d0f41c2f8bbf0d2b2bc

Inspect Transaction

Matched Rules

Address: 0xB07b1C80371915dEFd254d1C57BeF2bDe6D3b610

Event

Deposited(address,uint256,uint256)

value > 1e14 AND from == '0xF0a9ed2663311ce436347bb6f240181ff103ca16'

from: 0xf0A9eD2663311CE436347Bb6F240181FF103CA16

value: 10000000000000000

fee: 15000000000000000

Autotasks / Automate scripts execution

[← Back to dashboard](#)

Sweep Tokens

Connected to
 Rinkeby 01

Runs every
300 minutes

Status
RUNNING

Manually run autotask

This won't affect the scheduled triggers.

▶ Run autotask now

Runs history

DATE	TRIGGER	STATUS
25 June 2021, 08:34	schedule	SUCCESS
25 June 2021, 03:34	schedule	SUCCESS
24 June 2021, 22:34	schedule	SUCCESS
24 June 2021, 17:34	schedule	SUCCESS

Edit Sweep Tokens code

Tip: you can update this code programmatically with the [defender-autotask-client](#) using the Autotask identifier: dc70b5d4-4ecc-40b3-b972-120041c4d7b0

Code

```
1 const contractAbi = [{"inputs": [], "name": "admin", "outputs": [{"internalType": "uint256", "name": "value", "type": "uint256"}], "type": "function"}];
2 const contractAddr = '0xB07b1C80371915dEFd254d1C57Bef2bDe603b610';
3
4 const { ethers } = require("ethers");
5 const { DefenderRelaySigner, DefenderRelayProvider } = require('defender-relay-client');
6
7 // Entrypoint for the Autotask
8 exports.handler = async function(credentials) {
9   console.log(`Using client version ${require('defender-relay-client').VERSION}`);
10  // Initialize default provider and defender relay signer
11  const provider = new DefenderRelayProvider(credentials);
12  const signer = new DefenderRelaySigner(credentials, provider, { speed: 1000000000 });
13
14  // Get contract instance
15  const contract = new ethers.Contract(contractAddr, contractAbi, signer);
16
```

Advisor / Learn security best practices

TITLE	CATEGORY	RATING	EFFORT
Test Contract Upgrades	Testing	CRITICAL	MEDIUM
Data Out of Sync	Monitoring	CRITICAL	MEDIUM
Privileged Administrator Transactions	Monitoring	CRITICAL	MEDIUM
Spikes in Account Activity	Monitoring	CRITICAL	LARGE
Implement Reentrancy Protections	Development	CRITICAL	SMALL
Recast Variables Safely	Development	CRITICAL	SMALL
Assert Revert Reasons	Testing	CRITICAL	SMALL
Drop In System Funds	Monitoring	CRITICAL	MEDIUM
Post-Mortem Analysis	Operations	CRITICAL	MEDIUM
Access Arrays Using Enumeration and Pagination	Development	CRITICAL	MEDIUM
Prevent Replay Attacks When Using Signatures	Development	CRITICAL	MEDIUM
Secure All Administrative Keys	Operations	CRITICAL	MEDIUM
Test Emission of Events	Testing	HIGH	SMALL
Collateral Ratios	Monitoring	HIGH	MEDIUM

Test Contract Upgrades

- Applies To: upgrades

Before upgrading a live mainnet smart contract to a new implementation, it's critical to test the upgrade process itself, even if both the old and new implementations are correct, since the upgrade itself can potentially introduce issues.

Description

Smart contract upgrades allow changing the code executed in a contract, while preserving the existing contract state, balance, and address. Regardless of the upgrade pattern being used, it's important to test the upgrade before actually executing it on mainnet.

Tests should verify not only the behavior of the upgraded implementation, but also that state was correctly preserved during the upgrade, and that it's possible to rollback if needed. Tests should be run on local development nodes, testnets, and ideally on mainnet forks as well. It's also a good idea to include static analyzers if available for the upgrade pattern being used.

What to test

A good setup for testing starts by deploying and seeding the original version of the contract, and then executes the upgrade using the same pattern as the live contract uses. Tests should assert that the new implementation behaves correctly, and that all state and balance has been properly preserved. Note that testing the new implementation in isolation is not enough, and any test suite developed for it should be re-run on an upgraded instance as well. For example, in a delegate-call proxy upgrade pattern, a new implementation that [redefines the order of storage variables](#) may corrupt the contract state when upgrading; this cannot be detected by testing the old or new implementations alone, and can only be found by performing an upgrade.

Additionally, if there are any migration methods to be executed during the upgrade, such as calculating the value for a new field, these should be tested as well. Furthermore, it's important to test that these methods, after being called for the migration, cannot be called again.

Sentinels API

Manage your Sentinels programmatically

Sentinel API - What are Sentinels?

- **Contract** Sentinels
 - Monitoring of transactions to a contract
 - Conditions defined by events, functions, transaction parameters
- **Forta** Sentinels
 - Monitoring of Forta Alerts
 - Conditions defined by agents, contract address, alert IDs, severity
- Notification via email, slack, telegram, discord or **autotask** execution

Sentinel API - Benefits

- Add sentinel creation to deployment script of a smart contract
- Bulk manage sentinels
- Pause sentinels based on custom conditions

Sentinel API - Resources

Example script

<https://github.com/OpenZeppelin/defender-client/blob/master/examples/create-sentinel/index.js>

Package

<https://github.com/OpenZeppelin/defender-client/tree/master/packages/sentinel>

Documentation

<https://docs.openzeppelin.com/defender/sentinel-api-reference>

Forta Sentinels

Monitor Forta Agents from your Defender Sentinels

zpl.in/docs

zpl.in/blog

zpl.in/forum

zpl.in/defender

zpl.in/events

zpl.in/join

We're hiring!

zpl.in/join

Blockchain Security Engineer
Full Stack Ethereum Developer
Application UX Designer
Technical Project Manager
Developer Advocate
DAO Advocate

Thank you!



Learn more

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