

Course: Cryptography and Network Security

Code: CS-34310

Branch: M.C.A - 4th Semester

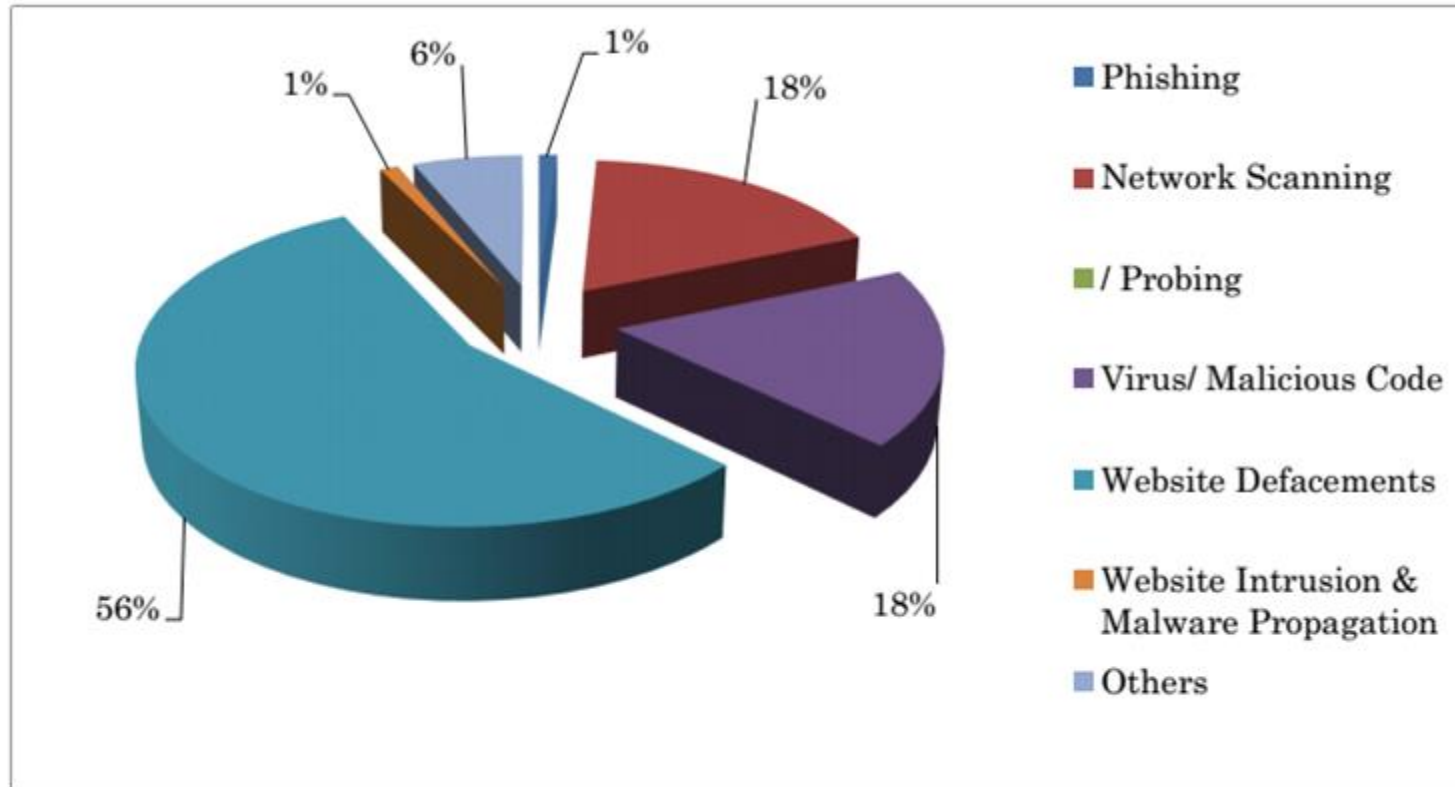
Lecture – 2: Security Basics

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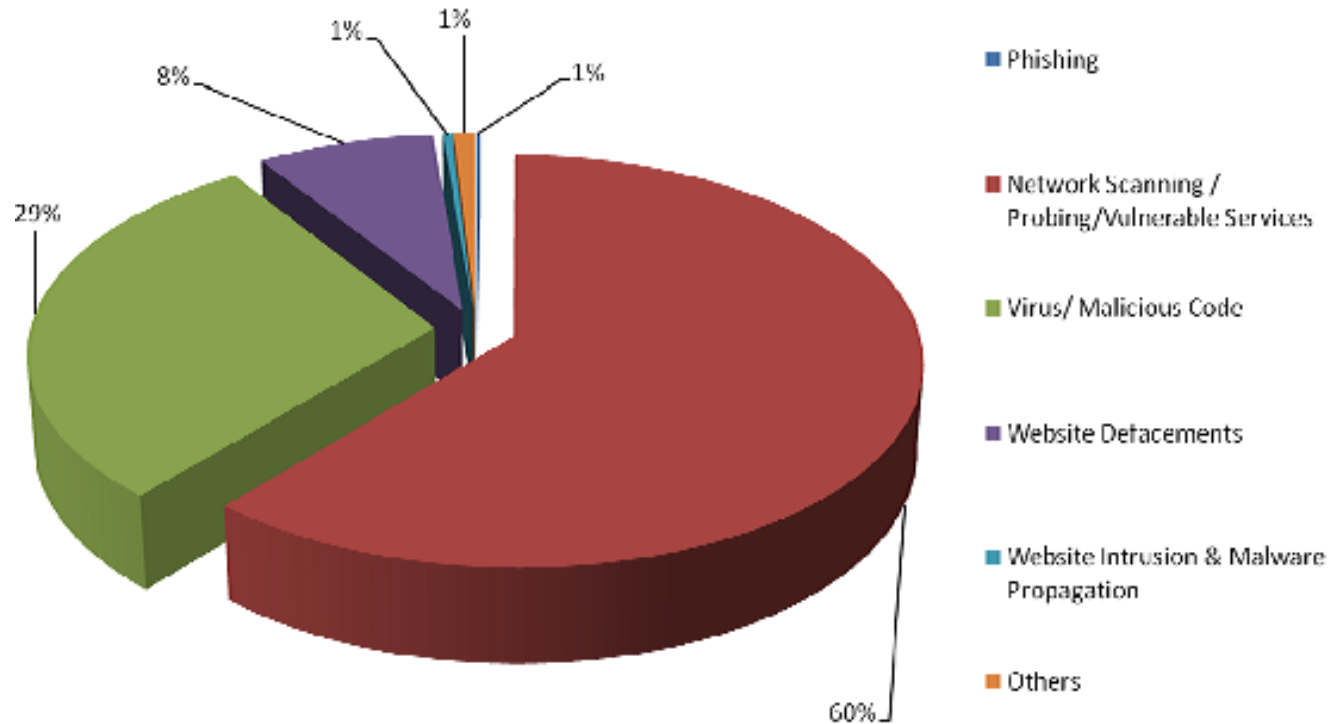
Security Trends



Summary of incidents handled by CERT-In during 2017

Security Incidents	2017
Phishing	552
Network Scanning	9383
/ Probing	9750
Virus/ Malicious Code	29518
Website Defacements	563
Website Intrusion & Malware Propagation	3351
Others	53117
Total	

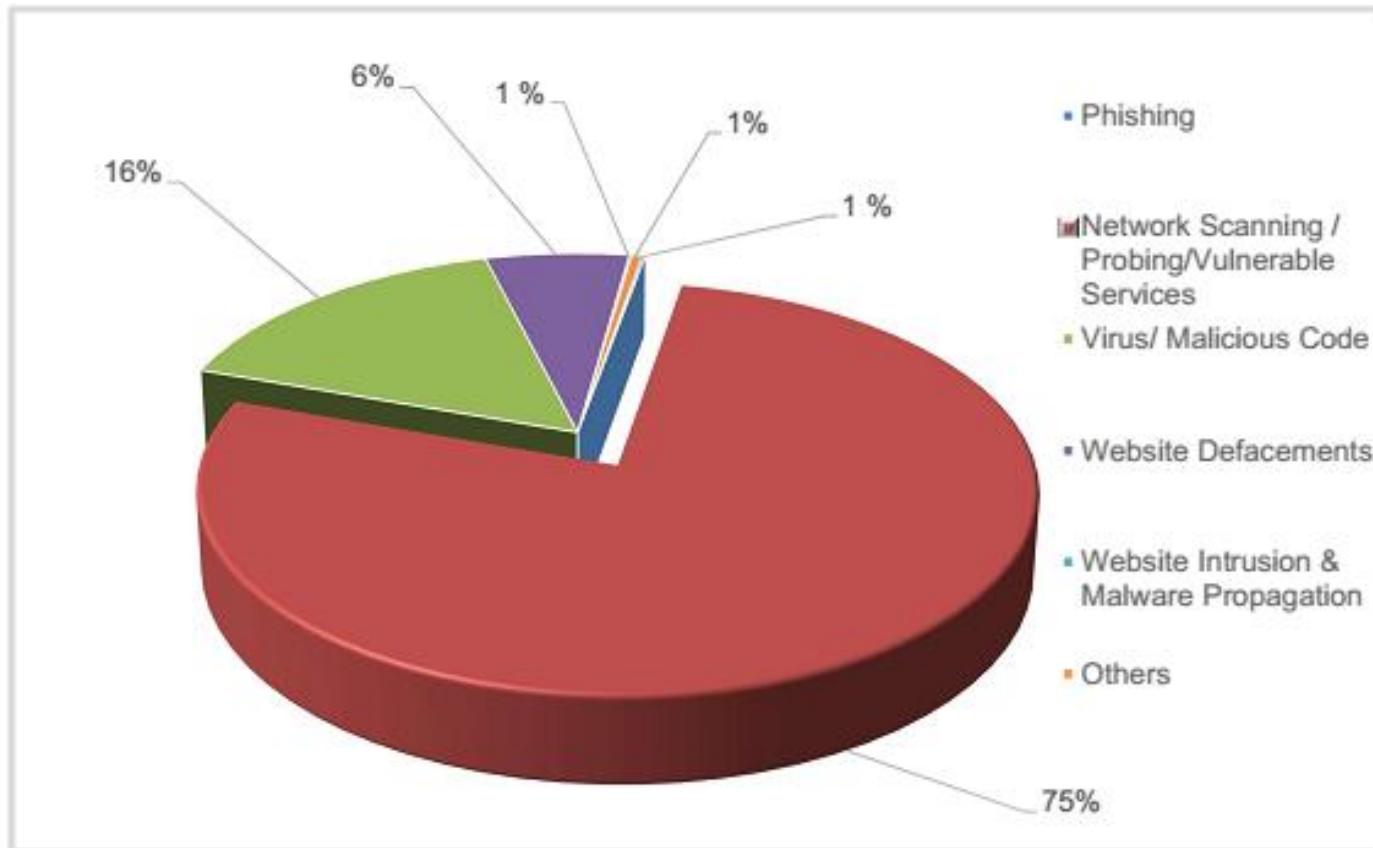
Security Trends



Summary of incidents handled by CERT-In during 2018

Security Incidents	2018
Phishing	454
Network Scanning / Probing/Vulnerable Services	127481
Virus/ Malicious Code	61055
Website Defacements	16655
Website Intrusion & Malware Propagation	905
Others	1906
Total	208456

Security Trends



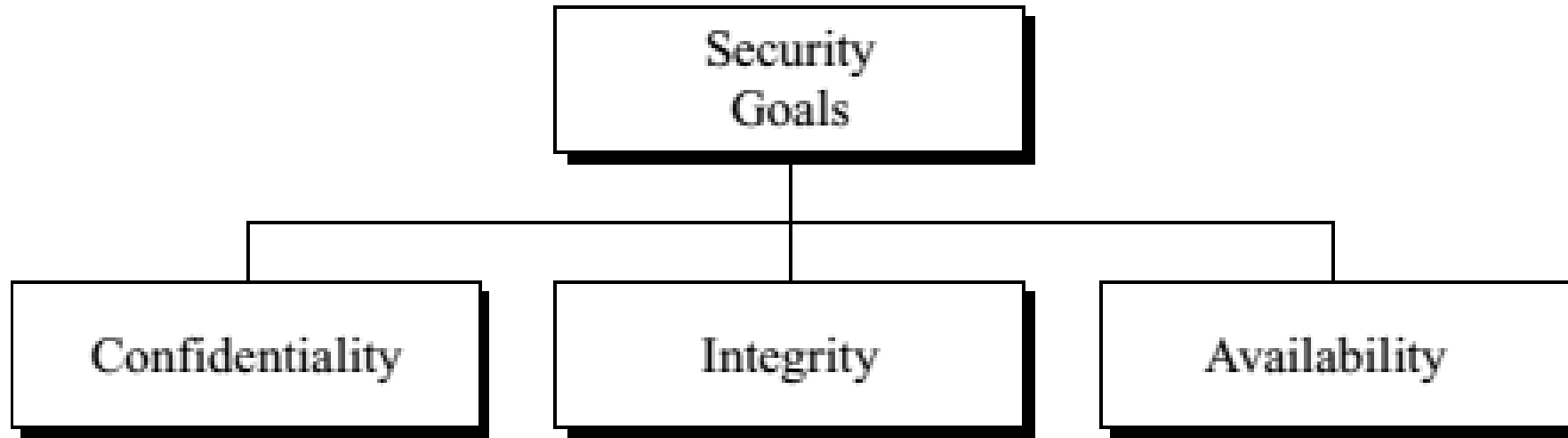
Summary of incidents handled by CERT-In during 2019

Security Incidents	2019
Phishing	472
Unauthorized Network Scanning /Probing/Vulnerable Services	305276
Virus/ Malicious Code	62163
Website Defacements	24366
Website Intrusion & Malware Propagation	417
Others	1805
Total	394499

Security Goals

- We are living in the information age.
- We need to keep information about every aspect of our lives.
- In other words, information is an asset that has a value like any other asset.
- As an asset, information needs to be secured from attacks.
- To be secured, information needs to be hidden from **unauthorized access (confidentiality)**, protected from **unauthorized change (integrity)**, and **available** to an **authorized entity** when it is needed (**availability**).

SECURITY GOALS



SECURITY GOALS

- Confidentiality

- Need to **protect** our confidential information.
- An organization needs to **guard** against those **malicious** actions that endanger the confidentiality of its information
- In the military, **concealment of sensitive information** is the major concern.
- In industry, **hiding some information** from competitors is crucial to the operation of the organization.
- In banking, customers' accounts need to be kept **secret**.
- Confidentiality not only applies to the storage of the information, it also applies to the transmission of information.
- When we send a piece of information to be stored in a remote computer or when we retrieve a piece of information from a remote computer, we need to conceal it during transmission



SECURITY GOALS

- Integrity

- Information needs to be **changed constantly**.
- In a bank, when a customer deposits or withdraws money, the balance of her account needs to be changed.
- Integrity means that **changes need to be done only by authorized entities and through authorized mechanisms**.
- Integrity violation is not necessarily the result of a malicious act.
- An interruption in the system, such as a power surge, may also create unwanted changes in some information.



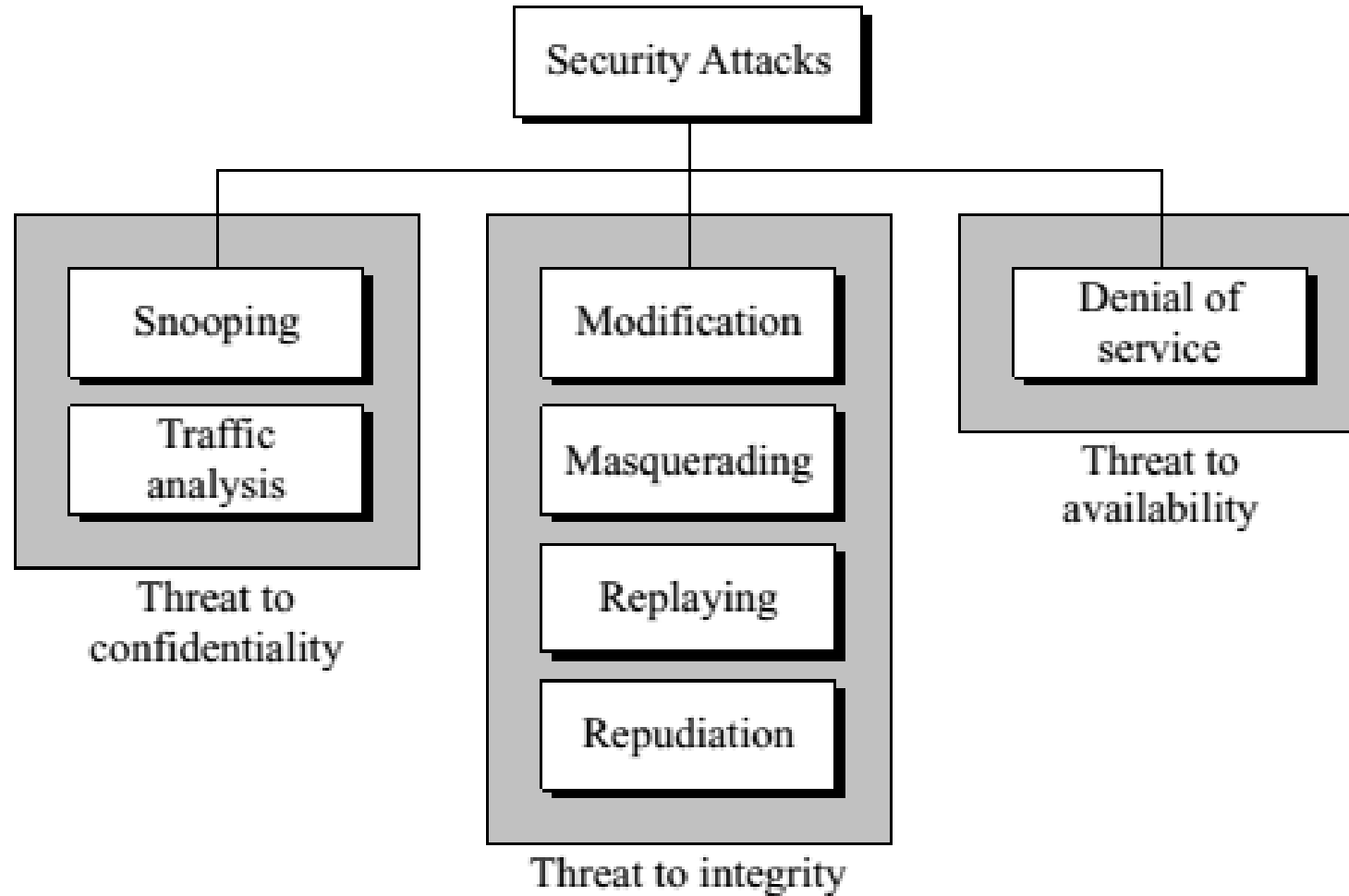
SECURITY GOALS

- Availability

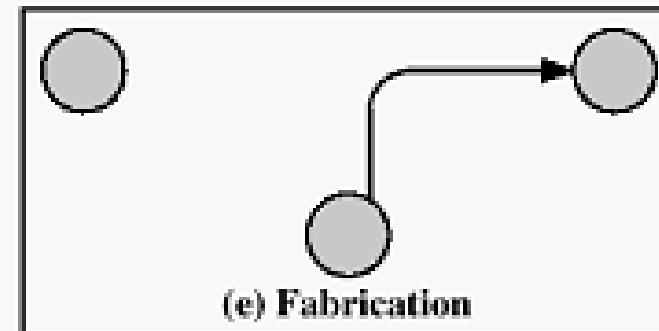
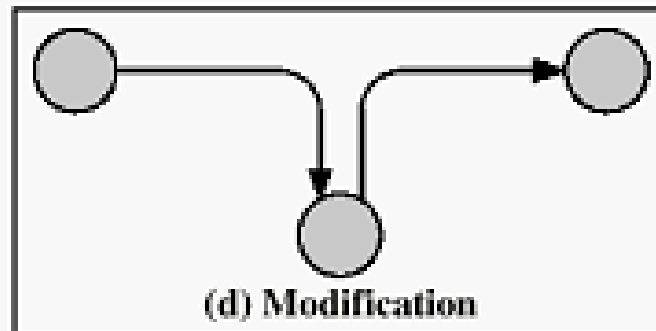
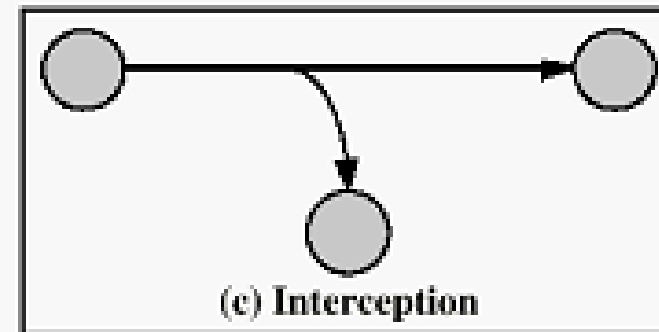
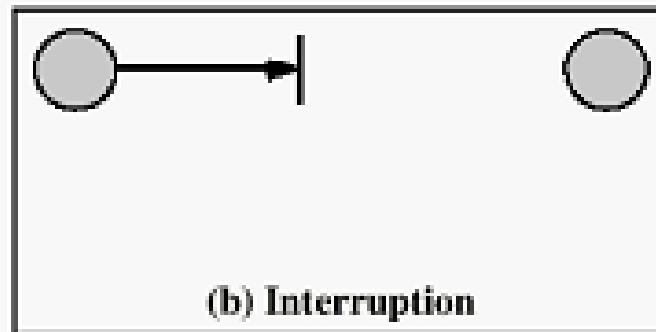
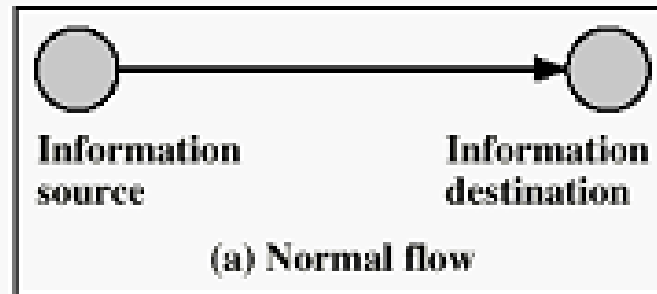
- The information created and stored by an organization needs to be available to authorized entities.
- Information is **useless if it is not available**.
- Information needs to be constantly changed, which means it must be **accessible to authorized entities**.
- The **unavailability** of information is just as **harmful** for an organization as the lack of confidentiality or integrity.
- Imagine what would happen to a bank if the customers could not access their accounts for transactions.



ATTACKS



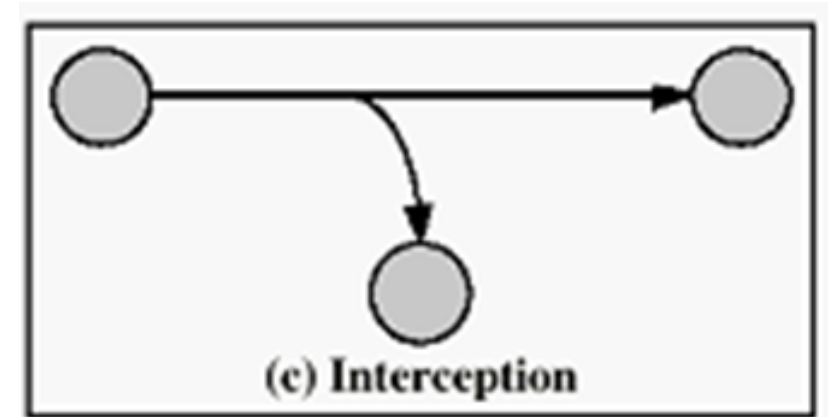
ATTACKS



Attacks Threatening Confidentiality

- Snooping

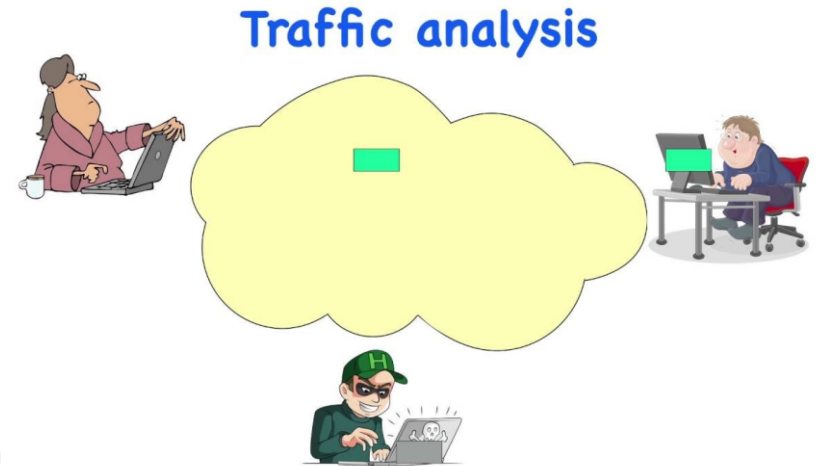
- Snooping refers to **unauthorized access** to or **interception** of data.
- For example, a file transferred through the Internet may contain confidential information.
- An unauthorized entity may intercept the transmission and use the contents for her own benefit.
- To prevent snooping, the data can be made **non-intelligible to the interceptor by using encipherment techniques**



Attacks Threatening Confidentiality

- Traffic Analysis

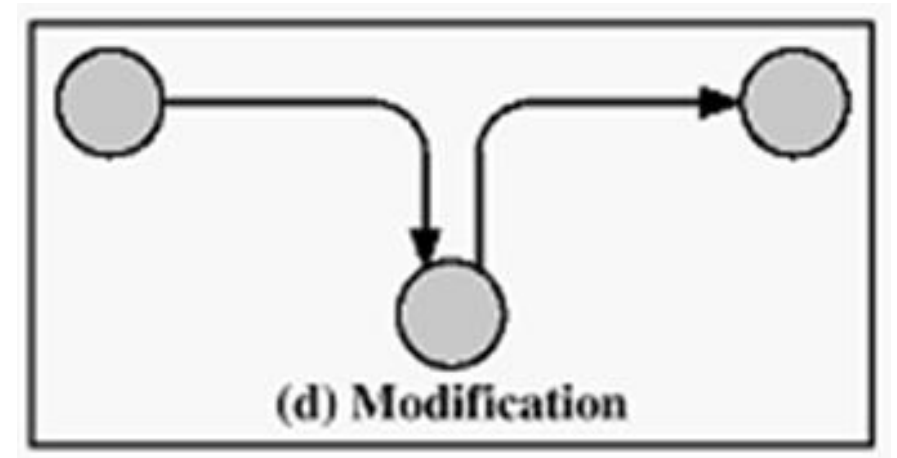
- Although encipherment of data may make it nonintelligible for the interceptor, one can obtain some other type information by **monitoring online traffic**.
- For example, he/she can find the electronic address (such as the e-mail address) of the sender or the receiver.
- He/She can collect pairs of requests and responses to help him/her guess the nature of transaction.



Attacks Threatening Integrity

- **Modification**

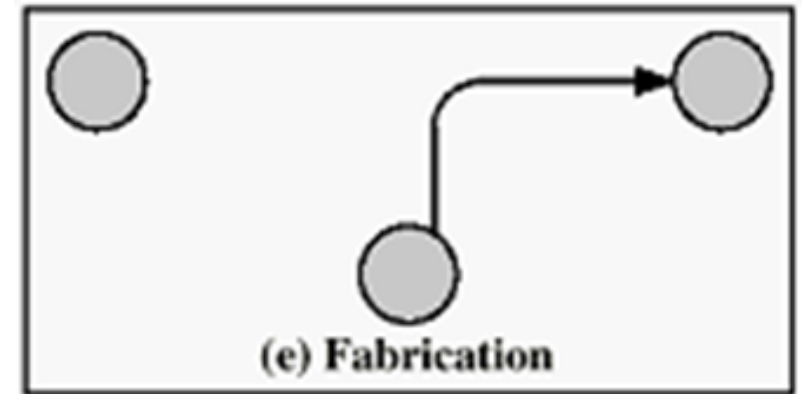
- After intercepting or accessing information, the attacker **modifies the information** to make it beneficial to herself.
- For example, a customer sends a message to a bank to do some transaction.
- The attacker intercepts the message and changes the type of transaction to benefit herself.
- Note that sometimes the **attacker simply deletes or delays** the message to harm the system or to benefit from it.



Attacks Threatening Integrity

- Masquerading

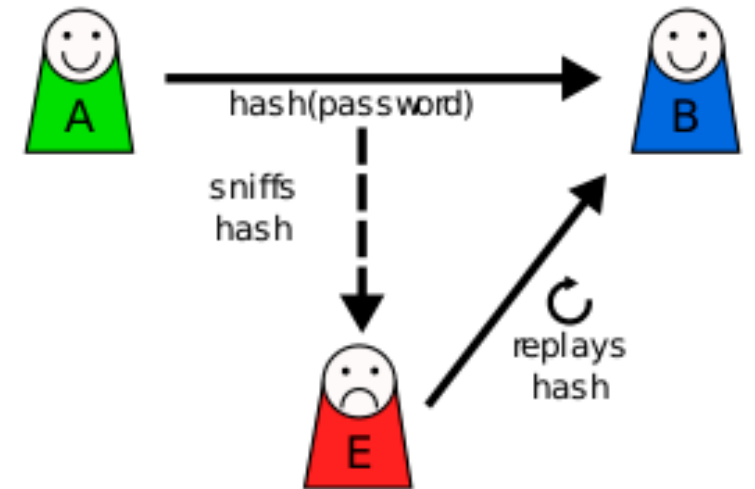
- Masquerading, or spoofing, happens when the attacker impersonates somebody else.
- For example, an attacker might steal the bank card and PIN of a bank customer and pretend that she is that customer.
- Sometimes the attacker pretends instead to be the receiver entity.
- For example, a user tries to contact a bank, but another site pretends that it is the bank and obtains some information from the user.



Attacks Threatening Integrity

- **Replaying**

- Replaying is another attack.
- The attacker obtains a copy of a message sent by a user and later tries to replay it.
- For example, a person sends a request to her bank to ask for payment to the attacker, who has done a job for her.
- The attacker intercepts the message and sends it again to receive another payment from the bank.



Attacks Threatening Integrity

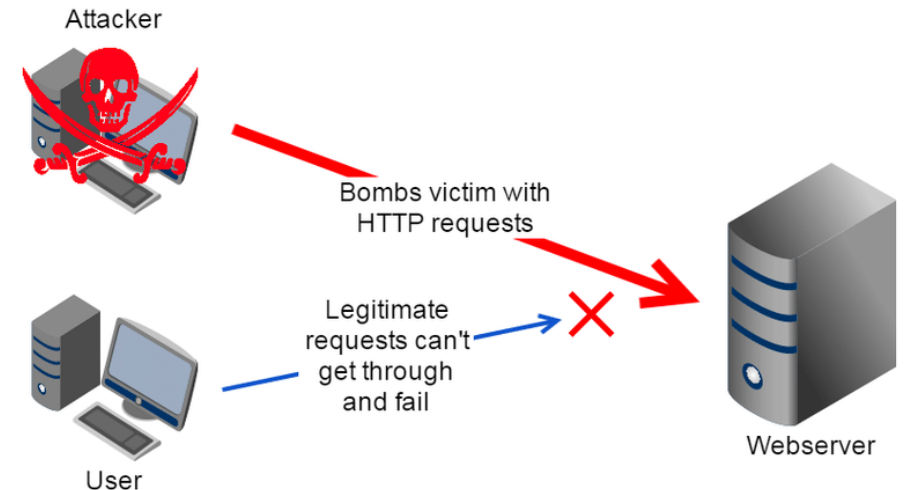
- Repudiation

- This type of attack is different from others because it is performed by one of the two parties in the communication: the sender or the receiver.
- The **sender of the message might later deny** that she has sent the message;
- The **receiver of the message might later deny** that he has received the message.
- An example of denial by the sender would be a bank customer asking her bank to send some money to a third party but later denying that she has made such a request.
- An example of denial by the receiver could occur when a person buys a product from a manufacturer and pays for it electronically, but the manufacturer later denies having received the payment and asks to be paid.

Attacks Threatening Availability

- Denial of Service

- Denial of service (DoS) is a very common attack.
- It may slow down or totally interrupt the service of a system.
- The attacker can use several strategies to achieve this.
- He/She might send so many bogus requests to a server that the server crashes because of the heavy load.
- The attacker might intercept and delete a server's response to a client, making the client to believe that the server is not responding.
- The attacker may also intercept requests from the clients, causing the clients to send requests many times and overload the system.



Passive Versus Active Attacks

- Passive Attacks

- In a passive attack, the attacker's goal is just to obtain information.
- This means that the attack does not modify data or harm the system.
- However, the attack may harm the sender or the receiver of the message.
- Attacks that threaten confidentiality, snooping and traffic analysis, are passive attacks.
- The revealing of the information may harm the sender or receiver of the message, but the system is not affected.
- For this reason, it is difficult to detect this type of attack until the sender or receiver finds out about the leaking of confidential information.
- Passive attacks, however, can be prevented by encipherment of the data.

Passive Versus Active Attacks

- Active Attacks
 - An active attack may change the data or harm the system.
 - Attacks that threaten the integrity and availability are active attacks.
 - Active attacks are normally easier to detect than to prevent, because an attacker can launch them in a variety of ways.

Passive Versus Active Attacks

<i>Attacks</i>	<i>Passive/Active</i>	<i>Threatening</i>
Snooping Traffic analysis	Passive	Confidentiality
Modification Masquerading Replaying Repudiation	Active	Integrity
Denial of service	Active	Availability