



# Hands-on Intro to Node.js

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# What is Node.js

“Node.js® is a platform built on Chrome's JavaScript runtime for easily building fast, scalable network applications. Node.js uses an event-driven, non-blocking I/O model that makes it lightweight and efficient, perfect for data-intensive real-time applications that run across distributed devices.”

<http://nodejs.org/>



WTH?

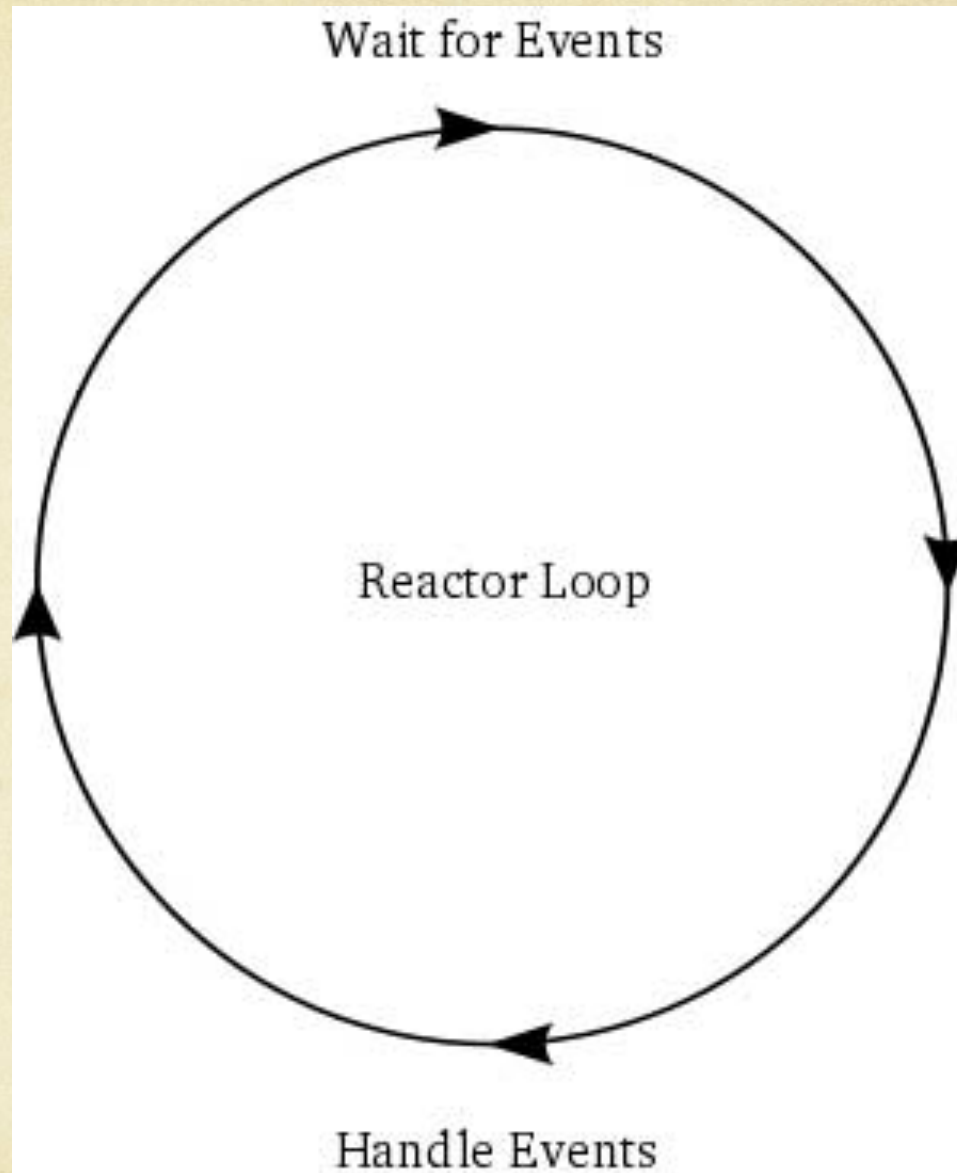
# Reactor Pattern

“The reactor design pattern is an event handling pattern for handling service requests delivered concurrently to a service handler by one or more inputs. The service handler then demultiplexes the incoming requests and dispatches them synchronously to the associated request handlers.”

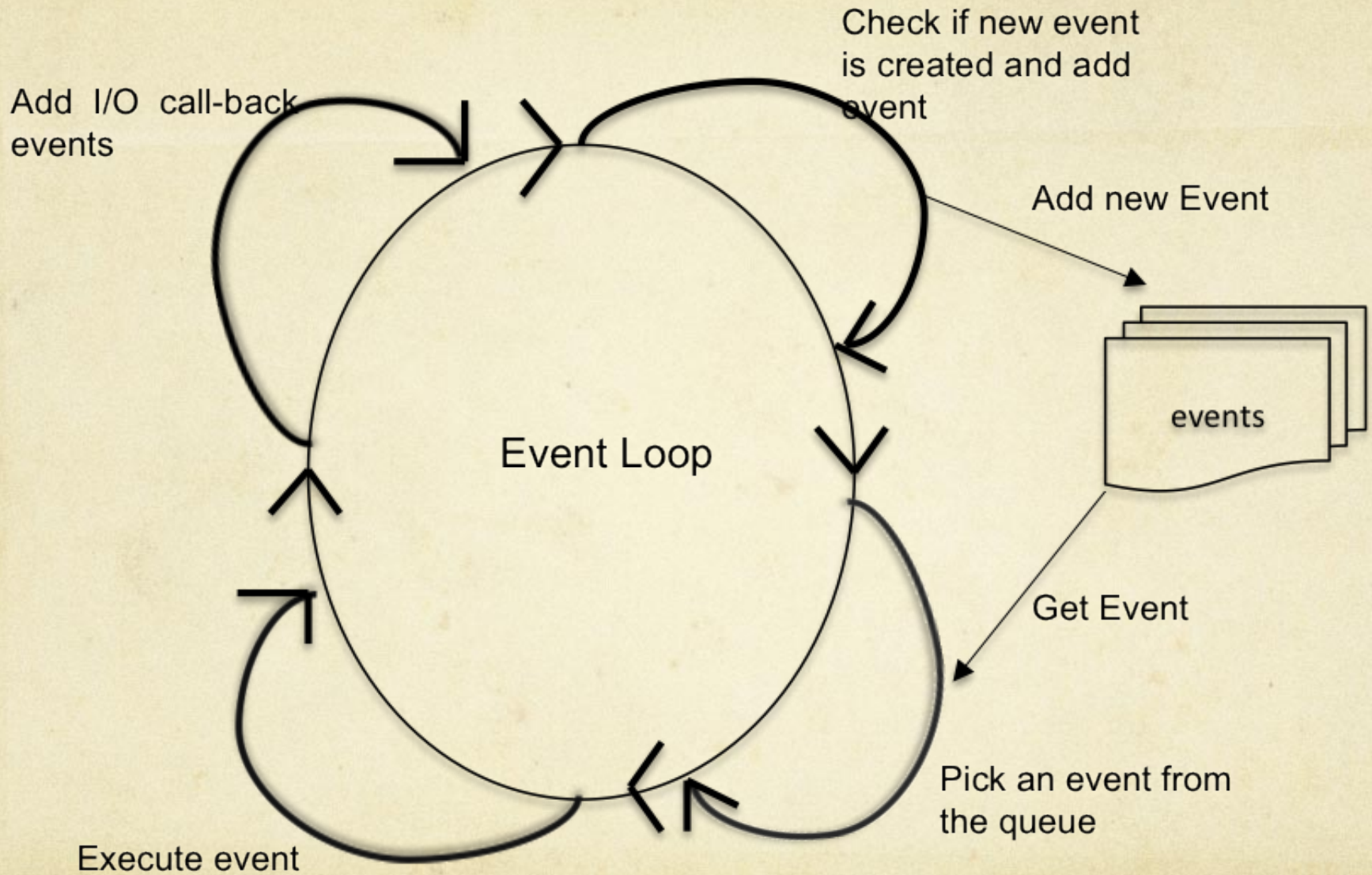
[http://en.wikipedia.org/wiki/Reactor\\_pattern](http://en.wikipedia.org/wiki/Reactor_pattern)



Wait,  
what?







# Reactor Pattern

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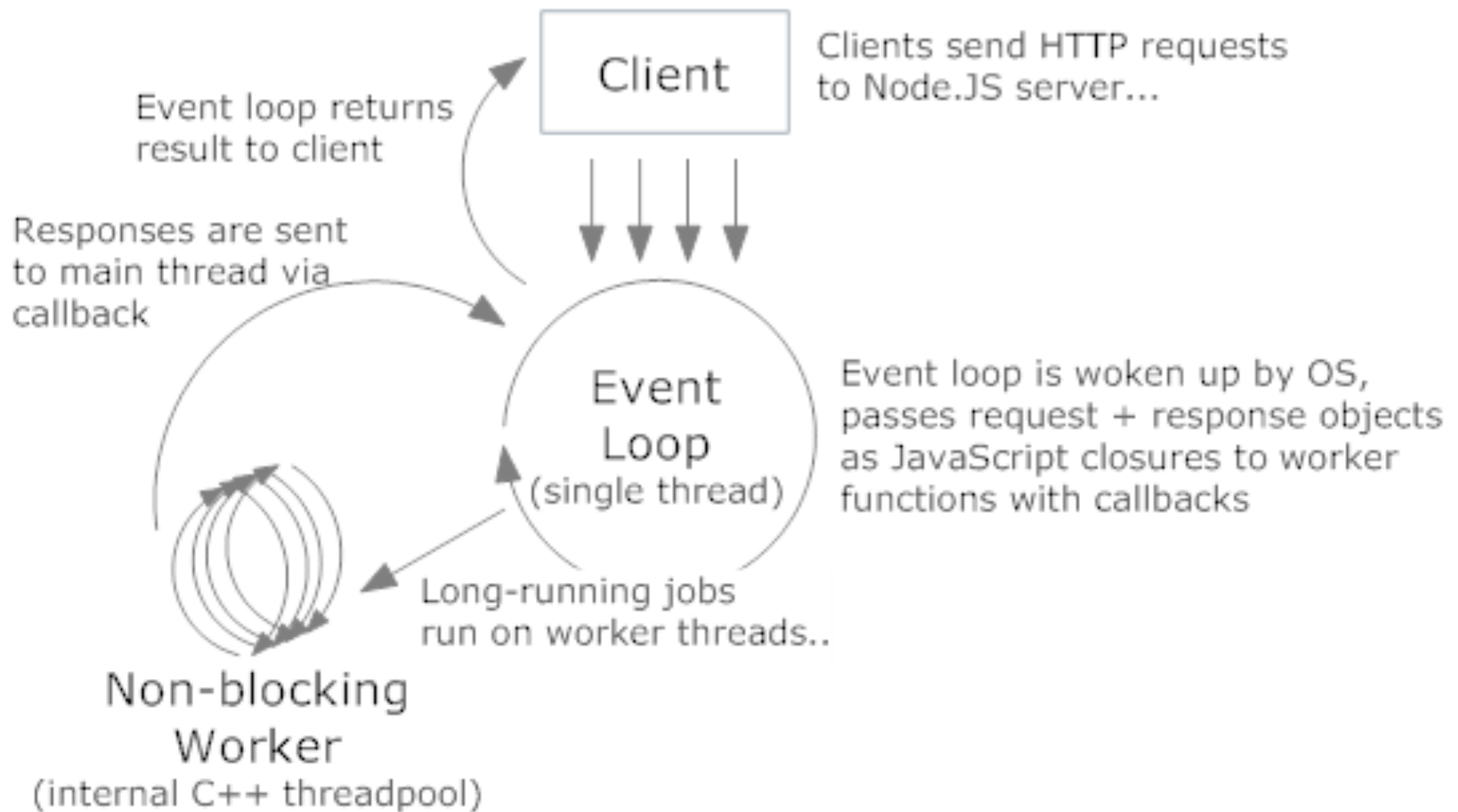
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# Reactor Pattern Pros/Cons

- Pros
  - App code is decoupled from concurrency code
  - Event handlers can be reused
  - No locking or object synchronization
- Cons
  - Difficult to debug due to control flow inversion
  - Terrible with processor-intensive operations
  - Callbacks...
    - Callbacks...
      - Callbacks...

# Node.JS Processing Model





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# Simple Node.js App

```
1 #!/usr/bin/env node --harmony
2
3 const fs = require('fs');
4 fs.watch('target.txt', function() {
5   console.log("File 'target.txt' just changed!");
6 });
7 console.log("Now watching target.txt for changes...");
```

[13:37:11 Jerry ~/Projects/more-polyglot] Profile: Default Command: login filesystem (master)

\$ node watcher.js --harmony

Now watching target.txt for changes...

File 'target.txt' just changed!

File 'target.txt' just changed!

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[13:36:32 Jerry ~/Projects/more-polyglot/node.js/filesystem (master)]

\$ touch target.txt

[13:37:30 Jerry ~/Projects/more-polyglot/node.js/filesystem (master)]

\$ touch target.txt

[13:37:36 Jerry ~/Projects/more-polyglot/node.js/filesystem (master)]

\$ touch target.txt

[13:37:39 Jerry ~/Projects/more-polyglot/node.js/filesystem (master)]

\$



## Key Point

A Node.js application  
isn't a complete  
program—  
it's a reactor initializer!

# Structure of a Node.js App

- Import required libraries
- Create global objects
- Listen to events
  - Define the event
  - Attach one or more callbacks
- Implicitly start the reactor
- Run forever!



# What To Do

- Download and install Node.js
  - <http://nodejs.org/download/>
- Verify Node.js is installed and working
  - ``npm -h`` to verify that NPM is working
  - ``node`` followed by [CTRL-C]
- Install NodeSchoolmodule
  - <http://nodeschool.io/#workshoppers>
  - ``npm install -g learnyounode``
  - ``learnyounode``

# Learn You The Node.js

1. ~/Projects/more-polyg

**LEARN YOU THE NODE.JS FOR MUCH WIN!**

Select an exercise and hit Enter to begin

---

» HELLO WORLD

» BABY STEPS

» MY FIRST I/O!

» MY FIRST ASYNC I/O!

» FILTERED LS

» MAKE IT MODULAR

» HTTP CLIENT

» HTTP COLLECT

» JUGGLING ASYNC

» TIME SERVER

» HTTP FILE SERVER

» HTTP UPPERCASERER

» HTTP JSON API SERVER

---

HELP

CREDITS

EXIT



# Retrospective

- How far did you get into the tutorials?
- Which was the simplest tutorial?
- Which was the hardest tutorial?
- What is your general impression of reactor-based programming?
- What is your general impression of Node.js programming?
- Do you plan to do more work with Node.js?

# Resources

- <http://nodejs.org/>
- <http://nodeschool.io/>
- <https://www.codeschool.com/courses/real-time-web-with-node-js>
- <https://pragprog.com/book/jwnode/node-js-the-right-way>
- <https://github.com/jdantonio/more-polyglot>