

1. Although a derived class inherits methods from the base class, it can **change** or **override** an inherited method if necessary  
In order to override a method definition, a new definition of the method is simply placed in the class definition

The access permission of an overridden method can be changed **from private** in the base class **to public** (or some other more permissive access) in the derived class

qHowever, the access permission of an overridden method **can not** be changed **from public** in the base class **to a more restricted** access permission in the derived class

When a method is **overridden**, the new method definition given in the derived class has the **exact same number and types of parameters** as in the base class

qWhen a method in a derived class has a **different signature** from the method in the base class, that is **overloading**

2. If the modifier **final** is placed before the definition of a *method*, then that method may not be redefined in a derived class
3. A derived class uses a constructor from the base class to initialize all the data inherited from the base class  
In order to invoke a constructor from the base class, it uses a special syntax:

```
public derivedClass(int p1, int p2, double p3)
{
    super(p1, p2); instanceVariable = p3;
}
```

**No double super**

❑ Often, a no-argument constructor uses **this** to invoke an explicit-value constructor

➤ No-argument constructor (invokes explicit-value constructor using **this** and default arguments):

```
public ClassName()
{
    this(argument1, argument2);
}
```

4. Since the inherited instance variables should be initialized, and the base class constructor is designed to do that, then an explicit call to **super** should always be used
- 5.
6. The **instanceof** operator checks if an object is of the type given as its

second argument

**Object instanceof ClassName**

This will return **true** if **Object** is of type

**ClassName**, and otherwise return **false**

Note that this means it will return **true** if **Object** is the type of *any* *descendent class* of **ClassName**

Every object inherits the same **getClass()** method from the **Object** class

This method is marked **final**, so it cannot be overridden

qAn invocation of **getClass()** on an object returns a representation *only* of the class that was used with **new** to create the object

The results of any two such invocations can be compared with **==** or **!=** to determine whether or not they represent the exact same class

**(object1.getClass() == object2.getClass())**

7. *Upcasting* is when an object of a derived class is assigned to a variable of a base class (or any ancestor class)

*Downcasting* is when a type cast is performed from a base class to a derived class (or from any ancestor class to any descendent class)

Downcasting has to be done very carefully

In many cases it doesn't make sense, or is illegal:

8. Abstract

沒有method body的方法

較abstract method

The class that contains an abstract method is called an *abstract class* (It **cannot be private**)

```
public abstract double getPay();  
public abstract void doIt(int count);  
interface
```

However, *an interface is not a class*

ØIt is a type that can be satisfied by any class that implements the interface

➤ It contains **method headings** and **constant definitions**

only

- Any variables defined in an interface must be public, static, and final
- It contains **no instance variables nor any complete method definitions**
- **public interface Shape {**
- **int color = 1; // => public static final int color = 1;**
- **}**

*Multiple inheritance* is not allowed in Java

qInstead, Java's way of approximating multiple inheritance is through interfaces

- 9.
- 10.
- 11.

12. Extends:

It allows code to be *reused*, without having to copy it into the definitions of the derived classes

**Polymorphism:**

A same operation can behave differently (be implemented by different methods).

13. ***Early binding*** or ***static binding***

**which method is to be called** is decided at compile- time

***Overloading***: *an invocation can be operated on arguments of more than one type*

Java uses ***static binding*** with ***private***, ***final***, and ***static*** methods

- *In the case of ***private*** and ***final*** methods, late binding would serve no purpose*
- *However, in the case of a static method invoked using a calling object, it does make a difference*

***Late binding*** or ***dynamic binding***

**which method is to be called** is decided at run- time

***Overriding***: a derived class inherits methods from the base class, it can change or override an inherited method

14.

15. Classification: (Class & Object)

objects with the same attributes and operations are grouped into a class (data abstraction)

each object is said to be an instance of its class

e.g. Bicycle object -----> Bicycle class

Creating instances of a class is called *instantiation*.

*Polymorphism*

A same operation may behave differently on

different classes.

## Abstraction

Focus on the essential, inherent aspects of an entity

and ignore its accidental properties

## Encapsulation

Object orientation separates the external aspects of

an object accessible to their objects from the

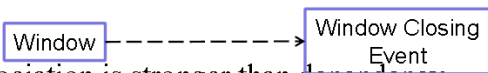
internal implementation details of the object

hidden from other objects.

16.

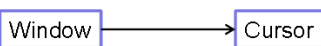
### ❑ Dependency is the weakest relationship between classes.

- Uses-a
- A transient relationship, that is, doesn't retain a relationship for any real length of time
- A dependent class briefly interacts with the target class
- 



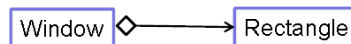
### ❑ Association is stronger than dependency.

- One class retains a relationship to another class over an extended period of time
- Has-a



### ❑ Aggregation is a stronger version of association.

- **Implies** ownership
- Owns-a



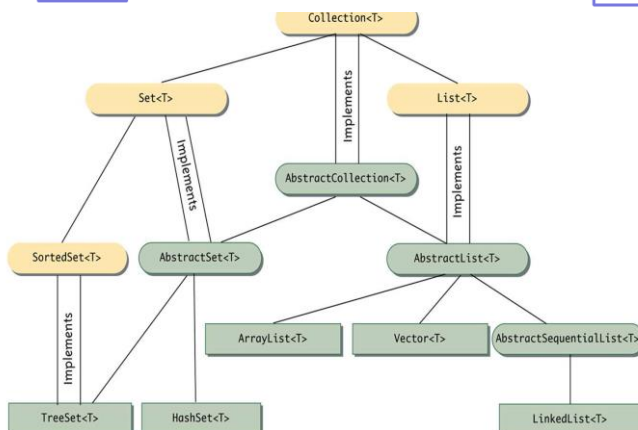
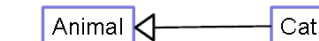
### ❑ Composition represents a very strong relationship between classes to the point of containment.

- A whole-part relationship
- Is-part-of



### ❑ Generalization

- Is-a



Interface

Abstract Class

Concrete Class

A single line between two boxes means the lower class or interface is derived from (extends) the higher one.

T is a type parameter for the type of the elements stored in the collection.