



Web

Computer System and Network Administration

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Outline

- Web hosting
 - Basics
 - Client-Server architecture
 - HTTP protocol
 - Static vs. dynamic pages
 - Virtual hosts
- Proxy
 - Forward proxy
 - Reverse proxy
 - squid

Web Hosting

– Basics (1)

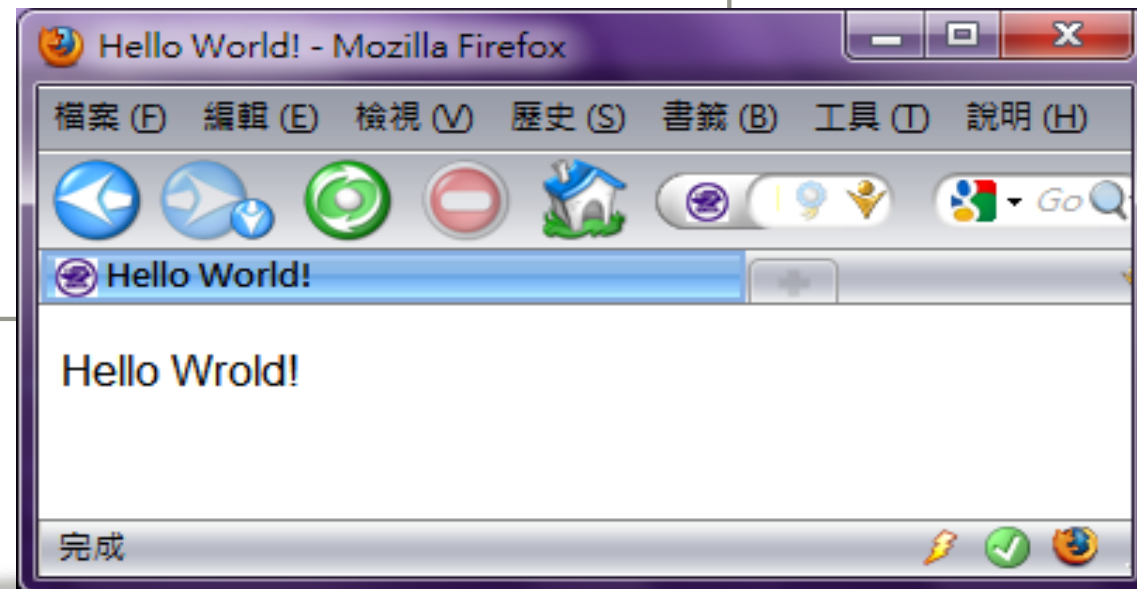
- Three major techniques in WWW (World Wide Web) System
 - HTML
 - HTTP
 - URL
- HTML – HyperText Markup Language
 - Providing a means to describe the structure of text-based information in a document.
 - The original HTML is created by Tim Berners-Lee.
 - Published in 1993 by the IETF as a formal "application" of SGML (with an SGML Document Type Definition defining the grammar).
 - The HTML specifications are maintained by the World Wide Web Consortium (W3C).
 - <http://www.w3.org/>

Web Hosting

– Basics (2)

- HTML (2)
 - Mark-up the text and define presentation effect by HTML Tags.

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN">
<html>
  <head>
    <title>Hello World!</title>
  </head>
  <body>
    <p>Hello Wrold!</p>
  </body>
</html>
```



Web Hosting

– Basics (3)

- HTTP – Hyper-Text Transfer Protocol
 - A TCP-based protocol
 - Communication method between client and server. All browsers and web servers have to follow this standard.
 - Originally designed to transmit HTML pages.
 - Now it is used to format, transmit, and link documents of various media types
 - Text, picture, sound, animation, video, ...
 - HTTPS – secured version.

Web Hosting

– Basics (4)

- URL – Uniform Resource Locator
 - Describe how to access an object shared on the Internet (RFC 1738)
 - Format
 - Protocol :// [[username [:password] @] hostname [:port]] [/directory] [/filename]

WHERE

The file is on the machine www.apache.org in the directory /foundation.

<http://www.apache.org/foundation/FAQ.html>

HOW

Hyper-Text Transfer Protocol

WHAT

The file I want is FAQ.html.

Web Hosting

– Basics (5)

- URL Protocols

Proto	What it does	Example
http	Accesses a remote file via HTTP	http://imslab.org/
https	Accesses a remote file via HTTP/SSL	https://imslab.org/
ftp	Accesses a remote file via FTP	ftp://imslab.org/
file	Access a local file	file:///home/tsaimh/.tcshrc
mailto	Sends mail	mailto:tsaimh@csie.ncku.edu.tw
news	Accesses Usenet newsgroups	news:tw.bbs.comp.386bsd

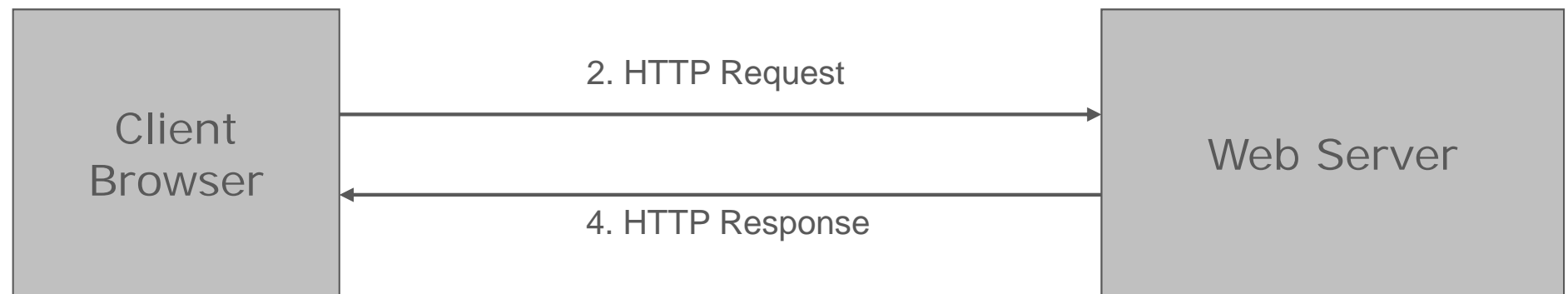
Web Hosting

– Client-Server Architecture (1)

- Client-server architecture
 - Web Client: Request certain page using URL
 - Web Server: Answer HTTP request

1. Send the request containing URL to the server

3. Respond with the HTML resource pointed by the URL



5. Show the data which HTML resource describes.

Web Hosting – Client-Server Architecture (2)

- Using “telnet” to retrieve data from web server

```
> telnet imslab.org 80
Trying 140.116.82.246...
Connected to IMSLAB.org.
Escape character is '^]'.
GET /~tsaimh/hello.html http/1.0

HTTP/1.1 200 OK
Date: Thu, 20 Dec 2012 02:37:01 GMT
Server: Apache/2.2.21 (FreeBSD) mod_ssl/2.2.21 OpenSSL/0.9.8q DAV/2
PHP/5.3.8 with Suhosin-Patch
Last-Modified: Thu, 20 Dec 2012 02:35:37 GMT
ETag: "34d9c5d-c6-4d13f96069040"
Accept-Ranges: bytes
Content-Length: 198
Connection: close
Content-Type: text/html

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN">
<html>
  <head>
    <title>Hello World!</title>
  </head>
  <body>
    <p>Hello Wrold!</p>
  </body>
</html>
```

Web Hosting

– The HTTP Protocol (1)

- HTTP: Hypertext Transfer Protocol
 - RFCs: (HTTP 1.1)
<http://www.faqs.org/rfcs/rfc2068.html>
<http://www.faqs.org/rfcs/rfc2616.html> (Updated Version)
 - Useful Reference: <http://jmarshall.com/easy/http/>
 - A network protocol used to deliver virtually all files and other data on the World Wide Web.
 - HTML files, image files, query results, or anything else.
 - Client-Server Architecture
 - A browser is an HTTP client because it sends requests to an HTTP server (Web server), which then sends responses back to the client.

Web Hosting

– The HTTP Protocol (2)

- Clients:
 - ✂ Send Requests to Servers
 - Action “path or URL” Protocol
 - Actions: GET, POST, HEAD
 - Ex. GET /index.php HTTP/1.1
 - Headers
 - Header_Name: value
 - Ex. Host: imslab.org
 - (blank line)
 - Data ...
- Servers:
 - ✂ Respond to the clients
 - Status:
 - 200: OK
 - 403: Forbidden
 - 404: Not Found
 - 426: Upgrade Required
 - Ex. HTTP/1.1 200 OK
 - Headers
 - Same as clients
 - Ex. Content-Type: text/html
 - (blank line)
 - Data...

Web Hosting

– The HTTP Protocol (3)

- Get v.s. Post (client side)
 - Get:
 - Parameters in URL
GET /get.php?a=1&b=3 HTTP/1.1
 - *No data content*
 - Corresponding in HTML files
 - Link URL: http://imslab.org/get.php?a=1&b=3
 - Using Form:
<form method= "GET" action= "get.php" > ... </form>
 - Post:
 - Parameters in Data Content
POST /post.php HTTP/1.1
 - Corresponding in HTML files
 - Using Form:
<form method= "POST" action= "post.php" > ... </form>

Web Hosting

– The HTTP Protocol (4)

- HTTP Headers:

- What HTTP Headers can do?

[Ref] <http://www.cs.tut.fi/~jkorpela/http.html>

- Content information (type, date, size, encoding, ...)
 - Cache control
 - Authentication
 - URL Redirection
 - Transmitting cookies
 - Knowing where client come from
 - Knowing what software client use
 - ...

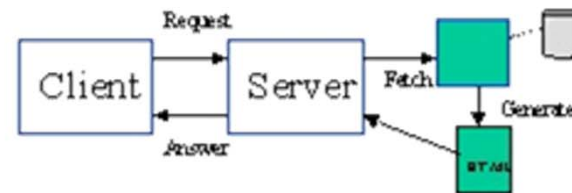
Web Hosting – Static vs. Dynamic Pages (1)

- Static vs. Dynamic Pages

Static vs. Dynamic



An HTML document stored in a file is a static Web page. Unless the file is edited, its content does not change.



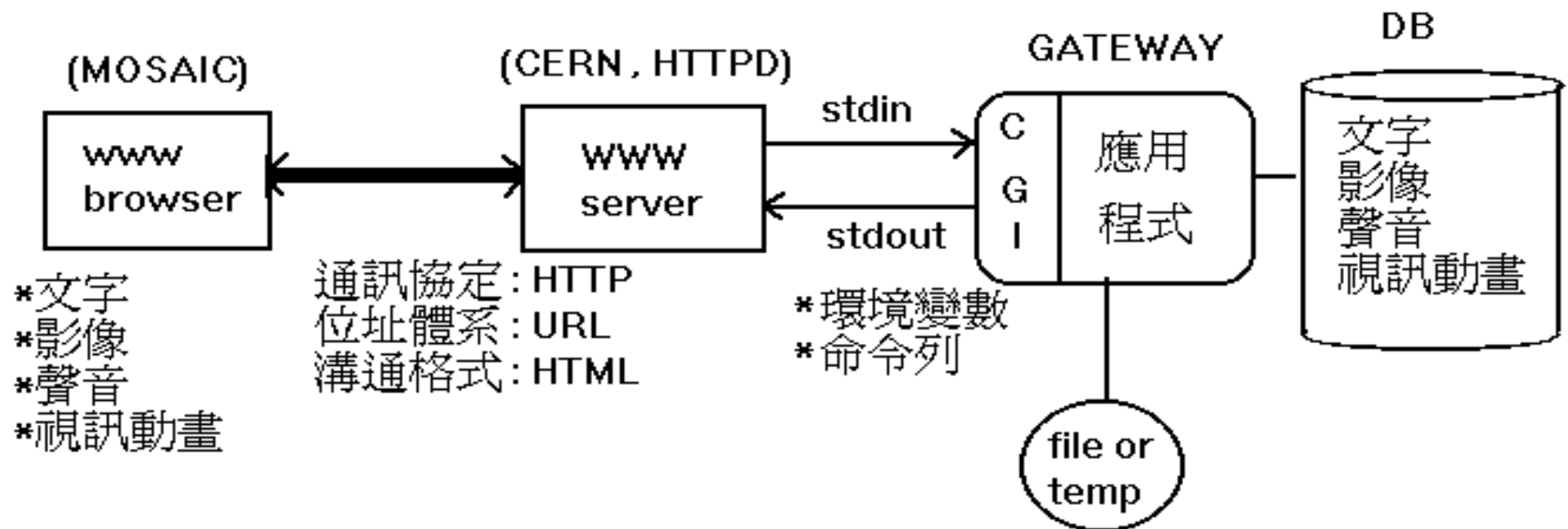
A dynamic Web page is generated or partially generated each time it is accessed.

Technologies of Dynamic Web Pages

- Client Script Language
 - JavaScript, VBScript
- Client Interactive Technology
 - Java Applet, Flash, AJAX
- Server Side
 - CGI (Perl, C/C++, ...)
 - ASP, JSP, PHP

Web Hosting – Static vs. Dynamic Pages (2)

- CGI (Common Gateway Interface)
 - A specification that allows an HTTP server to exchange information with other programs



(圖 1) WWW 主從架構應用示意圖

Web Hosting

– Virtual Hosting (1)

- Providing services for more than one domain-name (or IP) in one web server.
- IP-Based Virtual Hosting v.s. Name-Based Virtual Hosting
 - IP-Based – Several IPs (or ports)
 - Name-Based – Single IP, several hostnames
- Example (Apache configuration)

```
NameVirtualHost 140.116.82.246
```

```
<VirtualHost 140.116.82.246>  
ServerName imslab.org  
DocumentRoot "/home/www"  
</VirtualHost>
```

```
<VirtualHost 140.116.82.246>  
ServerName tsaimh.imslab.org  
DocumentRoot "/home/tsaimh/www"  
</VirtualHost>
```

```
<VirtualHost 140.116.82.246:80>  
DocumentRoot /home/www  
ServerName imslab.org  
</VirtualHost>
```

```
<VirtualHost 140.116.82.243:80>  
DocumentRoot /home/tsaimh/www  
ServerName tsaimh.imslab.org  
</VirtualHost>
```


Web Hosting – Virtual Hosting (2)

Q: How Name-Based Virtual Hosting works?

A: It primarily uses HTTP **Host** Header.

```
> telnet imslab.org 80
Trying 140.116.82.246...
Connected to IMSLAB.org.
Escape character is '^]'.
GET / http/1.0
Host: imslab.org
```

```
HTTP/1.1 200 OK
Date: Thu, 20 Dec 2012 02:48:39 GMT
Last-Modified: Sat, 03 Dec 2011 11:37:41 GMT
Content-Length: 127
...
Content-Type: text/html
```

```
<html>
<head>
<meta http-equiv=refresh
content="0;url=http://imslab.org/cht/">
<title></title>
</head>
<body>
</body>
</html>
```



```
> telnet imslab.org 80
Trying 140.116.82.246...
Connected to IMSLAB.org.
Escape character is '^]'.
GET / http/1.0
Host: tsaimh.imslab.org
```

```
HTTP/1.1 200 OK
Date: Thu, 20 Dec 2012 02:52:37 GMT
Expires: Thu, 19 Nov 1981 08:52:00 GMT
Content-Length: 1773
Content-Type: text/html
```

```
<html>
  <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML
1.1//EN"
'http://www.w3.org/TR/xhtml11/DTD/xhtml11.dtd'
>
<html xmlns='http://www.w3.org/1999/xhtml'
xml:lang='en' >
```

```
...
```

Proxy

- Proxy

- A proxy server is a server which serves its clients by:
 - Making requests to other servers to request web pages.
 - Caching some results for the same requests in the future.

- Goals:

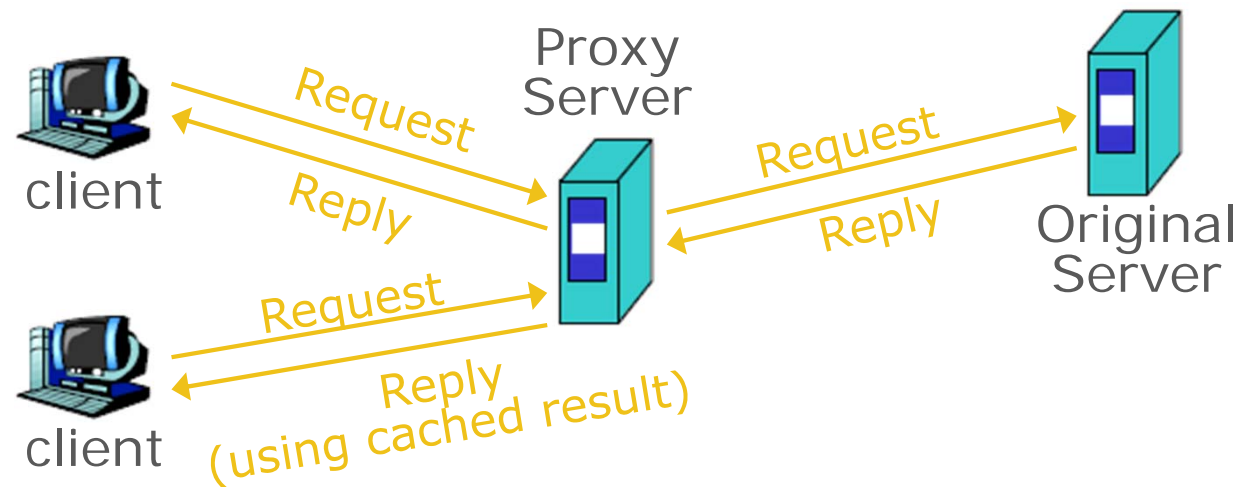
- Performance
- Stability
- Central Control
- ...etc.

- Roles:

- Forward Proxy
- Reverse Proxy

- Targets

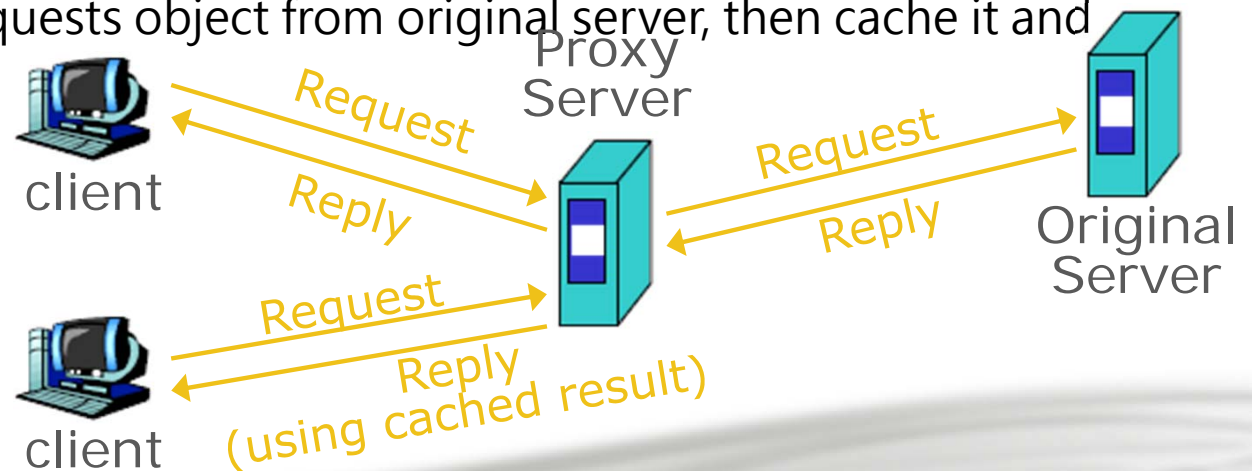
- Web pages/FTP files
- TCP/IP Connections
- ...etc.



Proxy

– The Forward Proxy

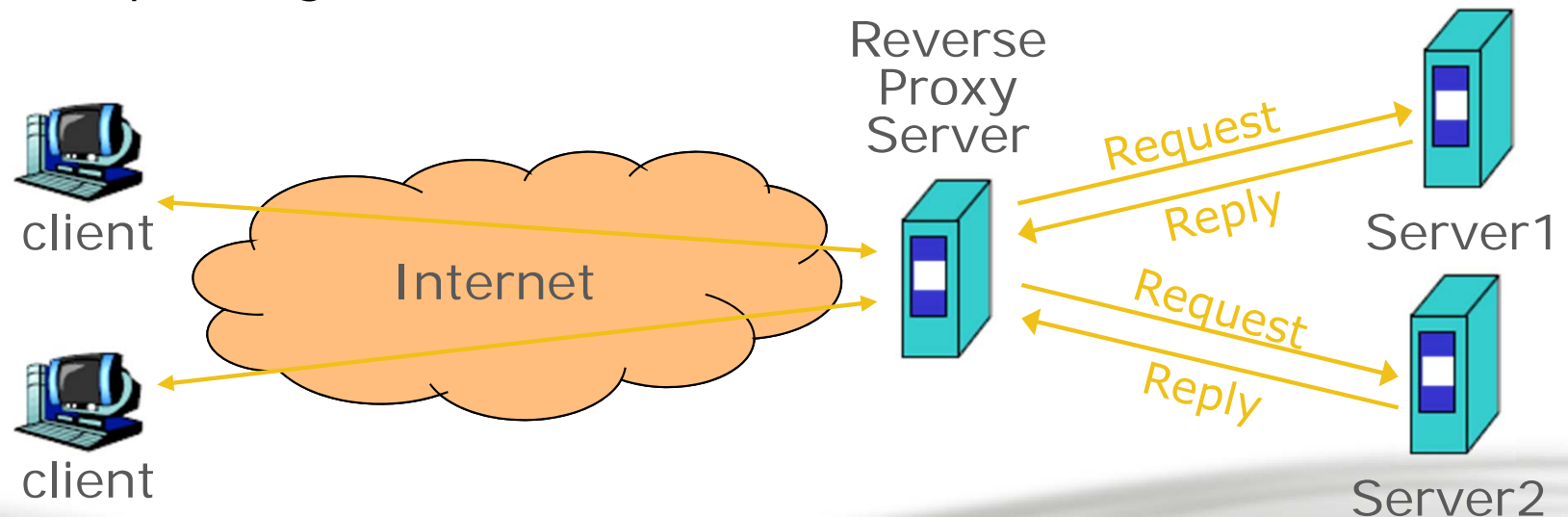
- Forward Proxy
 - Proxy the outgoing requests, for the reason of
 - Bandwidth saving
 - Performance
 - Central control
 - When objects requested are
 - In cache, return the cached objects
 - Otherwise, proxy server requests object from original server, then cache it and return to client



Proxy

– The Reverse Proxy

- Reverse Proxy
 - Proxy the incoming requests, for the reason of
 - Reducing Server Load (by caching)
 - Load Balance
 - Fault Tolerant
 - Reverse proxy acts as the original server: accepting incoming requests, replying corresponding result. **SEAMLESS for clients!**



Proxy

– SQUID

- A web proxy server & cache daemon.
 - Supports HTTP, FTP
 - Limited support for TLS, SSL, Gopher, HTTPS
- Port install: `/usr/ports/www/squid{,30,31}`
- Startup:
 - `/etc/rc.conf`
 - `squid_enable="YES"`
 - `/usr/local/etc/rc.d/squid start`
- Configuration Sample/Documents:
 - `/usr/local/etc/squid/squid.conf.default`

