

Ex. No. : 01

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GUI Components

Aim

Develop an application to change the font and color of the text and display toast message when the user presses the button.

Procedure:

Step 1 : File -> NewProject

Provide the application name and Click "Next"

Step 2 : Select the target android devices

Select the minimum SDK to run the application. Click "Next".

Step 3 : Choose the activity for the application (By default choose "Blank Activity").

Click "Next".

Step 4 : Enter activity name and click "Finish".

Step 5 : Edit the program.

Step 6 : Run the application, 2-ways to run the application.

1. Running through emulator
2. Running through mobile device

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>

<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">

    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/Theme.Ex02"
        tools:targetApi="31">
        <activity
            android:name=".MainActivity"
            android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>

</manifest>
```

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:id="@+id/main"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">

<TextView
    android:id="@+id/textView"
    android:layout_width="196dp"
    android:layout_height="53dp"
    android:text="Hello World!"
    android:textSize="12dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.263"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.112" />

<Button
    android:id="@+id/textcolor"
    android:layout_width="208dp"
    android:layout_height="70dp"
    android:text="Change text color"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.403"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.358" />

<Button
    android:id="@+id/textsize"
    android:layout_width="208dp"
    android:layout_height="70dp"
    android:text="change text size "
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.403"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.499" />
```

```

<Button
    android:id="@+id/background"
    android:layout_width="208dp"
    android:layout_height="70dp"
    android:text="change background color"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.403"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.644" />

</androidx.constraintlayout.widget.ConstraintLayout>
if (clickCounter > 30) {
    findViewById<ViewGroup>(R.id.main).setBackgroundColor(Color.WHITE) // or
    originalBgColor if stored
    clickCounter = 0
} else {
    val layout = findViewById<ViewGroup>(R.id.main)
    when (clickCounter) {
        10 -> layout.setBackgroundColor(Color.YELLOW)
        20 -> layout.setBackgroundColor(Color.MAGENTA)
        else -> layout.setBackgroundColor(Color.CYAN)
    }
    showToast("Background color changed successfully")
}
}
}
}
}

```

MainActivity.kt

```
package com.example.guiapplication

import android.graphics.Color
import android.graphics.drawable.ColorDrawable
import android.os.Bundle
import android.util.TypedValue
import android.view.ViewGroup
import android.widget.Button
import android.widget.TextView
import android.widget.Toast
import androidx.activity.enableEdgeToEdge
import androidx.appcompat.app.AppCompatActivity
import androidx.core.view.ViewCompat
import androidx.core.view.WindowInsetsCompat
```

```
class MainActivity : AppCompatActivity() {

    private lateinit var textView: TextView
    private lateinit var textSizeButton: Button
    private lateinit var textColorButton: Button
    private lateinit var BgColorButton: Button

    private var originalTextSize = 0f
    private var originalTextColor = 0
    private lateinit var mainLayout: ViewGroup
    private var currentTextSize = 0f
    private var clickCounter = 0
    private var originalBgColor = 0

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        enableEdgeToEdge()
        setContentView(R.layout.activity_main)

        ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) { v, insets ->
            val systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars())
            v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom)
            insets
        }
        fun showToast(message: String) {
            Toast.makeText(this, message, Toast.LENGTH_SHORT).show()
        }
    }
}
```

```

mainLayout = findViewById(R.id.main)
val background = mainLayout.background as? ColorDrawable
originalBgColor = background?.color ?: Color.WHITE
originalTextSize = textView.textSize
originalTextColor = textView.currentTextColor
currentTextSize = originalTextSize
BgColorButton = findViewById(R.id.background)

textSizeButton.setOnClickListener {
    clickCounter += 10

    if (clickCounter > 30) {
        currentTextSize = originalTextSize
        textView.setTextSize(TypedValue.COMPLEX_UNIT_PX, currentTextSize)
        clickCounter = 0
    } else {
        currentTextSize *= 2
        textView.setTextSize(TypedValue.COMPLEX_UNIT_PX, currentTextSize)
    }
    showToast("Text Size changed successfully")
}

// Change Text Color
textColorButton.setOnClickListener {
    clickCounter += 10

    if (clickCounter > 30) {
        textView.setTextColor(originalTextColor)
        clickCounter = 0
    } else {
        // Set to any color you like (or cycle through a list)
        if (clickCounter == 10) {
            textView.setTextColor(Color.RED)
        } else if (clickCounter == 20) {
            textView.setTextColor(Color.BLUE)
        } else {
            textView.setTextColor(Color.GREEN) /// Orange
        }
        showToast("Text color changed successfully")
    }
}

//Backgroundcolor
//Backgroundcolor
BgColorButton.setOnClickListener {
    clickCounter += 10

```

```

if (clickCounter > 30) {
    findViewById<ViewGroup>(R.id.main).setBackgroundColor(Color.WHITE) // or
    originalBgColor if stored
    clickCounter = 0
} else {
    val layout = findViewById<ViewGroup>(R.id.main)
    when (clickCounter) {
        10 -> layout.setBackgroundColor(Color.YELLOW)
        20 -> layout.setBackgroundColor(Color.MAGENTA)
        else -> layout.setBackgroundColor(Color.CYAN)
    }
    showToast("Background color changed successfully")
}
}
}
}

```

Output :

Hello World!

Change text color

change text size

change background
color



Background color changed successfully

Hello World!

Change text color

change text size

change background
color



Text Size changed successfully

Hello World!

Change text color

change text size

change background
color



Text color changed successfully

Result:

The experiment was conducted successfully.

