Polynomial chaos expansions part 4: Generalized polynomial chaos

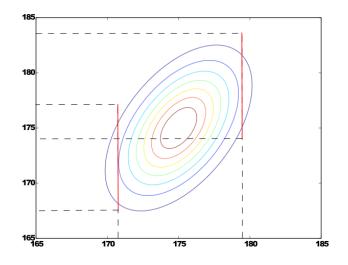
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Some random variables are dependent



Repetition of our model problem with two independent variables / and a

```
def u(x,a,I):
  return I*np.exp(-a*x)
dist_a = cp.Uniform(0, 0.1)
dist_I = cp.Uniform(8, 10)
dist = cp.J(dist_a, dist_I)
P = cp.orth_ttr(2, dist)
nodes, weights = \
    cp.generate_quadrature(3, dist, rule="G")
x = np.linspace(0, 10, 100)
samples_u = [u(x, *node) for node in nodes.T]
u_hat = cp.fit_quadrature(P, nodes, weights, samples_u)
```

Dependent variables break the orthogonality property of polynomials!

$$P_{i} = P_{i_{1}}^{(1)} P_{i_{2}}^{(2)} \cdots P_{i_{D}}^{(D)} \qquad i = (i_{1}, i_{2}, ..., i_{D})$$

$$\langle P_{i}, P_{j} \rangle_{Q} = E(P_{i}, P_{j})$$

$$= E\left(P_{i_{1}}^{(1)} \cdots P_{i_{D}}^{(D)} P_{j_{1}}^{(1)} \cdots P_{j_{D}}^{(D)}\right)$$

$$= E\left(P_{i_{1}}^{(1)} P_{j_{1}}^{(1)}\right) \cdots E\left(P_{i_{D}}^{(D)} P_{j_{D}}^{(D)}\right)$$

$$= \cdots$$

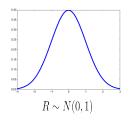
$$= \|P_{i}^{(1)}\|_{S} \delta_{ij}$$

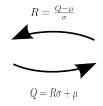
But the problem is:

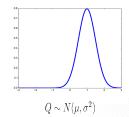
$$E(uv) \neq E(u) E(v)$$

when u and v are stochastically dependent

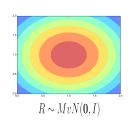
Transformations manipulates probability distributions

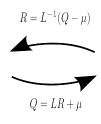


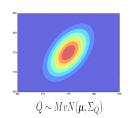




Transformation for multivariate distributions







$$\Sigma_Q = L^T L$$

$$\mu_Q = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$
 $\Sigma_Q = \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix}$ $\mu_R = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ $\Sigma_R = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$

$$Q_1(R_1, R_2) = R_1$$
 $Q_2(R_1, R_2) = \rho R_2 + \sqrt{1 - \rho^2} R_1$

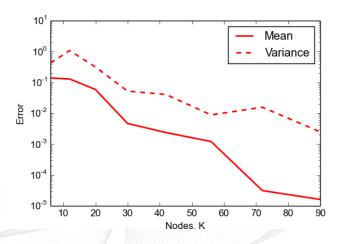
Transformations can be used to model dependent variables effectively as a parameterization of independent variables

$$\hat{u}_{M}(x;q) = \hat{u}_{M}(x;T(r)) = \sum_{n=0}^{N} c_{n}(x)P_{n}(r)$$

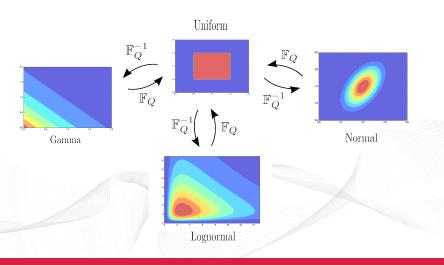
Code for dependent normal variables

```
x = np.linspace(0, 1, 100)
def u(x, a, I):
  return I*np.exp(-a*x)
C = [[2,1],[1,2]]
mu = [0.5, 0.5]
dist_R = cp.J(cp.Normal(), cp.Normal())
P = cp.orth_ttr(M, dist_R)
L = np.linalg.cholesky(C) # C = np.dot(L.T, L)
def T(r):
    return np.dot(L,r) + mu
nodes_R = dist_R.sample(2*len(P), "M")
nodes_Q = T(nodes_R)
samples_u = [u(x, *node)] for node in nodes_Q.T]
u_hat = cp.fit_quadrature(\
    P, nodes_R, weights, samples_u)
```

Convergence plot



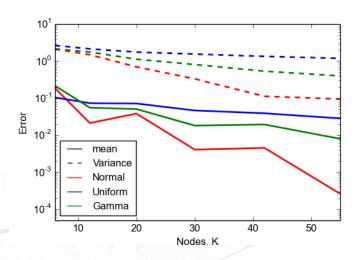
All random variables can with aid of the Rosenblatt transformations be transformed to/from the uniform distribution



Point collocation with Rosenblatt transformation

```
def u(x,a, I):
    return I*np.exp(-a*x)
dist_R = cp.J(cp.Normal(), cp.Normal())
C = [[1, 0.5], [0.5, 1]]
mu = [0, 0]
dist_Q = cp.MvNormal(mu, C)
P = cp.orth_ttr(M, dist_R)
nodes_R = dist_R.sample(2*len(P), "M")
nodes_Q = dist_Q.inv(dist_R.fwd(nodes_R))
x = np.linspace(0, 1, 100)
samples_u = [u(x, *node) for node in nodes_Q.T]
u_hat = cp.fit_regression(P, nodes_R, samples_u)
```

Convergence of point collocation with Rosenblatt transformations



Rosenblatt transformations is essentially variable substitution

$$E(u) = \int u(x;q) f_Q(q) dq \qquad = \int u(x;q) f_Q(q) \frac{f_R(r)}{f_Q(q)} dr$$

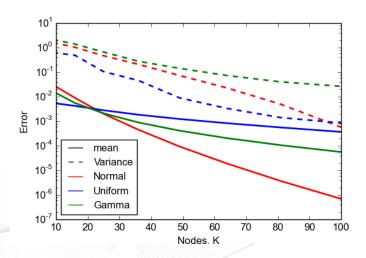
$$F_Q(q) = F_R(r) \qquad q = F_Q^{-1}(F_R(r))$$

$$f_Q(q) dq = f_R(r) dr \qquad dq = \frac{f_R(r)}{f_Q(q)} dr$$

Pseudo-spectral with Rosenblatt transformation

```
def u(x,a, I):
    return I*np.exp(-a*x)
C = [[1,0.5],[0.5,1]]
mu = np.array([0, 0])
dist_R = cp.J(cp.Normal(), cp.Normal())
dist_Q = cp.MvNormal(mu, C)
P = cp.orth_ttr(M, dist_R)
nodes_R, weights_R = cp.generate_quadrature(M+1, dist_R)
nodes_Q = dist_Q.inv(dist_R.fwd(nodes_R))
weights_Q = weights_R*\
    dist_Q.pdf(nodes_Q)/dist_R.pdf(nodes_R)
x = np.linspace(0, 1, 100)
samples_u = [u(x, *node) for node in nodes_Q.T]
u_hat = cp.fit_quadrature(P, nodes_R, weights_Q, samples_u)
```

Convergence of pseudo-spectral projection with Rosenblatt transformations



Thank you



A very basic introduction to scientific Python programming: http://hplgit.github.io/bumpy/doc/pub/sphinx-basics/index.html

Installation instructions:

https://github.com/hplgit/chaospy