

Name:Akshad Mhaskar

Div:D15B

Roll No:32

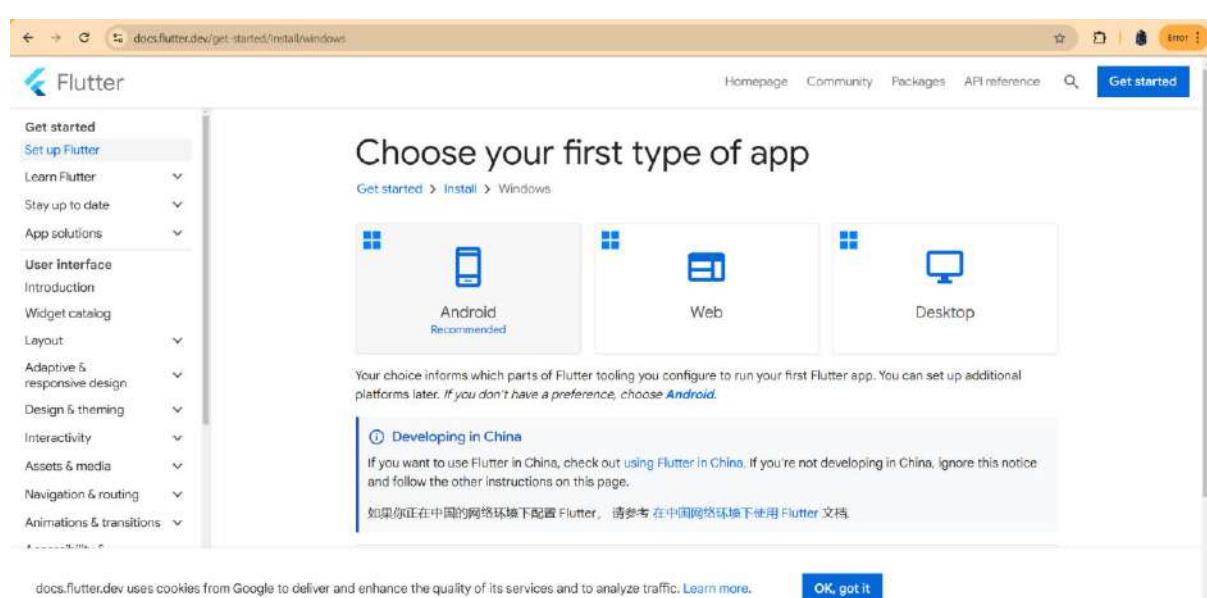
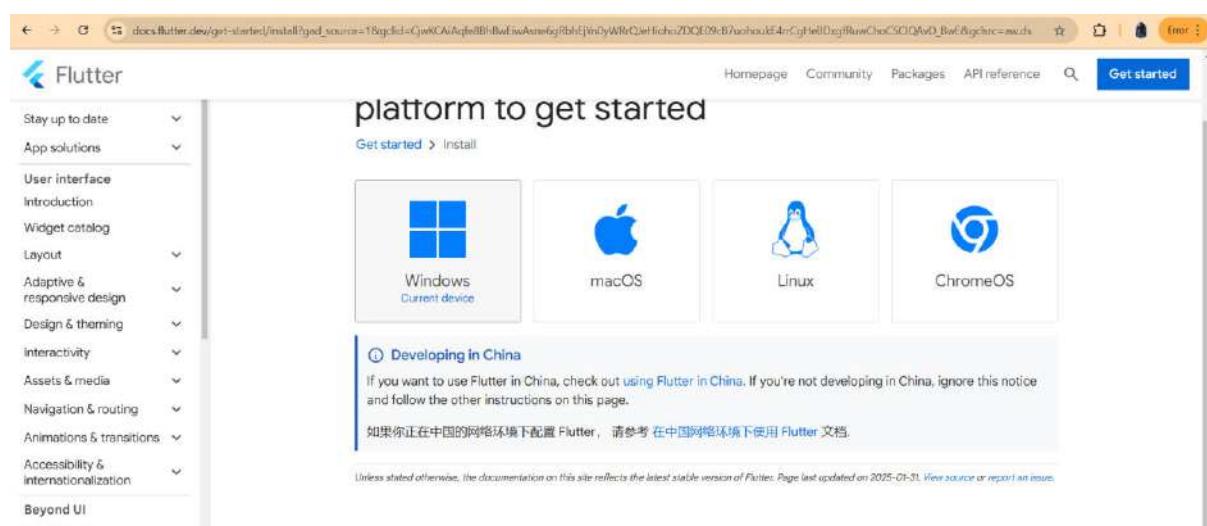
### Exp No.1

**Step 1:** Download the installation bundle of the Flutter Software Development Kit for windows.

To download Flutter SDK, Go to its official website <https://docs.flutter.dev/get-started/install>

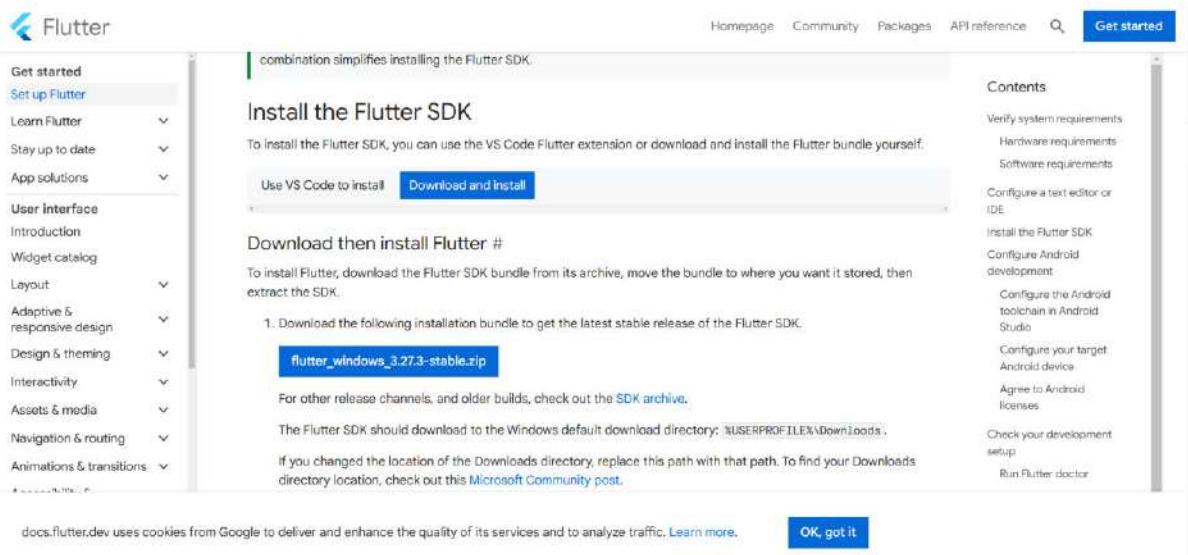
,

you will get the following screen.



**Step 2:** Next, to download the latest Flutter SDK, click on the Windows icon. Here, you will find the download link for SDK.

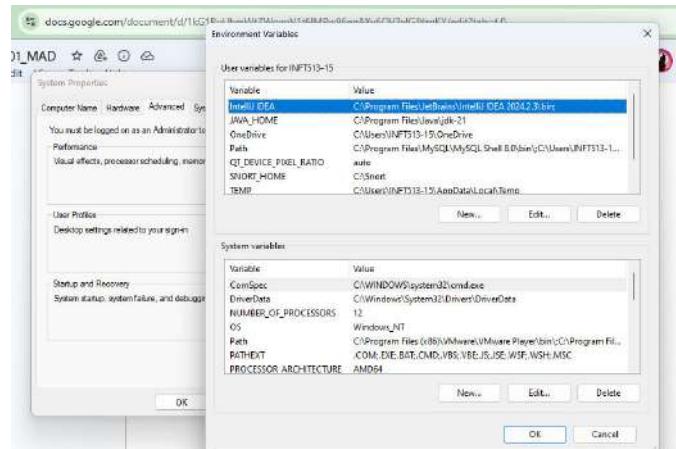
**Step 3:** When your download is complete, extract the zip file and place it in the desired installation folder or location, for example, C:/Flutter.



**Step 4:** To run the Flutter command in regular windows console, you need to update the system

path to include the flutter bin directory. The following steps are required to do this:

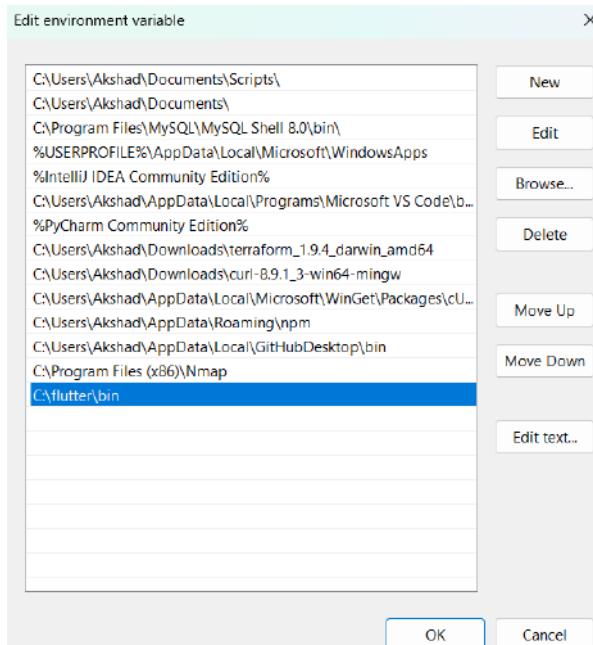
**Step 4.1:** Go to MyComputer properties -> advanced tab -> environment variables. You will get the following screen.



**Step 4.2:** Now, select path -> click on edit. The following screen appears

**Step 4.3:** In the above window, click on New->write path of Flutter bin folder in variable value -

> ok -> ok -> ok



**Step 5:** Now, run the \$ flutter command in command prompt.

Now, run the \$ flutter doctor command. This command checks for all the requirements of Flutter app development and displays a report of the status of your Flutter installation.

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Akshad>flutter --version
Flutter 3.27.3 • channel stable • https://github.com/flutter/flutter.git
Framework • revision c519ee916e (11 days ago) • 2025-01-21 10:32:23 -0800
Engine • revision e672b006cb
Tools • Dart 3.6.1 • DevTools 2.40.2

C:\Users\Akshad>flutter
Manage your Flutter app development.

Common commands:

  flutter create <output directory>
    Create a new Flutter project in the specified directory.

  flutter run [options]
    Run your Flutter application on an attached device or in an emulator.

Usage: flutter <command> [arguments]

Global options:
  -h, --help                  Print this usage information.
  -v, --verbose                Noisy logging, including all shell commands executed.
                                If used with "--help", shows hidden options. If used with "flutter doctor", shows diagnostic information. (Use "-vv" to force verbose logging in those cases.)
  -d, --device-id              Target device id or name (prefixes allowed).
  --version                   Reports the version of this tool.
  --enable-analytics          Enable telemetry reporting each time a flutter or dart command runs.
```

**Step 6:** When you run the above command, it will analyze the system and show its report, as shown in the below image. Here, you will find the details of all missing tools, which required to

run Flutter as well as the development tools that are available but not connected with the device.

```
C:\Users\Akshad>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):
[✓] Flutter (Channel stable, 3.27.3, on Microsoft Windows [Version 10.0.226
[✗] Windows Version (the doctor check crashed)
  X Due to an error, the doctor check did not complete. If the error mess
    https://github.com/flutter/flutter/issues.
  X ProcessException: Failed to find "powershell" in the search path.
    Command: powershell
[✗] Android toolchain - develop for Android devices
  X Unable to locate Android SDK.
    Install Android Studio from: https://developer.android.com/studio/in
    On first launch it will assist you in installing the Android SDK comp
    Or visit https://flutter.dev/to/windows-android-setup for detailed i
    If the Android SDK has been installed to a custom location, please us
    'flutter config --android-sdk' to update to that location.

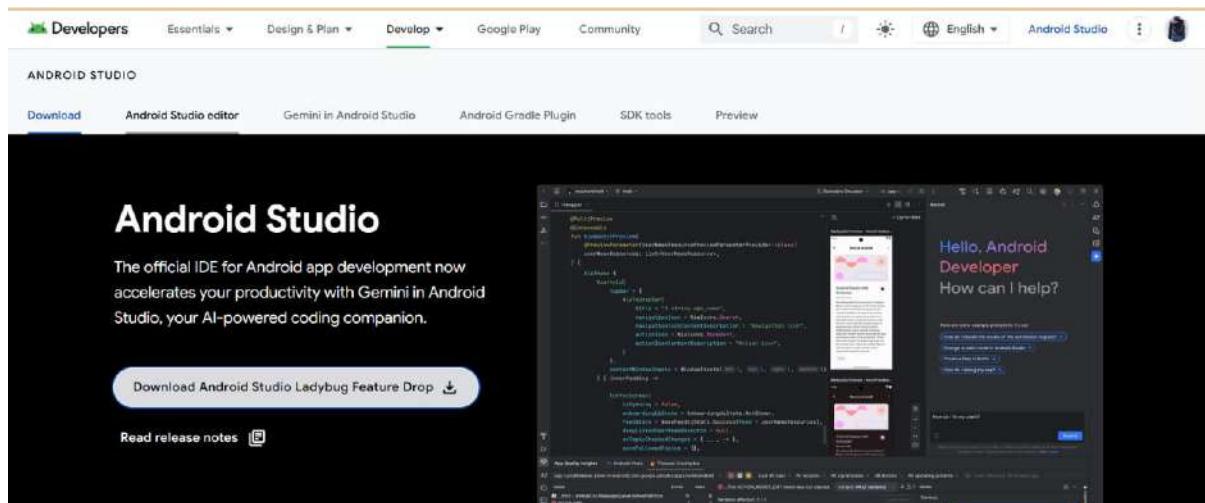
[✓] Chrome - develop for the web
[✗] Visual Studio - develop Windows apps
  X Visual Studio not installed; this is necessary to develop Windows app
    Download at https://visualstudio.microsoft.com/downloads/.
    Please install the "Desktop development with C++" workload, including
[!] Android Studio (not installed)
[✓] VS Code (version 1.96.4)
[✓] Connected device (3 available)
[✓] Network resources

! Doctor found issues in 4 categories.

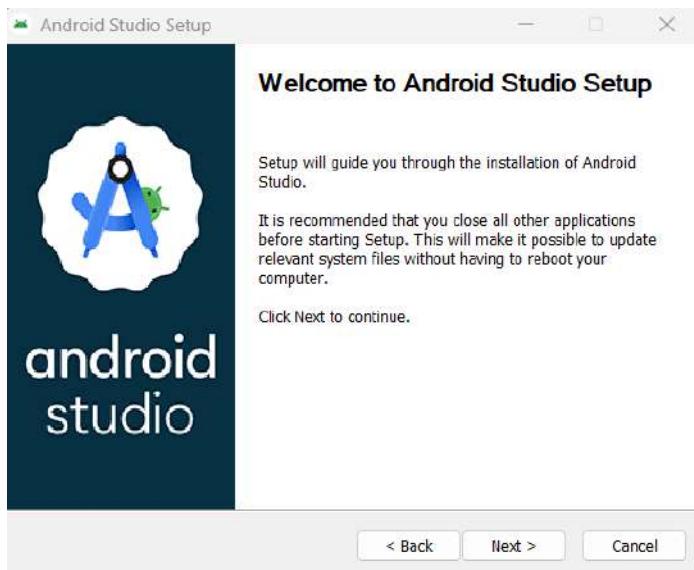
C:\Users\Akshad>
```

**Step 7:** Install the Android SDK. If the flutter doctor command does not find the Android SDK tool in your system, then you need first to install the Android Studio IDE. To install Android Studio IDE, do the following steps.

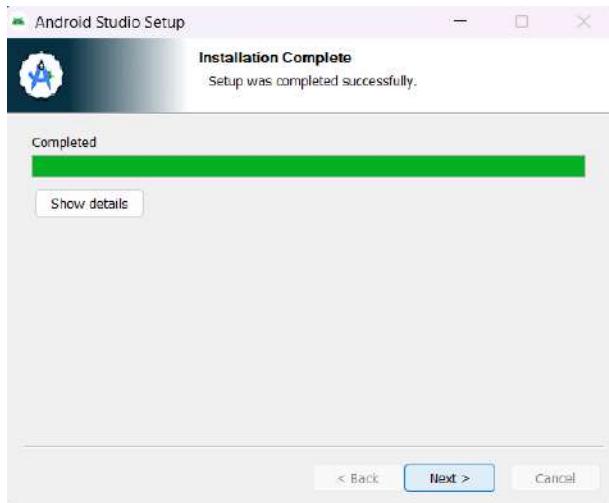
**Step 7.1:** Download the latest Android Studio executable or zip file from the official site.



**Step 7.2:** When the download is complete, open the .exe file and run it. You will get the following dialog box



**Step 7.3:** Follow the steps of the installation wizard. Once the installation wizard completes, you will get the following screen.



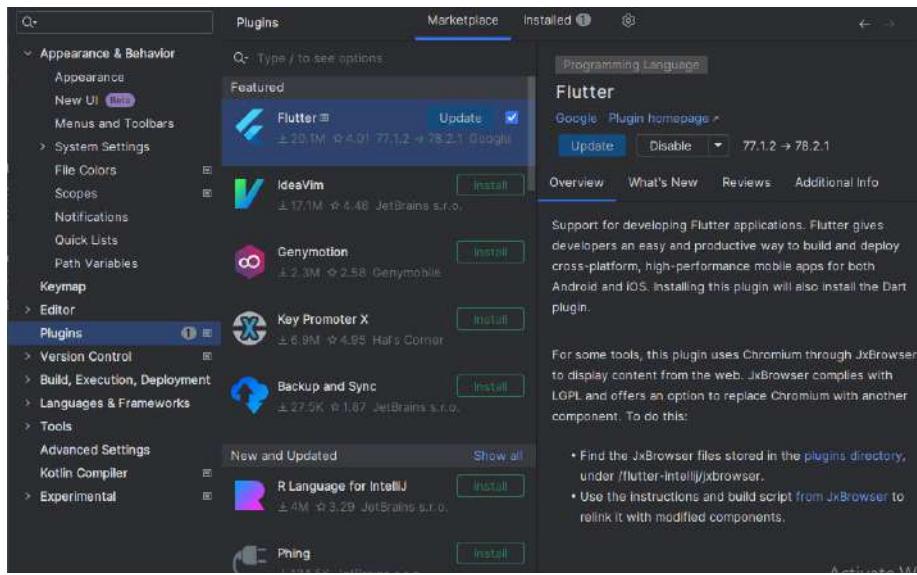
**Step 7.4:** In the above screen, click Next-> Finish. Once the Finish button is clicked, you need to

choose the 'Don't import Settings option' and click OK. It will start the Android Studio.

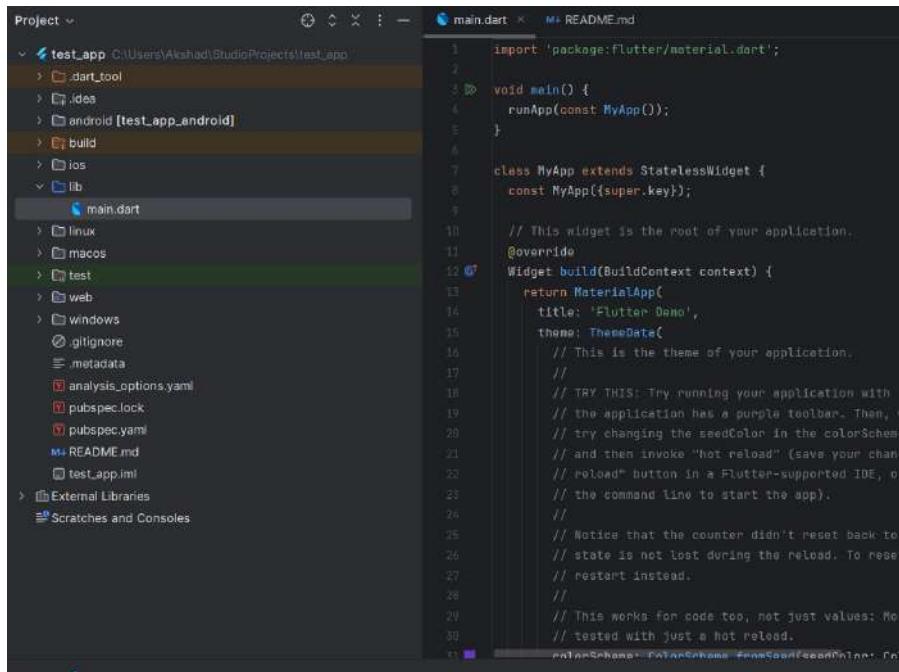
**Step 8:** Next, you need to set up an Android emulator. It is responsible for running and testing

the Flutter application.

**Step 8.1:** To set an Android emulator, go to Android Studio > Tools > Android > AVD Manager and select Create Virtual Device. Or, go to Help->Find Action->Type Emulator in the search box. You will get the following screen.

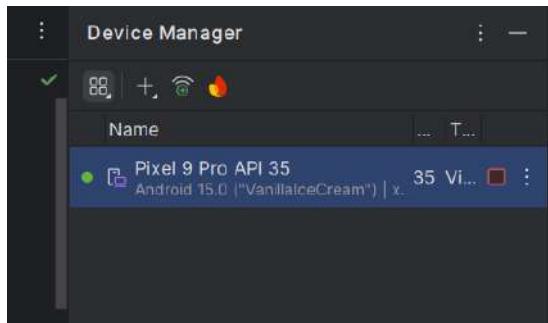


**Step 8.2:** Choose your device definition and click on Next.

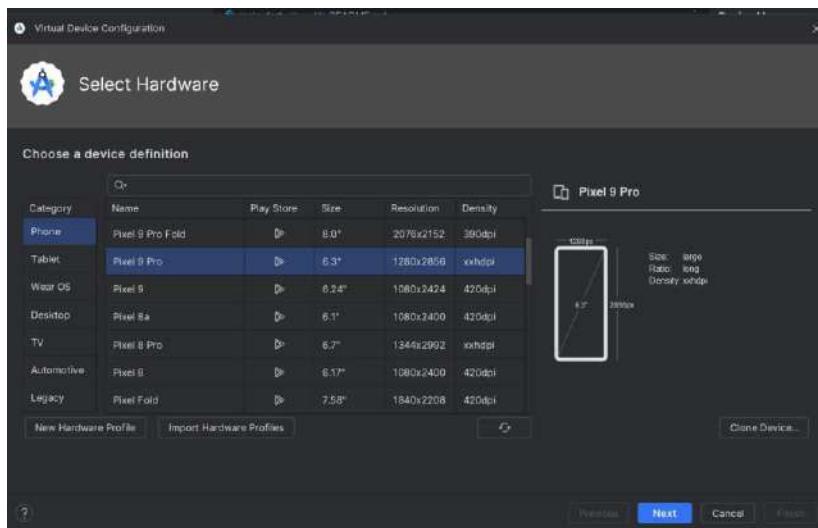


**Step 8.3:** Select the system image for the latest Android version and click on Next.

**Step 8.4:** Now, verify the all AVD configuration. If it is correct, click on Finish. The following screen appears.



**Step 8.5:** Last, click on the icon pointed into the red color rectangle. The Android emulator

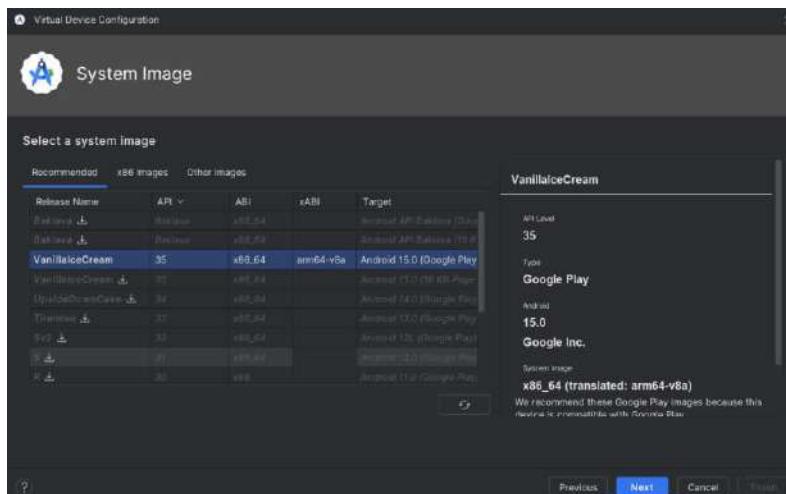


**Step 9:** Now, install Flutter and Dart plugin for building Flutter application in Android Studio.

These plugins provide a template to create a Flutter application, give an option to run and debug

Flutter application in the Android Studio itself. Do the following steps to install these plugins.

**Step 9.1:** Open the Android Studio and then go to File->Settings->Plugins.



**Step 9.2:** Now, search the Flutter plugin. If found, select Flutter plugin and click install. When you click on install, it will ask you to install Dart plugin as below screen. Click yes to proceed.

**Step 9.3:** Restart the Android Studio.



## Welcome Back

Sign in to continue



Email



Password

[Forgot Password?](#)

### CAPTCHA Verification

D2bC38



Enter CAPTCHA

**LOGIN**

[CONTINUE AS GUEST](#)

Don't have an account? [Sign Up](#)



18:54

0.15 3G 30%

## Find an Agent

 **Rajesh Sharma**  
Expert in high-end residential properties.  
₹450.00 / session  

 **Priya Verma**  
Specialist in luxury apartments and villas.  
₹600.00 / session  

 **Amit Khanna**  
Deals in premium office spaces and co-working setups.  
₹550.00 / session  

 **Neha Agarwal**  
Specializes in commercial properties and retail spaces.  
₹700.00 / session  

 **Rohan Mehta**  
Real estate investment expert with 15+ years experience.  
    Agent

The image displays two side-by-side screenshots from a mobile device. The left screenshot shows a login interface for an application named 'houseapp'. It features a title 'Login' at the top, followed by two input fields: 'Email' containing 'akshad@gmail.com' and 'Password' containing several dots. Below these is a blue 'Login' button. Underneath the button is a link 'Continue as Guest'. At the bottom, it says 'Don't have an account? [Sign Up](#)'. The right screenshot shows the 'Authentication' section of the Firebase console. The title 'Authentication' is at the top, with tabs for 'Users', 'Sign-in method', and 'Templates'. A prominent message box states: 'The following authentication features will stop working when Firebase Dynamic Links shuts down on 25 August 2025: email link authentication for mobile apps, as well as Cordova OAuth support for web apps.' Below this is a table listing users with their email addresses: 'sheetal@gmail.com' and 'akshad@gmail.com'. The table includes columns for Identifier, Email, and three vertical dots for more options. At the bottom of the table are controls for 'Rows per page' (set to 50), navigation arrows, and page numbers '1 - 2 of 2'. The bottom of both screens shows standard mobile navigation icons.

The image displays two side-by-side screenshots from a mobile device. The left screenshot shows a login interface for an application named 'houseapp'. It features a title 'Login' at the top, followed by two input fields: 'Email' containing 'akshad@gmail.com' and 'Password' containing '.....'. Below these is a blue 'Login' button. Further down are links for 'Continue as Guest' and 'Don't have an account? [Sign Up](#)'. The right screenshot shows the 'Authentication' section of the Firebase console. At the top, it says 'houseapp - Authentication - ...' and shows the time as 07:30. A message box contains a warning about authentication features stopping on August 25, 2025. Below this is a table listing users with their email addresses: 'sheetal@gmail.com' and 'akshad@gmail.com'. The table includes columns for Identifier, Email, and three-dot more options. The bottom of the table shows pagination with 'Rows per page' set to 50, and '1 - 2 of 2' results.



Name:Akshad Mhaskar

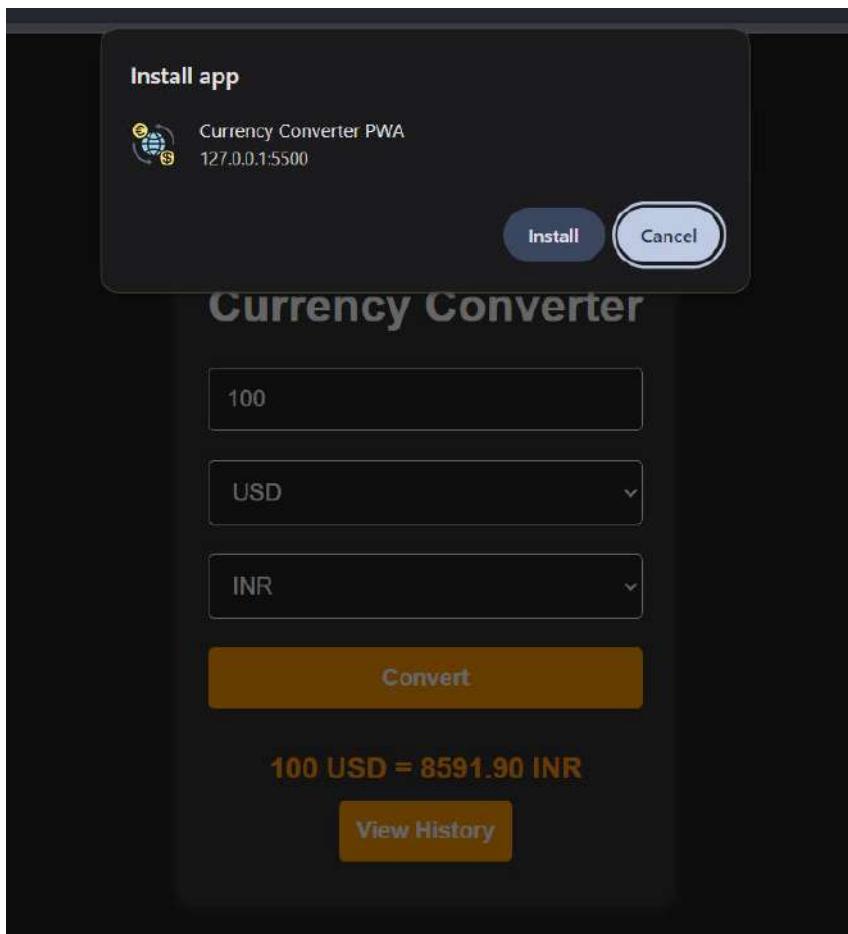
Div:D15B

Roll No.:32

### MPL Experiment No.7

```
✓ currency-converter-pwa
  ✓ icons
    icon-192x192.png
    icon-512x512.png
  JS app.js
  <> history.html
  <> index.html
  {} manifest.json
  JS service-worker.js
  # styles.css
```



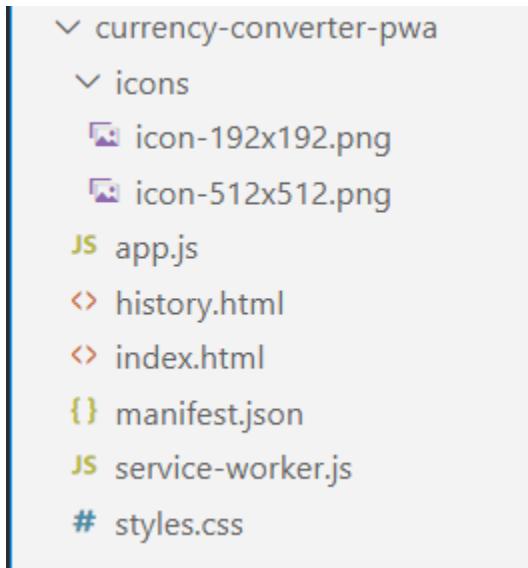


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Roll No.:32

## MPL Experiment No.8



The screenshot displays the Chrome DevTools Application tab for the URL <http://127.0.0.1:5500/currency-converter-pwa>. The left sidebar shows various application components like Manifest, Service workers, Storage, and Background services. The main panel details a service worker registration:

- Source:** `service-worker.js`
- Status:** #152 activated and is running (with a Stop button)
- Clients:** Two clients listed: <http://127.0.0.1:5500/currency-converter-pwa/index.html> and <http://127.0.0.1:5500/currency-converter-pwa/index.html>.
- Push:** Input field: "Test push message from DevTools." and a Push button.
- Sync:** Input field: "test-tag-from-devtools" and a Sync button.
- Periodic sync:** Input field: "test-tag-from-devtools" and a Periodic sync button.
- Update Cycle:** Shows three entries:
  - #152 Install
  - #152 Wait
  - #152 Activate (progress bar shown)
- Service workers from other origins:** A link to "See all registrations".

Application

- Manifest
- Service workers
- Storage

Storage

- Local storage
- Session storage
- Extension storage
- IndexedDB
- Cookies
- Private state tokens
- Interest groups
- Shared storage
- Cache storage
- Storage buckets

Background services

- Back/forward cache
- Background fetch
- Background sync
- Bounce tracking mitigati...

## App Manifest

[manifest.json](#)

### Errors and warnings

- Richer PWA Install UI won't be available on desktop. Please add at least one screenshot with the form\_factor set to wide.
- Richer PWA Install UI won't be available on mobile. Please add at least one screenshot for which form\_factor is not set or set to a value other than wide.
- Actual size (512×512)px of Icon http://127.0.0.1:5500/currency-converter-pwa/icons/icon-192x192.png does not match specified size (192×192px)

### Identity

Name: Currency Converter PWA

Short name: Currency Converter

Description: A simple PWA for currency conversion.

Computed App ID: <http://127.0.0.1:5500/index.html> ⓘ [Learn more](#)

**Note:** id is not specified in the manifest, start\_url is used instead. To specify an App ID that matches the current identity, set the id field to /index.html ⓘ.

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Div:D15B

Roll No.:32

## MPL Experiment No.9

The screenshot shows the Chrome DevTools Application tab for the URL <https://fanciful-starburst-44a282.netlify.app/>. The left sidebar lists various storage and background services. The main panel is titled "Service workers" and displays information about a registered service worker.

**Service workers**

Source: [service-worker.js](#)  
Received 08/04/2025, 23:22:05

Status: #154 activated and is running [Stop](#)

Push: [Test push message from DevTools.](#) [Push](#)

Sync: [test-tag-from-devtools](#) [Sync](#)

Periodic sync: [test-tag-from-devtools](#) [Periodic sync](#)

Update Cycle:

Version	Update Activity	Timeline
#154	Install	
#154	Wait	
#154	Activate	██████████

**Service workers from other origins**

[See all registrations](#)

Service Worker registered with scope: <https://fanciful-starburst-44a282.netlify.app/> app.js:106  
Banner not shown: beforeinstallpromptevent.preventDefault() called. The page must call beforeinstallpromptevent.prompt() to show the banner. fanciful-starburst-44a282.netlify.app/:1

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**Div:D15B**

**Roll No.:32**

## **MPL Experiment No.10**

The image shows a GitHub repository interface and a preview of a web application.

**Repository Overview:**

- Repository Name:** pwa
- Branch:** main
- Commits:** 1 Commit (by Akshad04)
- Last Commit:** adbbbedb · now
- Tags:** 0 Tags
- Code View:** A green button labeled "Code" with a dropdown arrow.

**Preview of the Application:**

The application is titled "Currency Converter". It features the following components:

- An input field labeled "Enter amount".
- A dropdown menu set to "USD".
- A dropdown menu set to "EUR".
- A large orange button labeled "Convert".
- A smaller orange button labeled "View History".

**Application**

- Manifest
- Service workers
- Storage

**Storage**

- Local storage
- Session storage
- Extension storage
- IndexedDB
- Cookies
- Private state tokens
- Interest groups
- Shared storage
- Cache storage
- Storage buckets

**Background services**

- Back/forward cache
- Background fetch
- Background sync

**Identity**

Name: Currency Converter PWA

Short name: Currency Converter

Description: A simple PWA for currency conversion.

Computed App ID: <http://127.0.0.1:5500/index.html> ⓘ [Learn more](#)

**Note:** id is not specified in the manifest, start\_url is used instead. To specify an App ID that matches the current identity, set the id field to /index.html ⓘ.

**Presentation**

Start URL: </index.html>

Theme color: #007BFF

Background color: #ffffff

Orientation:

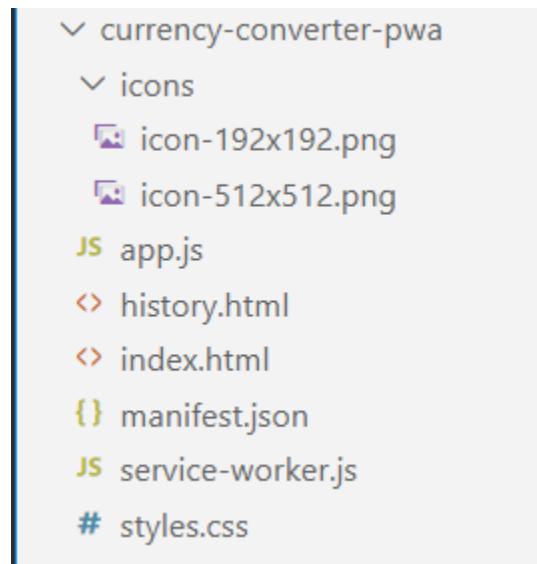
Display: standalone

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Div:D15B

Roll No.:32

### MPL Experiment No.11



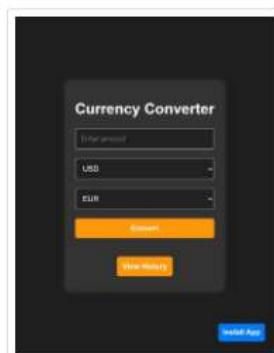
Performance

Values are estimated and may vary. The [performance score](#) is calculated directly from these metrics. See [calculator](#).

▲ 0–49

■ 50–89

● 90–100



## METRICS

[Expand view](#)

- First Contentful Paint

**0.3 s**

- Total Blocking Time

**0 ms**

- Speed Index

**0.3 s**

- Largest Contentful Paint

**0.3 s**

- Cumulative Layout Shift

**0**

## DIAGNOSTICS

- ▲ Eliminate render-blocking resources — Potential savings of 70 ms



- ▲ Page prevented back/forward cache restoration — 1 failure reason



- Enable text compression — Potential savings of 4 KiB



- Avoid chaining critical requests — 2 chains found



- Minimize third-party usage — Third-party code blocked the main thread for 0 ms



- Largest Contentful Paint element — 250 ms



More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

NAME: \_\_\_\_\_

STD.: \_\_\_\_\_

DIV.: \_\_\_\_\_

Akshad Mhaskar

015B / 32

## MPL Assignment 1

Q1(a) Explain the key features & advantages of using flutter for mobile app development -

→ Key features :

- 1) Single Codebase - Write one codebase for android & iOS, reducing development effort & maintenance.
- 2) Hot Reload - Instantly see changes in the app without restarting, making development faster & more interactive.
- 3) Fast Performance - Uses the Dart language & a compiled approach for smooth & high performance apps.
- 4) Open Source & Strong community support : Backed by Google & a large developer community, ensuring continuous improvements & resources.

Advantages .

- 1) Faster Development time : Hot reload & single codebase reduce development time significantly.
  - 2) Cost effective : Since the code runs on both Android & iOS, business save on development & maintenance cost.
  - 3) Reduce Performance issues : The app runs natively without relying on intermediate bridges like in react native reducing lag.
- b) Discuss how the flutter framework differs from traditional approaches & why it has gained popularity.
- How Flutter Differs from traditional Approaches

- 1) Single codebase - Traditional methods need separate code for android & ios, but flutter uses one code for both.
  - 2) Hot Reload - Traditional apps require full restart after changes, but flutter updates instantly.
  - 3) UI Rendering - Traditional apps require use native components, while flutter has its own rendering engine (Skia) for faster performance.
  - 4) Customization - Traditional UI design depends on platform specific components, but flutter provides fully com customizable widgets.
- Why Flutter has gained popularity
- 1) Faster development with hot reload: Developers can instantly see UI changes without restarting the app making iteration process much quicker.
  - 2) Cross Platform Efficiency: Businesses save time & resources by maintaining a single codebase for multiple platform.
  - 3) Consistent UI Across devices: Since flutter does not rely on native components, the UI looks & behaves the same across different OS versions.
  - 4) Improved performance: AOT compilation & direct access to GPU rendering ensure smooth animations & high performance.

Q2(a) Describe the concept of the widget tree in flutter. Explain how widget composition is used to build complex UI.

→ widget tree in flutter

In flutter, the widget tree is the fundamental structure that represents the UI of an application. It is a hierarchical arrangement of widgets where each widget defines a part of the user interface. Flutter's UI is entirely built using widgets which can be stateless or stateful. The widget tree determines how the UI is rendered & updated when changes occur.

### Widget Composition in Flutter

Widget composition refers to building complex UI by combining smaller, reusable UI widgets.

Instead of creating large, monolithic UI components, flutter encourages breaking the UI into smaller manageable widgets that can be reused & nested with each other.

### Benefits of widget composition

- 1) ~~Reusability~~: Small widgets can be measured & reused in different parts of the app.
- 2) Maintainability: Breaking UI into smaller widgets makes it easier to debug & update.
- 3) Performance: Flutter efficiently rebuilds only the necessary parts of widget tree.

- b) Provide examples of commonly used widgets & their roles in creating a widget tree.

→ i) Structural widgets

These widgets act as the foundation building the UI.

- **MaterialApp**: the root widget of a flutter app that provides essential configuration.
- **Scaffold**: Provides a basic layout structure, including an app bar, body floating action button etc.
- **Container** - A versatile widget used for styling, padding, margin & background customization.  
Ex :- `MaterialApp()`

`home: Scaffold(`

```
  appBar: AppBar(title: Text("Flutter widget tree"),
  body: Container(
    padding: EdgeInsets.all(10.0),
    child: Text("Hello, Flutter!"),
  ),
);
```

## ⇒ 2) Input & Interaction Widgets

**TextField**: Accepts text input from user.

**Elevation Button** - A button with elevation.

**GestureDetector** - Detects gesture like taps, swipes & long presses.

Ex : `Column(`

`children: [`

~~`TextField(decoration: InputDecoration(labelText:`~~  
 ~~`"Enter name")`~~

**Elevated Button**(

`onPressed: () {`

`print("Button Pressed");`

`child: Text("Submit"),`

`},`

`);`

### 3) Display & Styling Widgets

Text - displays text on the screen

Image - shows images from assets network / memory

Icon - Displays icon

Card - A material design & with card with rounded corners & elevation.

Bx :- column(

children: [

Text("Welcome to flutter"), style: TextStyle (Fontsize: 20,

Fontweight: FontWeight . bold),

Image Network ("https://flutter.dev/images/flutter-logo-sharing.png"),

], ),

Q3) a) Discuss the important state management in flutter applications.

- In flutter, state refers to data that can change during the lifetime of an application. This includes:
- user input, UI changes, Network changes, Animation states

There are two types of states:

- 1) Ephemeral ephemeral state: small, UI specific state that doesn't affect the whole app.
  - 2) App wide status - Data shared across multiple widgets
- Importance of State Mgmt
  - Efficient UI updates: Flutter's UI is rebuilt whenever state changes. Efficient state mgmt ensures that only necessary widgets are updated improving performance.

- code maintainability & scalability : Managing state properly makes the code modular, readable & scalable for larger applications.
  - Data Consistency & Synchronization - Proper state mgmt ensures that data remains consistent across different screen & widgets.
- Q) compare & contrast the different state mgmt approaches available in flutter, such as setState, Provider & Riverpod. Provide scenarios where each components approach is suitable
- setState - local state
- Pros - simple built in easy to use  
Cons - Not scalable, causes unnecessary re-renders  
Best use cases - small UI updates (eg:- counter)
- Provider - App wide state
- Pros - lightweight, recommended by flutter  
Cons - Boilerplate code for nested providers.  
Best use case - Medium Scale App (eg:- API data)
- Riverpod: App-wide state (More scalable )
- Pros = Eliminates Provider's limitation, improved performance  
Cons : Requires learning new concepts  
Best Use Cases : large apps needing global state (eg:- Shopping cart)

Scenarios

## Scenarios for each Approach

- Use setState when managing simple UI elements within a single widget like toggling dark mode in a setting screen.
- Use provider when sharing state across multiple widgets such as managing user authentication or theme changes
- Use Riverpod when building a complex, scalable app with cart mgmt.

Q1) Explain the process of integrating firebase with a flutter application. Discuss the benefits of using firebase as a backend solution.

### → Integrating Firebase with a Flutter Application

Step 1 : Create a Firebase project

1. Go to Firebase console & create a project
2. Download the config (google-services.json for Android)

Step 2 : Add Firebase Dependencies

In pubspec.yaml :

dependencies :

firebase\_core : latest\_version

firebase\_auth : latest-version

cloud\_firestore : latest-version

\* Run flutter pub get to install dependencies.

Step 3 : Initialize firebase.

Modify main.dart .

```
import 'package:firebase_core/firebase_core.dart';  
void main() async {
```

```
    WidgetsFlutterBinding.ensureInitialized();
    await Firebase.initializeApp();
    runApp(MyApp());
}
```

Step 4 : USE firebase service

Authentication : firebase-auth for login / signup

Database : cloud-firebase for real-time data

storage : firebase-storage for file uploads

Notifications : firebase-messaging for push notification

Benefits of using firebase

1. Serverless Backend - No need to manage servers.
2. Real-Time Data Sync - Firestore enables instant updates
3. Scalable & Secure - Google-managed infrastructure
4. Easy authentication - Supports google, facebook, email login.
5. Cloud functions - Automate tasks with serverless function.
6. Push notifications - free messaging via FCM.
7. Cost-effective - Free tier with pay-as-you-go pricing.
8. Analytics & crash Reports - Firebase Analytics & Crashlytics.

b) Highlight the Firebase services commonly used in flutter development & provide a brief overview of how data synchronisation is achieved.

→ Common Firebase services in flutter

1. Firebase Authentication - Secure login via email, google, Facebook or phone.
2. Cloud firestore - NoSQL database with real-time syncing.
3. Realtime Database - low-latency database for instant updates.
4. Firebase Storage - stores & retrieves files like images & video.
5. Firebase cloud Messaging (FCM) - ~~enables~~ push notifications.
6. ~~Firebase~~ crashlytics - Tracks & reports app crashes.
7. Firebase Cloud Functions - Runs backend tasks serverlessly.
8. Firebase Analytics - Provides insights into user behaviour.

Data Synchronization in Firebase.

1. Realtime Listeners - Apps receive instant updates when data changes.

Ex :-

```
firebaseFirestore.instance.collection('users').  
snapshots().listen((snapshot) {  
  for (var doc in snapshot.docs) {  
    print(doc.data());  
  }  
});
```

2. Offline Persistence - Caches data for offline access & syncs when online.
3. Conflict Resolution - Uses timestamps to maintain data consistency.

Firebase's real-time sync & offline support make it ideal for chat apps, live updates & collaborative tools in flutter.

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## MPL Assignment - 2

Q1 Define Progressive web App ('DNA' (PWA)) & Explain its significance in modern web dev. Discuss the key characteristics that differentiate PWA's from traditional mobile apps.

- A progressive web App (PWA) is type of web application that works like a mobile app but runs in a browser. It can be installed on a device, works offline & provides a fast & smooth user experience.
- ~~Significance of PWA in modern web dev.~~
- cross platform compatibility
  - offline support
  - Fast performance
  - Lower development cost
- Key diff bet<sup>n</sup> PWA & traditonal mobile Apps.

Features	PWA	traditional Mobile App
Installation	Direct from browser	Download from App store
Internet required	works offline with caching	usually requires internet
Performance	Fast with service workers	Faster but needs installations
update	Automatic, no app store approval	manual updates needed.
Dev cost	lower	Higher

Q2) Define responsiveness web design & explain its importance in the context of PWA compare & contrast responsiveness fluid & adaptive web design approaches.

→ Responsive Web Design (RWD) is technique that make web pages adjust automatically to different screen sizes & devices. It ensures a good user experience on mobiles, tablets & desktops without needing separate version of website.

Importance of responsiveness design in PWA.

- Better user exp - PWA's work smoothly on any device -
- Faster load time - optimized design improves speed -
- SEO Benefits - Google ranks responsive sites higher -
- Cost effective - No need to design multiple versions for different screens -

Comparison of web design approaches

### Approaches

### How it works

### Pros

### Cons

• Responsives	uses flexible grids & CSS media queries to adjust layout	works on all devices	can be complex to design
• Fluid	uses percent based widths instead of fixed pixels, so elements resize smoothly	works well on different screen sizes	control over layout on large screens

- Adaptive uses fixed layouts that change at specific breakpoints optimized by most effort known screen sizes to design by screen size.

### Key differences

- Responsive adapts dynamically to all screens.
- Fluid resizes smoothly, but must be fully prioritized.
- Adaptive loads different layouts based on device types.

Q8) Describe the lifecycle workers including to registration installation & activation phase.

#### → Lifecycle of service workers

A service workers is a script that runs in the background & helps a web app work offline load faster & send push notification its lifecycle has 3 main phases.

#### • Registration Phase

The browser registers the source worker using JS.

Ex:-

```
If ('service worker' in navigator){  
  navigator.serviceWorker.register('/sw.js')  
    .then(()=>console.log('Service work registered'))  
    .catch(error=>console.log('Registration failed', error));
```

This tells the browser to install & activate the service worker installation phase

## 2. Installation Phase

The service worker downloads necessary files (HTML, CSS, JS) & stores them in cache.

If successful it moves to the activation phase.

Bx:-

```
self.addEventListener('install', event => {
  event.waitUntil(
    caches.open(appCache).then(cache => {
      return cache.addAll(['index.html',
        'styles.css']);
    })
  );
});
```

This ensures the app loads even without the internet

## 3. Activation Phase

- the old service worker is replaced with the new one
- Unused cache files from the previous version are deleted

Once activated the service worker intercepts network requests, serves cached files & syncs data when the internet is available. This lifecycle makes PWA's faster, more reliable & capable of working offline.

Q4) Explain the use of indexed DB in the system service worker of data storage.

→ Use of IndexedDB in service worker for data storage. IndexedDB is a browser database that stores large amounts of structured data like JSON or objects. It helps PWA's work offline by saving & retrieving data efficiently.

Why use IndexedDB in service workers?

1. Offline support - Stores data when offline & syncs it later.
2. Efficient storage - Saves structured data like user setting cast items or form inputs.
3. Faster Access - Retrieves data quickly without needing a network request.
4. Persistent Data - Data remains saved even after the browser is closed.

How service workers use IndexedDB?

Opening the database

let db;

```
let request = indexedDB.open('My database');
request.onsuccess = function(event) {
  db = event.target.result;
}
```

GB

creating a store & adding Data

```
request.onupgradeneeded = function(event) {  
let db = event.target.result;  
let store = db.createObjectStore('users', {keypath:  
    : 'id'});  
store.add({id: 1, name: 'John Doe', age: 25});  
}
```

Fetching Data in service worker

```
let transaction = db.transaction(['users', 'read only']);  
let store = transaction.objectStore('users');  
let getUser = store.get(1);
```

~~getUsers.onscmessage = function() {  
 console.log('get user detail');  
};~~