

## Homework 1

Instructor: Subodh Sharma

Due: Feb 22, 23:55 hrs

NOTE: All submissions must be made in the pdf format. Hand written assignments will not be accepted.

## Problem 1: Sequential Consistency, Linearizability

- For each of the histories shown in Figs 1a and 1b, are they Sequentially consistent? Linearizable? Justify your answer. (4 marks)

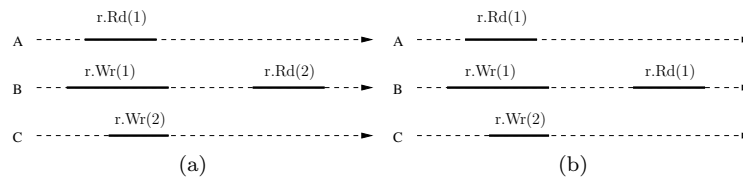


Figure 1: Traces

- Let *strict consistency* be defined in the following way: *Any read on a data item  $x$  returns a value corresponding to the result of the most recent write.* In class we had discussed the definitions of *sequential consistency* (SC) and *linearizability*. Assuming, we have a binary relation  $\mathcal{W}$  that is irreflexive, antisymmetric and transitive which captures *Weaker-than* relationship among consistency models. Thus, if  $(a, b) \in \mathcal{W}$  then model  $a$  is weaker than model  $b$ . Establish a  $\mathcal{W}$  relationship among SC, strict consistency and linearizability. Justify your answer. (4 marks)
- A way to realize logical clocks (for establishing happens-before relation or causality among events that are necessary for SC or linearizability) is by either *Lamport clocks* or *Vector clocks*. Explain a cardinal difference between Lamport clocks and Vector clocks [Reference: [Lamport clock video](#); [Vector clock video](#)]. Show at each event the associated vector clocks for a sequentially consistent execution history of example in Figure 1(a). (4 marks)

## Problem 2:

Show that the **Filter lock** allows some threads to overtake others an arbitrary number of times. (4 marks)

## Problem 3:

Consider the protocol shown below to achieve n-thread mutual exclusion:

```

int turn;
bool busy = false;

void lock() {
    |
    void unlock(){

```

```

int me = tid.get();      |          busy = false;
do {                     |          }
    do {                 |
        turn = me;       |
    } while(busy);       |
    busy = true;         |
} while (turn != me);    |
}

```

For each question, either provide proof or display an execution where it fails!

- Does this protocol satisfy mutual exclusion? (3 marks)
- Is this protocol deadlock-free? (2 marks)

## Problem 4:

Consider the FIFO queue implementation shown below. Notice datatype **AtomicInt**: it is an integer type of variables that can be updated atomically. It has a function **CompareAndSet** that compares the object's current value to **expect**. If the value is equal then it atomically replaces the object's value with **update** and returns *true*. Otherwise, it leaves the value of the object unchanged and returns *false*. The function **get()** returns the object's actual value atomically. Assume the **items** array is of unbounded size. **head** is the index of the next slot from which to remove an item and **tail** is the index of the next slot in which to place the item. Is the queue implementation linearizable? If so, give a proof and if not, provide a sample execution. (6 marks)

```

class MyQ<T> {

    AtomicInt head, tail;
    T items [MAX_INT_SIZE];
    void enq (T x){
        int slot;
        do {
            slot = tail.get();
        } while (!tail.CompareAndSet(slot, slot+1));
        items[slot] = x;
    }
    T deq(T x){
        T value; int slot;
        do{
            slot = head.get();
            value = items[slot];
            if (value == NULL)
                throw EmptyException();
        } while (!head.CompareAndSet(slot, slot+1));
        return value;
    }
};

```

### **Problem 5:**

Show that the Bakery lock algorithm for  $n$  threads is deadlock-free and guarantees mutual exclusion.  
(6 marks).